

have adopted a new convention for setting up disk partitions for the ESV demo systems in SLC and STRONGLY urge that the field-resident systems take on the same conventions. The reason for this is that the default swap partitions for ESV's with the large 640Mbyte system disk (760Mbyte unformatted) is too small for systems with more than 24Mbyte of system memory.

For reasons which I cannot explain, an attribute of the UNIX OS requires that there be approximately twice as much swap space as there is physical memory... in fact, MIPS recommends a factor of 2.5 x physical memory. Failure to do this can cause many problems, most common of which is the failure of UNIX to fork processes as the applications grow. By default, swap partitions are limited to partitions 1 and 7 on the system disk giving a total of about 46Mbytes of total swap space. As you can see, this is adequate for small-memory systems but can become a problem for systems with as little as 32Mbytes, and indeed DOES occasionally show up in applications such as SYBYL and AVS on systems with 32Mbytes.

Presumably, all demo systems are outfitted with two of the large 640Mbyte disks. In the past, we've used the convention of setting the systems up with the default partitions on the system disk and mounting the second disk (DISK1) as /demo making the partitions for the disks something like this:

DISK0				
8	0	6	7	1
vh	/	/usr	swap	swap
	21MB	541MB	14MB	32MB

DISK1	
8	2
vh	/demo
	606MB

With our new convention, we partition disk1 into three separate partitions making the configuration look like this:

DISK0				
8	0	6	7	1
vh	/	/usr	swap	swap
	21MB	541MB	14MB	32MB

DISK1			
8	11	5	13
vh	/demo	swap	/tmp
	382MB	192MB	46MB

Please note that setting aside sector 5 as a 192MB swap partition is probably only necessary on systems with 96MB or 128Mb of system memory. Systems having 32MB or 64MB may operate suitably with additional swap on sector 13 and having sector 5 ffs mounted as /usr2. This convention allows us greater flexibility in configuring systems on-the-fly (with a little care) to meet the needs of multiple memory configurations.

To set up the ESV with this configuration, simply use the defaults at installation time to configure the DISK0. For DISK1 you'll need to use the "prtvtoc" command to grab the necessary sector information and use the "newfs.ffs" command to make each file system... It's rather painless aside from the fact that it will wipe out any information that may be on that sector. As a final step these file-systems and swap partitions should be set up in the /etc/fstab

e. An illustration of these steps as follows:

0) Assuming that DISK1 already has sectors mounted as file-systems you must un-mount them first. Be aware that the steps hereafter will destroy data on the sectors touched. That's GONZO folks!

1) Use "prtvtoc" to gather sector information:

```
% prtvtoc /dev/rdisk/isc0dlvh
```

2) Use "newfs.ffs" to setup filesystems (this is not needed for swap partitions):

```
% newfs.ffs -v -s [sector count] [device] [device type]
```

where [sector count] is the sector count of the desired partition from the previous command, [device] is the device/sector to be used (i.e. /dev/dsk/isc0dls11 for sector 11 on DISK1), and [device type] is the 5-digit disk type (94191 for 640MB disk).

3) Edit the "/etc/fstab" file to reflect the new ffs file systems and additional swap partitions... an example for this is as follows:

```
% cat /etc/fstab
/dev/root          /                ffs rw 0 1
/dev/usr           /usr            ffs rw 0 2
/dev/dsk/isc0d0s7 none             swap rw,noauto 0 0
/dev/dsk/isc0dls11 /demo           ffs rw 0 0
/dev/dsk/isc0dls13 /tmp            ffs rw 0 0
/dev/dsk/isc0dls5 none             swap rw,noauto 0 0
thunder:/demo     /import/thunder nfs rw,soft,bg,intr 0 0
bambam:/usr1      /import/usr1    nfs rw,soft,bg,intr 0 0
bambam:/usr2      /import/usr2    nfs rw,soft,bg,intr 0 0
olin:/mrkt1       /import/mrkt1   nfs rw,soft,bg,intr 0 0
olin:/mrkt2       /import/mrkt2   nfs rw,soft,bg,intr 0 0
```

4) Ensure that the appropriate mount-points exist using "mkdir" from /.

5) Reboot the system... (Note that you can achieve the same with the "mount" and "swap" commands but rebooting is a no-brainer)

6) You can confirm that file-systems and swap partitions are correct by using "df" and "swap"... the example from above is as follows:

```
% df
Filesystem          Type  kbytes  use  avail %use  Mounted on
/dev/root           ffs   21583   15424  6159  71%  /
/dev/dsk/isc0dls13  ffs   43631   4374  39257  10%  /tmp
/dev/dsk/isc0dls11 ffs  382188 252521 129667  66%  /demo
/dev/usr            ffs  541035 382185 158850  71%  /usr
olin:/mrkt2        nfs  669249 649705  19544  97%  /import/mrkt2
olin:/mrkt1        nfs  669249 632160  37089  94%  /import/mrkt1
bambam:/usr2       nfs  794056 768146  25910  97%  /import/usr2
bambam:/usr1       nfs  842171 637612 204559  76%  /import/usr1
thunder:/demo      nfs  606258 591605  14653  98%  /import/thunder

% swap -l
path                dev  swaplo blocks  free
/dev/dsk/isc0d0s1  16,1  0  65536  65536
/dev/dsk/isc0d0s7  16,7  0  27648  27648
/dev/dsk/isc0dls5  16,21 0 384768 384768
```

7) Oh, I almost forgot... now all that's left is the minor detail of re-loading all the software on DISK1.

As a final note: It is clear that it will be necessary that we are comfortable

h this procedure. The need to help our customers set up their disks properly is going to be a certainty.