

DataGeneral

**TECHNICAL
STATEMENT**

TEXT LISTING

068-000174-15

PROGRAM

MAGNETIC TAPE RELIABILITY

TEXT TAPE

097-000174-15

ABSTRACT

THE TAPE CONTROL RELIABILITY IS A MAINTENANCE PROGRAM INTENDED FOR RIGOROUS TESTING OF A SYSTEM THAT HAS SUCCESSFULLY RUN THE DIAGNOSTIC TEST AND THE TIMING TEST.

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; NAME: MTR.TX          PART NUMBER: 097-000174
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; DESCRIPTION: MAG TAPE RELIABILITY
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; REVISION HISTORY:
; REV.          DATE
; 00          09/15/70
; 01          01/15/71
; 02          03/12/71
; 03          05/26/72
; 04          11/16/72
; 05          11/15/74
; 06          XX/XX/XX
; 07          XX/XX/XX
; 08          XX/XX/XX
; 09          XX/XX/XX
; 10          12/05/75
; 11          04/09/76
; 12          08/06/76
; 13          04/15/77
; 14          12/02/77
; 15          03/16/79
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; 1975,1976,1977,1979
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PROGRAM NAME
MTR.SR, NRZI MAGNETIC TAPE RELIABILITY
REVISION HISTORY
15.  INSERT DLIB STANDARD SUBROUTINES, AND
      MODIFY ERROR REPORTING PRINTOUTS.
MACHINE REQUIREMENTS
3.1  NOVA OR ECLIPSE FAMILY CPU'S
3.2  MINIMUM OF 16K MEMORY
3.3  4030 CONTROLLER BOARD
3.4  TELETYPE OR CRT AND CONTROLLER
3.5  6020 SERIES TAPE DRIVE
TEST REQUIREMENTS
N/A
SUMMARY
THE TAPE RELIABILITY PROGRAM IS A MAINTENANCE
PROGRAM INTENDED TO VERIFY THE MAGNETIC TAPE
SUB-SYSTEM OPERATION. THE VERIFICATION IS PER-
FORMED BY RIGOROUSLY TESTING THE SUB-SYSTEM
AND ACCUMULATING THE ERRORS.
STARTING ADDRESS(SA) 500 FOR RANDOM RELIABILITY
SA 501 AND 502 FOR INTERCHANGE TESTS
SA 503 FOR COMMAND STRING INTERPRETER
RESTRICTIONS
BEFORE ATTEMPTING THIS TEST, THE DIAGNOSTIC
AND TIMING TESTS MUST HAVE BEEN SUCCESSFULLY
RUN.
ONLY THOSE TAPE DRIVES TO BE TESTED ARE TO
BE ONLINE.
ALL ONLINE DRIVES MUST BE WRITE ENABLED.

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PROGRAM DESCRIPTION/THEORY OF OPERATION

7.1 RANDOM RELIABILITY (SA 500)

THE RANDOM RELIABILITY TEST WRITES RANDOM LENGTH FILES. EACH FILE CONSISTS OF FROM 1 TO 7 RANDOM LENGTH, RANDOM PATTERN RECORDS. THE RANDOM FILES ARE WRITTEN AND READ THE FULL LENGTH OF THE MEDIA. IF MORE THAN ONE(1) TAPE DRIVE IS AVAILABLE, A UNIQUE RANDOM FILE WILL BE WRITEN ON EACH UNIT SEQUENTIALLY. WHEN EACH UNIT'S EOT SENSOR IS DETECTED, ITS ACCUMULATED HISTORY IS PRINTED AND THE UNIT IS COMMANDED TO REWIND. ALL WRITE ENABLED, READY TAPE UNITS WILL BE TESTED. A UNIT CAN BE MADE READY AND WILL BE TESTED AFTER THE TEST HAS BEEN INITIATED. IF A UNIT BECOMES NOT READY DURING THE TEST, ITS HISTORY WILL BE PRINTED AND THE UNIT WILL BE REMOVED FROM THE AVAILABLE UNITS LIST. THE TEST WILL CONTINUE UNTIL STOPPED BY THE OPERATOR.

7.2 INTERCHANGE TEST, WRITE/READ (SA 501)

THE INTERCHANGE TEST IS USED TO VERIFY THE INTERCHANGABILITY OF THE TAPE UNITS. THIS TEST GENERATES 200, 2000 WORD RECORDS OF SKEW PATTERNS FOLLOWED BY 200, 2000 WORD RECORDS OF RANDOM DATA. AFTER ALL THE ONLINE, WRITE ENABLED UNITS HAVE BEEN WRITTEN, THEY ARE ALL READ TO INSURE PROPER WRITTING. THE OPERATOR THEN INTERCHANGES THE TAPES AND PERFORMS ANOTHER READ VERIFICATION. THIS PROCEDURE IS CONTINUED UNTIL EACH TAPE HAS BEEN READ BY ALL THE UNITS. AFTER EACH READ, A SUMMARY OF THE ACCUMULATED STATISTICS FOR EACH UNIT IS PRINTED. AFTER ALL THE UNITS HAVE BEEN READ, A TEST COMPLETE MESSAGE IS PRINTED. IF THE OPERATOR WISHES TO CONTINUE THE TEST, TYPING A 'P' CHARACTER WILL REPEAT THE ENTIRE TEST.

7.3 INTERCHANGE, READ ONLY (SA 502)

THE READ ONLY INTERCHANGE TEST PROVIDES A MEANS OF TESTING TAPE UNITS WITH PRE-RECORDED TAPES. THE TAPES MUST BE RECORDED IN THE FORMAT DESCRIBED BY SECTION 7.2. THE READ OPERATION IS IDENTICAL TO SECTION 7.2.

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COMMAND STRING INTERPRETER (SA 504)

THE COMMAND STRING INTERPRETER PROVIDES A TROUBLE SHOOTING AID TO ISOLATE A FAULT. THE OPERATOR CAN SELECT ALL POSSIBLE OPERATING MODES BY RESPONDING TO CONSOLE REQUESTS. ALL NUMBERS MUST BE ENTERED IN OCTAL.

7.4.1 UNIT

UNIT NUMBER AND/OR CARRIAGE RETURN TO USE PREVIOUS COMMAND STRING. IF ONLY A CARRIAGE RETURN IS TYPED, NO OTHER REQUESTS WILL BE MADE AND THE LAST ENTERED COMMAND STRING WILL BE RUN. THE ENTRY IS IN THE RANGE OF 0 TO 7. THE DEFAULT UNIT NUMBER IS 0.

7.4.2 WC (WORD COUNT)

TYPE AN OCTAL NUMBER TO SELECT THE DATA BLOCK SIZE AND/OR A CARRIAGE RETURN TO USE THE PREVIOUS ENTRY. THE DEFAULT VALUE IS THE MAXIMUM BLOCK SIZE. THE ENTRY IS IN THE RANGE OF 2 TO THE MAXIMUM BLOCK SIZE.

7.4.3 DATA

SELECT ONE OF THE FOLLOWING DATA PATTERNS AND/OR A CARRIAGE RETURN TO USE THE PREVIOUS ENTRY. THE DEFAULT PATTERN IS RANDOM.

RAND - RANDOM

ALL1 - ALL ONE'S

ALL0 - ALL ZERO'S

ALTO - ALTERNATING ZERO/ONE (000377)

ALT1 - ALTERNATING ONE/ZERO (177400)

FLT0 - FLOATING ZERO

FLT1 - FLOATING ONE

SKEW - SKEW

VARIABLE - THE VARIABLE PATTERN IS ENTERED BY THE OPERATOR

AS OCTAL CHARACTER STRINGS.

UP TO 8, 16 BIT OCTAL NUMBERS

CAN BE ENTERED. THE DATA

BUFFER IS BUILT BY REPEATING

THE ENTERED CHARACTER STRINGS.

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7.4.4

PARITY
TYPE 'EVEN' OR 'ODD' AND/OR
CARRIAGE RETURN TO SELECT THE
PARITY OR USE THE PREVIOUS
ENTRY. THE DEFAULT PARITY IS
ODD.

7.4.5

COMMAND STRING
THE OPERATOR CAN SELECT THE SUB-
SYSTEM OPERATION BY TYPING THE
DESIRED COMMANDS AND/OR CARRIAGE
RETURN. ALL N(NUMBER) ENTRIES MUST
BE IN OCTAL. IF THE COMMAND STRING
EXCEEDS THE LINE LENGTH, TYPE A
LINEFEED TO CONTINUE ON THE NEXT
LINE. THE FOLLOWING IS A LIST OF
AVAILABLE SUB-SYSTEM COMMANDS.

RD N READ N RECORDS
RW REWIND
RU REWIND AND UNLOAD
SB N SPACE BACK N RECORDS
SF N SPACE FORWARD N RECORDS
WT N WRITE N RECORDS
WE WRITE END OF FILE MARK
ER ERASE 3" OF TAPE
RE READ END OF FILE MARK
LOOP LOOP BACK TO FIRST COMMAND
* LOOP TO HERE
LOOP * LOOP TO *

NOTE: THE REWIND AND UNLOAD COMMAND
ONLY PERFORMS A REWIND OF THE
SELECTED UNIT. THIS MODEL TAPE
UNIT DOES NOT HAVE AN UNLOAD
CAPABILITY.

SAMPLE COMMAND STRINGS

RW WT 10 SB 10 RD 10 LOOP

THE ABOVE COMMAND STRING WILL REWIND,
WRITE 8 RECORDS, SPACE BACK 8 RECORDS,
AND READ 8 RECORDS. THIS TEST WILL
CONTINUE UNTIL STOPPED BY THE OPERATOR.

RW,WT 10,WE * RW,SF,10,SB,10,RD,10,RE,
LOOP *

THE ABOVE COMMAND STRING WILL REWIND,
WRITE 8 RECORDS, WRITE AN EOF MARK,
AND THEN LOOP ON REWIND, SPACE FORWARD
8 RECORDS, SPACE BACK 8 RECORDS, READ
8 RECORDS AND READ EOF MARK.

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NOTE:

EITHER A SPACE OR COMMA CAN BE
USED AS AN ARGUMENT DELIMITER.
IF AN INCORRECT CHARACTER OR
CHARACTERS ARE TYPED, TYPE A RUB-
OUT CHARACTER TO DELETE THE PRE-
VIOUSLY TYPED CHARACTER. THE DELE-
TED CHARACTER WILL BE PRINTED.

WHILE THE COMMAND STRING IS BEING EXECUTED,
TYPE A 'R' CHARACTER TO CAUSE THE PROGRAM
TO RETURN TO THE UNIT PROMPT. THE ESCAPE
KEY WILL CAUSE THE PROGRAM TO RETURN TO THE
COMMAND STRING ENTRY POINT.

7.5

HISTORY RECOVERY (SA 504)

IF THE PROGRAM HAS STOPPED DURING AN OPERATION,
THE ACCUMULATED ERROR AND PASS HISTORY CAN BE
RECOVERED BY THIS PROGRAM. THIS PROGRAM MUST
BE RUN BEFORE ANY OTHER PROGRAM IS RESTARTED.

TO RETRIEVE THE ACCUMULATED ERROR AND PASS
HISTORY WHILE THE RELIABILITY TEST IS RUNNING,
TYPE A ~(CONTROL)H. THIS WILL CAUSE THE ACCUM-
ULATED HISTORIES OF ALL TESTED UNITS TO BE
PRINTED.

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SOFT SWITCH REGISTER SETTINGS

8.1 SWITCH SETTINGS

LOCATION "SWREG" IS USED TO SELECT THE PROGRAM OPTIONS (NOT SYSTEM CONFIGURATION). WHILE RUNNING UNDER DTOS, THIS LOCATION WILL BE LOADED BY THE MONITOR. HOWEVER, UNDER STAND ALONE AND PROGRAM LOAD MODES, THIS LOCATION WILL BE SET ACCORDING TO THE RESPONSES SUPPLIED BY THE OPERATOR. IN ANY CASE, THE OPTIONS CAN BE CHANGED OR VERIFIED BY USING ONE OF THE COMMANDS GIVEN IN SECTION 8.3.

8.2 SWITCH OPTIONS

DIFFERENT SWITCH BITS AND THEIR INTERPRETATION AT LOCATION "SWREG" ARE AS FOLLOWS:

BIT	OCTAL VALUE	BINARY VALUE	INTERPRETATION
2	20000	0	ENABLE PRINT ON CONSOLE
		1	INHIBIT PRINT ON CONSOLE
5	02000	0	INHIBIT LINEPRINTER
		1	ENABLE LINEPRINTER
7	00400	0	ENABLE PRINT PARITY ERRORS
		1	INHIBIT PRINT PARITY ERRORS

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8.3 SWITCH SETTING COMMANDS

THE STATE OF ANY OF THE SWITCH BITS CAN BE CHANGED BY HITTING KEYS 1-9, A-F. THE PROGRAM WILL CONTINUE RUNNING AFTER UPDATING THE OPTION. EACH KEY WILL COMPLEMENT THE STATE OF THE BIT AFFILIATED WITH IT. BIT 4 CAN BE ALTERED BY HITTING KEY 4, BIT 15 CAN BE ALTERED BY HITTING KEY F. THE SETTING OF ANY BIT WILL SET BIT 0. THE DEFAULT MODE IS DETERMINED BY THE PROGRAM.

8.4 CONSOLE CONTROL COMMANDS

THE FOLLOWING COMMANDS, WHEN TYPED AT THE CONSOLE, WILL INITIATE THE DESCRIBED OPERATION.

"0 THIS COMMAND GIVEN AT ANY TIME WILL RESET THE SOFT SWITCH REGISTER TO THE DEFAULT CONDITION AND RESTART THE PROGRAM.

"R THIS COMMAND GIVEN AT ANY TIME WILL RESTART THE PROGRAM WITHOUT RESETTING THE SOFT SWITCH REGISTER TO THE DEFAULT CONDITION.

"O THIS COMMAND GIVEN AT ANY TIME WILL CAUSE THE PROGRAM CONTROL TO ENTER THE OCTAL DEBUGGER (ODT) PROGRAM.

"H THIS COMMAND GIVEN AT ANY TIME WILL PRINT THE HISTORY OF ALL ACCUMULATED ERRORS AND COUNTERS.

R THIS COMMAND GIVEN WHILE RUNNING THE ENTERED COMMAND STRING WILL CAUSE THE PROGRAM TO RESTART AT THE UNIT PROMPT.

"ESC" THIS COMMAND GIVEN WHILE RUNNING THE ENTERED COMMAND STRING WILL CAUSE THE PROGRAM TO RESTART AT THE COMMAND STRING ENTER PROMPT.

M THIS COMMAND GIVEN AT ANY TIME WILL PRINT THE CURRENT CONDITION OF THE SOFT SWITCH REGISTER.

0 THIS COMMAND GIVEN AT ANY TIME WILL LOCK THE PROGRAM IN THE SOFT SWITCH REGISTER MODIFICATION MODE WHERE MORE THAN ONE(1) BIT CAN BE CHANGED.

"CR" A CARRIAGE RETURN WILL RETURN PROGRAM CONTROL TO THE OPERATING PROGRAM AFTER BEING LOCKED IN THE MODIFICATION MODE.

NOTE: THE "-" CHARACTER INDICATES THE CONTROL KEY.

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PROGRAM OUTPUT/ERROR DESCRIPTION

ALL ERRORS ARE IDENTIFIED, COUNTED AND PRINTED ON THE BASIS OF THE SETTING OF LOCATION "SWREG".

IF A UNIT GOES NOT READY, AN APPROPRIATE ERROR MESSAGE AND ITS ACCUMULATED STATISTICAL HISTORY IS PRINTED. IF ONLY ONE(1) UNIT IS BEING TESTED, AN APPROPRIATE MESSAGE WILL BE PRINTED AND THE PROGRAM WILL WAIT FOR OPERATOR INTERVENTION. IF MORE THAN ONE UNIT IS AVAILABLE, THE TEST PROCESS WILL CONTINUE.

ALL ERRORS ARE SOFT UNLESS SPECIFIED AS HARD OR FATAL.

10.1 WRITE ERRORS

FOLLOWING "DONE" ON A WRITE, ERRORS ARE CHECKED IN THE SEQUENCE SHOWN BELOW. THE ERROR RECOVERY SEQUENCE IS OUTLINED FOR EACH CASE.

10.1.1 PRELIMINARY CHECKS

THE STATUS AND MEMORY ADDRESS REGISTERS ARE TEST PRIOR TO THE STARTING OF THE WRITE. IF ANY FAIL, THIS CONSTITUTES A FATAL ERROR AND THE OPERATION IS TERMINATED. THE FOLLOWING IS LIST OF THE ERROR MESSAGES.

"DIA STATUS = XXXXX"

"WRITE ENABLE MISSING, UNIT WRITE LOCKOUT, FATAL ERROR, UNIT X"

"DIA STATUS = XXXXX"

"STATUS ERROR AFTER A CLEAR COMMAND, FATAL ERROR, UNIT X"

"MEMORY ADDRESS REGISTER LOADING ERROR"

"DOB ADDRESS = XXXXX, DIB ADDRESS = YYYYY, FATAL ERROR, UNIT X"

10.1.2 WRITING ERRORS

AFTER THE COMPLETION OF THE WRITE, THE INTERRUPT AND STATUS REGISTER ARE TESTED FOR ERRORS. IF ANY ERRORS ARE DETECTED ONE OF THE FOLLOWING MESSAGES WILL BE PRINTED.

"DIA STATUS = XXXXX"

"WRITE TIMEOUT ERROR, FATAL ERROR, UNIT X"

"INTERRUPT AFTER MASK BIT SET, UNIT X"

"NO INTERRUPT DURING A WRITE, UNIT X"

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"DIA = XXXXX"

"STATUS AFTER A WRITE, FATAL ERROR, UNIT X"

"MEMORY ADDRESS REGISTER COUNTING ERROR"

"EXPECTED ADDRESS = XXXXX, DIB ADDRESS YYYYY ERROR, UNIT X"

"DIA = XXXXX"

"STATUS ERROR AFTER WRITE"

"DESCRIPTIVE STATUS ERROR", UNIT X, RECORD # N/ RETRIES = X/HARD ERROR"

NOTE: IF AFTER THE STATUS ERROR MESSAGE A RETRY MESSAGE IS PRINTED, THE ERROR IS SOFT AND THE OPERATION WAS COMPLETED AFTER THE PRINTED NUMBER OF ATTEMPTS. IF A HARD ERROR MESSAGE IS PRINTED, THE RECORD WILL BE ERASED BY BACKSPACING OVER THE RECORD AND ERASING IT. THE RECORD WILL THEN BE WRITTEN AFTER THE ERASED AREA.

10.2 READ ERRORS

ALL READ ERRORS WITH THE EXCEPTION OF THE DATA RELATED AND HARD ERRORS ARE HANDLED THE SAME AS DESCRIBED FOR WRITE.

10.2.1 HARD READ ERRORS

IF A HARD READ ERROR OCCURS THIS CONSTITUTES A SUB-SYSTEM FAILURE. THE WRITE OPERATION VERIFIES THAT THE RECORD IS WRITTEN PROPERLY.

10.2.2 DATA ERRORS

THE READ DATA IS VERIFIED BY PERFORMING A WORD FOR WORD COMPARISON AND THE GENERATION OF A SOFT CRC CHECK WORD WHICH IS COMPARED WITH THE CALCULATED CRC WORD. IF ANY ERRORS ARE DETECTED ONE OF THE FOLLOWING MESSAGES WILL BE PRINTED.

"DATA COMPARE ERROR, RECORD # NNN, UNIT X"

"ADDR GOOD BAD WORD"

"XXXXXX XXXXXX XXXXXX XX"

"XXXXXX XXXXXX XXXXXX XX"

"XXXXXX XXXXXX XXXXXX XX"

"ERROR IN CHECK CHARACTER, RECORD # NNN, UNIT X"

"GOOD XXXXX"

"BAD YYYYY"

10015 .MAIN

NOTE: ONLY THE FIRST THREE(3) DATA
COMPARE ERRORS ARE PRINTED FOR
EACH RECORD.

10.3 SPACING ERRORS
AFTER THE COMPLETION OF THE SPACING OPERATION
A CHECK OF THE STATUS AND THE NUMBER OF RECORDS
SPACED IS CHECKED. IF AN ERROR OCCURS ONE OF
THE FOLLOWING MESSAGES WILL BE PRINTED. IF AN
INCORRECT NUMBER OF RECORDS ARE SPACED, THE
ERROR IS FATAL.

10.3.1 TIMEOUT ERROR

"DIA STATUS = XXXXX"
"SPACING TIMEOUT ERROR, FATAL ERROR, UNIT X"

10.3.2 STATUS ERROR

"DIA STATUS = XXXXX"
"STATUS ERROR AFTER A SPACE, UNIT X"

10.3.3 RECORD SPACING ERROR

"SPACING ERROR"
"COMMAND IS SPACE XX"
"RECORDS DETECTED = YY, FATAL ERROR, UNIT X"

10.4 WRITE EOF MARK ERRORS

THE WRITE EOF MARK ERRORS ARE HANDLED
THE SAME AS DESCRIBED FOR THE WRITE
OPERATION.

10.5 ERASE ERRORS

THE ERASE ERRORS ARE HANDLED THE SAME AS
DESCRIBED FOR THE WRITE OPERATION.

10.6 STATISTICAL HISTORY PRINTOUT

THE STATISTICAL HISTORY IS PRINTED FOR
EACH UNIT WHEN IT REACHES ITS EOF SENSOR.
THE STATISTICAL HISTORY FOR ALL TESTED
UNITS CAN BE REQUESTED BY TYPING A
"^(CONTROL)O" CHARACTER. A SAMPLE OF THE
PRINTOUT IS AS FOLLOWS:

"UNIT 0 1"
"PAR WR 1 0"
"PAR RD 1 1"
"PERM WR 1 0"
"PERM RD 0 0"
"WDS RD 30348 1075827"
"WDS WR 31345 1075827"

10016 .MAIN

10.7 STATUS WORD
BIT DESCRIPTION

0 ANY ERROR, SET BY BITS 1,3,5,6,7,8,10,14
1 DATA LATE
2 REMINDING
3 ILLEGAL COMMAND
4 HIGH DENSITY
5 PARITY ERROR
6 EOT MARK SENSED
7 EOF MARK SENSED
8 BOT MARK SENSED
9 TRACK TAPE
10 BAD TAPE
11 SEND CLOCK
12 FIRST CHARACTER
13 WRITE LOCKOUT
14 CRC ERROR
15 UNIT READY

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11. OCTAL DEBUG TOOL (ODT)
THE DIAGNOSTIC IS EQUIPPED WITH A BUILT IN ODT WHICH CAN BE ACCESSED BY HITTING CONTROL 0 (O) AT ANY TIME DURING THE EXECUTION OF THE PROGRAM (AFTER SETTING THE PARAMETERS).
ON ENTERING ODT THE ADDRESS OF THE LOCATION HAVING THE NEXT INSTRUCTION TO BE EXECUTED WILL BE TYPED-OUT.
CONVENTIONS AND SYMBOLS
THE FOLLOWING CONVENTIONS ARE USED BY THE ODT:
? POUND WITH A "2"
@ ODT IS READY AND AT YOUR SERVICE.
11.2 COMMAND STRUCTURE
AN ODT COMMAND HAS THE FOLLOWING FORMAT:
(ARGUMENT)(COMMAND)
AN ARGUMENT MAY BE ONE OF THE FOLLOWING:
"EXP" AN OCTAL EXPRESSION CONSISTING OF OCTAL NUMBERS SEPARATED BY PLUS (+) OR MINUS (-) SIGNS. LEADING ZEROS NEED NOT BE TYPED.
"ADR" AN ADDRESS IS THE SAME AS AN EXPRESSION EXCEPT THAT BIT 0 IS NEGLECTED.
A COMMAND IS A SINGLE TELETYPE CHARACTER
ODT COMMANDS
THE LOCATIONS THAT CAN BE EXAMINED AND MODIFIED BY THE USER ARE CALLED CELLS. THESE CELLS ARE OF TWO TYPES:
INTERNAL CPU CELLS AND MEMORY LOCATIONS.
11.3.1 OPENING INTERNAL CELLS
THE COMMAND TO OPEN ONE OF THE INTERNAL REGISTERS IS OF THE FORM "NA" WHERE N IS ANY OCTAL EXPRESSION BETWEEN 0 AND 7
0-3 FOR ACCUMULATORS 0-3
4 FOR PC OF THE NEXT INSTRUCTION TO BE EXECUTED IN THE EVENT OF A "P" COMMAND.
5 CPU AND TIO STATUS
BIT INTERPRETATION
15 STATUS OF TIO DONE FLAG
14 STATUS OF INTERRUPTS (ION FLAG)
13 STATUS OF CARRY BIT
6 ADDRESS OF THE LOCATION HAVING THE BREAK POINT (IF ANY)
7 INSTRUCTION AT THE BREAK POINT LOCATION
OTHER COMMANDS TO OPEN CELLS ARE:
"ADR"/ OPEN THE CELL AND PRINT ITS CONTENTS
./ OPEN THE CELL CURRENTLY POINTED TO BY THE POINTER AND PRINT ITS CONTENTS.
."ADR"/ ADD "ADR" TO THE POINTER, OPEN THE CELL AND PRINT ITS CONTENTS.
.-"ADR"/ SUBTRACT "ADR" FROM THE POINTER, OPEN THE CELL AND PRINT ITS CONTENTS.
"CR" THE RETURN KEY IS USED TO CLOSE THE OPEN CELL WITH OR WITHOUT MODIFICATION.
"LF" LINE FEED IS USED TO CLOSE THE OPEN CELL WITH OR

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WITHOUT MODIFICATION AND TO OPEN THE SUCCEEDING CELL.
CLOSE THE OPEN CELL WITH OR WITHOUT MODIFICATION AND OPEN THE PRECEDING CELL
CLOSE THE OPEN CELL WITHOUT MODIFICATION, AND OPEN THE CELL POINTED TO BY ITS CONTENTS.
."ADR"/ CLOSE THE OPEN CELL WITHOUT MODIFICATION, AND OPEN THE CELL POINTED TO BY ITS CONTENTS + "ADR".
.-"ADR"/ CLOSE THE OPEN CELL WITHOUT MODIFICATION, AND OPEN THE CELL POINTED TO BY ITS CONTENTS - "ADR".
11.3.2 MODIFICATION OF A CELL
ONCE A CELL HAS BEEN OPENED ITS CONTENTS CAN BE MODIFIED BY TYPING THE NEW VALUE THE CELL IS TO CONTAIN IN THE FORM OF AN OCTAL EXPRESSION FOLLOWED BY "CR" OR "LF".
IF A + OR - IS TYPED AS THE FIRST CHARACTER OF THE EXPRESSION THEN THE VALUE OF THE EXPRESSION IS ADDED TO OR SUBTRACTED FROM THE OLD CONTENTS OF THE CELL. THE ADDRESS ITSELF OR AN EXPRESSION RELATIVE TO THE ADDRESS CAN BE DEPOSITED BY TYPING A "." OR ".*"/OCTAL EXPRESSION". A RUBOUT COMMAND GIVEN RIGHT AFTER OPENING A CELL ALLOWS THE MODIFICATION OF ITS CONTENTS AS IF THEY WERE TYPED IN JUST BEFORE THE COMMAND WAS ISSUED.
11.3.3 OTHER ODT COMMANDS
RUBOUT THIS KEY IS USED TO DELETE ERRONEOUSLY TYPED DIGITS. EACH TIME THE KEY IS PRESSED THE RIGHT MOST DIGIT IS DELETED AND ECHOED ON THE TERMINAL. IF THE RUBOUT KEY IS PRESSED RIGHT AFTER OPENING A CELL THEN IT DELETES THE RIGHT MOST DIGIT OF THE CELLS CONTENTS. THIS ALLOWS THE MODIFICATION OF THE CELL AS IF ITS CONTENTS WERE TYPED IN JUST BEFORE THE KEY WAS PRESSED.
"ADR"B INSERT A BREAK POINT AT LOCATION "ADR".
ONLY ONE BREAK POINT CAN BE INSERTED AND ANY ENTRY TO ODT AFTER EXECUTING A BREAK POINT WILL CAUSE IT TO BE DELETED.
D DELETE THE BREAK POINT IF ANY.
P RESTART THE EXECUTION OF THE PROGRAM AT LOCATION POINTED BY 4A.
"ADR"R START EXECUTING THE PROGRAM AT "ADR" AFTER AN IO-RESET.
K KILL THE STRING TYPED SO FAR. THE ODT RESPONDS WITH A "2" AND THE OPEN CELL IS CLOSED WITHOUT MODIFICATION.
= PRINT THE OCTAL VALUE OF THE INPUT ONLY. THIS WILL CLOSE ANY OPEN CELLS WITHOUT MODIFICATION AND WILL NOT OPEN A CELL
NOTE: IN PROGRAMS WHICH RELOCATE THEMSELVES THE USER SHOULD PLACE BREAK POINTS ONLY IN THE ORIGINAL PROGRAM AREA. IF A BREAK POINT IS PLACED OUTSIDE THIS AREA THE RESULTS WILL BE UNPREDICTABLE.

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**00000 TOTAL ERRORS, 00000 PASS 1 ERRORS

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01 SPECIAL NOTES
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12.1 MEDIA SELECTION

IT IS IMPORTANT TO SELECT KNOWN GOOD TAPES WHEN PERFORMING THE RELIABILITY TESTS. USING MARGINAL TAPE MEDIA WILL CAUSE SOFT AND HARD ERRORS TO OCCURE. TO VERIFY THE SUB-SYSTEM RELIABILITY THE TAPE MEDIA SHOULD NOT INFLUENCE THE PASS OR FAIL CRITERIA.

12.2 DATA ENTRY

ALL NUMBER ENTRIES MUST BE ON OCTAL. ANY OTHER ENTRY WILL BE CONSIDERED AS AN ALPHA CHARACTER.

RUN TIME

THE PROGRAM RUN TIME IS DEPENDENT ON THE LENGTH OF THE TAPE MEDIA. TO FULLY TEST THE RELIABILITY OF EACH TAPE UNIT, 2400 FOOT TAPE REELS SHOULD BE USED. FOR A QUICK VERIFICATION OF THE SUB-SYSTEM SHORTER TAPE REELS CAN BE USED.

THE RUN TIME FOR A 2400 FOOT TAPE REEL IS APPROXIMATELY 30 MINUTES/UNIT.

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