

IDENTIFICATION

PRODUCT CODE: AC-E941C-MC
PRODUCT NAME: CXDZACO DZ11 MODULE
PRODUCT DATE: FEB 1979
MAINTAINER: DEC/X11 SUPPORT GROUP

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1. ABSTRACT:

DZA IS AN IOMOD THAT EXERCISES UP TO EIGHT (CONSECUTIVELY ADDRESSED) DZ11 ASYNCHRONOUS INTERFACES. IT USES MAINTENANCE MODE TO TRANSMIT AND RECEIVE A BINARY COUNT PATTERN OUTPUTTED AND RECEIVED IN 64 CHARACTER BURSTS. THE MAJOR PORTION OF THE ERROR CHECKING IS DEFERRED TO PRIORITY LEVEL 0. ALL DEVICES SELECTED FOR TEST ARE ACTIVATED AND RUN CONCURRENTLY. ALL EIGHT LINES ARE RUN ON EACH SELECTED DEVICE.

2. REQUIREMENTS:

HARDWARE: AT LEAST ONE DZ11 INTERFACE; NO WRAPAROUND OR MAINTENANCE CABLE IS NEEDED

STORAGE:: DZA REQUIRES:

1. DECIMAL WORDS: 1349
2. OCTAL WORDS: 02505
3. OCTAL BYTES: 5212

3. PASS DEFINITION:

ONE PASS OF THE DZA MODULE CONSISTS OF TRANSMITTING AND RECEIVING 8960 CHARACTERS FOR EACH LINE OF EACH DZ11 SELECTED

4. EXECUTION TIME:

EXECUTION TIME IS PROPORTIONAL TO THE BAUD RATE BUT SHOULD TAKE AN AVERAGE OF ONE MINUTE TO COMPLETE ONE PASS WHEN RUNNING ALONE ON A PDP11/40 AT 9600. BAUD.

5. CONFIGURATION PARAMETERS:

DEFAULT PARAMETERS:

DVA: 1, VCT: 1, BR1: 5, BR2: 5, DVC: 1, SR1: 0

REQUIRED PARAMETERS:

AT CONFIGURATION TIME THE USER MUST SPECIFY:

DVA: ADDRESS OF FIRST DZ11 CSR REG.
VCT: VECTOR ADDRESS OF FIRST DZ11
DVC: NO OF DZ11'S IF GREATER THAN 1

6. DEVICE OPTION SETUP:

NONE REQUIRED

7. MODULE OPERATION:

START: DETERMINE IF ANY DEVICES ARE SELECTED. DO NOT RUN THE MODULE IF NO DEVICES ARE SELECTED. IF THERE ARE SELECTED DEVICES, INITIALIZE THE BINARY COUNT PATTERN AT 0. CONTINUE PROCESSING.

RESTR1: INITIALIZE THE ITERATION COUNTER TO 1120. DETERMINE IF ANY DZ11'S ARE SELECTED. LOAD THE INTERRUPT VECTORS TO POINT TO THE JSR LINKING TABLE.

SETUP2: INITIALIZE THE QUEUE POINTERS. CLEAR ALL THE BUFFERS AND QUEUES. CLEAR THE BUFFER ACCESS FLAG (LCKOUT) IN CASE IT WAS STILL SET BY A CONTROL C INTERRUPT OF THE PROGRAM.

ACTVATE: THIS SEGMENT INITIALIZES EACH DZ11 SELECTED. EIGHT BITS PER CHARACTER IS SELECTED. IF A BAUD RATE IS SELECTED, IT IS CALCULATED AND ASSIGNED. OTHERWISE THE DEFAULT RATE OF 9600 BAUD IS ASSUMED.

INITIAL: THE DATA PATTERN IS LOADED INTO THE TRANSMITTER BUFFER. IT IS A BINARY COUNT PATTERN WHICH, ON SUCCESSIVE ITERATIONS, BEGINS 0, 10, 20, ..., 177760, 177770. THE NUMBER OF CHARACTERS TO BE TRANSMITTED IS CALCULATED. TRANSMITTER INTERRUPTS ARE ENABLED. ALL SELECTED TRANSMITTERS FOR EACH SELECTED DZ11 ARE ENABLED.

TMRSET: TMRCNT. IS USED AS A MULTIPLYING FACTOR TO DETERMINE THE WAITING LENGTH FOR THE WATCHDOG TIMER. IT IS PRESENTLY SET AT 5 TO ALLOW SEVENTY-FIVE SECONDS TO ELAPSE BEFORE TAKING FURTHER ACTION.

TIMER: THIS IS THE WATCHDOG TIMER LOOP. IT IS CONTROLLED BY R4 AND TMRCNT. IF ALL DZ11'S SELECTED GENERATED BOTH TRANSMIT AND RECEIVE INTERRUPTS, THE APPROPRIATE BIT IN DOWNFLG FOR THAT DZ11 WILL BE CLEARED. IF THIS DOES NOT OCCUR IN THE GIVEN TIME, THE DEVICE NUMBER OF THE OFFENDING DZ11 WILL BE CALCULATED, AND THIS WILL BE REPORTED IN A MODULE MESSAGE. THE OFFENDING DEVICE IS DROPPED FROM THE EXERCISE. IF NO MORE DZ11'S ARE SELECTED, THE MODULE ITSELF IS DROPPED FROM THE RUN. IF MORE REMAIN TO BE EXERCISED, HOWEVER, CONTROL IS TRANSFERRED TO "FINISH."

FINISH: CONTROL COMES HERE IF ALL SELECTED DZ11'S WERE SUCCESSFULLY EXERCISED OR IF MORE DZ11'S REMAIN AFTER ONE WAS HUNG. THE ITERATION COUNT IS DECREASED. IF THE COUNT DOES NOT REACH ZERO, CONTROL IS PASSED TO SETUP AND THE MODULE IS RUN AGAIN. WHEN THE COUNT REACHES ZERO, AN END OF PASS IS SIGNALLED.

XMTINT: THIS SEGMENT SAVES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DZ11 IN A FIRST-IN, FIRST-OUT, WRAPAROUND BUFFER. THE TRANSMITTER QUEUE. THE ENTRY POINTER IS THEN UPDATED TO POINT TO THE NEXT ENTRY IN THE QUEUE.

XMTRV: THIS BLOCK FETCHES A POINTER TO A CSR ADDRESS FROM THE TRANSMITTER QUEUE, AND THE QUEUE IS UPDATED TO THE NEXT ENTRY. THE CSR IS TESTED TO DETERMINE WHAT KIND OF INTERRUPT OCCURRED. FALSE INTERRUPT IS REPORTED. IF EVERYTHING IS CORRECT, THE ADDRESS OF THE BYTE ASSOCIATED WITH THIS LINE (IN THE TRANSMITTER BUFFER) IS CALCULATED. A CHARACTER IS TRANSMITTED ON THIS LINE. TRANSMITTER INTERRUPTS ARE REENABLED FOR THIS DEVICE, IF MORE CHARACTERS ARE TO BE TRANSMITTED. IF NO MORE ARE TO BE SENT ON THIS LINE, A BIT POINTER IS BUILT AND THE TRANSMITTER IS DISABLED. IF ALL LINES ARE DISABLED, THE RECEIVER FOR THIS DZ11 IS ENABLED.

RCVINT: THIS SEGMENT SAVES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DZ11 IN THE RECEIVER QUEUE. IT DISABLES FURTHER INTERRUPTS FOR THIS DEVICE. IT UPDATES THE QUEUE ENTRY AND RESTORES THE VALUE OF R5 WHICH WAS SAVED BY THE JSR INSTRUCTION FROM THE LINKAGE TABLE.

RCVSRV: THE FIRST TASK IS TO PREVENT VOLATILE REGISTER INFORMATION FROM BEING DESTROYED. THIS IS DONE BY TESTING A SEMAPHORE, "LCKOUT." IF IT IS SET, CONTROL IS RETURNED TO THE MONITOR TO WAIT FOR A WHILE. IF IT IS CLEAR, ACCESS IS PERMITTED. THE FLAG IS SET TO DENY OTHER ACCESSES TO THIS DEFERRED ROUTINE. A CSR ADDRESS IS OBTAINED FROM THE QUEUE, AND THE QUEUE ENTRY IS UPDATED. THE RECEIVER INTERRUPT AND INTERRUPT ENABLE ARE CLEARED. THE REGISTERS ARE SET UP TO RETRIEVE AS QUICKLY AS POSSIBLE THE DATA FROM THE DZ11 SILO. EACH FETCH IS CHECKED TO SEE IF THE INFORMATION IS VALID. IF IT IS NOT, THE REGISTERS ARE SAVED AND A BREAK LOOP IS USED TO ALLOW MORE TIME FOR VALID INFORMATION TO BECOME AVAILABLE. IF AFTER THE ALLOTTED TIME ALL THE CHARACTERS ARE STILL NOT RECEIVED, AN ERROR MESSAGE IS REPORTED. IN THE MESSAGE, TWO NUMBERS ARE GIVEN. THE FIRST IS THE NUMBER OF CHARACTERS THAT WERE TRANSMITTED (IN OCTAL). THE NEXT IS THE NUMBER OF CHARACTERS THAT WERE NOT RECEIVED (ALSO IN OCTAL).

CKDATA: THIS SEGMENT INITIALIZES THE LINE CHECK BUFFER

(LNCKBF) TO THE FIRST DATUM THAT WAS TRANSMITTED. THE DEVICE NUMBER IS SAVED FOR LATER USAGE. THE RECEIVED INFORMATION IS CHECKED FOR VALIDITY AND TRANSMISSION ERRORS. ERRORS ARE HANDLED BY THE "STATERR" (STATUS ERROR) AND "DERROR" (DATA ERROR) ROUTINES.

RCVDONE: THIS BLOCK CLEARS THE ACCESS SEMAPHORE TO ALLOW OTHER DEVICES TO USE THE LINE CHECK BUFFER. IT ALSO DISABLES THE DEVICE WITH A DEVICE CLEAR. IT THEN BUILDS A ONE BIT MASK USING RO AND THE CARRY BIT TO DELETE THE APPROPRIATE BIT IN THE WATCHDOG TIMER FLAG (DONFLG). WHEN THIS IS DONE, PROCESSING CONTROL IS RETURNED TO THE MONITOR.

SUBROUTINES

VCTLOAD: THIS ROUTINE IS CALLED IN "SETUP1". IT IS USED TO LOAD THE ADDRESS OF THE LINKING INSTRUCTION FOR INTERRUPT SERVICING INTO THE CORRESPONDING VECTOR SPACE. IT ALSO LOADS THE PRIORITY LEVEL AND THE DEVICE ADDRESS. THE LATTER IS LOADED INTO THE APPROPRIATE JSR TABLE ENTRY.

SAVREG: THIS ROUTINE SAVES THE FIVE VOLATILE INFORMATION REGISTERS IN A FIRST-IN, FIRST-OUT WRAPAROUND BUFFER, THE ERROR QUEUE.

GETREG: THIS ROUTINE RETRIEVES THOSE SAME REGISTERS.

GETLINE: THIS ROUTINE CALCULATES HOW MANY CHARACTERS WILL BE TRANSMITTED FOR EACH DEVICE DURING AN ITERATION OF THE PROGRAM. EIGHT CHARACTERS ARE SENT ON EACH SELECTED LINE IN ONE ITERATION. THE TOTAL COUNT IS STORED IN "XMTCNT".

BAUDRTE: THIS ROUTINE CALCULATES THE BAUD RATE, ASSIGNS IT, AND SELECTS 8 BITS/CHARACTER COMMUNICATION MODE. IF SRI=0, THE DEFAULT RATE OF 9600. BAUD IS ASSIGNED. THE BAUD RATE SELECTED IS DETERMINED BY THE LEAST SIGNIFICANT (RIGHTMOST) SET BIT IN SRI.

STATERR: THIS ROUTINE DETERMINES WHETHER AN ERROR INDICATED IN THE RECEIVED CHARACTER INFORMATION WAS AN OVERRUN ERROR, A FRAMING ERROR, OR A PARITY ERROR. THE DEVICE NUMBER OF THE ERRING DEVICE IS REPORTED AS STATC. CSRA WILL BE CLEAR.

DERROR: THIS ROUTINE REPORTS A DATA ERROR.

8. OPERATOR OPTIONS

MODULE LOCATION DVID1 (APC=14) MAY BE MODIFIED (MOD. CMMD) TO EXERCISE ANY COMBINATION OF EIGHT DZ11'S.

MODULE LOCATION SR1 (APC=16) MAY BE MODIFIED TO SELECT A DIFFERENT BAUD RATE. THE FOLLOWING TABLE SHOULD BE USED:

FOR THE BAUD RATE	SR1=	LOC 336=
7200	1	2060
4800	2	2000
3600	4	1730
2400	10	1460
2200	20	1350
1800	40	1350
1200	100	1200
600	200	630
300	400	330
150	1000	150
134.5	2000	144
110	4000	120
75	10000	70
50	20000	45

(LOCATION 336 IS THE LOCATION OF THE ITERATION CONSTANT. USING THESE VALUES WILL YIELD AN END OF PASS CLOSE TO ONE MINUTE FOR EACH BAUD RATE.)

THE DEFAULT RATE IS 9600 BAUD(SR1=0).

MODULE LOCATION SLCTLIN (APC=310) MAY BE MODIFIED TO RUN ANY COMBINATION OF EIGHT LINES. THE COMBINATION IS THEN RUN ON ALL SELECTED DEVICES. THE DEFAULT SELECTION IS ALL EIGHT LINES.

NOTE: SLCTLIN FALLS ON A BYTE BOUNDARY!! BE SURE TO RESTORE THE BITS SET IN THE OTHER BYTE !!!

MODULE LOCATION RESTRT +2 (APC=336) MAY BE MODIFIED TO VARY THE PERIOD BETWEEN END OF PASS REPORTS.

MODULE LOCATION TMRSET +2 (APC=752) MAY BE MODIFIED TO VARY THE PERIOD OF THE WATCHDOG TIMER. IT IS PRESENTLY SET TO EXPIRE AFTER SEVENTY-FIVE SECONDS WHEN DZA IS RUNNING ALONE.

9. NON-STANDARD PRINTOUTS:

WHEN A STATUS ERROR IS DETECTED, DZA USES THE ERRORN CALL TO REPORT IT. THE FIRST NUMBER GIVEN IS THE NUMBER OF THE DEVICE (0 TO 7). THE SECOND IS THE CONTENTS OF THE READ BUFFER (DZRDBUF= CSR + 2, E.G., 160042).

WHEN ALL CHARACTERS ARE NOT RECEIVED, AN ERRORN CALL IS REPORTED. THE FIRST NUMBER IS THE NUMBER OF CHARACTERS EXPECTED. THE SECOND IS THE NUMBER OF CHARACTERS THAT WERE NOT RECEIVED.

ALL OTHER PRINTOUT IS STANDARD.

10. MNEMONICS

THE FOLLOWING INFORMATION SHOULD BE USEFUL IN UNDERSTANDING
NAMES GIVEN TO VARIABLES IN THIS PROGRAM.

XMT REFERS TO THE TRANSMITTER
RCV REFERS TO THE RECEIVER
ERR REFERS TO ANYTHING TO DO WITH ERROR HANDLING
FLG REFERS TO A SOFTWARE FLAG, USUALLY A BIT FLAG
QUE REFERS TO A FIRST IN, FIRST OUT BUFFER
TMR REFERS TO SOFTWARE TIMING FUNCTIONS
CNT REFERS TO A WORD USED AS A COUNTER
QP REFERS TO A POINTER ASSOCIATED WITH A QUEUE BUFFER
I IS AN INSERTION POINTER, O IS AN OUTPUT POINTER
LN REFERS TO SOMETHING INVOLVING A GIVEN LINE
XM IS ANOTHER REFERENCE TO TRANSMITTER
CT GENERALLY REFERS TO A COUNT

E.G: XMTQPO=TRANSMITTER QUEUE POINTER OUT

OTHERS ARE BASICALLY SELF EXPLANATORY.

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000000- IOMOD <DZAC> 1,1,5,5,300,77
000000- MODULE 140000,DZAC,1,1,5,5,300,77
; TITLE DZAC DEC/X11 SYSTEM EXERCISER MODULE
; DDXCDM VERSION 6 23-MAY-78
*****LIST BIN*****
000000- BEGIN:
000000- MODNAM: .ASCII /DZAC / ;MODULE NAME.
000005- 000 XPLAC: .BYTE OPEN ;USED TO KEEP TRACK OF WBUFF USAGE
000008- 000001 ADDR: 1+0 ;1ST DEVICE ADDR.
000012- 000001 VECTOR: 1+0 ;1ST DEVICE VECTOR.
000016- 240 BR1: .BYTE PR1V5+0 ;1ST BR LEVEL.
000018- 240 BR2: .BYTE PR1V5+0 ;2ND BR LEVEL.
000022- 000001 DVID1: +1 ;DEVICE INDICATOR 1.
000024- 000000 SR1: OPEN ;SWITCH REGISTER 1
000026- 000000 SR2: OPEN ;SWITCH REGISTER 2
000028- 000000 SR3: OPEN ;SWITCH REGISTER 3
000030- 000000 SR4: OPEN ;SWITCH REGISTER 4
*****LIST BIN*****
000032- 140000 STAT: 140000 ;STATUS WORD.
000034- 000352- INIT: START ;MODULE START ADDR.
000036- 000274- SPOINT: MODSP ;MODULE STACK POINTER.
000038- 000000 PASCNT: 0 ;PASS COUNTER.
000040- 000300 ICONT: 300 ;# OF ITERATIONS PER PASS=300
000042- 000000 ICOUNT: 0 ;LOC TO COUNT ITERATIONS
000044- 000000 SDFCNT: 0 ;LOC TO SAVE TOTAL SOFT ERRORS
000046- 000000 HRDCNT: 0 ;LOC TO SAVE TOTAL HARD ERRORS
000048- 000000 SDFPAS: 0 ;LOC TO SAVE SOFT ERRORS PER PASS
000050- 000000 HRDPAS: 0 ;LOC TO SAVE HARD ERRORS PER PASS
000052- 000000 SYSCNT: 0 ;# OF SYS ERRORS ACCUMULATED
000054- 000000 RANUM: 0 ;HOLDS RANDOM # WHEN RAND MACRO IS CALLED
000056- 000000 CONPIC: 0 ;RESERVED FOR MONITOR USE
000058- 000000 RES1: 0 ;RESERVED FOR MONITOR USE
000060- 000000 RES2: 0 ;RESERVED FOR MONITOR USE
000062- 000000 SVR0: OPEN ;LOC TO SAVE R0.
000064- 000000 SVR1: OPEN ;LOC TO SAVE R1.
000066- 000000 SVR2: OPEN ;LOC TO SAVE R2.
000068- 000000 SVR3: OPEN ;LOC TO SAVE R3.
000070- 000000 SVR4: OPEN ;LOC TO SAVE R4.
000072- 000000 SVR5: OPEN ;LOC TO SAVE R5.
000074- 000000 SVR6: OPEN ;LOC TO SAVE R6.
000076- 000000 CSRA: OPEN ;ADDR OF CURRENT CSR.
000078- 000000 SBADR: OPEN ;ADDR OF GOOD DATA, OR
000080- 000000 ACSR: OPEN ;CONTENTS OF CSR
000082- 000000 BASADR: OPEN ;ADDR OF BAD DATA, OR
000084- 000000 ASTAT: OPEN ;STATUS REG CONTENTS.
000086- 000000 ERR1VP: OPEN ;TYPE OF ERROR.
000088- 000000 ASB: OPEN ;EXPECTED DATA.
000090- 000000 AWAS: OPEN ;ACTUAL DATA.
000092- 000446- RSTRT: RSTRT ;RESTRT ADDRESS AFTER END OF PASS
000094- 000000 WDT0: OPEN ;WORDS TO MEMORY PER ITERATION
000096- 000000 WDFR: OPEN ;WORDS FROM MEMORY PER ITERATION
000098- 000000 INTR: OPEN ;# OF INTERRUPTS PER ITERATION
000100- 000077 IDNUM: 77 ;MODULE IDENTIFICATION NUMBER=77
000102- 000040 .REPT SPSIZ ;MODULE STACK STARTS HERE.
; .NLIST

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; .WORD 0
; .LIST
; .ENDR
000224- MODSP:
*****LIST BIN*****
407 000002 RBUF=2 ;DEFINITION OF MODE 6 OFFSET TO THE READ BUFFER
408 000002 LPR=2 ;MODE 6 OFFSET TO THE LINE PARAMETER REGISTER
409 000004 TCR=4 ;OFFSET TO THE TRANSMITTER CONTROL REGISTER
410 000006 NSR=6 ;OFFSET TO THE MODEM STATUS REGISTER
411 000006 TDR=6 ;OFFSET TO THE TRANSMITTER DATA REGISTER
412 000010 MAINT=BIT3 ;ENABLE MAINTENANCE MODE BIT
413 000020 DCLM=BIT4 ;DEVICE MASTER CLEAR
414 000040 MSMB=BIT5 ;ENABLE THE MASTER SCANNER (DEVICE GO)
415 000100 RIE=BIT6 ;RECEIVER INTERRUPT ENABLE
416 010000 SIALM=BIT12 ;SILENCE ALARM INTERRUPT ENABLE
417 040000 TIE=BIT14 ;TRANSMITTER INTERRUPT ENABLE
418 010000 RCTON=BIT12 ;TURN THE RECEIVER ON (RECEIVER GO)
419 000030 EIGHT=BIT4|BIT3 ;EIGHT BITS/CHARACTER SELECTION

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420
421
422
423 000224* 000000
424 000226* 000000
425 000230* 000000
426 000232* 000000
427 000234* 000000
428 000236* 000100
429 000336* 000000
430 000340* 000000
431 000342* 000000
432 000344* 000
433 000345* 000
434 000346* 000
435 000347* 000
436 000350* 000
437 000351* 000
438

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;THESE ARE THE PROGRAM PARAMETERS
LINPAR: OPEN ;SCRATCHWORD USED TO LOAD LINE PARAMETER REGISTERS
TMRCTR: OPEN ;COUNTER FOR WATCHDOG TIMER
RCVTR: OPEN ;RECEIVER BREAK LOOP TIMER
DVCMBR: OPEN ;NUMBER OF DEVICE BEING PROCESSED
XMTCTR: OPEN ;COUNTER OF TOTAL NUMBER OF TRANSMISSIONS
LNKCTR: BLKB 64. ;TRANSMISSION COUNTERS FOR EACH DEVICE
RCVDATA: OPEN ;TWO COPIES OF THE FIRST CHARACTER IN TRANSMIT PATTERN
RCVWORD: OPEN ;USED TO REPORT RECEIVER ERROR
NISS: OPEN ;USED TO REPORT NUMBER OF CHARACTERS MISSING
DATA: BYTE OPEN ;CHARACTER BUILDING BYTE
SELECT: BYTE OPEN ;ACTIVE DEVICE SELECTION PARAMETER
SCLTLIN: BYTE 377 ;ACTIVE LINE SELECTION PARAMETER
DWMPLG: BYTE OPEN ;WATCHDOG FLAG FOR BUSY DEVICES
RCVDATA: BYTE OPEN ;BUFFER FOR CHARACTER CHECKING
LCROUT: EVEN OPEN ;BUFFER ACCESS FLAG
EVEN

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439
440
441
442 000352* 012767 000010 177534
443 000360* 012767 000010 177530
444 000366* 016701 000010 177422
445 000372* 105201
446 000374* 105202
447 000376* 001413
448 000400* 000774
449 000402* 062767 000010 177504
450 000410* 062767 000010 177500
451 000416* 062767 000010 177474
452 000424* 000782
453 000426* 105067 177712
454 000432* 116767 177356 177705
455
456 000440* 001002
457 000442*
458 000442* 104410 000000*
459
460
461
462
463
464 000446*
465 000446* 116701 177673
466 000452* 001773
467
468 000454* 016700 177330
469 000460* 016702 177322
470 000464* 012703 002476*
471 000470* 000241
472 000472* 106001
473 000474* 103410
474 000476* 001410
475 000500* 062700 000010
476
477 000504* 062703 000020
478 000510* 062702 000010
479 000514* 000766
480 000516* 004567 001406
481 000522* 000013*
482
483 000524* 004567 001400
484 000530* 000012*
485 000532* 000766
486
487
488
489
490
491 000534* 012767 002676* 004366
492
493 000542* 012767 002676* 004362
494

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```

;START ROUTINE. DETERMINE IF ANY DZ'S ARE SELECTED
;IF SO, BEGIN MODULE PROCESSING... IF NOT, DROP THE MODULE FROM THE RUN
START: MOV #8,WDTO ;8 WORDS TO MEM/ITERATION
MOV #8,WDFR ;8 WORDS FROM MEM/ITERATION
DVIDI,R1 ;DVC TO R1
1$: ASR R1 ;SHIFT IN A DEVICE
BEQ #2 ;RBR IF DVC SELECTED HERE
BR 15 ;RBR IF NONE LEFT
BR 15 ;GO BACK FOR MORE
2$: ADD #8,WDTO ;ADD 8 MORE
ADD #8,WDFR
ADD #8,INTR
BR 15
3$: CLR DATA ;INITIALIZE THE DATA PATTERN WORD
MOVB DVIDI,SELECT ;COPY THE DEVICE SELECTION PARAMETER. ARE
;ANY DEVICES SELECTED?
BNE RESTRT ;IF SO, BEGIN PROCESSING. IF NOT, DROP THE MODULE
DROP: ENDS,BEGIN ;DROP THE MODULE

;INITIALIZE THE NUMBER OF PASSES TO BE MADE. SET UP THE DZ11 INTERRUPT
;VECTORS TO INTERRUPT IN THE SUBROUTINE LINKING TABLE. CALL SUBROUTINE
;VCTLOAD FOR THIS PURPOSE.
RESTRT: MOVB SELECT,R1 ;COPY THE DEVICE SELECTION PARAMETER INTO R1
BEQ DROP ;IF NO DEVICES SELECTED (ALL FLAGS CLEAR) DROP THE
;MODULE
NOV VECTOR,R0 ;LOAD THE VECTOR ADDRESS IN R0
NOV ADDR,R2 ;LOAD R2 WITH ADDRESS OF FIRST DZ11
NOV #LNKTAB,R3 ;POINT R3 TO THE BEGINNING OF JSR LINKING TABLE
1$: CLC ;MAKE SURE CARRY BIT IS CLEAR BEFORE ROTATION
RORB R1 ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
BCS SETUP2 ;IF THE FLAG IS SET GO SET UP THE VECTORS
BEQ SETUP2 ;IF NO FLAG IS SET GO SET UP THE BUFFERS
ADD #10,R0 ;IF MORE FLAGS ARE SET, ADJUST POINTERS. THE
;VECTOR POINTER...
2$: ADD #20,R3 ;THE LINKAGE TABLE POINTER...
ADD #10,R2 ;AND THE ADDRESS POINTER
BR 15 ;GO SET UP THE NEXT DZ11 ADDRESSES
3$: JSR R5,VCTLOAD ;CALL THE VECTOR SETUP ROUTINE FOR RECEIVER
;VECTOR, PASSING THE RECEIVER BR LEVEL AS THE
;ARGUMENT
JSR R5,VCTLOAD ;SET UP THE TRANSMITTER VECTOR PASSING THE
;TRANSMITTER BR LEVEL AS THE ARGUMENT
BR 2$ ;GO SETUP THE NEXT DZ11

;THIS BLOCK RESETS ALL THE QUEUE POINTERS, CLEARS THE TRANSMITTER TEXT BUFFER, THE
;RECEIVER BUFFERS, AND THE QUEUES. THIS IS THE BEGINNING OF THE ITERATIVE PART OF THE
;PROGRAM.
SETUP2: MOV #XMTQUE,XMTQPI ;POINT THE TRANSMIT QUEUE ENTRY (IN) POINTER
;TO THE BEGINNING OF THE QUEUE
MOV #XMTQUE,XMTQPO ;POINT THE TRANSMIT QUEUE RETRIEVAL (OUT)
;POINTER TO THE BEGINNING OF THE QUEUE

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495 000550 012767 002716 004356      MOV  RCVQUE,RCVQPT  ;SET UP THE RECEIVER QUEUE POINTERS
496 000550 012767 002716 004356      MOV  RCVQUE,RCVQPT  ;
497 000550 012767 002716 004342      MOV  ERRQUE,ERRQPT  ;SETUP THE ERROR QUEUE POINTERS
498 000572 012767 002736 004342      MOV  ERRQUE,ERRQPT  ;
499 000600 012703 002676 000000      MOV  R3,R3          ;POINT R3 TO THE BEGINNING OF THE QUEUE AREA
500 000604 012704 001115 000000      MOV  R4,R4          ;USING R4 AS A COUNTER CLEAR -
501 000610 005023 000000 000000      1$: CLR  R3           ;TRANSMITTER, RECEIVERS, AND ERROR QUEUES....
502 000611 005304 000000 000000      DEC  R4            ;TRANSMITTER TEXT BUFFER...
503 000614 001375 000000 000000      BNE  1$           ;RECEIVER SLD BUFFER
504 000616 105067 177527 000000      CLR  LCKOUT        ;CLEAR THE BUFFER ACCESS FLAG
505 000622 012703 000236 000000      MOV  LCKMCT,R3     ;POINT TO THE CHARACTER COUNTER FOR EACH LINE
506 000625 012704 000100 000000      MOV  R4,R4         ;SET UP 64 BYTE POINTERS
507 000632 117723 000010 000000      2$: MOV  R4,R4      ;SET UP THIS BYTE AND POINT TO THE NEXT ONE
508 000632 005304 000000 000000      DEC  R4            ;REDUCE THE COUNT. ARE 64 BYTES SET UP?
509 000640 001374 000000 000000      BNE  2$           ;IF NO, GO SET UP THE NEXT ONE
510
511 ;THIS BLOCK SETS THE WATCHDOG TIMER FLAG, INITIALIZES THE DZ11 CONDITIONS, SETS THE CHAR
512 ;AND BAUD RATE FOR THE ACTIVE DZ11S
513
514 000642 116700 177477 000000      ACTVATE:MOV  SELECT,R0  ;COPY THE DEVICE SELECTION PARAMETER
515 000646 110067 177475 000000      MOV  R0,DONFLG     ;SET THE WATCHDOG TIMER DEVICE COMPLETION FLAG
516 000652 016701 177130 000000      MOV  ADDR,R1       ;LOAD THE ADDRESS OF THE FIRST DZ11
517 000656 106000 000000 000000      1$: RO  RORB        ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
518 000660 103404 000000 000000      BCS  3$           ;IF SELECTED, GO SET UP THE DEVICE REGISTERS
519 000662 001476 000000 000000      BEQ  INITIAL      ;IF NO MORE SELECTED, GO SET UP THE DATA
520 000664 062701 000010 000000      2$: ADD  R1,R1      ;POINT R1 TO THE NEXT DZ11
521 000670 000772 000000 000000      BR   1$           ;PROCESS NEXT DZ11
522 000672 012711 000020 000000      3$: MOV  DCLR,(R1)   ;MASTER CLEAR THIS DZ11
523 000676 012702 000010 000000      MOV  R2,R2         ;USE R2 TO COUNT B. LINES BEING SET UP
524 000678 012702 010030 000000      MOV  R2,R2         ;SET UP NO PARITY, EIGHT BITS/CHAR.
525 000702 044767 001366 177314      JSR  PC,BAUDRATE  ;GO CALCULATE THE BAUD RATE TO BE USED
526 000710 004767 001366 000000      JSR  PC,BAUDRATE  ;
527 000714 052711 000010 000000      BIS  MAINT,(R1)   ;ENABLE MAINTENANCE MODE OPERATION
528 000720 016761 177300 000002      4$: MOV  LINPAR,LPR(R1) ;SET UP THIS LINE'S PARAMETERS
529 000726 005302 000000 000000      DEC  R2           ;REDUCE THE COUNT. ARE ALL B. LINES SET?
530 000730 001755 000000 000000      BEQ  2$           ;IF YES, GO PROCESS NEXT DZ11
531 000732 005267 177266 000000      INC  LINPAR       ;IF NO, INCREMENT THE LINE SELECTION PARAMETER
532 000736 000770 000000 000000      BR   4$           ;GO SET UP THE NEXT LINE
533
534 ;THIS BLOCK SETS UP THE TRANSMITTER TEXT WITH THE TEST DATA . IT THEN STARTS EACH
535 ;RECEIVER AND EACH TRANSMITTER SELECTED
536
537 000740 012701 003020 000000      INITIAL:MOV  R1,R1  ;POINT R1 TO THE START OF THE BUFFER AREA
538 000744 116700 177374 000000      MOV  DATA,R0     ;BEGIN SETTING UP THE CHARACTER PATTERN
539 000750 110067 177362 000000      MOV  R0,BCWDATA   ;COPY THE FIRST DATUM BEING TRANSMITTED IN THIS
540 000754 110067 177357 000000      MOV  R0,BCWDATA+1 ;GROUP. BCWDATA WILL BE USED TO SET
541 000760 012702 000100 000000      1$: MOV  R2,R2     ;UP LCKRBF (THE LINE CHECK BUFFER ) IN THE CKDATA ROUTINE
542 000764 010021 000000 000000      MOV  R2,(R1)+     ;USE R2 TO COUNT THE LOOP ITERATIONS
543 000766 005302 000000 000000      DEC  R2           ;PUT A CHARACTER IN THE BUFFER
544 000770 001375 000000 000000      BNE  1$           ;REDUCE COUNT. HAVE ALL CHARACTERS BEEN MADE?
545 000772 062700 000010 000000      ADD  R0,R0        ;IF NO, GO LOAD THE NEXT CHARACTER
546 000776 110067 177342 000000      MOV  R0,R0        ;POINT TO THE BEGINNING OF THE NEXT PATTERN
547 000778 116700 177337 000000      MOV  R0,DATA      ;SAVE THAT PATTERN BEGINNING
548 001006 016701 176774 000000      MOV  ADDR,R0      ;COPY THE DEVICE SELECTION PARAMETER
549 001012 004767 001224 000000      MOV  ADDR,R1      ;LOAD THE ADDRESS OF THE FIRST DZ11
550 001016 000241 000000 000000      JSR  PC,GETLINE   ;FIND OUT HOW MANY LINES ARE RUNNING
551                                     CLC                ;MAKE SURE CARRY BIT IS CLEAR BEFORE ROTATION

```

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551 001020 106000 000000 000000      2$: RO  RORB        ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
552 001022 103404 000000 000000      BCS  4$           ;IF SELECTED, GO START THE DEVICE
553 001024 001476 000000 000000      BEQ  TRMSET       ;IF NO MORE SELECTED, GO START WATCHDOG TIMER
554 001026 062701 000010 000000      3$: ADD  R1,R1      ;POINT R1 TO THE NEXT DZ11
555 001032 000772 000000 000000      BR   1$           ;GO PROCESS THE NEXT DZ11
556 001034 052711 040040 000004      4$: BIS  TRMSENAB,(R1) ;ENABLE TRANSMITTER INTERRUPTS
557 001040 116761 177302 000000      MOV  SLCYLN,TCR(R1) ;ENABLE THE TRANSMITTERS FOR ALL SELECTED LINES
558 001046 000767 000000 000000      BR   3$           ;PROCESS THE NEXT DZ11
559

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567 001050 012767 000005 177150
568 001056 005004
569 001060
570 001060 104407 000000
571 001064 104407 000000
572 001070 105767 177253
573 001074 001437
574 001076 005304
575 001100 001367
576 001102 005367 177120
577 001106 001363
578
579 001110 116703 177233
580
581 001114 140367 177225
582 001120 006003
583
584 001122 103402
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586 001124 005204
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588 001126 000774
589 001130 010467 004010
590
591
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593 001134 104420 000000 005144
594 001142 005176
595
596 001144 004767 000776
597 001150 104403 000000 005162
598 001152 004767 001022
599 001152 105767 177157
600 001166 001002
601
602 001170 104410 000000
603
604
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606 001174
607 001174 104413 000000
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609 001200 000167 177436
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);THIS IS THE WATCHDOG TIMER. WHEN A DEVICE HAS SUCCESSFULLY TRANSMITTED AND
;RECEIVED ALL DATA. IT CLEARS ITS CORRESPONDING BIT IN DOWFLG. IF THIS
;DOES NOT OCCUR, A MODULE MESSAGE IS REPORTED. IF MORE DEVICES ARE TO BE
;PROCESSED, THIS ITERATION IS CONSIDERED COMPLETE. IF NO DEVICES REMAIN TO BE
;PROCESSED, THE MODULE IS DROPPED.
TMRSET: MOV R5,TMRCNT ;SET THE TIMER COUNT FOR THE BREAK LOOP
TIMER: CLR R4 ;USING R4, RETURN TO MONITOR 65535 TIMES
IS:
BREAKS,BEGIN ;TEMPORARY RETURN TO MONITOR...
BREAKS,BEGIN ;THEN CONTINUE AT NEXT INSTRUCTION.
TSTB DOWFLG ;IF DOWFLG IS CLEAR, EACH SELECTED DEVICE WAS
;SUCCESSFUL
BEQ FINISH ;IF SO, PERFORM ENDPASS PROCESSING
DEC R4 ;IF NOT, REDUCE COUNT AND BREAK AGAIN
BNE IS ;BREAK IF COUNT NOT EXCEEDED
DEC TMRCNT ;REDUCE THE OVERALL TIME. IS IT EXCEEDED?
BNE TIMER ;IF NO, START ANOTHER BREAK LOOP
MOVB DOWFLG,R3 ;IF TIMEOUT OCCURRED, SAVE THE REMAINING FLAG
;IN R3
BICB R3,SELECT ;CLEAR THE SELECTION FLAG FOR THIS DEVICE
ROR R3 ;DETERMINE WHICH DEVICE WAS READ FOR REPORTING
;PURPOSES
BCS 3S ;IF THIS IS THE DEVICE, R4 CONTAINS THE CORRECT
;LINE NUMBER... GO REPORT IT
INC R4 ;IF NOT, INCREMENT R4, WHICH WAS INITIALLY 0
;FROM THE PREVIOUS LOOP
BR 2S ;GO SEE IF THIS IS THE DEVICE
MOV R4,NUMBA1 ;SAVE IT
;*****
;CONVERT NUMBA1 TO ASCII AND
;STORE AT M2
OTOAS,BEGIN,NUMBA1,M2
;*****
JSR PC,SAVREG ;SAVE THE REGISTERS BEFORE LEAVING THE MODULE
MSGNS,BEGIN,HUNG ;ASCII MESSAGE CALL WITH COMMON HEADER
PC,GETREG ;RESTORE THE PREVIOUS REGISTER VALUES
TSTB ;ARE THERE ANY DEVICES STILL ACTIVE?
BNE FINISH ;IF YES, REDUCE COUNT AND CONTINUE
;IF NO, DROP THE MODULE
ENDS,BEGIN ;DROP THE MODULE
;THIS BLOCK REDUCES THE ITERATION COUNT AND GOES TO ACTVATE IF THE COUNT IS NOT EXCEEDED
FINISH:
ENDITS,BEGIN ;SIGNAL END OF ITERATION.
MONITR,SHALL,TEST,END,OF,PASS ;MONITOR SHALL TEST END OF PASS
JMP ACTVATE ;IF NO, START PROCESSING AGAIN
;TRANSMITTER INTERRUPT SERVICE ROUTINE
;THIS ROUTINE STORES THE ADDRESS OF THE CSR POINTER (OFFSET IN THE JSR LINKAGE
;TABLE) IN THE TRANSMITTER QUEUE
;THE ROUTINE THEN ENABLES INTERRUPTS FOR THE CORRESPONDING RECEIVER
;AND RETURNS CONTROL TO THE MONITOR.

616
617 001204 010577 003720
618 001210 062767 000002 003712
619 001216 022767 002714 003704
620 001224 103003
621 001234 012605 002676 003674
622
623 001236 010046
624 001240 010146
625 001242 010346
626 001244 010346
627 001246 010446
628 001250 017701 003656
629 001254 062767 000002 003650
630 001262 022767 002714 003642
631 001270 103003
632 001272 012767 002676 003632
633 001300 011100
634 001302 005710
635 001304 100430
636 001306 010067 176566
637 001312 011067 176564
638 001316 04767 000624
639 001322 012604
640 001324 012603
641 001326 012602
642 001330 012601
643 001332 012600
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645 001334 000004 000000 001342
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647 001342 012767 000011 176536
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649 001350 104405 000000 000000
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651 001356 004767 000622
652 001362 104400 000000
653 001366 016002 000001
654 001376 016103 177770
655 001376 016103 000002
656 001402 006303
657 001404 006303
658 001406 006303
659 001410 060703
660 001412 04767
661 001416 116360 003020 000006
662
663 001424 105263 003020
664
665
666 001430 105363 000236
667
668 001434 001021
669 001436 112763 000010 000236
670 001444 012703 000001
671 001450 005302 3S:

XMTINT: MOV R5,XMTQPI ;LOAD THE OFFSET TO THE CSR INTO TRANSMITTER QUEUE
ADD R2,XMTQPI ;UPDATE THE QUEUE ENTRY POINTER
CMP R5,XMTQPI+16,XMTQPI ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
BHS 1S ;IF NO, CONTINUE PROCESSING
;IF YES, RESET POINTER TO BEGINNING OF QUEUE
MOV R5,SP ;RESTORE THE PREVIOUS R5 VALUE
MOV R0,-(SP)
MOV R1,-(SP)
MOV R2,-(SP)
MOV R3,-(SP)
MOV R4,-(SP)
XMTSRV: MOV R1,XMTQPI,R1 ;FETCH THE OFFSET FROM THE QUEUE
ADD R2,XMTQPI ;UPDATE THE QUEUE RETRIEVAL POINTER
CMP R5,XMTQPI+16,XMTQPI ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
BHS 1S ;IF NO, CONTINUE PROCESSING
;IF YES, RESET POINTER TO BEGINNING OF THE QUEUE
MOV R1,XMTQPI,XMTQPI ;LOAD CSR ADDRESS INTO R0
ROR R0 ;IS THIS A VALID INTERRUPT?
BMI 2S ;IF YES, GO ENABLE RECEIVER INTERRUPT
MOV R0,CSRA ;IF NO, SET UP THE CSR ADDRESS FOR ERROR REPORTING
MOV R0,ACSR ;SET UP THE CONTENTS
JSR PC,SAVREG ;SAVE THE REGISTERS BEFORE ERROR MESSAGE
MOV R4,SP
MOV R3,SP
MOV R2,SP
MOV R1,SP
MOV R0,SP
;-----
PIRQS,BEGIN,10S ;QUEUE UP TO CONTINUE AT 10S AND RTI
;-----
1S: MOV R1,ERRTYP ;ILLEGAL INTERRUPT
;-----
;*****
;FALSE INTERRUPT REQUEST FROM TRANSMITTER
;*****
EXIT: JSR PC,GETREG ;RESTORE THE REGISTERS
EXIT,BEGIN ;EXIT TO MONITOR. MODULE WAIT FOR INTERRUPT.
MOVB 1(R0),R2 ;GET THE LINE NUMBER FROM THE HIGH BYTE OF CSR
BIC R1,77770,R2 ;ISOLATE THE LINE NUMBER IN R2
MVR R3,(R1),R3 ;GET THE NUMBER OF THIS DEVICE
ASL R3 ;MULTIPLY THE DEVICE NUMBER BY EIGHT
ASL R3 ;THIS INVOLVES MULTIPLYING IT BY TWO
ASL R3 ;THREE TIMES IN A ROW
ADD R2,R3 ;CALCULATE THIS LINE'S TABLE OFFSET
MOV R3,R2 ;DISABLE INTERRUPTS BEFORE AN OVERRUN OCCURS
MOV R3,XMTBUF(R3),TDR(R0) ;LOAD THE CHARACTER POINTED TO FOR THIS
;LINE IN THE TRANSMITTER BUFFER
INC R3 ;CREATE THE NEXT CHARACTER
;TO BE TRANSMITTED
DECB LNXMCT(R3) ;COUNT A CHARACTER TRANSMITTED FOR THIS LINE
;HAVE 8 CHARACTERS BEEN TRANSMITTED?
BNE 5S ;IF NO, GO GET OUT OF THIS ROUTINE
MOV R3,LNXMCT(R3) ;IF SO, RESET THE COUNT OF CHARACTERS
MOV R3,R3 ;SET A BIT POINTER IN R3
DEC R2 ;USE R2 AS A COUNT OF ROTATIONS TO MAKE

672 001452 100402
673 001454 006303
674 001456 000774
675 001460 040360 000004
676 001464 001005
677 001466 052710 000100
678 001472 042710 040000
679 001476 000402
680 001500 052710 040000
681 001504 012600
682 001508 012603
683 001510 012602
684 001512 011601
685 001514 012600
686 001516 000002
687

BMI 4\$
ASL
BR
BTC 4\$
BNE
BIC
BIS
BIS (R0)
BIC (R0)
BR 6\$
BIS (R0)
BIS (R3)
MOV (R1),R3
MOV (R0),R2
MOV (R0),R1
RTI

IS THE POINTER NOW AT THE RIGHT LINE?
IF NOT, POINT IT TO THE NEXT LINE
GO SEE IF THIS IS THE LINE
IF SO, DISABLE TRANSMISSIONS ON THIS LINE
IF MORE TRANSMITTERS ARE ACTIVE, GO EXIT
OTHERWISE, ENABLE THE RECEIVER
DISABLE TRANSMITTER INTERRUPTS
SKIP RESETTNG THE INTERRUPT ENABLE
RESTART THE TRANSMITTER

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700 001520 010577 003410
701 001524 042735 000100
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703 001530 062767 000002 003376
704 001536 022767 002734 003370
705 001544 103003
706 001546 012767 002716 003360
707 001554 012605
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709 001556 000004 000000 001564
710
711 001564 105767 176561
712 001570 001405
713 001572 104407 000000
714 001576 104407 000000
715 001602 000770
716 001604 105167 176541
717 001610 017700 003322
718 001614 082767 000002 003314
719 001622 022767 002734 003306
720 001630 103003
721 001632 012767 002716 003276
722 001640 012001
723 001642 042721 030300
724
725 001646 011002
726 001650 012767 002000 176352
727 001656 016703 176352
728 001662 011122
729 001664 002003
730 001666 005393
731 001670 003374
732 001672 000434
733 001674 005742
734 001676 004767 000244
735 001702 104407 000000
736 001706 104407 000000
737 001712 004767 000266
738 001716 005367 176306
739 001722 100357
740 001724 014067 176150
741 001730 013067 176146
742 001734 004767 176142
743 001740 004767 000202

RCVINT: MOV R5,RCVQPI ; STORE THE OFFSET IN THE RETRIEVAL QUEUE
BIC #R16,R(R5)+ ; DISABLE THIS RECEIVER'S INTERRUPTS BEFORE
ADD #2,RCVQPI ; UPDATE THE QUEUE ENTRY POINTER
CMP #RCVQVE+16,RCVQPI ; HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
BHS 1\$; IF NO, CONTINUE PROCESSING
MOV #RCVQVE,RCVQPI ; RESET THE POINTER TO QUEUE BEGINNING
MOV (SP)+,R5 ; RESTORE THE PREVIOUS VALUE OF R5
PIRQS,BEGIN,RCVSRV ; QUEUE UP TO CONTINUE AT RCVSRV AND RTI

RCVSRV: ; RECEIVER INTERRUPT SERVICE ROUTINE
; THIS ROUTINE STORES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DEVICE IN THE
; RECEIVER QUEUE. SERVICE IS DEFERRED TO PRIORITY LEVEL 0. AT DEFERRED SERVICE (RCVSRV),
; THE OFFSET IS FETCHED FROM THE QUEUE. THE INTERRUPT AND INTERRUPT ENABLE BITS ARE
; CLEARED AND THE SILO IS EMPTIED INTO THE SOFTWARE BUFFER. IF ALL CHARACTERS
; WERE NOT RECEIVED, THIS IS REPORTED. CHECK THE BUFFER AND REPORT DATA ERRORS. IF
; ANOTHER RECEIVER IS ALREADY USING THE LINE CHECK BUFFER (LCHKBF), SUBSEQUENT
; RECEIVERS WILL NOT BE PERMITTED ACCESS UNTIL THE FIRST IS COMPLETE. IF THERE
; ARE ANY CHARACTER ERRORS REPORT THEM WHEN ALL DATA ARE CHECKED. IT RELEASES
; THE LINE CHECK BUFFER AND CLEAR THE CORRESPONDING BIT IN DONPLG.
; TEST THE BUFFER LOCK FLAG. IS ACCESS PERMITTED?
; IF YES, GO SET THE LOCK AND CHECK THE DATA
; TEMPORARY RETURN TO MONITOR
; THEN CONTINUE AT NEXT INSTRUCTION.
; TRY TO ACCESS AGAIN
; DENY OTHER ACCESSES TO THE BUFFER
; FETCH THE OFFSET FROM THE QUEUE
; UPDATE THE QUEUE RETRIEVAL POINTER
; HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
; IF NO, CONTINUE PROCESSING
; IF YES, RESET THE POINTER TO THE QUEUE BEGINNING
; LOAD THE CSR ADDRESS INTO R1
; AND POINT R1 TO THE NEXT RECEIVED CHAR. REGISTER
; LOAD THE SOFTWARE SILO BUFFER ADDRESS
; SET THE RECEIVER BREAK LOOP TIMER
; SET THE COUNT FOR STORING THE DATA
; STORE A WORD IN THE SOFTWARE SILO
; IF THE DATA WASN'T VALID, GO ALLOW A LITTLE TIME FOR IT
; IF IT WAS VALID, REDUCE THE COUNT
; IF NOT ZERO, GO STORE THE NEXT WORD
; IF ALL CHARACTERS RECEIVED, GO CHECK THEM
; RESET R2 TO THE PROPER BUFFER LOCATION
; SAVE THE REGISTER VALUES
; TEMPORARY RETURN TO MONITOR
; THEN CONTINUE NEXT INSTRUCTION.
; RESTORE THE REGISTER VALUES
; HAS ENOUGH TIME BEEN PERMITTED FOR A CHARACTER?
; IF NO, TRY TO GET ONE
; LOAD THE DEVICE ADDRESS
; LOAD THE CSR CONTENTS
; REPORT THE NUMBER OF CHARACTERS MISSING
; SAVE THE REGISTERS

744 001744 012767 000001 176134
 745 001752 104405 000000 005146
 747 001760 004767 000220
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 753
 754 001764 012703 000004
 755 001770 012705 005120
 756 001774 016725 176336
 757 002000 005303
 758 002002 011374
 759 002004 011027
 760 002006 016703 000010 176216
 761 002014 016703 176214
 762 002020 012200
 763 002022 034024
 764 002024 034024 070000
 765 002030 001402
 766 002032 004767 000322
 767 002036 110067 176306
 768 002042 002900
 769 002044 042900
 770 002050 126067 005120 176272
 771 002056 001402
 772 002060 004767 000334
 773 002064 052903 005120
 775 002072 001352
 776
 777
 778
 779
 780
 781 002074 105067 176251
 782 002100 012041 000020
 783 002102 012041
 784 002106 000261
 785 002110 006100
 786 002112 005367 176114
 787 002116 002924
 788 002120 018084 176233
 789 002124 104400 000000
 790

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MOY *****:R1,ERRTY *****:DATA ERROR *****
ORDER, BEGIN TAB *****:DID NOT RECEIVE ALL TRANSMITTED CHARACTERS *****
JSR PC,GETREG

;THIS ROUTINE PERMITS ONE DEVICE TO HAVE ITS DATA CHECKED.
;THE DATA IS CHECKED
;FOR EACH LINE OF THE DEVICE. DATA ERRORS ARE REPORTED.

CKDATA: MOV R4,R3 ;SET UP A COUNT FOR CLEARING THE BUFFER
        MOV R5,SENDATA,R5 ;POINT TO THE BEGINNING OF THE BUFFER
2$: DEC R3 ;REDUCE THE COUNT. HAVE 8 BYTES BEEN SET UP ?
    BNE R3 ;IF NO, GO SET UP THE REMAINING
    MOV R0,(R0),DVCNMBR ;LOAD THE SOFTWARE S/ILO ADDRESS IN R2
    MOV IMTCNT,R3 ;SAVE THE NUMBER OF THIS DEVICE
    MOV R2,R3 ;LOAD COUNT TO COMPARE CHARACTERS
3$: MOV R2,R0 ;FETCH A WORD FROM THE S/ILO INTO R0
    BGE R2 ;IF IT'S INVALID, GO CLEAN UP BUFFERS
    BIT R0,0000,R0 ;ARE THERE ANY TRANSMISSION ERRORS?
    BEO R0 ;IF NO, GO DETERMINE THE LINE NUMBER
    JSR PC,STATERR ;IF YES, GO DETERMINE THE ERROR TYPE
    MOV R0,RCVDATA ;SAVE THE RECEIVED CHARACTER
    SWAB R0 ;SET UP THE LINE NUMBER IN R0'S LOWER BYTE
    CMPB R0,#17770,R0 ;ISOLATE THE LINE NUMBER IN R0
    CMPL R0,RCVDATA ;IS THE DATA CORRECT?
    BEO R0 ;IF YES, GO CHECK THE NEXT CHARACTER
    JSR PC,ERRDR ;IF NO, GO REPORT A DATA ERROR
    MOV R0,RCVDATA ;SET UP NEXT CHARACTER FOR THIS LINE
    DEC R3 ;REDUCE THE COUNT. ARE ALL CHARACTERS CHECKED?
    BNE R3 ;IF NO, GO CHECK THE NEXT CHARACTER.

;THIS ROUTINE UNLOCKS THE LINE CHECK BUFFER TO PERMIT ACCESS BY OTHER DEVICES.
;IF THEN COMPUTES THE LINE NUMBER AND CLEARS THE APPROPRIATE FLAG FROM THE WATCHDOG
;TIMER BYTE.

RCVDONE: CLRB LCKOUT ;RESET THE BUFFER ACCESS SEMAPHORE
          MOV R0,RCVDATA ;CLEAR THIS DEVICE AND DISABLE IT
          CLC R0 ;THE DELETION FLAG WILL PROPAGATE IN R0
          MOV R0,R0 ;USE THE CARRY BIT TO BUILD THE DELETION FLAG
1$: ROL R0 ;MOVE THE FLAG TO THE NEXT DEVICE
    DEC R0 ;WHEN THIS NUMBER IS NEGATIVE, THE CORRECT
    BGE R0 ;DEVICE IS POINTED TO.
    MOV R0,DOONPLG ;CLEAR THIS
    RTS ;EXIT TO MONITOR. MODULE WAIT FOR INTERRUPT.
  
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791
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 798 002130 010320
 799 002132 113520
 800 002134 005290
 801 002136 016723
 802 002140 016723
 803 002142 005493
 804 002144 000205
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 809 002146 016705 002766
 810 002148 010042
 811 002150 010225
 812 002156 010225
 813 002160 010325
 814 002162 010422
 815 002164 010402 003016
 816 002170 105067 002736
 817 002172 012705 002736
 818 002176 010567 002736
 819 002202 000207
 820
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 823 002204 016705 002732
 824 002210 015290
 825 002212 015290
 826 002214 012502
 827 002216 014250
 828 002220 014294
 829 002222 014294 003016
 830 002224 014294
 831 002230 012705 002736
 832 002234 010567 002736
 833 002240 000207
 834
 835
 836
 837 002242 116702 176100
 838 002246 005067 175762
 839 002248 005067
 840 002254 005067 175754
 841 002260 105702
 842 002262 001373
 843 002264 006367 175744
 844 002268 006367 175734
 845 002274 006367
 846 002300 000207

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;SUBROUTINES
;-----
;THE FIRST IS THE VECTOR LOADING SUBROUTINE. THE VECTOR ADDRESS IS PASSED IN R0,
;THE DEVICE ADDRESS IS PASSED IN R2. THE LINKING TABLE ADDRESS IS PASSED IN R3.
;THE BUS REQUEST PRIORITY LEVEL IS A PARAMETER TAKEN INDIRECTLY THROUGH R5.

VCLD: MOV R3,(R0)+ ;LOAD THE ADDRESS OF THE LINKING INSTRUCTION
      MOV R5,(R5)+(R0)+ ;AND THE PRIORITY LEVEL INTO THE VECTOR
      INC R0 ;POINT R0 TO THE NEXT VECTOR ADDRESS
      MOV R3,(R3)+ ;LOAD THE DEVICE ADDRESS IN THE LINK TABLE
      MOV R5,(R5)+ ;ALIGN R5 FOR THE NEXT DEVICE
      RTS R5 ;RETURN TO CALLING BLOCK

;THIS ROUTINE SAVES THE REGISTER VALUES IN THE ERROR QUEUE, A FIRST-IN,
;FIRST-OUT DISCIPLINE WRAPAROUND BUFFER.

SAVREG: MOV ERRQPI,R5 ;USE R5 FOR INDEXING CAPABILITY
        MOV R0,(R2)+ ;SAVE R0...
        MOV R1,(R5)+ ;SAVE R1...
        MOV R2,(R5)+ ;SAVE R2...
        MOV R3,(R5)+ ;SAVE R3...
        MOV R4,(R5)+ ;AND R4
        MOV R5,ERRQQUE+60,R5 ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
        BHS R5 ;IF NO, GO RELOAD THE POINTER
        MOV R5,ERRQQUE ;RESET R5 TO THE QUEUE BEGINNING
1$: MOV R0,ERRQPI ;SET THE ENTRY POINTER TO NEXT ENTRY POINT
    RTS PC ;RETURN TO THE CALLING BLOCK

;THIS ROUTINE RETRIEVES REGISTER VALUES FROM THE ERROR QUEUE

GETREG: MOV ERRQPO,R5 ;USE R5 FOR INDEXING CAPABILITY
        MOV R2,(R2)+,R0 ;RETRIEVE R0...
        MOV R1,(R5)+,R1 ;R1...
        MOV R2,(R5)+,R2 ;R2...
        MOV R3,(R5)+,R3 ;R3...
        MOV R4,(R5)+,R4 ;AND R4
        MOV R5,ERRQQUE+60,R5 ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
        BHS R5 ;IF NO, GO RELOAD THE POINTER
        MOV R5,ERRQQUE ;RESET R5 TO THE QUEUE BEGINNING
1$: MOV R0,ERRQPO ;SET THE RETRIEVAL POINTER TO THE NEXT FETCH POINT.
    RTS PC ;RETURN TO THE CALLING BLOCK

;THIS ROUTINE CALCULATES HOW MANY CHARACTERS ARE BEING TRANSMITTED IN EACH PATTE

GETLINE: MOV R0,SLCTLIN,R2 ;COPY THE LINES SELECTED PARAMETER
        CLR R0 ;RESET THE TOTAL TRANSMISSION COUNT
1$: CLR R1 ;SET SECTION BIT INTO THE CARRY BIT
    MOV R2,ERRQQUE ;ADD IT TO TOTAL NUMBER OF ACTIVE LINES
    MOV R1,R2 ;ARE 8 LINES CHECKED?
    BNE R1 ;IF NO, GO CHECK THE REST
    MOV R0,R0+R1 ;NOW HOW MANY BITS
    MOV R1,ERRQQUE ;DO THIS BY SHIFTING THREE TIMES
    MOV R2,ERRQQUE ;WE NOW KNOW HOW MANY CHARACTERS ARE IN EACH BURST
    RTS PC ;RETURN TO THE CALLING SEGMENT
  
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DZAC DEC/111 SYSTEM EXERCISER MODULE
 XZAC0.P11 31-OCT-78 09:16

MACY11 30A(1052) 31-OCT-78 09:17 PAGE 28
 CROSS REFERENCE TABLE -- USER SYMBOLS

SEQ 0026

TIMER	001056R	567#	577											
TMR CNT	000226R	424#	566*	576*										
TMR SET	001050R	553	566#											
TRPDFD=	000022	407#												
VCL0A	002130R	490	493	798#										
VECTOR	000010R	356#	468											
WASADR	000104R	390#	889*											
WDFR	000116R	397#	443*	450*										
WDFO	000114R	396#	442*	449*										
XPTAG	000005R	354#												
XMBUP	003020R	536	661	663*	960#									
XMCNT	000234R	477#	727	761	838*									
XMTINT	001204R	617#	906	912	924*	840*	843*	844*	845*	983				
XMTQPT	005130R	491#	617*	618	930	936*	942	942*	942*	948				
XMTQPO	005132R	493*	628	630	619	621*	632	954#						
XMTQOE	002616R	491	493	499	619	621	630							
XMTSRV	001250R	428#												
=	005212R	428#	954#	955#	956#	960#	961#	962#	963#	964#	965#	966#	967#	968#
.		969#	995#											

. ARS. 000000 000
 005212 001

ERRORS DETECTED: 0
 DEFAULT GLOBALS GENERATED: 0

XDZACO, XDZACO/SOL/CRF: SYM=DDXCOM, XDZACO
 RUN-TIME: 2 3 .3 SECONDS
 RUN-TIME RATIO: 29/5=5.0
 CORE USED: 7K (13 PAGES)