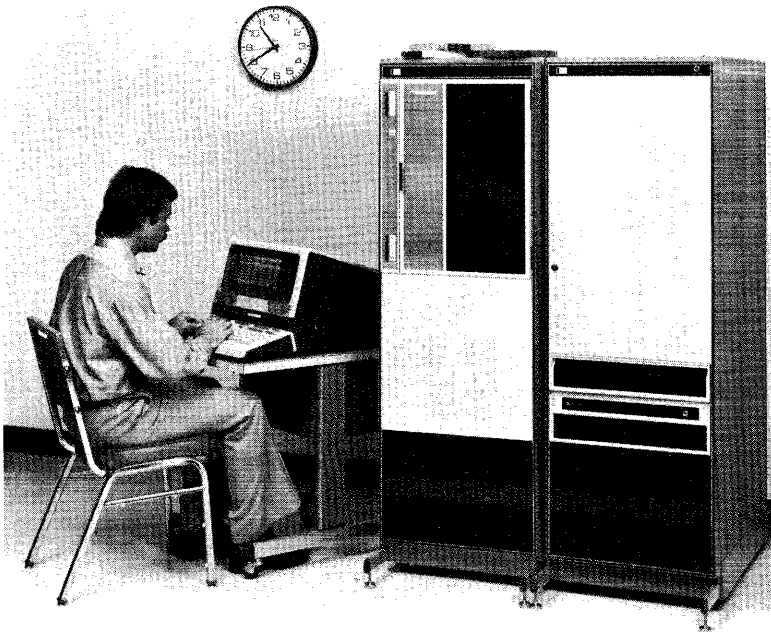


RTE-II/RTE-III On-Line Generator

Reference Manual



RTE-II/RTE-III On-Line Generator Reference Manual

(This manual reflects information that is compatible with
software revision code 1726.)



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Revision Jul 1977

NOTICE

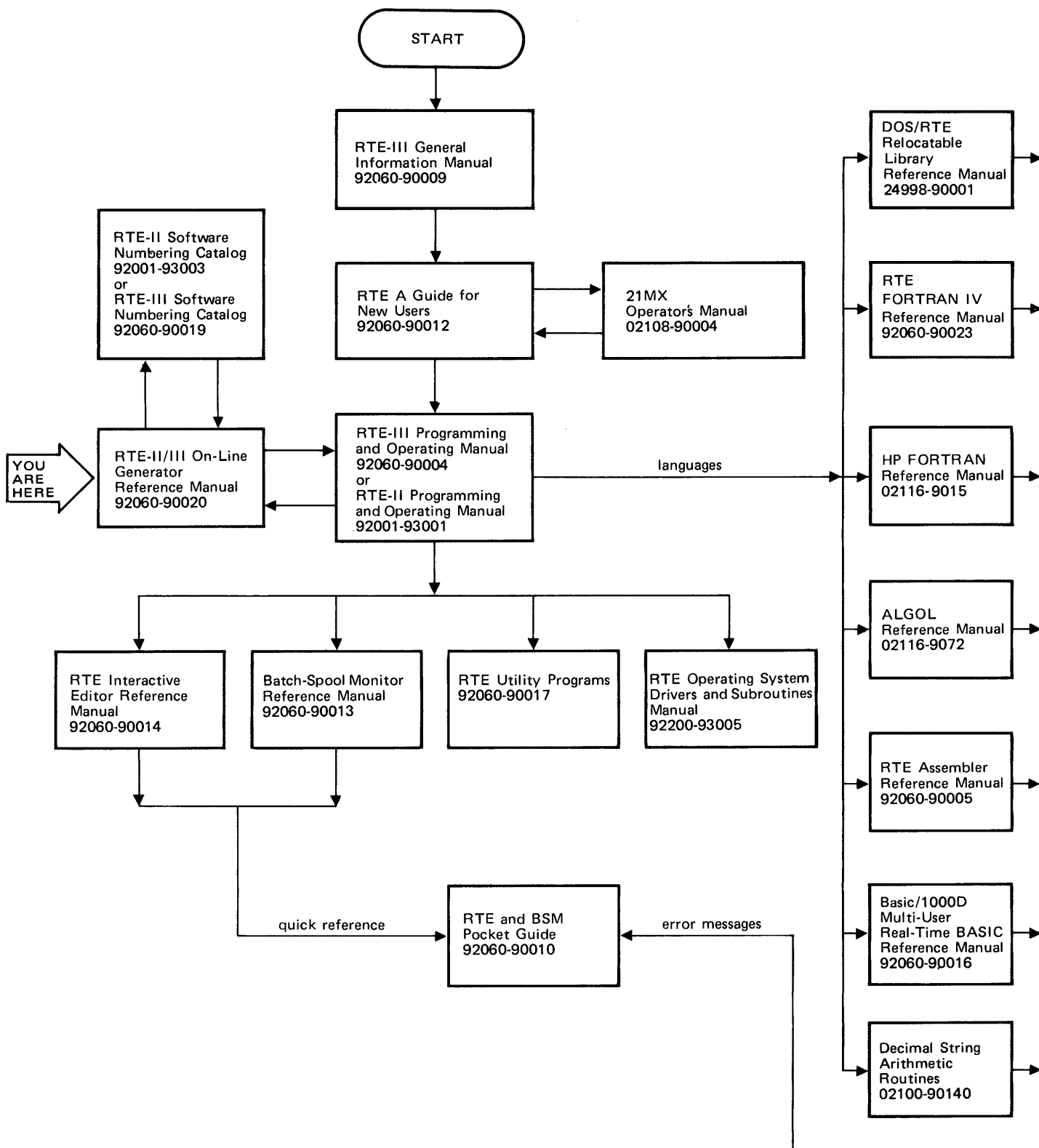
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DOCUMENTATION MAP



This manual describes RT2GN, the RTE-II On-Line Generator program and RT3GN, the RTE-III On-Line Generator program. These On-Line Generators allow you to generate a new RTE Operating System, on-line, without shutting down your current RTE Operating system. The programs execute in the background disc resident program area.

This manual is intended for a system programmer or system manager who has some experience using the HP RTE Operating Systems. Before using the On-Line Generators you should be familiar with the RTE-II and/or RTE-III Operating Systems. The Documentation Map shown on the page preceding this Preface gives the titles and manual part numbers for the RTE-II and RTE-III System Software Programming and Operating Manuals. The titles and manual part numbers for other RTE manuals which may be of assistance to you are also included in the Documentation Map.

The sections within this manual describe the operating specifications for the On-Line Generators, as follows:

Section I - An introduction to the On-Line Generators, including features and the operating environment. Also included are general descriptions of the RTE-II and RTE-III Operating Systems and typical systems that are used as a basis for examples and sample generations within this manual.

Section II - Describes RTE-II and RTE-III System planning and layout. Information is given for disc structure planning, input/output planning, and memory configuration.

Section III - Describes how you prepare your responses to the generator questions. Worksheets are included on which you may record the responses required to generate your operating system.

Generator error codes are listed together with definitions of their meaning and, if recovery is possible, corrective action required.

Section IV - Describes system generation using the On-Line Generators. Included are instructions on how you schedule the generator for execution, and how to enter your responses. Multiple terminal operation, error handling, number systems and the generator scratch file are discussed.

Step-by-step sample system generations based on typical system definitions are presented for both RTE-II and RTE-III.

Section V - Describes the operating procedures for running the SWTCH program to transfer your new operating system.

Appendix

Section

- Seven appendices are included in this section:

- A. Real-Time Disc Usage
- B. Error Summary
- C. Sample Generation Worksheets
- D. Sample Answer Files
- E. Sample Generation Listings
- F. HP Character Set

NOTICE

Except where specified in text, all references to 7905 discs pertain equally to the 7920 disc.

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GLOSSARY OF TERMS USED IN THIS MANUAL

ABSOLUTE SYSTEM — The binary image of the Real-Time Executive (RTE-II or RTE-III) Operating System (stored on logical unit 2).

ANSWER FILE — A file which contains a list of the responses to On-Line Generator queries. These responses must be ordered in the same sequence as the generator queries. This may be a disc file or a logical unit such as a Mini Cartridge, magnetic tape, or paper tape device.

AUXILIARY SUBCHANNEL — The subchannel is optional and when used is assigned to logical unit 3. (The binary memory image of RTE does not reside on the auxiliary subchannel.) The auxiliary subchannel has the same status as the system subchannel in that it is treated as a logical extension of the system subchannel.

BOOT EXTENSION — Control is transferred to the Boot Extension after it is loaded into memory at location BBL-200 (octal) using the Bootstrap Loader or ROM Loader. Then, the Boot Extension loads in the RTE System and transfers control to the system.

BOOT FILE — A file to which the Bootstrap Loader produced by the On-Line Generator is directed. This may be a disc file or logical unit such as a paper tape punch.

BOOTSTRAP LOADER — A loader produced by the Generator. The Bootstrap Loader loads in (off-line) the Boot Extension and transfers control to the Boot Extension.

BOOT-UP — The process of bringing the Bootstrap Loader or ROM Loader into memory.

CLASS I/O — A method of communication between a set of programs or devices that may be synchronous or asynchronous with respect to each other, in order to provide parallel processing of information. Class I/O allows a program to continue processing after initiating the operation, without requiring that it wait for completion (I/O without wait).

CURRENT SYSTEM — Also called Host System in SWTCH program. This is the RTE System configuration within which the On-Line Generator and SWTCH are executed.

DCPC — Dual Channel Port Controller. A printed circuit assembly used to perform direct transfers of data between external I/O devices and CPU main memory. (See "DMA".)

DESTINATION SYSTEM — The disc configuration (channel and subchannel/unit) defined during on-line system generation.

DEVICE DOWN — Relates to the state of a peripheral I/O controller or device. When the controller or device is down, it is no longer operable.

DEVICE UP — Relates to the state of a peripheral I/O controller or device. When the controller or device is up, it is operable.

DISC UNIT — A hardware number associated with a single HP 7905 disc drive. This number is selected by a switch located behind the perforated front panel on the drive device. When configuring your system using the On-Line Generator worksheets, set the unit switch to the appropriate number and record the unit number on the HP 7905 Disc Worksheet.

DMA — The process by which main memory is accessed directly (the RTE interrupt system is bypassed) to perform high speed I/O processing.

EQT (EQUIPMENT TABLE) — A table in memory associating each I/O interrupt location (I/O controller) with a particular software processing routine (driver). The status of the I/O controller and information about any current request is also stored in its EQT.

GLOBAL TRACKS — Global tracks are a subset of system tracks and are accounted for in the track assignment table. Any program can read/write or release a global track (i.e., programs can share global tracks).

HOST SYSTEM — Also called Current System. This is the RTE System configuration within which the On-Line Generator and SWTCH are executed.

I/O CONTROLLER — A combination of I/O card, cable, and (for some devices) controller box used to control one or more I/O devices on a channel.

I/O DEVICE — A physical unit defined by an EQT entry (I/O controller) and subchannel.

LG AREA — A group of tracks used to temporarily store the relocatable output of an assembler, compiler, or file manager prior to relocation by the loader.

LIST FILE — A file to which the On-Line Generator listed output is directed. This may be a disc file or a logical unit such as a line printer.

LOGICAL MEMORY (RTE-III only) — Logical memory is the 32K (maximum) address space described by the currently enabled memory map. If the System Map is enabled, it describes those areas of physical memory necessary for the operation of the operating system and does not change during system operation. When the User Map is enabled, it is updated to describe those areas needed by programs when it is to be executed. DMA Maps describe buffers during DMA transfers.

LU (LOGICAL UNIT) NUMBER — A number used by a program to refer to an I/O device. Programs do not refer directly to the physical I/O device channel number, but through the LU number which has a cross reference to the device. This allows I/O devices to be changed without having to change the programs.

MOVING HEAD DISC DRIVE — Consists of a mechanism to rotate one or two discs, one permanently mounted and the other removable. There is one head per recording surface that is attached to a movable arm. The head is moved to the addressed track by means of an actuator driving the arm and head.

OPERATOR CONSOLE — Any interactive I/O device associated with logical unit number 1 (System Console) or a logical unit number greater than 6.

OUTPUT FILE — A disc file to which the On-Line Generator directs the absolute code of the new RTE System.

PARTITION (RTE-III only) — A block of memory with a fixed size (in pages) and identification number located in the disc resident program area. The user may divide up the disc resident program area into as many as 64 partitions classified as a mixture of Real-Time and Background, all Real-Time, or all Background. Disc resident programs run in partitions.

PERIPHERAL SUBCHANNEL — Peripheral subchannel is a subchannel that is available to the user for read/write operations but for which RTE does not manage the subchannel nor maintain a track assignment table. (The file manager can, however, use peripheral subchannel tracks.) A peripheral subchannel must have a logical unit number assignment greater than 6.

PHYSICAL MEMORY — Physical memory is all memory available to the user. Physical memory includes the operating system, libraries, common, system available memory, and all partitions.

PROGRAM SWAPPING — Where disc resident program A is removed from main memory and stored on the disc in its current state of execution, and program B is placed (for execution) in the memory space formerly occupied by program A. Program A is eventually returned to either the same or different memory space to continue.

REAL-TIME EXECUTIVE — The total operating system comprised of the memory resident modules (e.g., EXEC, SCHED, RTIOC), plus I/O drivers, and various tables. Abbreviated RTE-II or RTE-III.

RESOURCE MANAGEMENT — Resource management, or numbering, is a feature that allows the user to manage a specific resource shared by a particular set of programs, so that no two of these programs use the resource at the same time.

ROM BOOT — A loader residing in Read-Only Memory which loads the Boot Extension from disc storage (on-line) and transfers control to the Boot Extension (the Boot Extension must reside on the disc physical track 0, sector 0.)

SCRATCH AREA — A number of disc tracks used during on-line system generation for temporary table storage.

STARTUP — A process initiated by the Boot Extension by which the RTE System initializes itself. During the startup process, tables, registers, and pointers required by the system are established.

SUBCHANNEL — One of a group of I/O devices connected to a single I/O controller. For example, RTE driver DVRxx can operate more than one magnetic tape drive through subchannel assignments. In the case of moving head discs, contiguous groups of tracks are treated as separated subchannels. For example, a 7905 disc platter may be divided into four subchannels.

SYSTEM CONSOLE — An interactive I/O device associated with logical unit number 1. (See "Operator Console".)

SYSTEM SUBCHANNEL — The disc subchannel assigned to logical unit 2 that contains the binary memory image of the Real-Time Executive System.

SYSTEM TRACKS — All those subchannel tracks assigned to RTE for which a contiguous track assignment table is maintained. These tracks are located on logical unit 2 (system), and 3 (auxiliary).

TARGET DISC — The disc type (either HP 7900 or 7905) of the new RTE System to be generated by the On-Line Generator.

TARGET SYSTEM — The disc configuration defined by the channel and subchannel/unit where the new RTE System is to be stored by SWITCH.

TBG — Time Base Generator. A printed circuit assembly that provides the CPU with a timing reference. Timing references are available in 10 microsecond intervals within a range from 100 microseconds to 1000 seconds.

TIME-OUT — Relating to the state of a peripheral device. When the device has timed-out, it is no longer operable. Also (noun), the parameter itself. Amount of time RTE will wait for the device to respond to an I/O transfer command before RTE makes the device inoperable.

INTRODUCING RTE-II/RTE-III ON-LINE SYSTEM GENERATION

SECTION

I

1-1. THE RTE-II AND RTE-III ON-LINE GENERATORS

RT2GN, the RTE-II On-Line Generator, is included in the software modules distributed with the HP 92001B RTE-II Software System.

RT3GN, the RTE-III On-Line Generator, is included in the software modules distributed with the HP 92060B RTE-III Software System.

SWTCH, the RTE system transfer program, is included in the software modules distributed with both HP 92001B and 92060B.

In the remainder of this section and in the following sections of this manual, both program packages will be referred to as "the On-Line Generator" unless a specific feature requires that a distinction be made between them. In this case, the term RT2GN or RT3GN will be used.

Using the On-Line Generator program, you can configure a new operating system on-line, under the control of your current operating system. The On-Line Generator accepts the relocatable programs that make up the operating system from disc files.

The relocatable programs must exist as FMP disc files (these files cannot be Type 0 files). The On-Line Generator uses these files to build the new system. The resultant operating system is stored in a Type 1 FMP file created by the generator.

The utility program, SWTCH, transfers the new operating system from the file created by the On-Line Generator to a disc subchannel. You can cause the current, or another operating system to be replaced with the new operating system. See Section V for detailed information about the use of SWTCH.

1-2. ON-LINE GENERATOR FEATURES

The On-Line Generator has the following features:

- The generation process can be directed from an answer file, logical input unit, or operator console.
- Either an HP 7900 or 7905 disc-based system can be generated.
- Mapping and linkage options may be set for the individual relocation of modules.
- The TR command can be used at any time to change modes between interactive (operator) and direct (answer file or logical input unit).
- The bootstrap loader that is produced by the generator can be transmitted to either a logical unit or an FMP disc file created by the generator.

- Relocatable programs for loading during the Program Input Phase must exist as FMP disc files (that is, relocatable input from logical units or Type 0 files is not permitted).
- To abort the generator, enter two exclamation points, !!. This abort request can be entered when in either the interactive mode (by you, the operator) or the direct mode (from an answer file).
- The generator listed output can be echoed to the operator console as well as to the standard list file.

1-3. SOFTWARE ENVIRONMENT

RTE-II

RTE-II Minimum System (24K), plus:

Minimum 10K Background Area

Approximately 1000 octal Base Page locations (when in Base Page Linkage mode)

Sufficient FMGR disc tracks to contain the generated system file, and (optionally) the list file and boot file.

A scratch area of 6 tracks

SWTCH Utility Program

RTE-III

RTE-III Minimum System (32K), plus:

Minimum 11K Partition (includes a 1K Base Page Area)

Approximately 1000 octal Base Page locations (when in Base Page Linkage mode)

Sufficient FMGR disc tracks to contain the generated system file, and (optionally) the list file and boot file.

A scratch area of 6 tracks

SWTCH Utility Program

NOTE

The page requirements for the On-Line Generator must be increased to allow for dynamic table space (a minimum 13K partition is recommended; see Section II, Table 2-4).

NOTE

Both the generator program and the SWTCH program are segmented. When you use the on-line relocating loader (LOADR) to relocate one of them, you must specify the "segmented load" parameter in the RUN command for LOADR. Otherwise, you will get an SC05 error when you later attempt to use the RUN command to execute the on-line generator or SWTCH programs. SWTCH requires that a BG core lock be permitted in the RTE system under which it is executing.

1-4. GENERAL SYSTEM DESCRIPTION

You structure your RTE-II or RTE-III System from a set of software and hardware modules. Above minimum restrictions (see "Software Environment"), the combination of software and hardware modules is flexible. This flexibility allows you to create a system designed specifically to handle your requirements. Refer to the RTE-II or RTE-III Software System Programming and Operating manuals for a detailed description of these HP products.

With the On-Line Generator program, you have the capability of using your current RTE system to create, on-line, a different RTE system.

The structure of the RTE-II System and RTE-III System differs. The basic difference is in their use of main memory for the execution of programs.

The RTE-II maximum main memory size is 32K words. Within the main memory not occupied or reserved by system requirements, RTE-II provides an area for the execution of "real-time" programs and a separate area for the execution of "background" programs. This real-time/background program area structure is created from information that you provide to the On-Line Generator.

The RTE-III maximum main memory size is 1024K words. However, current hardware restrictions limit the amount of accessible main memory to 256K words. The main memory area not occupied or reserved by system requirements and memory resident programs is divided into partitions. Up to 64 partitions can be declared, which permits up to 64 disc resident programs to be resident in main memory at a time. The partitioned structure is created from information you provide to the On-Line Generator.

You use the On-Line Generator to configure an RTE-II or RTE-III System. You accomplish the configuration by entering information in response to query prompts displayed by the On-Line Generator.

1-5. RTE-II SYSTEM DESCRIPTION

The RTE-II System is a multiprogramming system that allows several programs to operate concurrently, each program executing during the unused central processor time of the others. All input/output and interrupt processing is controlled by RTE-II, except for special privileged interrupts which circumvent RTE-II for quicker response. When a program requests a non-buffered I/O transfer, RTE-II places the program in an I/O suspend state, initiates the I/O operation, and starts executing the next highest priority scheduled program. When the I/O transfer is completed, RTE-II reschedules the suspended program for execution. Operating programs can be written in Real-Time Assembler, ALGOL, FORTRAN, or Multi-User Real-Time BASIC languages. Programs are scheduled by time intervals, an external device, an operator request, or by another program. RTE-II has a dispatching module which decides when to execute the competing programs.

The RTE-II system has up to four user defined program areas for execution of these programs.

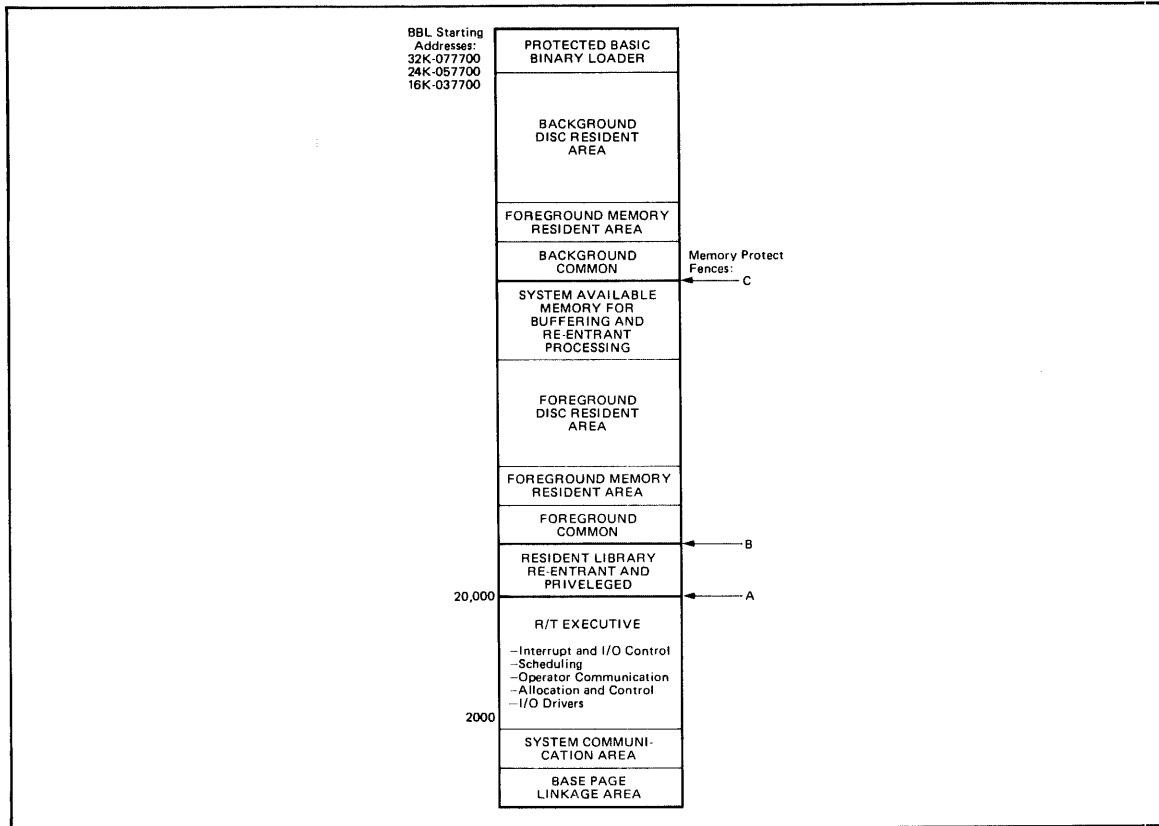
- Real-Time memory resident
- Real-Time disc resident
- Background memory resident
- Background disc resident

Figure 1-1 shows the main memory layout for the memory resident and disc resident programs.

1-6. RTE-III SYSTEM DESCRIPTION

RTE-III is a multiprogramming system using partitions which are numbered contiguous blocks of memory the size and number of which are fixed during system generation. RTE-III has all of the features of RTE-II except that main memory in the RTE-III System is divided into an area for memory resident programs and a series of partitions for execution of disc resident programs. The basic purpose of the generation is to build a system structured as

shown in figure 1-2. During the generation, various program modules are loaded and questions answered. The memory resident parts of the system are constructed and stored on the disc. The remainder of memory is divided into partitions for disc resident programs and these programs are relocated and saved on the disc to be swapped into memory when needed. The relocatable subroutine library is saved on disc for use by programs relocated during normal system operation.



TPRTE-1

Figure 1-1. Memory Allocation, RTE-II System

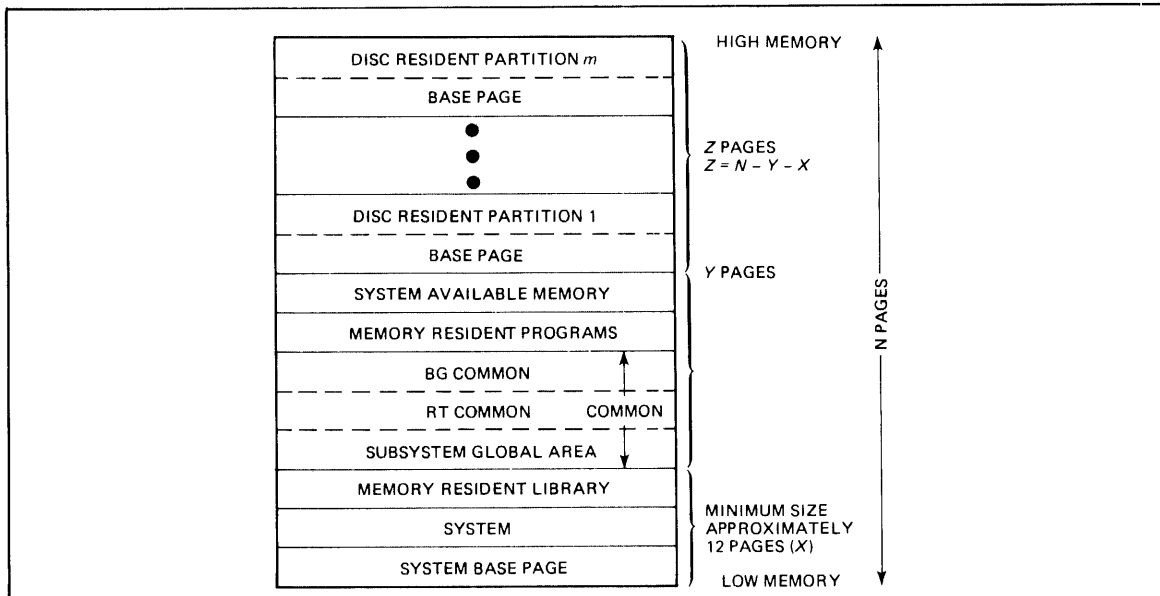


Figure 1-2. Physical Memory Allocation, RTE-III System

CAUTION

Be aware that certain software subsystems may have specific requirements when included in the system generation. Options in areas such as spooling, measurements, communications, and multiple terminal operation may place specific requirements on I/O configuration, buffer space, and so forth. For example, you need to refer to the HP Batch-Spool Monitor Reference manual when you plan for that subsystem.

1-7. THE SYSTEM TO BE GENERATED

Because both RTE-II and RTE-III Operating Systems can be generated on-line, a typical system for RTE-II and RTE-III will be defined for discussion within subsequent portions of this manual. These typical systems will be used for examples and descriptive material. Your system may differ from the typical systems defined here but you need only to add or delete the appropriate modules in your generation process.

1-8. A TYPICAL RTE-II SYSTEM

Hardware Modules

HP 2108 Computer
32K Main Memory
Memory Protect
Time Base Generator
Direct Memory Access
HP 7900 Disc Subsystem
HP 2600 System Console
Paper Tape Reader
Paper Tape Punch
Line Printer
Magnetic Tape Device

Software Modules

RTE-II Memory Resident System
RTE-II System Library
RTE Compiler Library
Power Fail Driver, DVP43
EDITR (Interactive Editor)
RTE-II LOADR (Relocating Loader)
MTM (Multi-Terminal Monitor)
RT2GN (RTE-II On-Line Generator)
HP 7900 Disc Drive, DVR31
RTE-II WHZAT Inquiry Program
HP Assembler and XREF
HP ALGOL Compiler
DOS/RTE Relocatable Library
RTE FORTRAN IV Compiler
RTE FORTRAN IV Formatter
Multi-Terminal Driver, DVR00
Line Printer Driver, DVR12
Magnetic Tape Driver, DVR23
RTE-II Spool Program
Batch Monitor Program
Batch Monitor Library
Memory Resident Programs
Disc Resident Programs
User Written Programs
Utility Programs

1-9. A TYPICAL RTE-III SYSTEM

Hardware Modules

HP 2112 Computer
64K Main Memory
Memory Protect
Time Base Generator
DCPC (Dual Channel Port Controller)
Dynamic Mapping System
HP 7905 Disc Subsystem
HP 2644 System Console
Line Printer
Magnetic Tape Device

Software Modules

RTE-III Memory Resident System
RTE-III System Library
RTE Compiler Library
Power Fail Driver, DVP43
EDITR (Interactive Editor)
RTE-III LOADR (Relocating Loader)
MTM (Multi-Terminal Generator)
RT3GN (RTE-III On-Line Generator)
HP 7905 Disc Driver, DVR32
RTE-III WHZAT Inquiry Program
HP Assembler and XREF
HP ALGOL Compiler
RTE FORTRAN IV Compiler
RTE FORTRAN IV Formatter
DOS/RTE Relocatable Library
Multi-Terminal Driver, DVR05
Line Printer Driver, DVR12
Magnetic Tape Driver, DVR23
RTE-III Spool Program
Batch Monitor Program
Batch Monitor Library
Memory Resident Programs
Disc Resident Programs
User Written Programs
Utility Programs

NOTE

RT2GN and RT3GN both cannot be included in an RTE-II or RTE-III System at generation time. One can be included and the other must be loaded into the running system via the on-line Relocating Loader, LOADR.

RTE-II/RTE-III SYSTEM PLANNING AND LAYOUT

SECTION

II

2-1. INSTRUCTIONS FOR PLANNING AN RTE SYSTEM

This planning section has been divided into three major areas, as follows:

- **Disc Planning** — Disc tracks are grouped together to form subchannels. Tables 2-1, 2-2, and 2-2A provide the necessary worksheets to plan the subchannel structure.
- **I/O Planning** — I/O interface cards for peripheral devices are assigned priorities, logical unit numbers are assigned, and tables are planned that effect communication between the devices and the system. Table 2-3 provides the I/O configuration worksheet.
- **RTE-II Memory Configuration** — The organization of RTE-II system memory is discussed and planned.
- **RTE-III Memory Configuration** — The physical and logical organization of RTE-III system memory is discussed and planned. Memory protection options are presented.

It is recommended that all of the worksheets be duplicated. The copies then can be used for planning the system which leaves the blank original worksheets in the manual for future use.

2-2. DISC PLANNING

RTE-II and RTE-III are disc-based operating systems where the disc provides the primary storage area for the following items:

- The configured operating system.
- Relocated disc resident programs.
- Relocatable library modules.
- Temporary storage for programs (source programs for editing, relocatable output for the assembler, and so forth).
- User files.

Disc storage is managed in terms of contiguous groups of tracks called subchannels (after generation, subchannels are normally referenced through logical unit numbers which are assigned in the I/O planning section). The primary purpose of the disc planning section is to configure available disc storage into one or more subchannels. RTE further distinguishes between these as system, auxiliary, and peripheral subchannels. The generator will interact with you to define a group of subchannels on a single disc controller. Multiple controllers and mixed disc types are discussed here under the heading "Multiple Disc Controllers."

Table 2-1. HP 7900/7901 Disc Worksheet

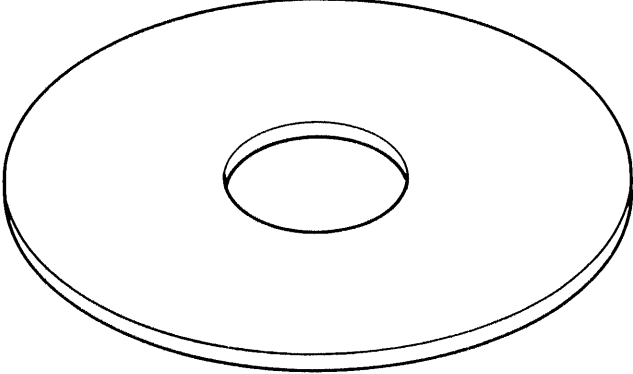
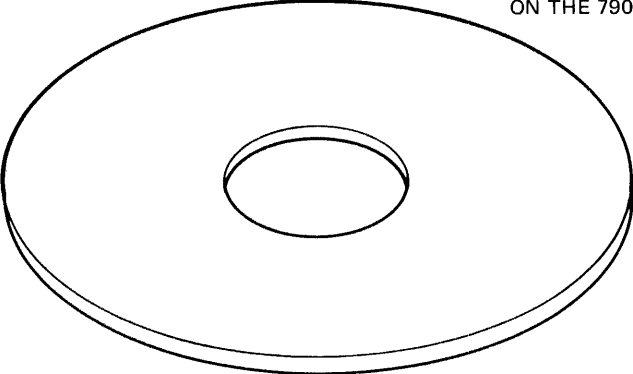
	SUBCHANNEL 1	
REMOVABLE		
	NO. OF TRACKS AVAILABLE _____	
	FIRST TRACK _____	
	SUBCHANNEL 0	
FIXED		NOTE: THE FIXED PLATTER DOES NOT EXIST ON THE 7901.
	NO. OF TRACKS AVAILABLE _____	
	FIRST TRACK _____	
	SYSTEM SUBCHANNEL NUMBER _____ (LOGICAL UNIT 2)	
	AUXILIARY SUBCHANNEL NUMBER _____ (LOGICAL UNIT 3)	

Table 2-2. HP 7905 Disc Worksheet

STEP 1 FILL IN UNIT NUMBER:

CYLINDER 0 →

HEAD 0 —

HEAD 1 —

TIMING HEAD —

HEAD 2 —

UNIT # _____

STEP 2 TRACKS SHOWN END-TO-END ON THREE SURFACES. USE PENCIL TO CIRCLE YOUR SUBCHANNELS:

	CYLINDER	0	40	80	120	150	200	240	280	320	360	400	410	
HEAD 0 →														} REMOVABLE
HEAD 1 →														
HEAD 2 →														

STEP 3 TRANSLATE STEP 2 TO NUMBERS:

SUBCHANNEL					
NUMBER OF TRACKS					
STARTING CYLINDER					
STARTING HEAD					
NUMBER OF SURFACES					
NUMBER OF SPARES					
SYSTEM ? (✓)					
AUXILIARY (✓)					

2-3. SYSTEM/AUXILIARY SUBCHANNELS. The RTE system disc tracks are those for which RTE controls and maintains a track usage table. Programs may obtain and release tracks from this area using calls to EXEC. System tracks include all tracks on the system subchannel (logical unit 2) and the optional auxiliary subchannel (logical unit 3). The system disc tracks are used for swapping, and by the generator, editor, assembler, and compilers for source, load-and-go, and a scratch area. They may also be used by user programs for storage. The difference between a system and an auxiliary subchannel is that the configured system (including the memory resident system, the relocated disc resident programs, and the relocatable library) is stored on the system subchannel. The size of a system or auxiliary subchannel is limited to 256 tracks. This size may be further reduced depending on the type of disc used (for example, 203 tracks on a 7900 disc).

NOTE

More than one system or type of system can be located on, and/or share a disc, and those systems may share tracks on one or more discs. In designating tracks, those that are shared would be included and declared during each system's generation. The restriction is that any tracks of an RTE system that are assigned to logical unit 2 or 3 (the system and auxiliary subchannels) must be unique to that RTE system. Remaining tracks on the disc can be assigned to more than one system.

2-4. PERIPHERAL SUBCHANNELS. Disc subchannels other than system and auxiliary are classified as peripheral and must be assigned logical unit numbers greater than 6. Tracks on the peripheral subchannels are not subject to the RTE assignment and release mechanism. Management of these areas can be accomplished directly by user supplied programs or by the File Manager Package. Peripheral subchannels to be used by the File Manager must be defined with no more than 203 tracks for the model 7900 Disc and with no more than 1,024 tracks for the model 7905 Disc.

2-5. HP 7900 DISC CONFIGURATION. The HP 7900 Disc Drive is a single unit that contains two discs; one permanently mounted and designated subchannel 0, and the other housed in a removable cartridge and designated subchannel 1. The drive is interfaced to the computer through a single plug-in controller occupying two I/O slots. It is possible to daisy-chain up to four drives to the same controller providing up to eight discs. Each disc platter is a subchannel, and is accessed through a logical unit reference number that is referenced back to the equipment table (EQT) entry number of the controller. Therefore, one controller, containing eight subchannels linked to eight logical unit numbers, can control up to eight discs. Refer to table 2-1 and fill in the blanks according to the following instructions.

Determine the number of tracks available and starting track number for each subchannel, and fill in the blanks on the worksheet. Note that the maximum number of tracks available per subchannel for the 7900 is 203. The moving head Basic Binary Disc Loader (BBDL) will boot a system on a 7900 disc only if it starts at physical track 0 on subchannel 0 or 1. Locating the system tracks anywhere else will require that the bootstrap loader produced during generation be used each time the system is booted up.

Determine which subchannel will be the system and which subchannel the auxiliary (if any). Fill in the appropriate blanks on the worksheet.

Refer to the heading, "Multiple Disc Controllers," for instructions which cover special action required if the auxiliary subchannel is on a different controller than the system subchannel.

2-6. HP 7905 DISC CONFIGURATION. The HP 7905 Disc Drive is a single unit that contains two disc platters; one permanently mounted, and the other housed in a removable cartridge. Up to 8 drives may be connected to a single controller. The controller is interfaced to the computer through an interface card occupying one I/O slot. Each disc has two surfaces; however, one surface of the fixed disc is used for timing purposes and is not available for data recording. Therefore, a single HP 7905 Disc Drive contains three surfaces (3 heads) and 411 cylinders, giving 1,233 tracks. Refer to table 2-2 for a pictorial diagram of the drive showing heads and cylinders.

NOTE

HP 7905/7920 disc drives may share one controller in any combination, as long as the total number of drives does not exceed eight.

The purpose of the following discussion is to configure each disc into subchannels. Each subchannel will consist of a contiguous group of tracks on a single drive, and one drive may contain several subchannels. Up to 32 subchannels may be defined on one controller. There is no fixed relationship between a subchannel and a given disc area (as on 7900 discs); it is the user's responsibility to define these relationships.

The completed disc worksheet describes each subchannel on a drive in terms of the drive's unit number, size of the subchannel in tracks, starting head and cylinder numbers, surface organization, and number of tracks. In dividing up the HP 7905 disc tracks, bear in mind that the ultimate goal is a logical unit number referencing a group of disc tracks.

When filling in the worksheet on table 2-2 there are several important rules and guidelines to remember.

- **Surface organization.** Tracks on a subchannel must be contiguous. Head movement should be kept to a minimum for fastest response time to sequential tracks. This means that track assignment should alternate between surfaces. For example, if track 0 (of the first subchannel) is accessed by head 0, cylinder 0, and track 1 is accessed by head 1, cylinder 0, physical head movement (changing cylinders) is kept to a minimum.

If a subchannel involves both fixed and removable platters, some flexibility is lost because removal of one platter invalidates all data on the subchannel.

Also, the rotational alignment between two platters depends on drive orientation when the cartridge is inserted. This makes track-to-track access time across platters unpredictable. It may, in fact, be better or worse than on one platter depending on alignment and the time required for software processing between tracks.

If more than one surface is to be used, tracks are cyclically allocated downward and back to the original surface when necessary. For example, a subchannel beginning with head 1 and using 2 surfaces will use head 1, head 2 and head 1 repeatedly, and in that order. Note that any subchannel using three surfaces must start on head 0.

- **Spare tracks.** Some tracks on a disc surface may be unusable. When such a track is encountered, another track is assigned by the system transfer program SWTCH in its place, and the disc controller will automatically switch to that track on future references. During generation, spare tracks are assigned to each subchannel for this purpose. When a bad track is encountered during the system transfer process (see Section V), a subchannel may draw from its spares. Note that spare tracks are allocated on a subchannel basis and belong to that subchannel. That is, one subchannel cannot take spare tracks from another

subchannel. The user should plan on about 1200 usable tracks per drive, dividing the remaining 33 tracks as spares among the subchannels in proportion to their size. Spares immediately follow the main tracks for the associated subchannel, and use the same surface organization. Spares are recommended even though they may not be used on a given disc. A subchannel or complete disc might later be copied to another disc where bad tracks are encountered, and all data would not "fit" without sufficient spares.

- Subchannel size. A subchannel to be used as the system or auxiliary subchannel (LU2 or 3) must not exceed 256 tracks, excluding spares. Similarly, a peripheral subchannel to be used by the File Manager Package must not exceed 1024 tracks, again, excluding spares. Larger subchannels may be defined for access by user-developed programs.
- Subchannel numbering. Subchannels on a given disc controller are numbered sequentially from 0. Do not skip or duplicate any numbers.
- System Subchannel. The moving head Basic Binary Disc Loader will boot a system on a 7905 disc only if it starts at cylinder 0, head 0, 1, or 2. Locating the system subchannel anywhere else will require that the bootstrap loader produced during generation be used each time the system is booted up.

With the aid of table 2-2, 7905 subchannels are defined in a manner directly translatable for input to the generator.

Follow the instructions below for each HP 7905 drive.

STEP 1 — A hardware unit number is associated with each drive and is selected by a switch located behind the perforated front panel. Set the switch to the appropriate number and then write the number on the worksheet.

STEP 2 — The second part of the worksheet represents the three surfaces of the disc drive and is provided as an aid in dividing up the surfaces into subchannels. For example, on subchannel 0, you could allocate 256 tracks for data and 8 tracks for spares, encompassing two surfaces. This makes a total of 264 tracks which is 132 cylinders. The first cylinder contains the first and second addressable track:

- first track = head #0, cylinder #0
- second track = head #1, cylinder #0

Divide up the surfaces, grouping the tracks into subchannels. Allow approximately 6 spare tracks for each 200 data tracks allocated. The number for the first cylinder of succeeding subchannels is found by adding the number of cylinders used by preceding subchannels. (Add tracks and spares then divide by the number of surfaces to count cylinders). In the example above, 132 cylinders were assigned to subchannel 0 (256 tracks plus 8 spares). Therefore, the "First Cyl" for subchannel 1 would be cylinder 132, Head #0 or 1, or cylinder 0, Head #2. It depends on how you assign the tracks.

STEP 3— The third part of the worksheet answers all the questions the generator will ask about each subchannel. For the most part, the numbers are filled in from Step 2.

Fill in the blanks for all subchannels created in Step 2.

Determine which subchannel will be the system and which subchannel the auxiliary (if any) and check the appropriate boxes.

CAUTION

Care must be exercised when defining 7905 and 7920 subchannels to avoid including tracks in more than one subchannel. The generator assumes that the disc subchannel organization is valid and performs no checks on the definition. Remember that when a subchannel covers more than one surface, the starting head is incremented to determine the surfaces covered by that subchannel. If the second part of the worksheet in table 2-2 or 2-2.A is filled in correctly during Step 2, the subchannel definitions will be correct.

2-6.A HP 7920 DISC CONFIGURATION. The HP 7920 Disc Drive is a single unit that contains three data disc platters. Up to 8 drives may be connected to a single controller. The controller is interfaced to the computer through an interface card occupying one I/O slot. Each data disc has two surfaces; however, one surface of the middle disc is used for timing purposes and is not available for data recording. Therefore, a single HP 7920 Disc Drive contains five surfaces (5 heads) and 823 cylinders, giving 4,115 tracks. Refer to table 2-2.A for a pictorial diagram of the drive showing heads and cylinders.

NOTE

HP 7905/7920 disc drives may share one controller in any combination, as long as the total number of drives does not exceed eight.

The purpose of the following discussion is to configure each disc into subchannels. Each subchannel will consist of a contiguous group of tracks on a single drive, and one drive may contain several subchannels. Up to 32 subchannels may be defined on one controller. There is no fixed relationship between a subchannel and a given disc area (as on 7900 discs); it is the user's responsibility to define these relationships.

The completed disc worksheet describes each subchannel on a drive in terms of the drive's unit number, size of the subchannel in tracks, starting head and cylinder numbers, surface organization, and number of tracks. In dividing up the HP 7920 disc tracks, bear in mind that the ultimate goal is a logical unit number referencing a group of disc tracks.

When filling in the worksheet on table 2-2.A there are several important rules and guidelines to remember.

- **Surface organization.** Tracks on a subchannel must be contiguous. head movement should be kept to a minimum for fastest reponse time to sequential tracks. This means that track assignment should alternate between surfaces. For example, if track 0 (of the first subchannel) is accessed by head 0, cylinder 0, and track 1 is accessed by head 1, cylinder 0, physical head movement (changing cylinders) is kept to a minimum.

If more than one surface is to be used, tracks are cyclically allocated downward and back to the original surface when necessary. For example, a subchannel beginning with head 1 and using 2 surfaces will use head 1, head 2 and head 1 repeatedly, and in that order. Note that any subchannel using five surfaces must start on head 0.

- Spare tracks. Some tracks on a disc surface may be unusable. When such a track is encountered, another track is assigned by the system transfer program SWTCH in its place, and the disc controller will automatically switch to that track on future references. During generation, spare tracks are assigned to each subchannel for this purpose. When a bad track is encountered during the system transfer process (see Section V), a subchannel may draw from its spares. Note that spare tracks are allocated on a subchannel basis and belong to that subchannel. That is, one subchannel cannot take spare tracks from another subchannel. The user should plan on about 4075 usable tracks per drive, dividing the remaining 40 tracks as spares among the subchannels in proportion to their size. Spares immediately follow the main tracks for the associated subchannel, and use the same surface organization. Spares are recommended even though they may not be used on a given disc. A subchannel or complete disc might later be copied to another disc where bad tracks are encountered, and all data would not “fit” without sufficient spares.
- Subchannel size. A subchannel to be used as the system or auxiliary subchannel (LU2 or 3) must not exceed 256 tracks, excluding spares. Similarly, a peripheral subchannel to be used by the File Manager Package must not exceed 1024 tracks, again, excluding spares. Larger subchannels may be defined for access by user-developed programs.
- Subchannel numbering. Subchannels on a given disc controller are numbered sequentially from 0. Do not skip or duplicate any numbers.
- System Subchannel. The moving head Basic binary Disc Loader will boot a system on a 7920 disc only if it starts at cylinder 0, (head 0, 1, 2, 3, or 4). Locating the system subchannel anywhere else will require that the bootstrap loader produced during generation be used each time the system is booted up.

With the aid of table 2-2.A, 7920 subchannels are defined in a manner directly translatable for input to the generator.

Follow the instructions below for each HP 7920 drive.

STEP 1 — A hardware unit number is associated with each drive and is selected by a switch located behind the perforated front panel. Set the switch to the appropriate number and then write the number on the worksheet.

STEP 2 — The second part of the worksheet represents the five surfaces of the disc drive and is provided as an aid in dividing up the surfaces into subchannels. For example, on subchannel 0, you could allocate 256 tracks for data and 8 tracks for spares, encompassing two surfaces. This makes a total of 264 tracks which is 132 cylinders. The first cylinder contains the first and second addressable track:

- first track = head #0, cylinder #0
- second track = head #1, cylinder #0

Divide up the surfaces, grouping the tracks into subchannels. Allow approximately 6 spare tracks for each 200 data tracks allocated. The number for the first cylinder of succeeding subchannels is found by adding the number of cylinders used by preceding subchannels. (Add tracks and spares then divide by the number of surfaces to count cylinders). In the example above, 132 cylinders were assigned to subchannel 0 (256 tracks plus 8 spares). Therefore, the “First Cyl” for subchannel 1 would be cylinder 132, Head #0 or 1, or cylinder 0, Head #2. It depends on how you assign the tracks.

STEP 3 — The third part of the worksheet answers all the questions the generator will ask about each subchannel. For the most part, the numbers are filled in from Step 2.

Fill in the blanks for all subchannels created in Step 2.

Determine which subchannel will be the system and which subchannel the auxiliary (if any) and check the appropriate boxes.

Table 2-2.A HP 7920 Disc Worksheet

STEP 1

FILL IN UNIT NUMBER:

UNIT # _____

STEP 2

TRACKS SHOWN END-TO-END ON FIVE SURFACES. USE-PENCIL TO CIRCLE YOUR SUBCHANNELS:

CYLINDER	0	40	80	120	150	200	240	280	320	360	400	410
HEAD 0	→											
HEAD 1	→											
HEAD 2	→											
HEAD 3	→											
HEAD 4	→											

2-6.c

Table 2-2.A. HP 7920 Disc Worksheet (Cont.)

STEP 2 (CONTINUED)

	411	440	480	520	550	600	640	680	720	760	800	822
HEAD 0 →												
HEAD 1 →												
HEAD 2 →												
HEAD 3 →												
HEAD 4 →												

STEP 3 TRANSLATE STEP 2 TO NUMBERS:

SUBCHANNEL						
NUMBER OF TRACKS						
STARTING CYLINDER						
STARTING HEAD						
NUMBER OF SURFACES						
NUMBER OF SPARES						
SYSTEM ? (✓)						
AUXILIARY (✓)						

2-7. MULTIPLE DISC CONTROLLERS. The generator assumes a single disc controller for purposes of interactively defining subchannels. If a system is to have more than one controller (same or different disc types), the user must construct a table, according to the directions in Appendix A, describing the subchannels of the controller before beginning generation. The user must include the appropriate disc driver and define an equipment table entry and the logical unit numbers for the subchannels (described in I/O configuration planning).

The optional auxiliary subchannel may be placed on a different controller than the system subchannel. The preceding discussion applies in this case with the added requirement that the user specify the number of tracks in the subchannel when the generator inquires about the auxiliary option (see Section III).

2-8. MULTIPLE CPU/7905 SYSTEMS. The HP 7905 versions of the generator, the bootstrap loader, and the on-line driver support multiple CPU operation. More than one CPU can share one or more disc drives under the following conditions:

- The system area (that is, LU2 and LU3) for one CPU cannot occupy the same system disc tracks as that of another CPU.
- Systems may map tracks in the same peripheral disc area. However, they should share access to these areas only as described in Appendix A under Multiple CPU/7905 System Operation.

As an aid to using a multiple CPU system, it is recommended that the disc track map be identical for each CPU. Further, logical unit numbers should not be assigned to subchannels already assigned to another CPU.

2-9. INPUT/OUTPUT PLANNING

Input/output locations in all HP 2100 series computers have the same sequence of priority addresses: the highest priority address is the lowest numbered select code (I/O location). The octal select codes start at octal 10 and continue upward toward octal 77, limited by the I/O capacity of the particular computer and any attached extenders.

Interface cards are assigned to priority addresses according to the speed of interrupt response required by the I/O device. Interface cards for high-speed devices are assigned higher priority addresses than low-speed devices. Devices requiring privileged interrupt are always assigned to the highest priority addresses, while direct memory access devices are assigned the lowest. The one exception to the direct memory access rule is in regard to the moving head system disc controller. For the fastest interrupt response, assign moving head disc controller to the next available I/O slots after the Time Base Generator (TBG).

The following instructions are keyed by step numbers to the I/O Configuration Worksheet in table 2-3. Fill in the blanks as you plan your system.

STEP 1: I/O Locations

Considering the factors given in the preceding paragraphs and the instructions given below, select the priority addresses for each I/O card, and fill in the top portion of the Input/Output

Configuration Worksheet table with the I/O card name, and the appropriate select code (I/O slot).

NOTE

The top portion of the table is used for either the select code or the subchannel number. For example, if two HP 7900 moving head disc drives (four subchannels) are connected to a controller in select codes 20 and 21, the top portion of the table would be completed as follows:

Octal select code	20	21					
			0	1	2	3	
subchannel							

This method of noting subchannel numbers will facilitate assigning logical unit numbers later in the Device Reference Table. Refer to the HP 7905 Disc Worksheet (table 2-2) for applicable HP 7905 Disc drive subchannel numbers.

The following detailed steps show how to assign select codes to devices starting at the highest priority address, octal select code 10. In addition to these steps, make certain that any peripheral devices or subsystems that use multiple I/O slots have their I/O cards together and in the relative order required by that device or subsystem.

- a. Assign all devices that require privileged interrupt in order of decreasing response time requirements (i.e., time from interrupt to service).
- b. After the privileged devices, assign the privileged interrupt I/O card.
- c. Assign the TBG I/O card.
- d. Assign the moving head disc controller I/O card(s).
- e. Assign all devices that do not use direct memory access in order of decreasing interrupt rate.

NOTE

If a device uses direct memory access for data transfer and still generates an interrupt for end-of-record (EOR) processing, the hardware priority of the device should be treated as a non-DMA device, with the interrupt rate of the EOR condition determining its priority location. Some consideration should be given to the priority of a data transfer vs. the priority of a record termination. Data transfers would normally be given priority over EOR interrupts of equivalent or even slightly slower interrupt rates.

- f. Assign all devices that do use direct memory access in order of decreasing interrupt rate.

- g. If an I/O extender is required and the extender does not have DMA capability, the order of steps "e" and "f" can be reversed so that all DMA devices are in the computer mainframe. If this step is necessary, maintain the same relative order of interrupt rate assignment among the DMA and non-DMA devices.

STEP 2: Standard Logical Unit Assignments

Make the standard logical unit number (LU) assignments (1 through 6) to I/O devices by placing an X at the intersection of the standard logical unit number and the I/O card select code. Place an X under one of the disc subchannels for LU2; include LU3 if applicable. Any remaining disc subchannels can be assigned logical unit numbers above six (i.e., they become peripheral subchannels, if desired).

STEP 3: Additional Logical Unit Assignments

Starting with decimal 7, write in the logical unit numbers sequentially for each device or subchannel number as applicable. These numbers can be arbitrarily assigned to I/O devices, and do not have to be written in left to right order on this table. However, if a magnetic tape unit is being configured into the system it is recommended that it be made LU8. The power fail routine should be the last (or highest numbered) logical unit.

NOTE

If a device has two I/O cards use only the highest priority (lowest select code) I/O card for steps 2 and 3.

STEP 4: Driver Identification

Write in the driver identification number for each device; e.g., a teleprinter driver is DVR00. For the 7900 disc drive, in addition to placing DVR31 under the high-priority card, place a large "I" under the low priority card. For other devices or subsystems that have more than one I/O card, refer to the I/O card or subsystem documentation covering that device and driver. Place an "I" under the select code number of all I/O cards (i.e., every I/O card must have an entry in the interrupt tables). Place a dash under subchannel numbers. If there is more than one driver with the same DVR number, refer to the paragraph under Equipment Table Entries in Section III.

STEP 5: Direct Memory Access

Write in a large "D" for direct memory access required on each device that will use this capability. Note that some drivers, such as DVR62 for the HP 2313 subsystem, are capable of dynamically assigning a DCPC channel to themselves when required. In those cases, do not assign direct memory access. Refer to individual driver documentation for more information on this capability.

STEP 6: EQT Table

Starting with decimal 1, write in the Equipment Table Entry (EQT) numbers sequentially for each device. The system disc should be EQT number 1 to permit special priority assignment to an available DCPC channel. Other DMA devices should then be assigned EQT numbers in order of their DMA priority. A device that has subchannels is assigned the same EQT number for each subchannel. It is recommended that whenever possible, the EQT number be the same

as the LU number. This will aid the user in operating the system after it is running. It is also recommended to make the power fail routine the last (highest numbered) EQT.

STEP 7: Buffering

Write in a large "B" for devices that will use output buffering. Buffering means that the computer will copy into a system buffer data that is to be output to a device (e.g., line printer). The system will allow a program to continue processing after issuing a WRITE request to such a device, rather than suspending the program while it waits for a buffer (in the program) to be emptied.

STEP 8: Time-Out

Write in a large "T" for devices that will use the time-out parameter. Values will be assigned later on the configuration worksheet.

STEP 9: Extended EQT

Write in a large "X" for drivers that will use the extended EQT feature. For example, each entry for Spool Monitor Driver DVS43 will use the EQT extension. Values will be assigned later on the configuration worksheet.

2-10. RTE-II MEMORY CONFIGURATION

The RTE-II System, as described in Section I, is capable of addressing a physical memory configuration of up to 32K words. This portion of system planning describes some points you must consider when dividing up the physical memory available to your system. Included in these points are the establishment of foreground and background memory areas, memory protection, and the actual loading of programs. The material presented here is provided both for reference and for planning your system.

RTE-II physical memory is organized as shown in figure 2-1. In figure 2-1, common areas and boundary addresses are shown as lettered pointers (A through I, and X).

During this phase of RTE-II System generation, the generator (RT2GN) begins loading the system and reports the actual size of the common areas in decimal number of words and the octal boundary addresses as loading continues. As each area size or boundary address is reported, you have the opportunity to increase the size or address, or leave it as it is. Your responses to RT2GN depend on your analysis of the data reported to you by RT2GN.

Some of the boundary address changes are for the convenience of your RTE-II System. That is, you change the boundary to allow that area to begin at the start of a memory page. In these cases, any gaps in memory are collected and used as System Available Memory (SAM). If there is to be no change, you enter a 0 (zero). Refer to figure 2-1 in locating the areas referenced in the following paragraphs.

The first boundary is *A* and concerns the library. Increase the address, if desired.

The next area is *B* and is the foreground common area. The decimal number of words allocated for foreground common is reported and then RT2GN asks if you wish to increase the number of words for this area.

The next boundary is *C* which is the foreground memory resident program area address. Increase this address, if desired.

The next boundary is *D* which is the foreground disc resident program area address. Increase this address, if desired.

The next boundary reported is *X*. This boundary concerns base page linkages and requires some explanation. After the foreground disc resident programs are loaded, RT2GN reports the address of the next base page link available above the links already used. The linkage area for foreground disc resident programs is initially established by the program loaded that requires the most base page links. If programs requiring more links are to be loaded on-line into the foreground disc resident program area using the RTE relocating loader, the foreground base page linkage area will have to be expanded by increasing the boundary address (it cannot be decreased). However, enough links must be reserved in the background disc resident program area for the background programs yet to be loaded by RT2GN.

A recommended boundary address of octal 1100 will usually optimize the system if it is to include the usual background programs ASMB, FTN, FTN4, LOADR, EDITR, and so forth. The ideal boundary is one which allows RT2GN to allocate as near to 1647 links as possible. For example, if boundary *X* is established at 1100, and after loading the background disc resident programs, RT2GN reported the next base page linkage address available as 1647, then the linkage area is as optimized as possible.

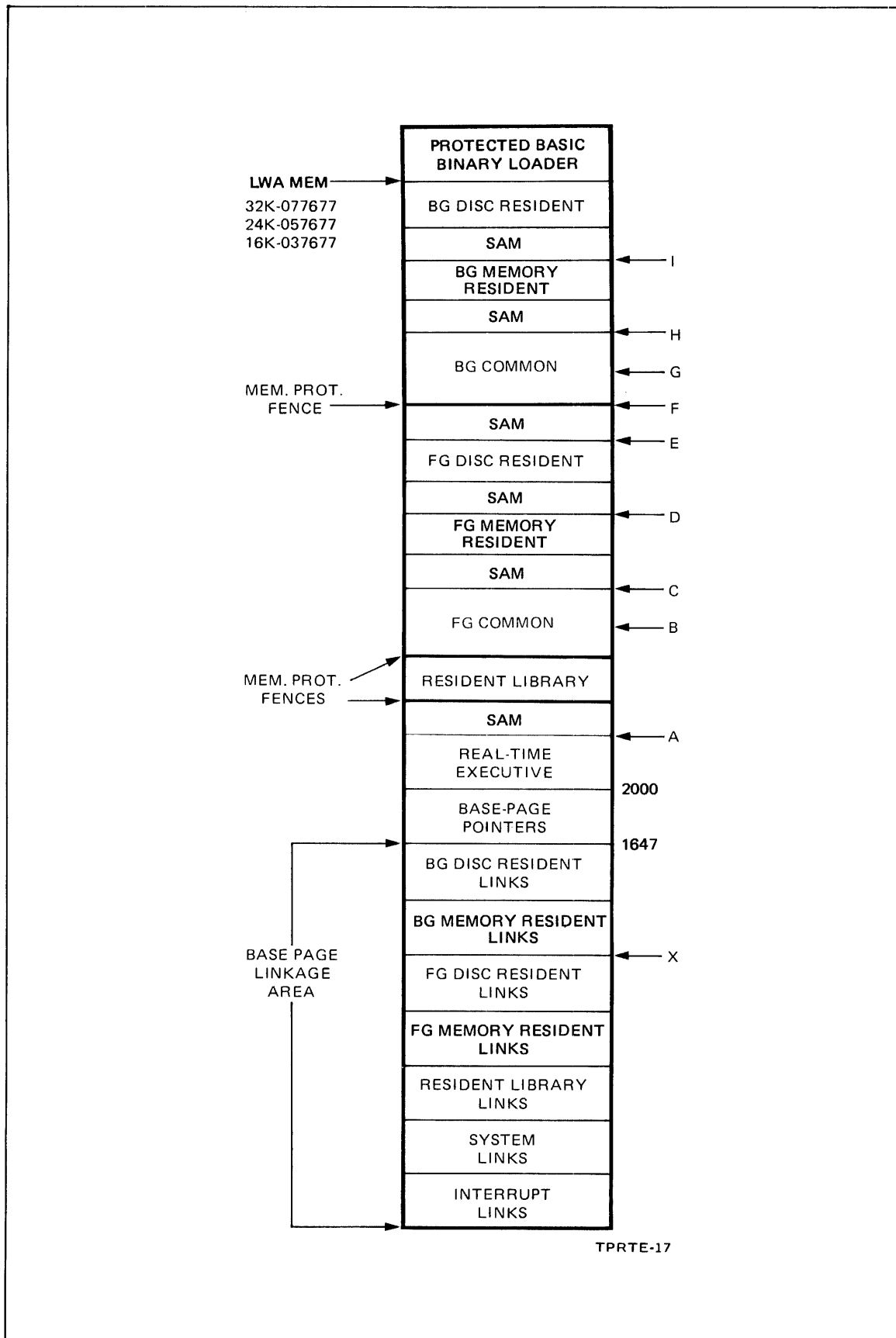


Figure 2-1. Memory Allocation in a Configured RTE-II System

If the On-Line Generator is to be included in the system loaded during generation, the boundary *X* address must be set to octal 720.

If the On-line Generator is to be added to the system subsequent to generation and boot-up (via the RTE Relocating Loader, LOADR), the boundary *X* address must be set to octal 640.

CAUTION

If RT2GN reports that more than 1647 links were used, the generation is void, and must be restarted.

The next boundary, *E*, defines the foreground disc resident program area for on-line loading of programs using the RTE relocating loader. The size of this area is initially established by the largest program loaded into that area during generation. If a larger program will be loaded into the system on-line, this area must be made larger now. This boundary also affects the area reserved for re-entrant processing, buffered transfers, and for background; that is, the more area given to foreground, the less there is available for these other areas.

Boundary *F* establishes the background area used for disc resident and memory resident programs, plus the common area used by both. A recommended procedure for determining the boundaries of *E* and *F* follows:

1. Calculate the area needed for the largest background disc resident program that will be used.
2. Add to this the area needed for the background memory resident programs.
3. Add to this the area needed for background common.
4. Subtract the result of 1, 2, and 3 from the last word of available memory (LWAM).

Example:

Assume J = size of largest background disc resident program.
 K = size of total memory resident background area.
 L = size of background common area.
 $M = J + K + L$

If $M = 17677$, and $LWAM = 57677$, then:
 $57677 - 17677 = 40000$ (octal)

This (40000) is boundary *F* (BG BOUNDARY).

5. To determine boundary *E*, subtract from boundary *F* the area required for SAM. The amount recommended for SAM is 2000 (octal) words.

Example:

$40000 - 2000 = 36000$ (octal)

This is boundary *E* (response to CHANGE SYS AVMEM?).

The next area is *G* and is the background common area. The decimal number of words allocated for background common is reported and then RT2GN asks if you wish to increase the number of words in this area.

The next boundary is *H* which is the background memory resident program area address. Increase the address to the beginning of a page.

The next boundary is *I* which is the background disc resident program area address. Increase the address to the beginning of a page.

2-11. RTE-III MEMORY CONFIGURATION

RTE-III, as described in Section I, provides the capability of addressing physical memory configurations of up to 256K words. This portion of the planning part describes most of the considerations you must make when dividing up physical memory, setting up partitions, establishing memory protection, and actually loading programs. This material is provided for both reference and planning purposes to help the user. Some actual inputs to the generator will depend on the user analyzing the data printed out by the generator to that point, and making his decision based on that hard data with the aid of the considerations presented here.

2-12. PHYSICAL MEMORY. Physical memory is organized as shown in figure 2-2. The organization is fixed although relative sizes of the areas will depend on installation needs. Some areas (e.g., common) will not exist in all systems. The user determines the size of system available memory, size of each partition, the size of common, and the size and composition of the resident library and memory resident program area.

MEMORY SIZE — The size of physical memory depends on the hardware supplied. RT3GN can configure a system from 32 to 256 pages long.

SYSTEM BASE PAGE — The system base page contains the system communication area and is used by the system to define request parameters, I/O tables, scheduling lists, operating parameters, memory bounds, etc. System and library links, memory resident program links, and trap cells are also located on the system base page. The base page links for memory resident programs and trap cells are not accessible by disc resident programs. System and library links and the system communication area are available to all programs for read-only access.

The system communication area is fixed. The size of the system links area varies with the number of page crossings which cause indirect links to be generated on base page. The LINKS IN CURRENT command can be specified during generation to reduce the number of base page links used.

After the assignment of I/O interrupt locations (see Input/Output Planning), the user has no direct control over the allocation of the base page area. Linkages are allocated as needed during the generation. If the base page linkage area overflows an error message is given and the user must delete one or more programs from the memory resident area of the system and restart the generator. As an aid in generation, RT3GN will optionally trace the allocation of links, program by program via the MAP LINKS command.

SYSTEM AND LIBRARY AREAS — These two areas are a part of every program's logical 32K address space (see figure 2-3).

The system area contains Type 0 system modules (e.g., RTIOC, SCHED, EXEC) and drivers plus tables. The size of the system area is directly influenced by the number of I/O devices configured (i.e., table sizes and drivers).

The memory resident library area contains those re-entrant or privileged library routines which are used by the memory resident programs (Type 6) or which are force loaded (Type 14) at generation time. Placing a module in this area means it doesn't need to be appended to programs that call it, but it is subject to special design constraints so that two programs will not inadvertently gain concurrent access.

COMMON AREA — This area is divided into three subareas: The Subsystem Global Area (SSGA), the Real-Time Common Area, and the Background Common Area. Common is included in the 32K address space for memory resident programs and the 32K address space for disc resident programs using one of the common subareas.

The Subsystem Global Area is used by HP subsystems and contains Type 30 modules loaded sequentially. The modules are accessed by their entry point and not through common declarations.

The Real-Time Common Area and the Background Common Area defaults to the maximum size common declared by any main program which uses them.

If a program (memory or disc resident) is to use common, the maximum size to be used must be declared in the main module. Subroutines and segments used by the program will access the same common as the main.

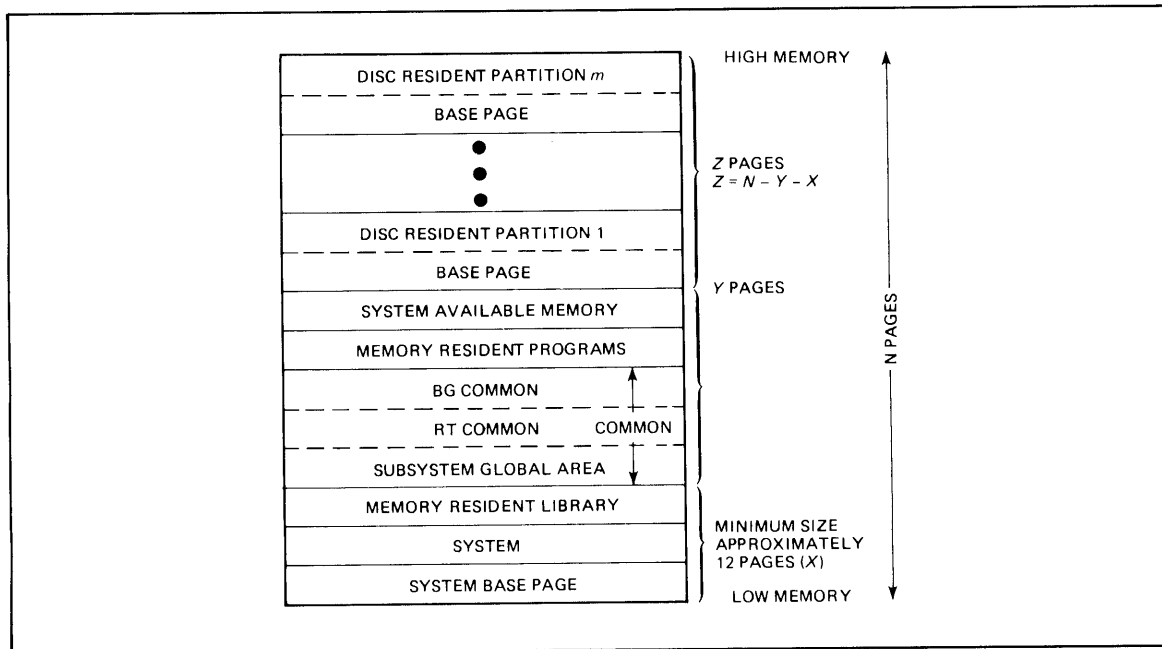


Figure 2-2. Physical Memory Allocation; RTE-III System

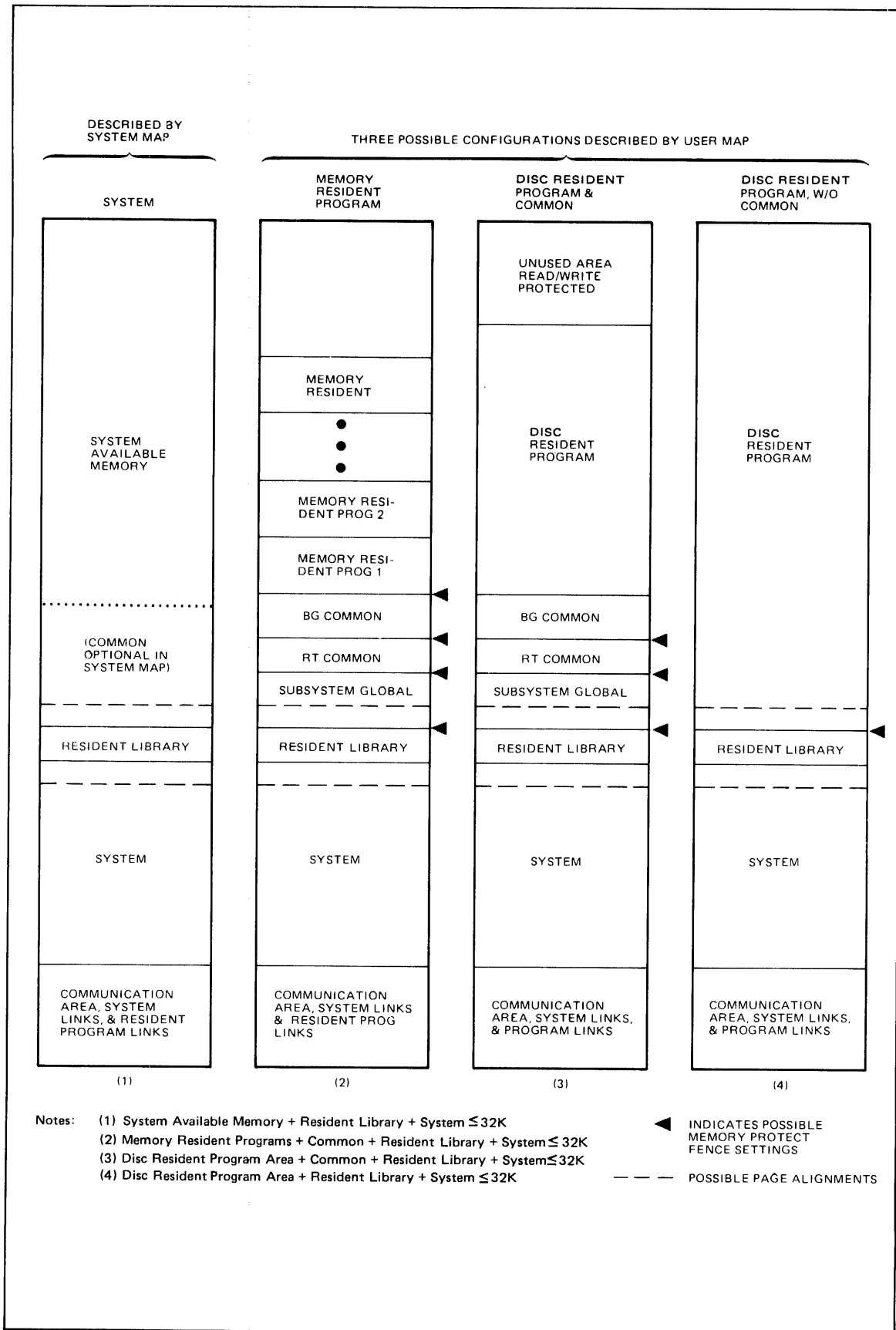


Figure 2-3. 32K Logical Memory Configurations in RTE-III

If desired, the size of the Real-Time and Background Commons may be increased during generation to accommodate future programs loaded on-line.

CAUTION

Do not confuse these system-wide common areas with the local common area which may be specified for a program loaded on-line.

The local common area is appended to the program (i.e., it will be in the program's partition), and is accessible only to that program, its subroutines, and its segments.

The common area may optionally be included in the System Map to aid privileged drivers. This makes common immediately accessible at interrupt.

MEMORY RESIDENT PROGRAM AREA — This area contains all Type 1 programs and is loaded sequentially following common. If maximum memory protection is more important than maximum memory usage, the first word of this area should be aligned on the first page boundary following common. The area skipped is then appended to Background Common. Refer to the heading, "Memory Protection" for more information. All memory resident programs must fall within the first 32K of physical memory. The last word of the last Resident Program must fall at or before 77677 (octal), leaving 64 words for operation of the loader. If this address is violated, a GEN ERR 18 is issued by the generator.

SYSTEM AVAILABLE MEMORY (SAM) — This is a temporary storage area used by the system for Class I/O, re-entrant I/O and automatic buffering. The amount of SAM depends on specific applications. Subsystem (communications, spooling, etc.) may place additional requirements on this area; refer to the appropriate manuals.

SAM may start immediately after the memory resident programs or be aligned at the next page. Alignment prevents accidental destruction of critical data by a memory resident program accessing the same page. Any words skipped due to alignment are wasted.

SAM always ends at a page boundary where the first disc program partition starts. Therefore, its size defaults to the number of words between its starting address and the next page (between 1 and 1024 words). The recommended minimum is 1024 words. The size limit is:

$$\text{System} + \text{Library} + \text{SAM} + \text{Common (optional)} \leq 32 \text{ pages}$$

System Available Memory size can be increased in 1024 (1K) word increments by increasing the page number where the disc partitions start.

PARTITIONING — The number of pages remaining after SAM must be divided into partitions (maximum of 64). Each partition should be at least two pages long, one page to be used as a base page and the remainder for the program.

The size of a given partition depends on program needs. A Disc Resident program, out of its 32K of address space, usually has 13 to 16 pages taken up by the system and library area. Some programs use a common area which must be mapped. This may result in less address space for the programs depending on the size and location of the common area. Therefore, a useful partition will normally be between 2 and 19 pages long.

The generator reports the largest useful partition sizes for programs with and without common (including a base page for the program) to aid the user in determining partition sizes.

Partition size requirements for each program relocated are also reported; however, some programs may require additional pages for buffer area as discussed under the heading "Disc Program Size Considerations." It may not be possible to completely plan partition sizes until this information is reported by generator.

A program cannot be dispatched for execution unless a partition of sufficient size is defined and available (not reserved for the exclusive use of other programs).

The user must determine the mix of Real-Time and Background partitions of appropriate sizes to suit his particular application and subject to available main memory. Two classes of partitions prevents competition for main memory between background programs (typically involved in program development of other non-time critical applications) and Real-Time programs. Note that the class of a partition does not imply any special attributes, but merely that programs of the same type may use that partition subject to exceptions noted below.

In some situations, placing all partitions in a single class may be best. This allows free competition for main memory between all disc programs, subject to program priority and size requirements.

Undesired competition for partitions can be prevented by assigning programs to specific partitions. This could, for example, keep a very small program out of a large partition. Assignment can cross class boundaries; a Real-Time program can run in a Background partition, and vice-versa. (Such a program would still have all the attributes of a Real-Time program).

2-13. DISC PROGRAM SIZE CONSIDERATIONS. The generator reports the partition size required for each disc program loaded. This size includes a base page and is based on the length of the main program, subroutines loaded with the main, and the largest overlayable segment (if any).

Program size can be overridden during the generation, thus increasing the minimum size partition required. When the program is run, it may be given a partition larger than this minimum. To the program however, the "apparent" size of the partition (determined from the System Communication Area during execution) is still the minimum.

Some programs require additional space to dynamically construct buffer areas or symbol tables. The On-Line Generator is one of these programs. Standard RTE programs needing this additional space are shown with their requirements in table 2-4. During generation the user must modify the page requirements of any of these programs to be used. Size requirements for user-supplied programs may be overridden if necessary.

2-14. MEMORY PROTECTION. Memory protection between disc resident program partitions and between disc and memory resident programs is provided by RTE-III. A program cannot access a page not included in its logical memory either directly or through a DMA transfer. Since many programs will not use all of the possible partition area, unused logical pages above the program are READ/WRITE protected and do not necessarily have counterparts in physical memory.

Table 2-4. Programs Requiring Buffer Space in Partitions

PROGRAM NAME	MINIMUM RECOMMENDED OVERRIDE (pages)	SUGGESTED OVERRIDE (pages)
EDITR	6	7 (Note 2)
ASMB	7 (Note 1)	10 (Note 3)
XREF	6 (Note 1)	10 (Note 3)
LOADR	8 (Note 1)	10 (Note 3)
ALGOL	9 (Note 1)	13 (Note 3)
FTN	6 (Note 1)	8 (Note 3)
FTN4	11 (Note 1)	13 (Note 3)
FMGR	7	7 (Note 4)
RT2GN	11	≥ 13 (Note 5)
RT3GN	11	≥ 13 (Note 5)

Note 1: Running this program with this size partition will limit the size of the programs it can process. In some cases, however, experience may show that even small partitions will suffice.

Note 2: Limited to "Largest Addressable Partition" size printed during generation. Extra space increases size of two disc buffers thereby improving performance.

Note 3: Limited to "Largest Addressable Partition" size printed during generation. Extra space increases symbol table space thereby allowing larger programs to be processed.

Note 4: Extra space is used during a disc packing operation.

Note 5: Limited to "Largest Addressable Partition" size printed during generation. Extra space for the generator virtual symbol tables increases the generator's speed; i.e., each page you can allow above the minimum override will increase the execution speed of the generator.

A different form of protection is required for the system, library, and (optionally), common. The memory protect fence provides this protection by preventing stores and jumps to locations below a specified address. All possible fence positions are shown in figure 2-4.

The memory protect fence applies to the logical address space and addresses are compared to the fence before translation. If a disc resident program does not use any of the common areas, the memory protect fence is set at the bottom of the program area. Similarly, for a memory resident program not using common, the memory protect fence is set at the base of the entire memory resident area.

For programs using common, all of common is mapped and the fence is set at one of three possible locations, depending on the portion of common being used. Figure 2-4 expands the common area and shows these three fence settings (A), (B), and (C).

Figure 2-4 also shows a potential problem area marked "?" which includes those words from the top of common to the next page boundary. This area could include one or more memory resident programs and/or part of System Available Memory. Any program using common could potentially destroy the contents of this area. Aligning the top of common at the next page boundary is a generation option that expands the size of background common while eliminating this problem. A similar option is available for the boundary between memory resident programs and system available memory.

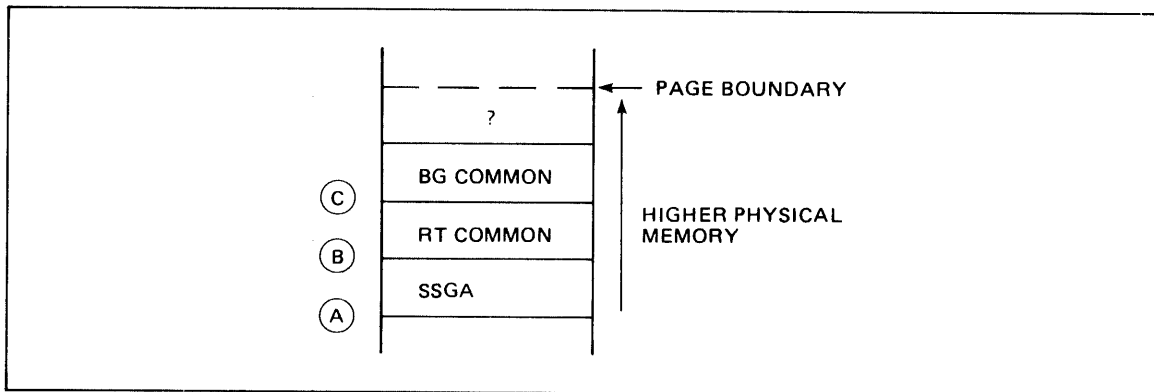


Figure 2-4. Memory Protect Fence Locations for Programs Using Common.

2-15. PROGRAM LOADING. Program loading refers to the generator reading the relocatable modules from the FMGR files, relocating them to absolute addresses in physical or logical memory, and storing them in the generation output file.

SYSTEM MODULES — These are Type 0 modules (EXEC, RTIOC, SCHED, etc.) and are loaded sequentially above the system base page. Base page links for these modules are allocated downward in the system base page below the system communication area.

LIBRARY MODULES — These are Type 6 and 14 (re-entrant, privileged, and force-loaded) and are loaded sequentially above the system and tables. Base page links for these modules are allocated downward in the system base page below the system links.

MEMORY RESIDENT PROGRAMS — These programs are sequentially loaded above the common areas. Base page links for these programs are allocated upward in the system base page starting at FWA BP LINKAGE (established by the user) above the I/O interrupt locations.

DISC RESIDENT PROGRAMS WITHOUT COMMON — These programs are relocated into logical memory and stored on the disc. Each program starts at word 2 of the next available logical page after the end of the system and memory resident library. The first two words of the page are reserved to save index registers in the event the program is interrupted. Base page links are allocated upward from location 2 of the logical base page. The highest available link address is the word before the lowest system/library link. These links are written on the disc

and are referred to as the user base page. This user base page is swapped with the program into memory and placed into the first page of the selected partition.

DISC RESIDENT PROGRAMS WITH COMMON — These programs are treated the same as the disc resident programs without common. The only difference is that the program starts at word 2 of the logical page following the common area.

2-16. PRIVILEGED DRIVERS. Privileged drivers must be considered when doing the generation. If the driver was written to use the common area then the generator question about privileged drivers accessing common will have to be answered YES, causing common to be included in the System Map. Otherwise, it is assumed that driver is performing its own mapping functions.

ON-LINE GENERATOR PROGRAM RESPONSE PREPARATION

SECTION

III

The plans and procedures described in Section II aid you in preparing responses to the On-Line Generator questions. You write these responses on the worksheets located at the end of this section. You then use the completed worksheets to enter the correct responses to the generator as the generation proceeds as described in Section IV.

The worksheets are keyed to the text in this section by step numbers for easy cross reference between them.

As you become more familiar with the RTE System and the On-Line Generator procedure, you can create an answer file which contains all the parameter input responses from the worksheets. Sample answer files for an RTE-II and an RTE-III generation are included in Appendix D. The generator will read such a file automatically and operate at a much higher speed than if the responses are entered interactively through an operator console.

3-1. ON-LINE GENERATOR DIALOG

The On-Line Generator dialog is described in this section. The section is organized in parallel with the "phases" executed by the generator during operation. Some phases do not require user responses, but have been listed for completeness. The phases include:

- Initialization — The list and output files are established. The target system disc type and its subchannels are defined. The bootstrap loader is produced. Various system parameters are entered.
- Program Input — All relocatable file names are entered together with information which directs their relocation. The generator uses these entries for later relocation of the file contents.
- Parameter Input — The default characteristics of programs just entered can be overridden. Entry point values can be modified. Additional system parameters are entered.
- System Loading — System executive routines, drivers and user written system routines are relocated by the system to absolute memory addresses.
- Table Generation — Tables describing the I/O configuration are constructed.
- System Boundaries (RTE-II Generation Only) — Program loading begins. First, the memory resident library and memory resident programs are relocated and common areas are constructed. This is followed by the relocation of disc resident programs.

While the program relocation process is being performed, the generator reports base page linkage information, common boundaries and program area boundaries. You are given the opportunity to change boundary addresses upward to a page boundary, if you wish.

- **System Boundaries and Partition Definition (RTE-III Generation Only)** — Program loading begins. The memory resident library and Subsystem Global Area (SSGA) are relocated first (SSGA is considered part of common for mapping purposes). Common sizes and boundaries are reported and you may change the size and boundary address of these areas. Program relocation continues with memory resident, real-time disc resident, and background disc resident programs.

The partition definition portion of this phase begins with a listing of real-time and background program partition size requirements (in pages). This is followed by a report giving the largest partition size which can be addressed by any program. Next you establish the size and boundaries of System Available Memory. The generator reports the number of pages remaining for partitioning. At this point, you define the partitions and you may modify program page requirements for programs needing dynamic buffer space. Finally, you may assign specific programs to execute only in specific partitions.

At the end of the generation, the On-Line Generator reports that the new system is stored on disc and the size of the system (in tracks/sectors).

3-2. ERROR REPORTING

Error conditions encountered during On-Line Generator execution result in the display of numbered error codes. In this section, the error codes that may result during a specific phase of system generation are listed at the end of the description of that phase. General error codes, those that may be produced during any phase of On-Line Generator execution, are listed at the end of this section. A summary of error codes and messages is included in Appendix B.

3-3. OPERATOR COMMANDS

3-4. TR COMMAND

You may provide responses to the On-Line Generator using two modes of operation — interactive or direct. The interactive mode is a two-way dialog between you and the generator. The generator displays messages at your console to prompt you for the information it needs to generate an RTE system. You answer the prompts by supplying the required information via your keyboard.

The direct mode is when the answers are supplied to the generator from disc file or logical input unit; that is, from an answer file.

You can alternate between these operating modes at any point the generator is waiting for input. That is, you may enter the TR command from the operator console to transfer to an answer file or logical input unit. Conversely, you may include a TR command within your answer file to transfer to another file or device for input. Transfers can be nested to a level of 10. Any transfer request beyond this limit results in a GEN ERR 19 (see Appendix B). The command format is:

TR {
 ,lu
 ,filename

where:

lu is the logical unit number of a non-disc device which contains an answer file.

filename is the name of a disc file that contains answers to the generator prompts. The *filename* format is:

filename,security code,cartridge label

Once you transfer to a device or file, you may transfer back to the originating device or file simply by entering TR with no parameter.

Transferring to an illegal command input logical unit results in a GEN ERR 20 (see Appendix B).

When an answer file end-of-file is encountered, an automatic TR to the originating device or file is generated. Also, when an error is detected, a transfer to the operator console occurs. You can then enter the TR command to transfer back to a device or file.

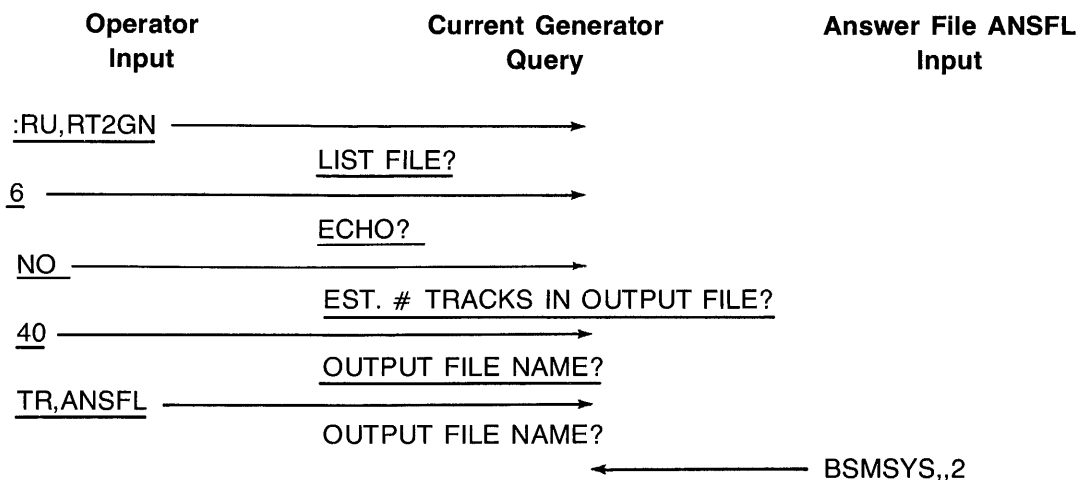
You may include a TR command within your answer file in the form TR,1 which results in a transfer of control to the operator console (logical unit 1). When the TR,1 command is encountered in the answer file, the generator redisplay the current prompt (that for the answer it is expecting) on the operator console and waits for input from the console. You may enter appropriate responses, followed by a TR command. This will result in a transfer of control back to the answer file record which follows the original answer file TR,1 command. This is a useful feature if some answer is not known until that point in the generation process is reached.

Alternate versions of the TR command also can be used. For example:

TR,1 }
 :1 } each produces an identical result.
 ,1 }

Examples:

1. In the following example, console entries and displays are underscored.



```

TARGET DISC?
      ← 7900
MH DISC CHNL?
      ← 21
# TRKS, FIRST TRK ON SUBCHNL:
  0?
      ← TR
  0?
203,0 →
.
.

```

2. In the following example, console entries and displays are underscored:

Operator Input	Current Generator Query	Answer File ANSFL Input
<u>:RU,RT3GN,AN,SF,L</u> →	LIST FILE?	← LISTFL,AB,17
	ECHO?	← NO
	EST. # TRACKS IN OUTPUT FILE?	← 40
	OUTPUT FILE NAME?	← OUTFL,AB,17
	TARGET DISC?	← TR,1
	<u>TARGET DISC?</u>	
<u>7905</u> →	<u>CONTROLLER CHNL?</u>	
<u>27</u> →	<u># TRKS, FIRST CYL#,HEAD#,</u>	
	<u>00?</u>	
<u>203,0,0,203</u> →	<u>01?</u>	
<u>600,104,0,2,0,10</u> →	<u>02?</u>	
<u>203,0,2,1,0,3</u> →	<u>03?</u>	
<u>203,206,2,1,0,2</u> →	<u>04?</u>	
<u>/E</u> →	<u># 128 WORD SECTORS/TRACK?</u>	
<u>TR</u> →	# 128 WORD SECTORS/TRACK?	← 48
	SYSTEM SUBCHNL?	← 0
	.	
	.	
	.	
	.	

3-5. * COMMAND (COMMENTS)

You may include comments, for documentation purposes, both for answer file preparation and for list file reading.

Comment lines must begin with the comment declaration, asterisk (*). When the generator is waiting for input, it simply skips over any comment line and gets the next response line without re-issuing the prompt.

NOTE

Any comments entered (via either the operator or an answer file) prior to your response to the LIST FILE? query will not appear in the list file.

Comments may be included on the same line as a generator response. In this case, the comment must follow the response and at least one blank character must separate the response from the comment.

Additional restrictions exist when the response refers to a file name or logical unit number. In these cases, a comma followed by at least one blank character must delimit the last parameter entered. Further, null parameters must be specified where either a security code or a cartridge reference label is not present. For example:

OUTFL,,2,	* ABSOLUTE OUTPUT FILE
LISTF,,,	* LIST FILE
4,	* PUNCH THE BOOTSTRAP
TR,5,	* TRANSFER TO PAPER TAPE READER
TR,ANSFIL,- 1, 17,	* TRANSFER TO DISC FILE
REL,NCRSYS,,,	* SYSTEM MODULE
TR,,	* TRANSFER BACK TO ANSWER FILE OR LU

The commands affected by these restrictions are:

TR
RELOCATE

Responses affected by these restrictions are:

LIST FILE NAME? response
OUTPUT FILE NAME? response
BOOT FILE NAME? response

3-6. !! COMMAND (ABORT)

This is the abort command. You enter this command to direct the generator to close all files and terminate itself. The command format is:

!!

This command may be entered at any time the generator is waiting for input.

CAUTION

If a name has two exclamation points as its first and second characters (for example, a file named !!ABC) and is to be entered as the first input parameter in response to a generator prompt, you must insert a space in front of the file name. Otherwise, the generator will interpret the entry as an abort command.

3-7. INITIALIZATION PHASE

During this phase, the On-Line Generator first requests information necessary to create the list and output files and to determine the target system disc type. The target disc is the model of disc (either 7900 or 7905) that will exist in the system to be generated. Then, the generator requests information to set up the track map table defining disc subchannels. Once the track map table is established, the generator requests additional information necessary to begin generation of the system.

Fill in the generation worksheets in the back of this section with the information you will need when you execute the On-Line Generator program. The worksheets are keyed to the Step numbers that follow:

STEP 1 — LIST FILE NAME?

Enter either the name of a file, or the logical unit number of a device which will receive the generator listed output. The file name format is:

filename,security code,cartridge label

STEP 1A — ECHO?

Enter YES to enable echoing of all listed output to the operator console as well as to the file or logical unit number specified in Step 1.

Enter NO to prevent echoing of the listed output.

STEP 2 — EST. # OF TRACKS IN OUTPUT FILE?

Enter the estimated number of disc tracks (decimal) required to contain the absolute output file created by the On-Line Generator. The value entered must be greater than 9. Estimate a high value. The generator will return unused tracks to the system when generation is completed.

The output file is Type 1. Because Type 1 files cannot be extended, a sufficient number of tracks to contain the generated system must be specified. Otherwise, the generator will be aborted upon track overflow.

Generally, generation of the minimum RTE system should require less than 35 tracks. The actual number of tracks used will be reported at the completion of on-line generation.

STEP 3 — OUTPUT FILE NAME?

Enter the name of the file to be created for generator output. The system to be generated will reside in this file. The entry is in the form:

filename,security code, cartridge label

STEP 4 — TARGET DISK?

Enter the model number of disc in the target system (e.g., 7920).

STEP 5a — If the response to TARGET DISK? was 7900 the following dialog occurs:

MH DISC CHNL?

Enter the lower numbered (highest priority) octal select code (I/O channel number) for the system disc controller.

TRKS, FIRST TRK ON SUBCHNL:
0?

Enter the number of tracks and the beginning track number (decimal) for subchannel 0. Enter these values separated by a comma. The values are obtained from the HP 7900 Disc Worksheet (table 2-1) filled out during the planning stage.

The generator will continue to display a subchannel number following each entry up to subchannel 7 or until terminated by the entry of the input data terminator, /E.

The even numbered subchannels are the fixed platters and the odd numbered subchannels are the removable platters (that is, subchannel 0 is the fixed platter and subchannel 1 is the removable platter of the first disc drive).

STEP 5b — If the response to TARGET DISK? was 7905 or 7920 the following dialog occurs:

CONTROLLER CHNL?

Enter the lower numbered (highest priority) octal select code (I/O channel number) for the system disc controller.

TRKS,FIRST CYL #,HEAD,# SURFACES,UNIT,# SPARES FOR SUBCHANNEL:
00?

Enter (in decimal notation) the number of tracks, starting cylinder number, starting head number, number of surfaces, unit number, and number of spare tracks for subchannel 0. Enter these values separated by commas. The values are obtained from the HP 7905 Disc Worksheet (table 2-2) or the 7920 Worksheet (table 2-2A) filled out during the planning stage.

The generator will continue to display a subchannel number following each entry up to subchannel 31 or until terminated by the entry of the input data terminator, /E.

STEP 6 — # 128 WORD SECTORS/TRACK?

Enter 48. This is the number of 128-word sectors per logical track on the system disc and is the number of sectors for two surfaces of a platter on the 7900 disc; one surface of a platter on the 7905 or 7920 disc.

STEP 7 — SYSTEM SUBCHNL?

Enter the system disc (logical unit 2) subchannel number. This is the subchannel on which the absolute code will be executed. The entry can be any one of the subchannel numbers available to the system.

STEP 8 — AUX DISC (YES OR NO OR # OF TRKS)?

Enter YES to indicate that an auxiliary disc is to exist on the same controller channel as the system disc. Then, the generator will request the subchannel number for the auxiliary disc.

Enter NO to indicate that there is no auxiliary disc.

Enter a numeric value (decimal) to indicate that an auxiliary disc with a track count of the specified value is to exist on a controller channel other than the system disc controller channel. In this case, the generator will request the number of sectors per logical track.

STEP 9 — TBG CHNL?

Enter the octal select code (I/O channel number) of the Time Base Generator card.

STEP 10 — PRIV. INT. CARD ADDR?

Enter the octal select code (I/O channel number) of the Privileged Interrupt card. Enter a zero if there is no such card.

For RTE-II generation only, the following dialog occurs:

STEP 11a — FG SWAPPING?

Enter YES to allow program swapping between the foreground program area of main memory and disc storage.

Enter NO to deny program swapping from within this area.

STEP 11b — BG SWAPPING?

Enter YES to allow program swapping between the background program area of main memory and disc storage.

Enter NO to deny program swapping from within this area.

For RTE-III generation only, the following dialog occurs:

STEP 11c — PRIV. DRIVERS ACCESS COMMON?

Enter YES if the common area is to be included in the system map for access by privileged drivers.

Enter NO to deny privileged driver access to the common area through the system map.

At this point, the generator dialog for either RTE-II or RTE-III continues.

STEP 12 — FG CORE LOCK?

Enter YES to permit any foreground program to lock itself into memory (disallows swapping of that program).

Enter NO to deny foreground core locking.

STEP 13 — BG CORE LOCK?

Enter YES to permit any background program to lock itself into memory (disallows swapping that program). Note that the SWTCH program requires the BG core lock capability.

Enter NO to deny background core locking.

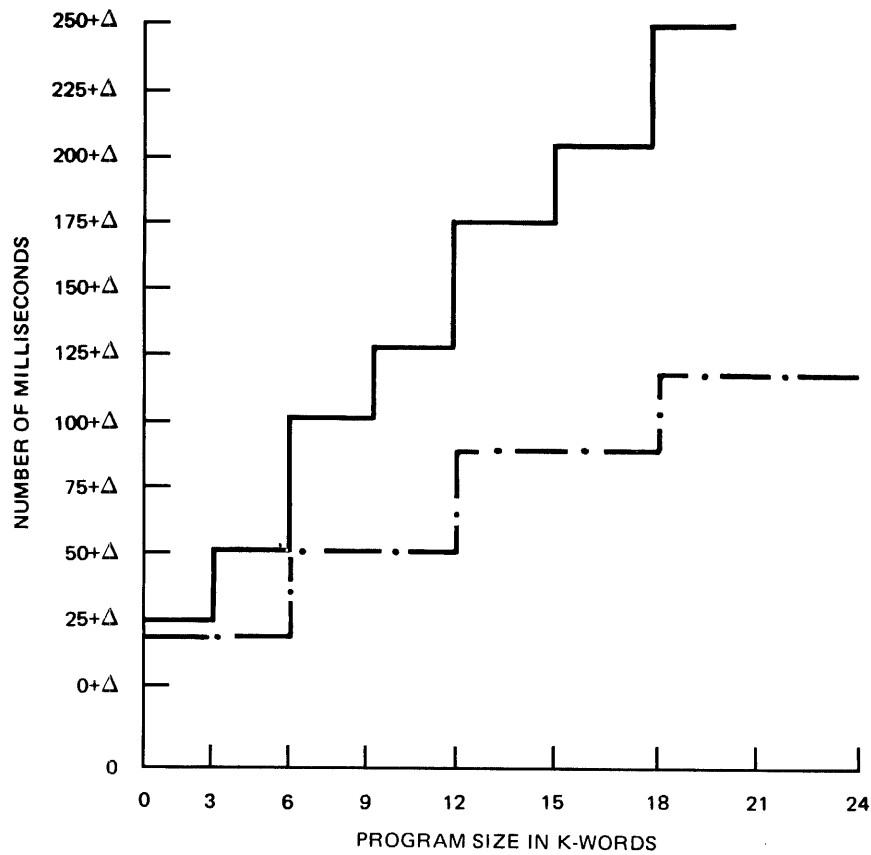
STEP 14 — SWAP DELAY?

Enter a decimal value between 0 and 255. This value represents tens-of-milliseconds; that is, 0 to 2550 milliseconds. The swap delay value specified is applicable to all swappable programs.

The amount of time required for a program to swap depends on several factors: type of disc drive, program length, and whether or not the program is segmented. For the HP 7900 disc drive, the transfer time is 25 milliseconds for each 3K words. For the HP 7905 or 7920 disc drive, the transfer time is 16.7 milliseconds for each 6K words. To calculate a swap delay value tailored to memory size, program size, and disc type, refer to figure 3-1. Note that the graph in this figure takes track switching into account.

For example, if the value 100 is entered here, a program will not be swapped if:

1. it resides in a disc resident area,
2. it is in the time list,
3. it has priority over its competitor for that memory area, and
4. it is to run within 1000 milliseconds of the current time.



TPRTE-13A

THIS GRAPH REPRESENTS THE TIME IT TAKES TO READ OR WRITE A PROGRAM TO THE DISC. THE TIMES SHOULD BE DOUBLED TO GET TOTAL SWAP TIME.

A. THE ROTATIONAL DELAY. THIS DELAY RANGES FROM 0 TO ONE ROTATION TIME (RT) WITH EQUAL PROBABILITY, THUS THE AVERAGE ROTATIONAL DELAY IS RT/2.

B. THE SEEK TIME (ST) FOR MOVING HEAD DISCS RANGES FROM 0 TO SOME MAXIMUM WITH A NON-EQUAL PROBABILITY. THE SEEK TIME DEPENDS ON THE LAST ACCESSED TRACK NUMBER.

EXAMPLE:

USING THE ABOVE PRINCIPLES AND GIVEN THE FOLLOWING DATA FOR AN HP 7900 DISC, WE CAN PLOT THE LOAD/SWAP TIME AS A FUNCTION OF THE NUMBER OF WORDS. NOTE THAT THE NUMBER OF WORDS IS AFFECTED BY THE "ALL OF CORE BIT."

FOR AN HP 7900: RT = MS
 #RT'S/TRACK = 2
 #WORD/RT = 3K

— HP 7900/7901
 - . - HP 7905

Figure 3-1. Swap Delay Graph

STEP 15a — For RTE-II generation only, the following dialog occurs:

LWA MEM?

Enter the octal address of the last word of available memory depending on the size of main memory; that is, 57677 for 24K, or 77677 for 32K.

STEP 15b — For RTE-III generation only, the following dialog occurs:

MEM SIZE?

Enter a decimal value indicating the total number of memory pages in your system; that is, 32 for 32K, 64 for 64K, and so forth.

STEP 16 — BOOT FILE NAME?

Enter the name of a file to be created by the generator, or the logical unit number of a device which will receive the bootstrap loader produced by the generator. The file name entry format is:

filename,security code,cartridge label

Enter a zero if no bootstrap loader is to be produced.

3-8. INITIALIZATION PHASE ERROR MESSAGES

GEN ERR 01

Meaning: Invalid response to initialization request.

Action: Request is redisplayed. Enter valid response.

GEN ERR 02

Meaning: Insufficient amount of available memory for internal generator tables.

Action: Irrecoverable error. Increase the size of background for generator to run in, or the partition size requirements.

GEN ERR 38

Meaning: ID segment for one of the generator's segments cannot be found.

Action: Ensure that the generator and its program segments are properly loaded.

3-9. PROGRAM INPUT PHASE

STEP 17 — PROGRAM INPUT PHASE

The generator displays this message to announce the beginning of the Program Input Phase. During this phase you enter commands which direct the entry of modules into the system.

The commands accepted in this phase are used to control mapping reports, linkage, symbol table listings, and to inform the generator which program files to relocate.

You terminate the Program Input Phase by entering the input data terminator, /E.

3-10. PROGRAM INPUT PHASE COMMANDS

For all of the following commands, a space (blank character) must delimit the command word from its first parameter. Parameters entered in string format must be separated with a comma.

MAP Command

You use the MAP command to obtain memory mapping information during the relocation process. Maps describing module names and/or entry points, and their boundary addresses may be displayed. In addition, base page linkage information can be included in the map displayed. The command format is:

MAP {
MODULES
GLOBALS
LINKS
OFF
ALL

where:

MODULES requests a map of the relocated modules by name.

GLOBALS requests a map of each relocated module's entry points.

LINKS requests a map that reports base page linkage addresses.

OFF disables memory mapping (turns mapping options off).

ALL requests a report of Modules, Globals, and Links.

If the MAP command is omitted, MAP OFF is assumed by the On-Line Generator.

If you enter the MAP command, you must specify at least one of the mapping options. You may specify any combination of options in any order, separated by commas. For example:

```
MAP MODULES,LINKS
MAP OFF
MAP LINKS,GLOBALS
MAP MODULES
MAP ALL
```

Once invoked, the MAP option remains in effect for all relocatable modules declared in subsequent RELOCATE commands until disabled (MAP OFF). This command may be re-entered at any time during the Program Input Phase to change options as desired.

Because the MAP command may be entered at any time during the Program Input Phase to change mapping options, a module appended to another module during relocation may have different mapping options.

LINKS IN Command

You use this command to inform the generator whether linkages are to be via the base page or current page. If the LINKS IN command is not entered, the generator assumes base page linkage. The command format is:

```
LINKS IN { BASE
          { CURRENT
```

Once invoked, the LINKS IN command remains in effect for modules relocated through subsequent RELOCATE commands. The LINKS IN command may be re-entered at any time during the Program Input Phase to change the linkage mode.

DISPLAY Command

You can invoke the DISPLAY command to obtain a list, on the operators console and the list file, of the contents of the symbol table, the names of undefined external symbols, or the value of a specific symbol. The DISPLAY command format is:

```
DISPLAY { TABLE
        { UNDEFS
        { symbol name
```

where:

TABLE requests a list of the symbol table contents.

UNDEFS requests a list of any undefined symbols (unresolved external references).

symbol name requests a list of the value of a specific symbol.

RELOCATE Command

You enter the RELOCATE command to inform the generator which modules are to be included in the generation. The command format is:

RELOCATE [*(name)*],*filename*

or,

REL [*(name)*],*filename*

where:

(name) is the name of a module to be relocated. The name must be enclosed in parentheses. This is an optional parameter.

filename is the name of the file which contains the module or modules to be relocated. The *filename* entry format is:

filename,security code,cartridge label

The RELOCATE command directs the generator to read and unconditionally relocate program modules (during the Program Loading Phase).

If *(name)* is omitted, all modules in the file specified by *filename* are relocated.

If *(name)* is specified, all other modules in the named file are ignored. That is, preceding modules in the file are skipped and the module scan terminates following relocation of the named module.

Note that when you use the RELOCATE command, the relocation of a main program module must precede that of the program's segments.

3-11. PROGRAM INPUT PHASE ERROR MESSAGES

GEN ERR 03 <i>name</i>

Meaning: Record out of sequence (*name* is the module in which the record exists).

Action: Module is skipped. Message printed on list device only; control is not transferred to the operator console.

GEN ERR 04
name

Meaning: Illegal record type (*name* is the module name in which the record exists).

Action: Module is skipped. Message printed on list device only; control is not transferred to the operator console.

GEN ERR 05

Meaning: Duplicate entry point.

Action: Revise program by re-labeling the entry points (the current entry point replaces the previous entry point). Message printed on list device only; control is not transferred to the operator console.

GEN ERR 06

Meaning: Command error during Program Input Phase.

Action: Re-enter valid command.

GEN ERR 07

Meaning: Program name or entry point table overflow.

Action: Irrecoverable error. Revise or delete programs.

GEN ERR 08

Meaning: Duplicate program name.

Action: The current program replaces the previous program. Message printed on list device only; control is not transferred to the operator console.

GEN ERR 13
name

Meaning: Background segment precedes background main disc-resident program (*name* is the segment's name).

Action: Module is skipped. Either revise module or re-order RELOCATE command entries.

3-12. PARAMETER INPUT PHASE

STEP 18 — PARAMETERS

This message announces the beginning of the Parameter Input Phase.

During this phase, you can modify the type, priority, and execution interval, or the ENT (entry) record of any of the programs specified for relocation during the Program Input Phase.

CAUTION

The primary type code of a background main program and its segments must not be changed because the relationship between the program and its segments would be lost.

Enter the parameter string in the following general form:

name,type[,priority][,execution interval]

where:

name is the name of the program.

type 0 system program or driver

1 memory resident

2 real-time disc resident

3 background disc resident

4 not used

5 background segment

6 library, re-entrant or privileged (note that these routines are relocated into the memory resident library if called by a memory resident program. If not called by a memory resident program, they become Type 7).

7 library, utility

8 if program is a main, it is deleted from the system,

or,

if program is a subroutine, then it is used to satisfy any external references during generation. However, it is not loaded in the relocatable library area of the disc.

9 Foreground memory-resident; background common.

10 Foreground disc-resident; background common.

11 Background disc-resident; foreground common.

- 12 RTE-II Only. Background memory-resident; foreground common.
- 13 RTE-II Only. Background segment; foreground common.
- 14 Same as Type 6 but automatically included in the memory resident library.

For RTE-III, the primary type may be expanded in some cases by adding 8, 16, or 24 to the number. These expanded types allow such features as access to real-time common by background programs and access to SSGA. See table 3-1 for a summary of RTE-III program types.

priority is the program priority in the range 1 through 32767 (1 is the highest priority).

execution interval is a list of six parameters specifying the times the program should be scheduled for execution once it is turned on. The first two values specify the execution interval, and the last four specify an initial absolute starting time. The parameters are:

[*rest* [, *mult* [, *hour*, *min*, *sec*, *10msec*]]]

res resolution code (0 to 4):

- 0 — no execution interval
- 1 — tens of milliseconds
- 2 — seconds
- 3 — minutes
- 4 — hours

mult execution multiple (0 to 4095); the resolution code gives the units for the execution multiple.

initial absolute starting time (four values):

hour, hours (0 to 23)
min, minutes (0 to 59)
sec, seconds (0 to 59)
10msec tens of milliseconds (0 to 99)

The generator has an additional feature that applies to memory and disc resident programs. During the Parameter Input Phase, one program can be scheduled to execute automatically whenever the RTE system is loaded from the system disc. This is accomplished by adding the value 80 to the program's type code. For example, if PROG is originally a Type 2 program (real-time disc resident), it can be changed to:

PROG,82

This entry will cause PROG to be scheduled automatically each time the system is loaded into main memory from the disc and after the file manager has been scheduled. If more than one program is assigned for automatic scheduling, only the last one entered will be recognized.

Terminate the parameter entry list using the input data terminator, /E.

Table 3-1. Summary of RTE-III Program Types

PROGRAM CATEGORY	PROGRAM TYPE	COMMON ACCESS					LOAD POINT		MEMORY PROTECT FENCE	
		REAL TIME COMMON	BACKGROUND COMMON	SSGA	RT COMMON & SSGA	BG COMMON & SSGA	NO COMMON DECLARED	SOME COMMON DECLARED	NO COMMON DECLARED	SOME COMMON DECLARED
EXECUTABLE PROGRAMS										
MEMORY RESIDENT*	1	✓					L ₁	L ₁	F ₅	F ₃
	9		✓				L ₁	L ₁	F ₅	F ₄
	17			✓			L ₁	L ₁	F ₁	F ₁
	17				✓		L ₁	L ₁	F ₁	F ₁
	25					✓	L ₁	L ₁	F ₁	F ₁
REAL TIME DISC RESIDENT*	2	✓					L ₃	L ₂	F ₂	F ₃
	10		✓				L ₃	L ₂	F ₂	F ₄
	18			✓			L ₂	L ₂	F ₁	F ₁
	18				✓		L ₂	L ₂	F ₁	F ₁
	26					✓	L ₂	L ₂	F ₁	F ₁
BACKGROUND DISC RESIDENT*	3		✓				L ₃	L ₂	F ₂	F ₄
	11	✓					L ₃	L ₂	F ₂	F ₃
	19			✓			L ₂	L ₂	F ₁	F ₁
	19				✓		L ₂	L ₂	F ₁	F ₁
	27				✓		L ₂	L ₂	F ₁	F ₁

SPECIAL PROGRAMS	TYPE	DESCRIPTION
SYSTEM MODULE	0	MODULE TO BE LOADED WITH RESIDENT SYSTEM. PART OF HP SUPPLIED SYSTEM, USER-WRITTEN DRIVER, ETC.
BACKGROUND SEGMENT	5	OVERLAYABLE PROGRAM USED WITH BG DISK RESIDENT MAIN. COMMON TYPE, FENCE ADDR, AND LOAD PT. DETERMINED BY MAIN.
SUBROUTINE	6	RELOCATED INTO RESIDENT LIBRARY IF CALLED BY ANY MEMORY RESIDENT PROGRAM. (UNCALLED 6'S BECOME 7'S)
SUBROUTINE	7	STORED ON DISK IN RELOCATABLE FORM. ANY PROGRAM CALLING A TYPE 7 HAS A COPY APPENDED TO IT.
SUBROUTINE	8	APPENDED TO CALLING PROGRAM. ALL TYPE 8 RELOCATABLES ARE DISCARDED AFTER GENERATION.
SUBROUTINE	14	RELOCATED INTO RESIDENT LIBRARY, WHETHER CALLED OR NOT. (FORCE LOADED)
SSGA MODULE	30	RELOCATED INTO SUBSYSTEM GLOBAL AREA OF SYSTEM. ACCESSIBLE ONLY TO PROGRAMS OF PROPER TYPE (ABOVE)
(OBSOLETE)	4	CONVERTED TO TYPE 9 WHEN ENCOUNTERED. (DEFINED AS BG CORE RESIDENT W/BG COMMON IN RTE-II)
(OBSOLETE)	12	CONVERTED TO TYPE 1 WHEN ENCOUNTERED. (DEFINED AS BG CORE RESIDENT W/RT COMMON IN RTE-II)
(OBSOLETE)	13	CONVERTED TO TYPE 5 WHEN ENCOUNTERED. (SEE TYPE 5) (DEFINED AS BG SEGMENT USING RT COMMON IN RTE-II)

LOAD POINT & FENCE DEFINITIONS (SEE FIGURE 2-4)

L₁ - NEXT AVAILABLE LOCATION DURING LOADING OF RESIDENTS.
 L₂ - 3RD WORD OF NEXT PAGE AFTER COMMON AREAS.
 L₃ - 3RD WORD OF NEXT PAGE AFTER RESIDENT LIBRARY.

F₁ - FIRST WORD OF SSGA.
 F₂ - FIRST WORD OF PAGE FOLLOWING RESIDENT LIBRARY.
 F₃ - FIRST WORD OF RT COMMON
 F₄ - FIRST WORD OF BG COMMON
 F₅ - FIRST WORD OF RESIDENT PROGRAM AREA.

* ADD 80 TO ANY OF THESE TYPES TO SPECIFY AUTOMATIC SCHEDULING AT SYSTEM STARTUP.

STEP 19 — CHANGE ENTS?

Enter your changes to the ENT records. Type 3 (absolute) and Type 4 (replace) ENT records can be created and/or modified. Enter your changes in the following form:

entry,type,value

where:

entry is the entry point name.

type is the entry point type; AB = absolute, RP = replace.

value is the entry point instruction value. Octal numbers are assumed unless the letter "D" (denotes decimal) follows the number.

When an entry point is declared absolute (type = AB) its value is added to the referencing instruction to obtain the final instruction value. For example, you may wish to protect FMP peripheral cartridges from alteration by user programs so that, after the generated RTE system is booted-up and running, these programs can read information from protected cartridges, but cannot alter files residing on them except via FMP calls. To protect FMP peripheral cartridges, specify:

```
$PDSK,AB,1
```

to declare entry point \$PDSK absolute with a value of 1.

When an entry point is declared as replace (type = RP) the loader will replace each reference to it with the number declared in the *value* parameter. This provides you with the capability of creating Type 4 entry records which are code replacement values. This means that a JSB instruction referencing an external entry point is intercepted by the RTE Loader and changed to a value which has been defined by the RP command. This allows you to eliminate software subroutines by replacing their entry points with microcode instructions. For example:

```
.FMP,RP,105040
```

causes each JSB .FMP instruction (floating point multiply) to be changed to the microcode floating point multiply instruction (105040). Other floating point (or fixed point EAU) type instructions that could be entered are:

Floating Point		Fixed Point
.FAD,RP,105000	— Add	.MPY,RP,100200
.FSB,RP,105020	— Subtract	.DIV,RP,100400
FMP,RP,105040	— Multiply	.DLD,RP,104200
.FDV,RP,105060	— Divide	.DST,RP,104400
IFIX,RP,105100	— Fix	
FLOAT,RP,105120	— Float	

If your CPU is an HP 21MX, you should take advantage of the move words microcode by making the entry point change:

```
.MVW,RP,105777
```

Other uses include I/O configuration at load time, and configuring tables that are assembled as DEF statements to external references.

STEP 20 — # OF BLANK ID SEGMENTS?

Enter the number of ID segments required, 1 or 2 decimal digits (note that 0 is changed to 1 to allow on-line loading of at least one program). The total number of program ID segments, including memory resident and disc resident programs must be equal to or less than 256. One blank ID segment is required for each program that will be loaded permanently into the system on-line by the RTE Relocating Loader (LOADR). If five ID segments are allocated, then only five additional programs can be loaded at any one time into the system on-line. If a temporary program is deleted from the system by an OF,name,8 operator command, or a permanent program is deleted from the system by the ON,LOADR,,,4 command, the program's ID segment is returned to the system for use by another on-line load. Each disc resident program ID segment requires 29 words in the system memory resident area (28-word ID plus one key word).

STEP 21 — # OF BLANK BG SEG ID SEGMENTS?

Enter the number of "short" ID segments required. These ID segments have 10 words (9-word ID plus one key word) and are used only for background program segments. One short ID segment is required for each program segment. If an on-line load is done, and there are no blank short ID segments available, a regular 29-word ID segment will be used.

STEP 21.5 — (RTE-III Only) — MAX NUMBER OF PARTITIONS?

Enter the maximum number of partitions (up to 64) to be allowed in this system. The number of partitions is determined by dividing up the pages of memory remaining following System Available Memory (SAM).

STEP 22 — FWA BP LINKAGE?

Enter the address of the first base page word available for memory resident program links. This address must be greater than the last used I/O select code.

3-13. PARAMETER INPUT PHASE ERROR MESSAGES

GEN ERR 07

Meaning: Program name or entry point table overflow.

Action: Irrecoverable error. Revise or delete programs.

GEN ERR 09

Meaning: Parameter name error (no such program).

Action: Enter valid parameter statement.

GEN ERR 10

Meaning: Parameter type error.

Action: Enter valid parameter statement.

GEN ERR 11

Meaning: Parameter priority error.

Action: Enter valid parameter statement.

GEN ERR 12

Meaning: Execution interval error.

Action: Enter valid parameter statement

3-14. SYSTEM LOADING PHASE

This phase requires no input. During this phase, the generator relocates the system programs specified during the Program Input Phase and maps them according to the options specified during the Program Input Phase.

3-15. TABLE GENERATION PHASE

This phase builds required system tables, including the Equipment (EQT) Table, Device Reference (DRT) Table, and the Interrupt (INT) Table.

STEP 23 — *# OF I/O CLASSES?

Enter the number of classes required for Class I/O. Multiple terminal operation requires one Class number, spooling requires two, and there must be one Class number for each Class GET call simultaneously outstanding. For example, if you specify ten Class numbers here, ten programs can simultaneously process Class requests. Enter a number between 1 and 255 (note that 0 is changed to 1).

STEP 24 — *# OF LU MAPPINGS

This entry specifies the size of the LU Switch table (configured by the generator) which cross-references real, or spool, logical unit numbers to user-specified logical unit numbers within the Batch System. The number entered here is the table size which determines the maximum number of LU commands allowed in a job running under control of the Batch-Spool Monitor. A typical entry would be 10 (note that 0 is changed to 1).

STEP 25 — *# OF RESOURCE NUMBERS?

Enter the required amount of Resource Numbers (RN). Spooling requires four RN's. In addition, there must be one RN for each resource to be controlled. For example, if you specify ten RN numbers here, ten resources (for example, I/O device or file) can be managed and used by cooperating programs. Enter a number between 1 and 255 (note that 0 is changed to 1).

STEP 26 — *BUFFER LIMITS (LOW,HIGH)?

Enter the lower and upper buffer limits for your system. Setting these limits here can prevent an inoperative or slow I/O device from monopolizing System Available Memory. Each time a buffered I/O request is made (Class I/O requests are buffered), the system totals the lengths of all buffers for I/O requests queued to that EQT entry and compares the number to the upper limit set here (or by the on-line system BL command). If the sum is less than the upper limit, the new buffered request is added to the queue. If the sum is larger than the upper limit, the requesting program is suspended in the general wait (Status=3) list.

When a buffered I/O request completes, the system adds up the remaining words in I/O requests queued to that EQT entry and compares the number to the lower limit set here (or by the BL command). When the sum is less than the lower limit, any programs suspended for exceeding the buffer limits on this EQT are rescheduled and may reattempt their request.

A suggested entry of 100 and 400 can be entered and later changed on-line with the BL command, if desired.

STEP 27 — *EQUIPMENT TABLE ENTRY

This message begins the Table Generation Phase. It is followed by a prompt which requests input for the first EQT entry:

EQT 01?

Respond with EQT entry number one in the form:

channel,driver [,*B*] [,*D*] [,*T=tttt*] [*X=xxx*]

where:

channel is the octal select code number (I/O slot)

driver is the driver name and number, e.g., DVR32

B may be specified to request output buffering

D may be specified to request direct memory access

T=tttt may be specified to declare a time-out interval for device interrupts (*tttt* represents tens of milliseconds in the range 1-32767)

X=xxx may be specified to declare an extended EQT table (*xxx* represents the number of words to extend the table in the range 1-999)

EQT entry 01 should be the system disc and is either DVR31 for the HP 7900 Disc or DVR32 for the HP 7905 Disc and HP 7920 Disc. For example, a typical EQT entry 01 for the HP 7900 is:

21,DVR31,D

Once you respond to the request for EQT entry 01, the prompt is incremented by one and repeated:

EQT 02?

Each time you respond, the prompt is incremented by one and redisplayed.

Terminate the EQT Table Entry using the input data terminator, /E.

If the Power Fail driver (DVP43) is included in your system, you should specify an EQT entry as follows:

4,DVP43

Note that on the worksheet each EQT entry contains a blank for the driver name which contains five characters, starts with the characters "DV", and ends with a two-digit octal number (e.g., DVynn). The entry point names are four characters in length and start with either "I" (e.g., Ixnn for Initiation section), or "C" (e.g., Cxnn for Completion section), and usually end with the same two-digit octal number used in the driver name. However, because the On-Line Generator does not examine the driver's NAM record, the driver may in fact be renamed to support more than one device type. The rules for the choice of "x" and "y" above are as follows:

If y is not "R" then $x = y$

If y is "R" then $x = \text{"."}$

Using the above rules, more than one driver with the same name can be configured into the system by changing the third character in the driver name. For example, assume the system has two line printers of different types. Each line printer uses a different driver but the drivers have the same common name (i.e., DVR12). Both drivers could be configured into the system by changing the name of one to DVA12. Its entry points for the Interrupt Table would then become IA12 and CA12. The other driver would be DVR12 with entry points I.12 and C.12. The remaining blanks on the EQT entry line are for D (DMA required), B (buffered output), T (time-out), and X (extended EQT). The blanks are filled in as shown in the example in figure 3-2.

If T is specified, a value for T must be entered in the T= blank. The value must be a positive decimal number up to 32767. This is then the number of Time Base Generator interrupts (10 msec. intervals), starting at I/O initiation for the device before which the device should have interrupted. (Note that for privileged drivers, T must be long enough to cover the period from I/O initiation to I/O completion.) If the device has not interrupted by this time, it is considered to have timed out and is set down, except in the case of the system console and devices controlled by drivers handling their own time-out. For a device controlled by DVR00 or DVR05, T should not be less than 500. Also, devices controlled by DVR00 require special subchannel assignments to make the time-out feature effective (see the *HP DVR00 Small Programs Manual*, Part Number 29029-95001 for more information).

If X is specified, a value for X must be entered in the X= blank. This value must be a positive decimal number up to three digits. This declares a number of words for buffer space and is appended to the EQT for the driver's use, and is called an EQT extension. The result of this entry is recorded in the driver's EQT Table, words 12 and 13. EQT word 12 contains the number of words of buffer space, and word 13 contains a pointer to the buffer. One use of the EQT extension is for the Batch and Spool driver DVS43. An entry must be made for each spool file that will be active, or currently performing I/O operations. For example, assume six files can be active at one time. The entries (referencing unused I/O slots) might be:

```
30,DVS43,X= 18
31,DVS43,X= 18
32,DVS43,X= 18
33,DVS43,X= 18
34,DVS43,X= 18
35,DVS43,X= 18
```

Refer to the I/O Configuration Worksheet (Section II, Table 2-3) and write in the octal select code number, DVR number, and the D, B, T, and X options (if applicable) for each EQT number in sequential order. Note that the driver's identifying suffix letter is not included. An EQT entry specifying a non-existent (not loaded) driver results in GEN ERR 25 (see Appendix B).

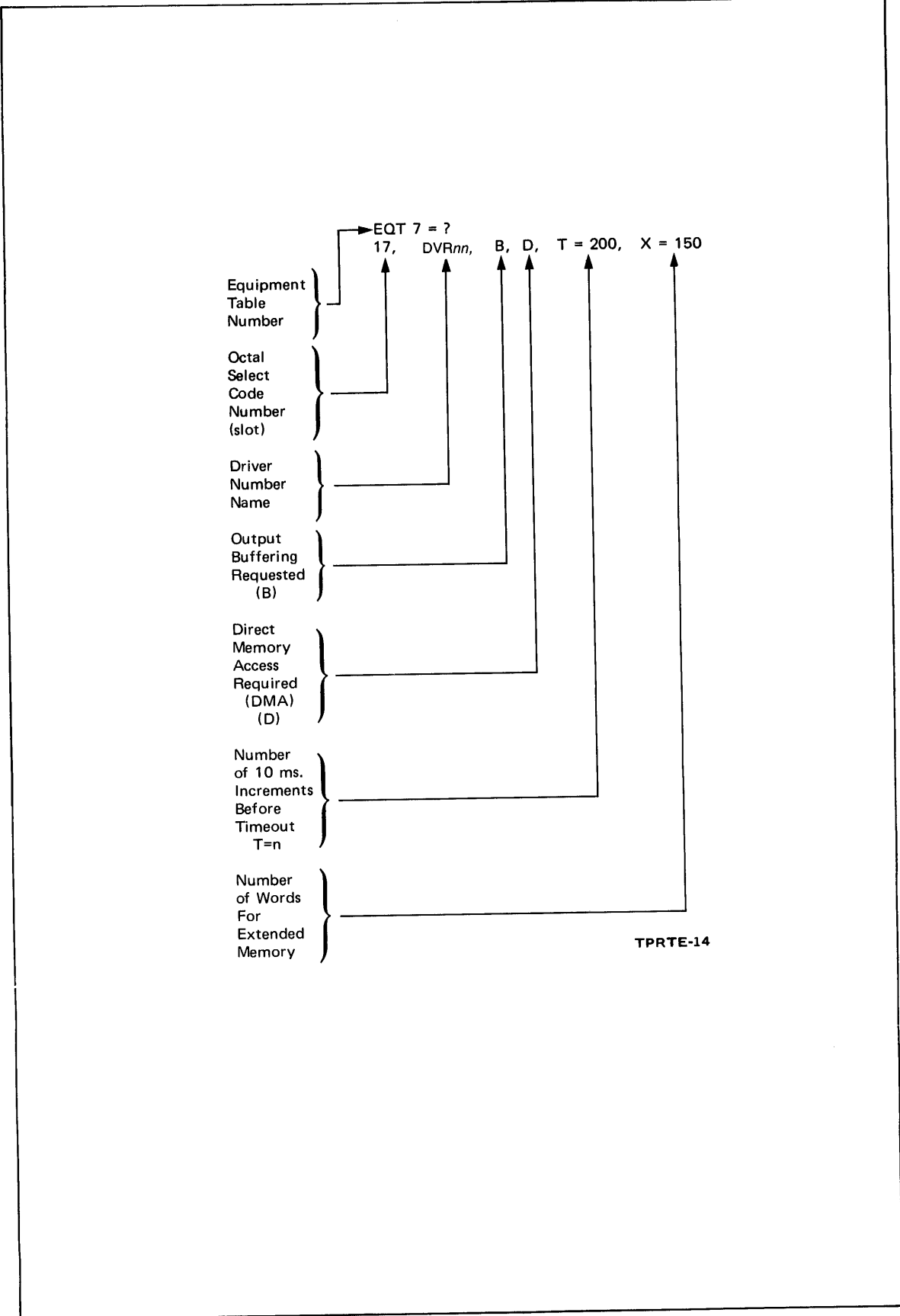


Figure 3-2. EQT Table Example

STEP 28 — *DEVICE REFERENCE TABLE

This message is issued prior to requests for logical unit assignments. The Device Reference Table, which specifies the logical unit (LU) numbers, is cross-referenced to the EQT entry numbers. The logical unit request then follows:

1 = EQT #?

Enter the Equipment Table entry number associated with logical unit number 1.

Following this entry, the logical unit number is incremented by 1 and the prompt is redisplayed:

2 = EQT #?

Entries to the Device Reference Table are in the form:

eqt entry,subchannel

where:

eqt entry is the EQT entry number to be associated with the displayed logical unit number.

subchannel is the subchannel number of the device referenced by this entry.

The first seven logical unit numbers are reserved for system devices, as follows:

LU0 — bit bucket (no entry required)

LU1 — system console

LU2 — system disc

LU3 — auxiliary disc

LU4 — standard output device

LU5 — standard input device

LU6 — standard list device

⋮

LU8 — recommended for magnetic tape.

LU0 (bit bucket) is a system mechanism that allows immediate I/O completion (that is, the data buffer is written to or read from a non-existent device).

Extra logical unit numbers can be assigned EQT entry number zero during generation. These assignments may then be changed on-line to reference other EQT entry numbers as desired.

Terminate the Device Reference Table entries using the input data terminator, /E.

STEP 29 — *INTERRUPT TABLE

Following display of this message you may enter interrupt data that tie octal select codes (I/O channel slot numbers) to EQT entry numbers. Each select code, in ascending order, is referenced back to its EQT entry number in the Equipment Table.

If dummy select codes were used to reference EQT entry numbers for the Batch-Spool Monitor driver DVS43, interrupt ties for those entries are necessary.

For example, assume that EQT entry number one (the first EQT entry) was assigned select code 21,DVR31. Then, in the Interrupt Table, select code 21 must be tied to EQT entry number one which has the address of DVR31. Upon interrupt, DVR31 will be entered. The format for this Interrupt Table entry is shown in figure 3-3. The HP 7900 disc controller I/O cards both require an interrupt tie to their EQT number. Thus, the Interrupt Table entries would be:

```
21,EQT,1
22,EQT,1
```

The Interrupt Table entries have the following form:

select code,option,destination

where:

select code,EQT,n relates select code to EQT entry number *n*.

select code,PRG,name causes program *name* to be scheduled upon interrupt.

select code,ENT,entry causes control to transfer to the specified entry point of a user-written system program upon interrupt.

select code,ABS,xxxxxx places the absolute octal value *xxxxxx* (instruction code) in the interrupt location. This may be a NOP, CLC, etc., for RTE-II; but for RTE-III do not place anything other than a JMP or JSB in this trap cell.

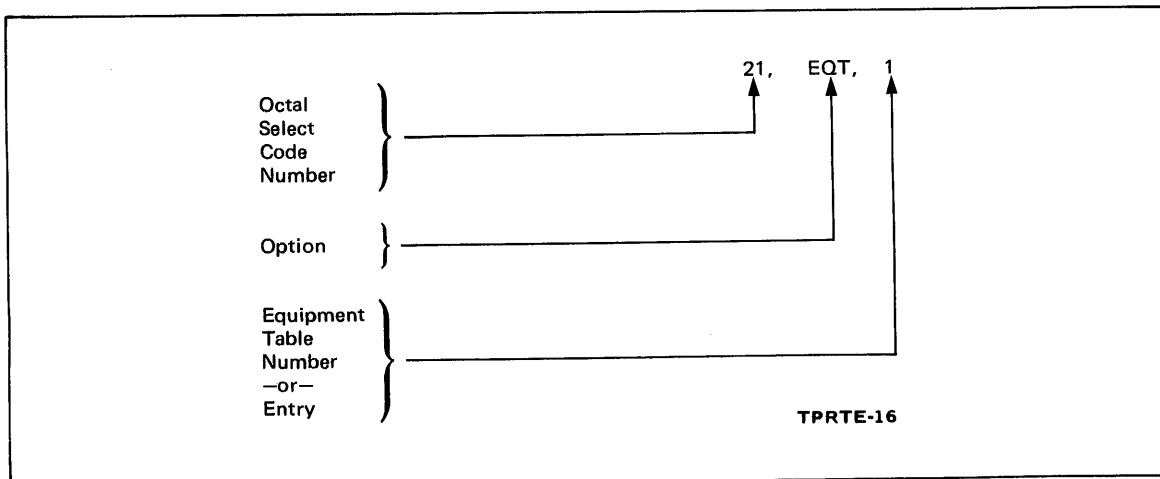


Figure 3-3. Interrupt Table Example

For devices or subsystems that have more than one I/O card, refer to the I/O card or subsystem documentation covering that device or driver. In any case, each I/O card must have an Interrupt Table entry. Note that interrupt location 4 (power fail) may be changed from its present HLT4 to an ENT entry if a power fail routine is included in your system. For example:

4,ENT,\$POWR

(\$POWR is the entry point in the power fail routine)

Terminate the Interrupt Table entries using the input data terminator, /E.

3-16. TABLE GENERATION PHASE ERROR MESSAGES

GEN ERR 21

Meaning: Module containing entry point \$CIC not loaded.

Action: Irrecoverable error.

GEN ERR 24

Meaning: Invalid channel number.

Action: Enter valid EQT statement.

GEN ERR 25

Meaning: Invalid driver name or no driver entry points.

Action: Enter valid EQT statement.

GEN ERR 26

Meaning: Invalid or duplicate D, B, T operands.

Action: Enter valid EQT statement.

GEN ERR 27

Meaning: Invalid logical unit number.

Action: Enter valid DRT statement.

GEN ERR 28

Meaning: Invalid channel number.

Action: Enter valid INT statement.

GEN ERR 29

Meaning: Channel number decreasing

Action: Enter valid INT statement

GEN ERR 30

Meaning: Invalid mnemonic.

Action: Enter valid INT statement.

GEN ERR 31

Meaning: Invalid EQT number.

Action: Enter valid INT statement.

GEN ERR 32

Meaning: Invalid program name.

Action: Enter valid INT statement.

GEN ERR 33

Meaning: Invalid entry point.

Action: Enter valid INT statement.

GEN ERR 34

Meaning: Invalid absolute value.

Action: Enter valid INT statement.

GEN ERR 35

Meaning: Base page interrupt locations overflow into linkage area.

Action: Re-enter response to FWA BP LINKAGE query.

GEN ERR 36

Meaning: Invalid number of characters in final operand.

Action: Enter valid INT statement.

3-17. RTE-II PROGRAM LOADING PHASE

During this phase, the generator continues relocating the system. The generator pauses at specific boundaries and reports the boundary address. Then, it issues a prompt which allows you to change the reported address to a page boundary address, if desired.

3-18. RTE-II SYSTEM BOUNDARIES PHASE

When the Interrupt Table is completed, RT2GN prints the new first word of available memory in base page:

BP LINKAGE xxxxx

3-19. SYSTEM AVAILABLE MEMORY

In the following steps, the generator provides you with six opportunities to increase the size of System Available Memory (SAM), although no messages are given to indicate that this occurs. The system uses SAM for automatic output buffering, Class I/O, and re-entrant temporary I/O subroutines.

The size of SAM may be increased by your response to the following messages:

1. Step 30a
LIB ADDRS xxxxx
CHANGE LIB ADDRS?
2. Step 30c
FG RES ADD xxxxx
CHANGE FG RES ADD?
3. Step 30d
FG DSC ADD xxxxx
CHANGE FG DSC ADD?

4. Step 30g
BG BOUNDRY xxxxx
CHANGE BG BOUNDRY?
5. Step 30i
BG RES ADD xxxxx
CHANGE BG RES ADD?
6. Step 30j
BG DSC ADD xxxxx
CHANGE BG DSC ADD?

For any of these steps, if you increase the address, the block of memory words skipped over is added to SAM

**STEP 30a — LIB ADDRS xxxxx
CHANGE LIB ADDRS?**

The generator reports the starting address of the library and asks for any change.

To change the library starting address, enter the new octal address. Otherwise, enter 0.

Increasing this address adds to SAM any block of memory words skipped over.

The generator prints LIBRARY, and, depending on the mapping options, may be followed by names, entry point, and link addresses of all routines that are referenced by foreground and background programs. After this, the generator reports the first word of available memory in Base Page:

BP LINKAGE xxxxx

**STEP 30b — FG COMMON xxxxx
CHANGE FG COMMON?**

The generator reports the total number of words allocated to foreground common and asks for any change.

To change the size of the foreground common area, enter the new size in octal number of words. Otherwise, enter 0.

**STEP 30c — FG RES ADD xxxxx
CHANGE FG RES ADD?**

The generator reports the starting address of the foreground memory resident area and asks for any change.

To increase the size of the foreground memory resident program area, enter the new octal address. Otherwise, enter 0.

Increasing this address adds to SAM any block of memory words skipped over.

At this point, if any Type 9 (foreground memory resident program that uses background common) or Type 10 (foreground disc resident program that uses background common) programs are in the system, the generator reports the starting address of the background common area. Then, the generator asks if you wish to change this boundary:

```
BG BOUNDARY xxxxx  
CHANGE BG BOUNDARY?
```

See Section II, "RTE-II Memory Configuration" for guidelines in determining this entry.

Next, the generator prints FG RESIDENTS, loads the foreground memory resident programs, and reports the new first word of available memory in Base Page:

```
BP LINKAGE xxxxx
```

Note that if there are no library programs or foreground memory resident programs, the generator prints NONE and does not report the Base Page linkage address because it has not changed.

**STEP 30d — FG DSC ADD xxxxx
CHANGE FG DSC ADD?**

The generator reports the starting address of the foreground disc resident program area and asks for any change.

To increase the size of the foreground disc resident program area, enter the new octal address. Otherwise, enter 0.

Increasing this address adds to SAM any block of memory words skipped over.

The generator prints FG DISC RESIDENTS and loads the foreground disc resident programs.

**STEP 30e — BP LINKAGE xxxxx
CHANGE BP LINKAGE?**

The generator reports the new first word of available memory in Base Page and asks for any change.

To increase the size of the Base Page linkage area, enter an octal value greater than the reported value. Otherwise, enter 0.

Increasing the Base Page linkage area here allows for future additions of larger foreground disc resident program on-line using the Relocating Loader (LOADR).

**STEP 30f — SYS AVMEM xxxxx
CHANGE SYS AVMEM?**

The generator reports the last word (ending) address of the foreground disc resident program area and asks for any change.

To increase the size of the foreground disc resident program area, enter an octal value greater than the reported value. Otherwise, enter 0.

Increasing the size of this area allows more room for on-line real-time program additions using LOADR.

Note that your response to this message does not increase the size of SAM (see "System Available Memory" at the beginning of this phase description).

**STEP 30g — BG BOUNDRY xxxxx
CHANGE BG BOUNDRY?**

If there are no Type 9 or Type 10 programs in the system, the generator reports the first word address of the background area.

To increase the starting address of the background area, enter the new octal address. Otherwise, enter 0.

Increasing this address adds to SAM any block of memory words skipped over. The SAM area created here (the memory space between the end of the foreground area and the start of the background area) is the major portion of SAM. It should be large enough to handle the largest anticipated I/O transfer.

See Section II, "RTE-II Memory Configuration" for information to determine this entry.

If there are Type 9 or Type 10 programs in the system, this query was displayed earlier (following Step 30c) and is not repeated here.

**STEP 30h — BG COMMON xxxxx
CHANGE BG COMMON?**

The generator reports the total number of words allocated to background common and asks for any change.

To change the size of the background common area, enter the new size in decimal number of words. Otherwise, enter 0.

The generator reports the new background common size (unless it is 0):

BG COM xxxxx

**STEP 30i — BG RES ADD xxxxx
CHANGE BG RES ADD?**

The generator reports the starting address of the background memory resident program area and asks for any change.

To increase the starting address of the background memory resident program area, enter the new octal address. Otherwise, enter 0.

Increasing this address adds to SAM any block of memory words skipped over.

Next, the generator prints BG RESIDENTS, loads the background memory resident programs, and reports the new Base Page linkage information:

BP LINKAGE xxxxx

If there are no background memory resident programs in the system, the generator prints NONE and does not report the Base Page linkage information because it has not changed.

**STEP 30j — BG DSC ADD xxxxx
CHANGE BG DSC ADD?**

The generator reports the starting address of the background disc resident program area and asks for any change.

To increase the starting address of the background disc resident program area, enter the new octal address. Otherwise, enter 0.

NOTE

The background disc resident program area should begin at the start of a page to reduce the number of required links.

Increasing this address adds to SAM any block of memory words skipped over.

The generator prints BG DISC RESIDENTS, loads the background disc resident programs, and the names and entry points for main programs and subroutines. When the generator completes the loading, it prints the Base Page links used:

BP LINKAGE xxxxx

**STEP 30k — SYSTEM STORED ON DISC
SYS SIZE xx TRKS, xxx SECS(10)
RT2GN FINISHED**

The generator reports that the system is stored on disc followed by a report of the system size in decimal number of tracks and sectors used.

3-20. RTE-II LOADING AND SYSTEM BOUNDARIES PHASE ERROR MESSAGES

GEN ERR 14

Meaning: Invalid background bounds or illegal response to CHANGE FWA
SYS MEM? or to CHANGE BP LINKAGE? query.

Action: Message is repeated. Enter valid reply.

GEN ERR 15

Meaning: Type 6, 14, or 30 module illegally calling a module that is not Type
0, 6, 14, or 30.

Action: Revise the calling module.

GEN ERR 16

Meaning: Base page linkage overflow into system communication area.

Action: Diagnostic printed for each word required (communication area is
used). Revise order of program loading or CHANGE BP LINKAGE?
query answers to reduce linkage requirements.

GEN ERR 18

Meaning: Memory overflow (absolute code exceeds LWA memory).

Action: Diagnostic printed for each word required (absolute code is gener-
ated beyond LWA). Revise program or answer to CHANGE BG
BOUNDRY? query.

GEN ERR 23

Meaning: Invalid response to FWA BP LINKAGE? query.

Action: Query repeated. Enter a valid response.

GEN ERR 37
name

Meaning: Invalid declaration of common in system or library program (*name* is the program's name).

Action: Revise the program.

GEN ERR 39
name

Meaning: System illegally referenced a Type 6 program (*name* is the Type 6 program name).

Action: Revise the program.

3-21. RTE-III PROGRAM LOADING PHASE

As system relocation continues, boundary addresses are reported, and you are asked if you wish to change these addresses. Then, information about program page requirements and partitioning is reported and you are asked to configure system memory.

3-22. RTE-III SYSTEM BOUNDARIES PHASE

The planning of generation responses may be difficult beyond this point because some of the responses are based on information not yet known. See Section II, "RTE-III Memory Configuration" for information concerning this phase of system generation.

STEP 31a — RT COMMON *xxxxx* CHANGE RT COMMON?

The library and SSGA modules are relocated. The generator reports the default size of real-time common in decimal number of words and asks for any change.

To change the size of real-time common, enter a decimal value greater than the reported value. Otherwise, enter 0.

Then, the generator reports the first word address of the real-time common area:

RT COM *xxxxx*

**STEP 31b — BG COMMON xxxxx
CHANGE BG COMMON?**

The generator reports the default size of background common in decimal number of words and asks for any change.

To change the size of background common, enter a decimal value greater than the reported value. Otherwise, enter 0.

Then, the generator reports the first word address of the background common area:

BG COM xxxxx

**STEP 31c — LWA BG COMMON xxxxx
ALIGN AT NEXT PAGE?**

The generator reports the last word address of the background common area. Then it asks if you wish to align the end of the background common area at the next page boundary (to protect memory resident programs).

To align the end of background common at the next page boundary, enter YES. Otherwise, enter NO.

Next, the generator reports the updated last word address of background common:

LWA BG COMMON xxxxx

3-23. RTE-III PARTITION DEFINITION PHASE

Following the LWA BG COMMON report, the generator relocates the memory resident programs and prints MEMORY RESIDENTS followed by the appropriate mapping of these programs.

Then, the generator relocates the real-time resident programs and prints RT DISC RESIDENTS followed by the appropriate mapping of these programs.

Next, the generator relocates the background disc resident programs and prints BG DISC RESIDENTS followed by the appropriate mapping of these programs.

When the relocation is completed, the generator prints a report of partition requirements for the real-time and background disc resident programs. These reports are in the form:

```
RT PARTITION REQUIREMENTS
  program name xx PAGES
  program name xx PAGES
  :
  :
  program name xx PAGES
```

BG PARTITION REQUIREMENTS

program name xx PAGES

program name xx PAGES

⋮

program name xx PAGES

The page count reported for each program is the number of pages they occupy in memory (including Base Page).

Next, the generator reports the largest addressable partition available, both without common and with common. This report is in the form:

LARGEST ADDRESSABLE PARTITION

W/O COM *xx PAGES*

W/ COM *xx PAGES*

You can declare partitions larger than the reported number of pages, but the extra pages will not be accessible.

STEP 31d — LWA MEM RESIDENT PROGRAM AREA *xxxxx* ALIGN AT NEXT PAGE?

The generator reports the last word address of the memory resident program area and asks if you wish to align the end of this area with the next page boundary (to protect System Available Memory).

To align the end of the memory resident program area at the next page boundary, enter YES. Otherwise, enter NO.

If you respond YES, the generator automatically allocates one page of memory to System Available Memory (SAM).

Note that any block of memory words skipped over is wasted; that block cannot be accessed by the system.

The generator reports the new last word address of the memory resident program area:

LWA MEM RESIDENT PROGRAM AREA *xxxxx*

If you respond NO, the generator allocates to SAM the block of memory words between the originally reported last word address of the memory resident program area and the next page boundary.

STEP 31e — SYS AV MEM: *xxxxx* WORDS

The generator reports the total number of words in SAM.

If you responded YES at Step 31d, this value is 1024 (one page of memory).

If you responded NO at Step 31d, this value will be the number of words between the last word address of the memory resident program area and the next page boundary (between 1 and 1024).

**STEP 31f — 1ST DSK PG xxxxx
CHANGE 1ST DSK PG?**

The generator reports the page number of the first memory page available for partitions and asks if you wish to change (increment) this page number.

To change the first page available for partitions, enter a decimal page number value greater than the reported value. Otherwise, enter 0.

Any pages of memory skipped over are allocated to SAM and the new size of SAM (in words) is reported:

SYS AV MEM: xxxxx WORDS

STEP 31g — PAGES REMAINING: xxxxx

The decimal number of pages of physical memory remaining for partitioning is reported.

STEP 31h — DEFINE PARTITIONS

Following the printing of this heading, the generator waits for you to define the partitions for your system.

The number of remaining memory pages reported in Step 31g must be divided into real-time and/or background partitions. The sum of the partition sizes (in pages) must be equal to the number of remaining pages reported. Enter the partition definitions in the following form:

partition # ,size,class[,R]

where:

partition # is a number between 1 and the maximum number of partitions allowed in this system (declared in Step 21.5). This number represents the “name” of the partition.

size is the partition size in number of pages (decimal). A partition must include enough pages for the program plus one page for the program’s Base Page.

class is RT for a real-time partition, or BG for a background partition.

R is the “reserve” flag. If specified, the partition may be used only by programs specifically assigned to it (see Step 31j).

The order in which partition definitions are entered is up to you. Partition numbers may be skipped if desired; however, pages are assigned in order by partition number (that is, lower numbered partitions get lower numbered pages). An example of defining the partitions follows:

```
1,15,BG      partition # 1, 15 pages, background
2,2,RT,R     partition # 2,  2 pages, real-time, reserved
```

Terminate the partition definition list using /E.

STEP 31i — MODIFY PROGRAM PAGE REQUIREMENTS?

At this point, you can modify disc resident program page requirements. The default size of each program is reported at the end of the RTE-III Program Loading Phase after the generator relocates the programs.

This Step allows you to override the page requirements for those programs needing dynamic memory space allocation for symbol tables and buffers. Refer to Section 2, table 2-4 for the standard RTE programs that require a size override. Enter each disc resident program override using the following form:

program name,pages

where:

program name is the name of the program requiring a size override.

pages is the decimal number of pages required to run this program (include one page for the Base Page).

An example of entering the program size override follows:

```
RT3GN,14    The RTE-III On-Line Generator is assigned 14 pages and will not run in a
             partition smaller than that size.
```

Terminate the page requirements list using /E.

STEP 31j — ASSIGN PROGRAM PARTITIONS?

The last step in the generation procedure is that of assigning a program to run in a specific partition. Enter only those programs you wish to assign to a partition using the following form:

program name, partition #

where:

program name is the name of the program to be assigned to a partition.

partition # is a number between 1 and the maximum number of partitions in your system (declared in Step 21.5).

An example of program assignment to a partition follows:

HENRY,1 Program HENRY will execute only in partition 1.

Terminate the program assignment list using /E.

STEP 31k — SYSTEM STORED ON DISC
SYSTEM SIZE: xx TRKS, xxx SECS(10)

RT3GN FINISHED

The generator reports that the system is stored on disc, followed by a report of the system size in decimal number of tracks and sectors.

3-24. RTE-III LOADING, SYSTEM BOUNDARIES, AND PARTITION DEFINITION PHASE ERROR MESSAGES

GEN ERR 14

Meaning: Invalid background bounds or illegal response to CHANGE FWA
SYS MEM? or to CHANGE BP LINKAGE?

Action: Message is repeated. Enter valid reply.

GEN ERR 15

Meaning: Type 6, 14, or 30 module illegally calling a module that is not Type
0, 6, 14, or 30.

Action: Revise the calling module.

GEN ERR 16

Meaning: Base page linkage overflow into system communication area.

Action: Diagnostic printed for each word required (communication area is
used). Revise order of program loading or CHANGE BP LINKAGE
query answers to reduce linkage requirements.

GEN ERR 18

- Meaning: Memory overflow (absolute code exceeds LWA memory).
- Action: Diagnostic printed for each word required (absolute code is generated beyond LWA). Revise program or answer to CHANGE EG BOUNDRY query.

GEN ERR 23

- Meaning: Invalid response to FWA BP LINKAGE query.
- Action: Query repeated. Enter a valid response.

GEN ERR 37
name

- Meaning: Invalid declaration of common in system or library program (*name* is the program's name).
- Action: Revise the program.

GEN ERR 39
name

- Meaning: System illegally referenced a Type 6 program (*name* is the Type 6 program name).
- Action: Revise the program.

GEN ERR 44

- Meaning: Invalid partition number entered.
- Action: Re-enter partition description with valid decimal number, between 1 and maximum defined during Initialization Phase.

GEN ERR 45

- Meaning: Invalid partition size.
- Action: Re-enter partition description with valid decimal size, between 1 and 1024 pages. Note that you are still limited to a 32K address space, regardless of the partition size.

GEN ERR 46

Meaning: Invalid partition type.

Action: Re-enter partition description with valid type, BG or RT.

GEN ERR 47

Meaning: Invalid reservation parameter.

Action: Re-enter partition description. Fourth parameter must be "R" to reserve a partition.

GEN ERR 48

Meaning: Invalid or unknown program name.

Action: Re-enter response with corrected name or enter /E to end this sequence.

GEN ERR 49

Meaning: Invalid partition number.

Action: Re-enter response with corrected number or enter /E to end this sequence.

GEN ERR 50

Meaning: Program specified is too large for partition assigned.

Action: Assign program to a larger partition or continue without assigning this program.

GEN ERR 51

Meaning: Invalid page size. Either smaller than the program size, or larger than maximum addressable partition size.

Action: Re-enter response with valid size or continue without overriding this program's page requirements.

GEN ERR 52

Meaning: Module being relocated references an SSGA entry point but does not have the proper program type to allow SSGA access.

Action: Re-run On-Line Generator program. During Parameter Input Phase, change the main program involved to a type that allows SSGA access or to a Type 8 to delete it from the generation.

GEN ERR 53

Meaning: The sum of all partition sizes does not equal the number of pages remaining after System Available Memory.

Action: Redefine all partitions.

GEN ERR 54

Meaning: A subroutine or segment has declared more common than the associated main program.

Action: Recompile the main program declaring the maximum common needed by any segment or subroutine to be used. Restart system generation with new relocatable modules.

3-25. GENERAL ERROR MESSAGES

The following messages may result from error conditions encountered during any phase of on-line system generation.

GEN ERR 00

Meaning: Irrecoverable error. On-Line Generator problem.

Action: If the error is accompanied by an FMP ERR, then check the cause of the problem. The problem may be hardware-oriented, symptomatic of disc transfer/DMA problems, in which case the appropriate diagnostics should be run.

If the error is not accompanied by an FMP ERR, an actual generator problem (relating to its internal table structures) may exist, so send your generation listing and answer file to your local HP Field Service Office for analysis.

GEN ERR 01

Meaning: Invalid response to initialization request.

Action: Request is redisplayed. Enter valid response.

GEN ERR 17

Meaning: Type 1 output file overflow.

Action: Irrecoverable error. Re-run On-Line Generator program; estimate more tracks for the EST. # OF TRACKS IN OUTPUT FILE query.

GEN ERR 19

Meaning: Transfer (TR) request nesting level greater than 10; or empty stack.

Action: Revise and re-enter response.

GEN ERR 20

Meaning: Transfer (TR) request was to an illegal command input logical unit.

Action: Revise and re-enter response.

GEN ERR 22

Meaning: List file error. An FMP ERR-6 usually occurs when a list file extent cannot be created (due to lack of disc space on the same subchannel).

Action: Respond YES or NO to the query OK TO CONTINUE?

A NO response terminates the generation.

A YES response causes listed output to be sent to the console only. If command input was being received from an answer file, you do not need to issue a TR command to continue answer file input.

3-26. ON-LINE GENERATOR INPUT WORKSHEETS

Initialization Phase

- ① LIST FILE NAME?

- ①A ECHO?

- ② EST # OF TRACKS IN OUTPUT FILE?

- ③ OUTPUT FILE NAME?

- ④ TARGET DISK?

- ⑤a HP 7900/7901 Disc Only
MH DISC CHNL?

- # TRKS, FIRST TRK ON SUBCHNL?
0?
_____, _____
- 1?
_____, _____
- 2?
_____, _____
- 3?
_____, _____
- 4?
_____, _____
- 5?
_____, _____
- 6?
_____, _____
- 7?
_____, _____

5b

HP 7905 Disc Only

CONTROLLER CHNL?

TRKS, FIRST CYL #, HEAD, # SURFACES, UNIT, # SPARES FOR SUBCHNL:

00?	_____	_____	_____	_____	_____	_____
01?	_____	_____	_____	_____	_____	_____
02?	_____	_____	_____	_____	_____	_____
03?	_____	_____	_____	_____	_____	_____
04?	_____	_____	_____	_____	_____	_____
05?	_____	_____	_____	_____	_____	_____
06?	_____	_____	_____	_____	_____	_____
07?	_____	_____	_____	_____	_____	_____
08?	_____	_____	_____	_____	_____	_____
09?	_____	_____	_____	_____	_____	_____
10?	_____	_____	_____	_____	_____	_____
11?	_____	_____	_____	_____	_____	_____
12?	_____	_____	_____	_____	_____	_____
13?	_____	_____	_____	_____	_____	_____
14?	_____	_____	_____	_____	_____	_____

5b

HP 7905 Disc Only (Continued)

15?

_____ , _____ , _____ , _____ , _____ , _____

16?

_____ , _____ , _____ , _____ , _____ , _____

17?

_____ , _____ , _____ , _____ , _____ , _____

18?

_____ , _____ , _____ , _____ , _____ , _____

19?

_____ , _____ , _____ , _____ , _____ , _____

20?

_____ , _____ , _____ , _____ , _____ , _____

21?

_____ , _____ , _____ , _____ , _____ , _____

22?

_____ , _____ , _____ , _____ , _____ , _____

23?

_____ , _____ , _____ , _____ , _____ , _____

24?

_____ , _____ , _____ , _____ , _____ , _____

25?

_____ , _____ , _____ , _____ , _____ , _____

26?

_____ , _____ , _____ , _____ , _____ , _____

27?

_____ , _____ , _____ , _____ , _____ , _____

28?

_____ , _____ , _____ , _____ , _____ , _____

29?

_____ , _____ , _____ , _____ , _____ , _____

30?

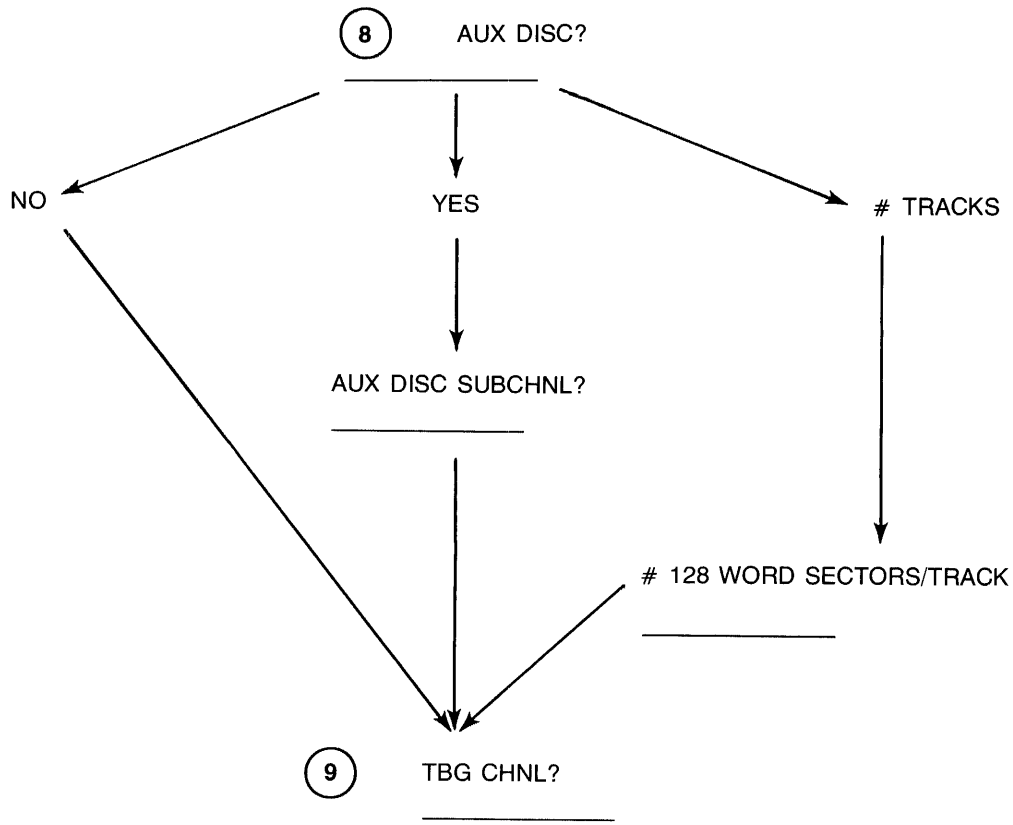
_____ , _____ , _____ , _____ , _____ , _____

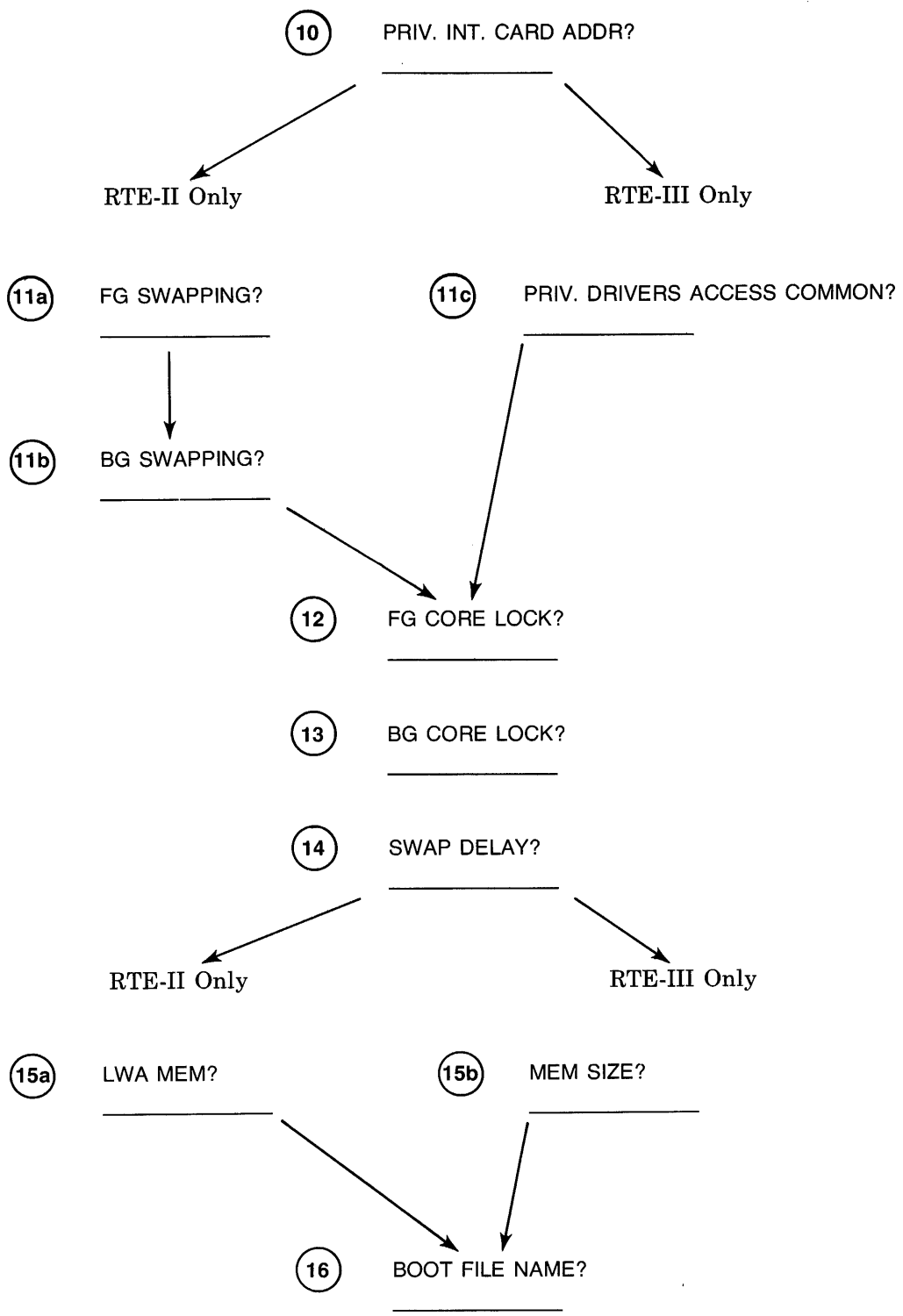
31?

_____ , _____ , _____ , _____ , _____ , _____

⑥ # 128 WORD SECTORS/TRACK

⑦ SYSTEM SUBCHNL?





Program Input Phase

17a

Enter mapping options using the MAP command. This command may be re-entered at any time during this phase to change mapping options.

17b

Enter linkage control options using the LINKS IN command. The LINKS IN command may be re-entered at any time during this phase to change linkage options.

17d

Enter DISPLAY command options, to obtain symbol table information, if necessary.

17e

Enter /E to terminate this phase.

20

OF BLANK ID SEGMENTS?

21

OF BLANK BG SEG ID SEGMENTS?

RTE-II Only

RTE-III Only

21.5

MAX NUMBER OF PARTITIONS?

22

FWA BP LINKAGE?

Table Generation Phase

23

*# OF I/O CLASSES?

24

*# OF LU MAPPINGS?

25

*# OF RESOURCE NUMBERS?

26

*BUFFER LIMITS (LOW,HIGH)

_____, _____

*EQUIPMENT TABLE ENTRY

EQT 01?

_____, _____, _____, _____, _____, _____

EQT 02?

_____, _____, _____, _____, _____, _____

EQT 03?

_____, _____, _____, _____, _____, _____

EQT 04?

_____, _____, _____, _____, _____, _____

EQT 05?

_____, _____, _____, _____, _____, _____

EQT 06?

_____, _____, _____, _____, _____, _____

EQT 07?

_____, _____, _____, _____, _____, _____

EQT 08?

_____, _____, _____, _____, _____, _____

EQT 09?

_____, _____, _____, _____, _____, _____

EQT 10?

_____, _____, _____, _____, _____, _____

EQT 11?

_____, _____, _____, _____, _____, _____

EQT 12?

_____, _____, _____, _____, _____, _____

EQT 13?

_____, _____, _____, _____, _____, _____

EQT 14?

_____, _____, _____, _____, _____, _____

EQT 15?

_____, _____, _____, _____, _____, _____

EQT 16?

_____, _____, _____, _____, _____, _____

EQT 17?

_____, _____, _____, _____, _____, _____

EQT 18?

_____ , _____ , _____ , _____ , _____ , _____

EQT 19?

_____ , _____ , _____ , _____ , _____ , _____

EQT 20?

_____ , _____ , _____ , _____ , _____ , _____

EQT 21?

_____ , _____ , _____ , _____ , _____ , _____

EQT 22?

_____ , _____ , _____ , _____ , _____ , _____

EQT 23?

_____ , _____ , _____ , _____ , _____ , _____

EQT 24?

_____ , _____ , _____ , _____ , _____ , _____

EQT 25?

_____ , _____ , _____ , _____ , _____ , _____

EQT 26?

_____ , _____ , _____ , _____ , _____ , _____

EQT 27?

_____ , _____ , _____ , _____ , _____ , _____

EQT 28?

_____ , _____ , _____ , _____ , _____ , _____

EQT 29?

_____ , _____ , _____ , _____ , _____ , _____

EQT 30?

_____ , _____ , _____ , _____ , _____ , _____

EQT 31?

_____ , _____ , _____ , _____ , _____ , _____

EQT 32?

_____ , _____ , _____ , _____ , _____ , _____

EQT 33?

_____ , _____ , _____ , _____ , _____ , _____

EQT 34?

_____ , _____ , _____ , _____ , _____ , _____

EQT 35?

_____ , _____ , _____ , _____ , _____ , _____

EQT 36?

_____ , _____ , _____ , _____ , _____ , _____

EQT 37?

_____ , _____ , _____ , _____ , _____ , _____

EQT 38?

_____ , _____ , _____ , _____ , _____ , _____

EQT 39?

_____ , _____ , _____ , _____ , _____ , _____

EQT 40?

_____ , _____ , _____ , _____ , _____ , _____

EQT 41?

_____ , _____ , _____ , _____ , _____ , _____

EQT 42?

_____ , _____ , _____ , _____ , _____ , _____

EQT 43?

_____ , _____ , _____ , _____ , _____ , _____

EQT 44?

_____ , _____ , _____ , _____ , _____ , _____

EQT 45?

_____ , _____ , _____ , _____ , _____ , _____

EQT 46?

_____ , _____ , _____ , _____ , _____ , _____

EQT 47?

_____ , _____ , _____ , _____ , _____ , _____

EQT 48?

_____ , _____ , _____ , _____ , _____ , _____

EQT 49?

_____ , _____ , _____ , _____ , _____ , _____

EQT 50?

_____ , _____ , _____ , _____ , _____ , _____

EQT 51?

_____ , _____ , _____ , _____ , _____ , _____

EQT 52?

_____ , _____ , _____ , _____ , _____ , _____

EQT 53?

_____ , _____ , _____ , _____ , _____ , _____

EQT 54?

_____ , _____ , _____ , _____ , _____ , _____

EQT 55?

_____ , _____ , _____ , _____ , _____ , _____

EQT 56?

_____ , _____ , _____ , _____ , _____ , _____

EQT 57?

_____ , _____ , _____ , _____ , _____ , _____

EQT 58?

_____ , _____ , _____ , _____ , _____ , _____

EQT 59?

_____ , _____ , _____ , _____ , _____ , _____

EQT 60?

_____ , _____ , _____ , _____ , _____ , _____

EQT 61?

_____ , _____ , _____ , _____ , _____ , _____

EQT 62?

_____ , _____ , _____ , _____ , _____ , _____

EQT 63?

_____ , _____ , _____ , _____ , _____ , _____

*DEVICE REFERENCE TABLE

1 = EQT #? _____, _____	18 = EQT #? _____, _____
2 = EQT #? _____, _____	19 = EQT #? _____, _____
3 = EQT #? _____, _____	20 = EQT #? _____, _____
4 = EQT #? _____, _____	21 = EQT #? _____, _____
5 = EQT #? _____, _____	22 = EQT #? _____, _____
6 = EQT #? _____, _____	23 = EQT #? _____, _____
7 = EQT #? _____, _____	24 = EQT #? _____, _____
8 = EQT #? _____, _____	25 = EQT #? _____, _____
9 = EQT #? _____, _____	26 = EQT #? _____, _____
10 = EQT #? _____, _____	27 = EQT #? _____, _____
11 = EQT #? _____, _____	28 = EQT #? _____, _____
12 = EQT #? _____, _____	29 = EQT #? _____, _____
13 = EQT #? _____, _____	30 = EQT #? _____, _____
14 = EQT #? _____, _____	31 = EQT #? _____, _____
15 = EQT #? _____, _____	32 = EQT #? _____, _____
16 = EQT #? _____, _____	33 = EQT #? _____, _____
17 = EQT #? _____, _____	34 = EQT #? _____, _____

35 = EQT #?
_____, _____

36 = EQT #?
_____, _____

37 = EQT #?
_____, _____

38 = EQT #?
_____, _____

39 = EQT #?
_____, _____

40 = EQT #?
_____, _____

41 = EQT #?
_____, _____

42 = EQT #?
_____, _____

43 = EQT #?
_____, _____

44 = EQT #?
_____, _____

45 = EQT #?
_____, _____

46 = EQT #?
_____, _____

47 = EQT #?
_____, _____

48 = EQT #?
_____, _____

49 = EQT #?
_____, _____

50 = EQT #?
_____, _____

51 = EQT #?
_____, _____

52 = EQT #?
_____, _____

53 = EQT #?
_____, _____

54 = EQT #?
_____, _____

55 = EQT #?
_____, _____

56 = EQT #?
_____, _____

57 = EQT #?
_____, _____

58 = EQT #?
_____, _____

59 = EQT #?
_____, _____

60 = EQT #?
_____, _____

61 = EQT #?
_____, _____

62 = EQT #?
_____, _____

63 = EQT #?
_____, _____

RTE-II SYSTEM GENERATION

System Boundaries Phase

- 30a LIB ADDRS xxxxx
CHANGE LIB ADDRS?

- 30b FG COMMON xxxxx
CHANGE FG COMMON?

- 30c FG RES ADD xxxxx
CHANGE FG RES ADD?

- BG BOUNDRY xxxxx
CHANGE BG BOUNDRY?

- 30d FG DSC ADD xxxxx
CHANGE FG DSC ADD?

- 30e BP LINKAGE xxxxx
CHANGE BP LINKAGE?

- 30f SYS AV MEM xxxxx
CHANGE SYS AV MEM?

- 30g BG BOUNDRY xxxxx
CHANGE BG BOUNDRY?

- 30h BG COMMON xxxxx
CHANGE BG COMMON?

- 30i BG RES ADD xxxxx
CHANGE BG RES ADD?

- 30j BG DSC ADD xxxxx
CHANGE BG DSC ADD?

- 30k SYSTEM STORED ON DISC
SYS SIZE: *tt* TRKS, *sss* SECS(10)

RT2GN FINISHED

RTE-III SYSTEM GENERATION ONLY

Partition Definition Phase

31a

RT COMMON xxxxx
CHANGE RT COMMON?

RT COM xxxxx

31b

BG COMMON xxxxx
CHANGE BG COMMON?

BG COM xxxxx

31c

LWA BG COMMON xxxxx
ALIGN AT NEXT PAGE?

LWA BG COMMON xxxxx

31d

LWA MEM RESIDENT PROG AREA xxxxx
ALIGN AT NEXT PAGE?

LWA MEM RESIDENT PROG AREA xxxxx

31e

SYS AV MEM: xxxxx WORDS

31f

1ST DSK PG xxxxx
CHANGE 1ST DSK PG?

31g

SYS AV MEM: xxxxx WORDS
PAGES REMAINING: xxxxx

31h

DEFINE PARTITIONS

_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____
_____	,	_____	,	_____	,	_____

RTE-III SYSTEM GENERATION ONLY

Partition Definition Phase (Continued)

31i MODIFY PROGRAM PAGE REQUIREMENTS?

EDITR _____ , _____

ASMB _____ , _____

XREF _____ , _____

LOADR _____ , _____

FTN4 _____ , _____

RT3GN _____ , _____

ALGOL _____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

31j ASSIGN PROGRAM PARTITIONS?

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

_____ , _____

31k SYSTEM STORED ON DISC
SYS SIZE: *tt* TRKS, *sss* SECS(10)

RT3GN FINISHED

SYSTEM GENERATION

SECTION

IV

The ON-Line Generator executes in the minimum software environment defined for either RTE-II or RTE-III in Section I.

This section provides directions on running the RTE On-Line Generator program to configure your RTE system. The operation of the generator is presented for RTE-II and RTE-III system generation.

It is assumed that you have planned your configuration and prepared your responses to generator queries with the aid of the instructions and worksheets contained in Sections II and III. Most of the responses required during generation will be taken directly from your worksheets.

4-1. RESPONSES AND COMMENTS

Normal responses are entered as a line, followed by a carriage return. Whenever a response is expected, one or more comments may be entered followed by the response line. A comment begins with an asterisk (*) and terminates with a carriage return. A comment may also follow a response on the same line. Restrictions in the use of comments are given in Section III. Comments are useful for documentation purposes and when transferring response input from the console to an answer file.

4-2. MULTIPLE TERMINAL OPERATION

The RTE Multiple Terminal Monitor (MTM) allows more than one user to access the RTE system at the same time from different terminals. Each terminal is associated with a unique logical unit number. The terminal associated with logical unit number 1 is called the system console. Terminals associated with any other logical unit number are called operator consoles. The RTE system prompt at the system console is an asterisk (*). The system prompt at an operator console is the logical unit number of the operator console followed by the "greater than" symbol (>).

If you execute the On-Line Generator under control of the File Manager program, the FMGR prompt at all consoles is the colon character (:).

When you enter the system or FMGR command, RU, to execute the generator, you must be aware of the following:

- The command message processor places the logical unit number of your console into parameter 1 if you did not enter it. Thus, if you do not specify a file name or logical unit in the RU command entry, the logical unit number of your console is obtained from parameter 1.

If you specify a file name, the system console (logical unit 1) is assumed.

- For input expected from an interactive device, the appropriate logical unit number is obtained from parameter 1. If an error condition is encountered, resulting messages are sent to the console identified by the logical unit number in parameter 1. In addition, control is transferred to that console.
- If input, as specified by the RU command parameters, is from a non-interactive device (such as a disc file) and an error condition is encountered, resulting messages are sent to the system console and control is transferred to the system console.

For detailed information about the Multiple Terminal Monitor, refer to the *RTE-II* or *RTE-III Software System Programming and Operating Manual*.

4-3. ERROR HANDLING

Error conditions encountered during on-line system generation result in two types of numbered error messages.

1. File reference errors result in an FMP error code, in the form:

FMP ERR- *nn*

where - *nn* is a negative decimal number equivalent to the FMP error codes defined in the *HP Batch-Spool Monitor Reference Manual*. An FMP error may result from incorrect references to the list file, absolute output file, answer file, bootstrap file, or a file specified in a RELOCATE command.

2. An error condition encountered by the On-Line Generator results in a generator error code, in the form:

GEN ERR *nn*

where *nn* is a positive decimal number.

Messages which apply to a specific phase of generation are listed at the end of the description for that phase within Section III. General error messages (those that might result during any phase of generation) are listed at the end of Section III. All of the numbered error messages are summarized in Appendix B.

Note that after most errors, control is transferred to the appropriate console for action on your part (see Multiple Terminal Operation).

When an error occurs on the list file during generation — such as the inability to create an extent due to lack of subchannel disc space — the proper FMP ERR is reported as well as a GEN ERR 22. In this case, the generator prompts the operator with an:

OK TO CONTINUE?

A NO response will terminate the generation. On a YES response the generation will proceed with the listed output going to the operator console only. Note that a TR need not be done, even if command input was being received from an answer file or LU.

The following messages are unnumbered. The generator is suspended when conditions are encountered that result in these unnumbered messages:

GENERATOR WAITING FOR TRACKS

This message is displayed when the generator cannot obtain the necessary scratch tracks. Operation continues when tracks become available.

GENERATOR WAITING ON LIST LU LOCK

This message is displayed when the generator attempts a logical unit lock of the list file (only if the list device is non-interactive). Operation continues when the logical unit lock can be accomplished.

4-4. NUMBER SYSTEMS

The On-Line Generator uses octal numbers when listing word addresses (including interrupt trap cell locations and device select codes). Your responses which specify word addresses must be entered in octal notation. All other quantities, including page references are expressed in decimal notation.

4-5. GENERATOR SCRATCH FILE

The generator creates a temporary scratch file named either `@.NM.@` for RT2GN, or `@.MN.@` for RT3GN that it used for storing the modified NAM records of either compiled programs or those having their priority/execution interval changed during the Parameter Input Phase. Do not use a file with this name because the generator will purge it from the system and create a new one.

The generator automatically purges this file during clean-up operations before generator program termination.

4-6. EXECUTING THE ON-LINE GENERATOR

You execute the RTE On-Line Generator program using either the system or FMGR command, RU. Specify either RT2GN or RT3GN depending on which operating system you intend to generate. You can provide an answer file (disc transfer file or logical unit) which contains the information required by the generator or you can provide this information yourself, interactively, via the operator console.

The syntax of the RU command used to execute the RTE On-Line Generator is:

$$:RU \left\{ \begin{array}{l} ,RT2GN \\ ,RT3GN \end{array} \right\} \left\{ \begin{array}{l} ,fi,le,nm [,sc[,cr]] \\ ,lu \end{array} \right\}$$

where:

fi,le,nm is the name of a file that contains a generation answer file.

sc is the security code of the file.

cr is the cartridge reference number for the file.

lu is the logical unit number of the input device (for example, a paper tape reader) prepared to enter a generation answer file.

If no input parameters are specified, the generator assumes the interactive mode and displays prompt messages on your console. You respond to these messages by entering information to direct the generator.

Example:

:RU,RT2GN

When you enter the RU command in this form, the RTE-II On-Line Generator program is scheduled for execution in the interactive mode.

:RU,RT2GN,AN,SF,IL,-1

When you enter the RU command in this form, the RTE-II On-Line Generator program is scheduled. Generator responses are supplied to RT2GN from a disc answer file named ANSFIL. A security code, -1, is specified.

:RU,RT3GN,5

When you enter this form of the RU command, the RTE-III On-Line Generator program is scheduled. Generator responses are supplied from paper tape (logical unit 5).

4-7. SAMPLE GENERATIONS

The following pages discuss actual RTE System generations in a step-by-step procedure. Sample worksheets, prepared for these RTE System generations are included in Appendix C. Sample answer file formats for the generations are given in Appendix D, and the listed output, or printout, produced during the generation process is included in Appendix E.

4-8. RTE-II SYSTEM GENERATION EXAMPLE

Following entry of the RU command, RT2GN execution begins. In this example, assume the interactive mode. The generator queries are shown followed by the user's response. Note that in this example, the user's responses are shown in a bold typeface to distinguish them from the generator prompts.

4-9. INITIALIZATION PHASE. When execution begins, the generator requests the name of the list file, or the logical unit number of the device which will receive the listed output from the generator. In this case, logical unit 6 (line printer) is specified:

LIST FILE NAME?

6

The generator asks if the listed output is to be echoed to the operator console:

ECHO?

YES

The generator requests the estimated number of tracks required to contain the file produced by this generation:

EST. # OF TRACKS IN OUTPUT FILE?

35

Next, the generator requests a name for the output file:

OUTPUT FILE NAME?
RTEII,,2

The generator requests the type of disc on the system for which this generation is produced (the target system):

TARGET DISK?
7900

The generator requests the higher priority select code (octal) of the system disc controller:

MH DISC CHNL?
21

The generator requests the number of tracks and the starting track (decimal) of each subchannel that will be assigned to the system. Up to eight track assignments can be entered, one for each existing subchannel. The even numbered subchannels are the fixed platters and the odd numbered subchannels are the removable platters (that is, subchannel 0 is the fixed platter and subchannel 1 is the removable platter of the first disc drive). The generator begins it's prompting with subchannel 0 and continues to request track assignments for each subchannel up to 7 or until terminated by the entry of a slash character followed by the character E (/E). The example given in Appendix C is entered as follows:

TRKS, FIRST TRK ON SUBCHNL?
0?
203,0

1?
203,0

2?
203,0

3?
203,0

4?
203,0

5?
203,0

6?
203,0

7?
203,0

The next prompt asks for the number (decimal) of 128-word sectors per logical track on the system disc:

128 WORD SECTORS/TRACK?
48

The next request is for the subchannel number of the system disc (logical unit number 2). This is the disc on which the absolute code will be stored when the new system is transferred (see Section V). The response can be any one of the subchannel numbers assigned in the previous step. In this example, it is zero:

SYSTEM SUBCHNL?
0

The generator asks if there is to be an auxiliary disc (logical unit number 3). You may respond YES, NO, or a decimal value indicating the number of tracks to be allocated to the auxiliary disc. A YES response indicates that the auxiliary disc is on the same disc drive as the system disc. A NO response indicates that there is no auxiliary disc. A track count response indicates that the auxiliary disc is to consist of that number of tracks on a disc drive other than the one supporting the system disc. Further requests will be made for sectors per logical track and the subchannel number information. For this generation:

AUX DISC (YES OR NO OR # OF TRKS)?
YES

Then, the generator asks for the auxiliary disc subchannel:

AUX DISC SUBCHNL?
1

Next, the generator requests the octal select code for the Time Base Generator:

TBG CHNL?
13

The next prompt asks for the octal select code for the Privileged Interrupt I/O card. In this case, there is no card:

PRIV. INT. CARD ADDR?
0

The generator asks if swapping is to be allowed in the foreground area and then asks if it is to be allowed in the background area:

FG SWAPPING?
YES

BG SWAPPING?
YES

Next, the generator asks if any program is allowed to be locked into the foreground area and into the background area:

FG CORE LOCK?
YES

BG CORE LOCK?
YES

Next, the amount of swap delay time is requested. This requires entry of a decimal value representing tens of milliseconds in the range 0 through 255. In this case:

SWAP DELAY?
50

The generator requests the memory size (the address of the last word of available main memory) of the system to be generated:

LWA MEM?
77677

The last prompt in this phase requests the name of the file, or the logical unit number of the device which will receive the bootstrap loader:

BOOT FILE NAME?
RT2BOT,,2

4-10. PROGRAM INPUT PHASE. During this phase, the generator accepts commands that direct it to the files containing the relocatable modules to be included in the new system. The generator issues a heading which announces the beginning of this phase. The heading is followed by a hyphen character (-) to prompt the entry of an operator command. The hyphen prompt is repeated after acceptance of each command until you enter /E to terminate the Program Input Phase. For this example, the entries appear as follows:

```
PROGRAM INPUT PHASE ← Introductory heading
- ← Command prompt
LINKS IN CURRENT
-
MAP ALL
-
REL,%CR2SY,,19
-
REL,%$CMD2,,19
-
.
.
.
-
REL,%DBKLB,,19
/E ← Terminate this phase
NO UNDEFS ← Generator message; no undefined refer-
               ences exist
```

On-Line Generator commands

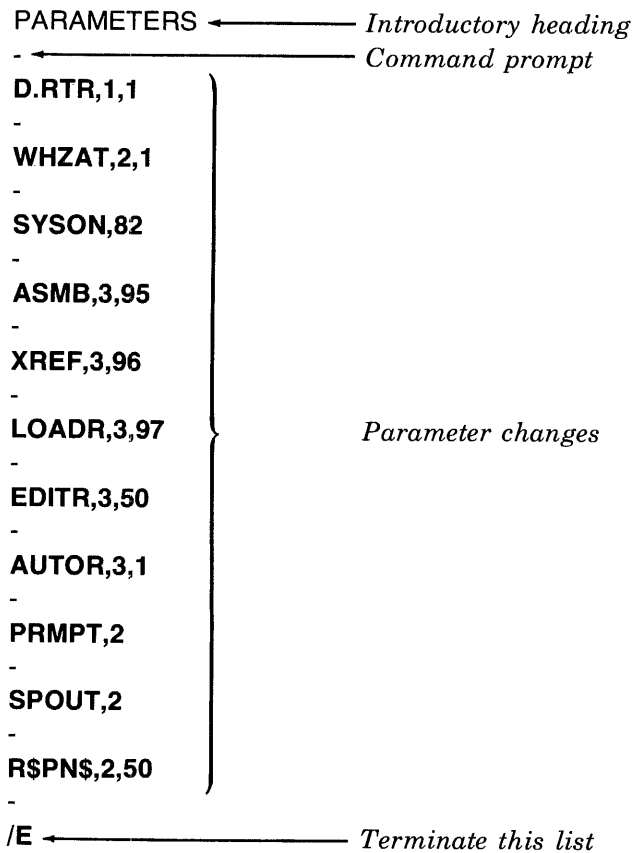
(see the RT2GN listed output in Appendix E for a complete list of command entries)

CAUTION

The value of all undefined externals will be set to zero. Results are unpredictable if programs loaded during generation or on-line via the Relocating Loader (LOADR) reference these externals.

4-11. PARAMETER INPUT PHASE. During this phase, you can modify the program type, priority, or execution interval, or you can modify the ENT record for any of the programs entered during the Program Input Phase. The generator displays the appropriate heading after which you enter your changes. The heading is followed by a hyphen character (-) to prompt the entry of the parameter modifications. The hyphen prompt is repeated after acceptance of each command until you enter /E to terminate the parameter entry list.

First, the generator requests any parameter changes:



Next, the generator asks if there are any entry (ENT) records you wish to change:

```
CHANGE ENTS? ← Introductory heading
- ← Command prompt
.MPY,RP,100200
-
.DIV,RP,100400
-
.DLD,RP,104200
-
.DST,RP,104400
-
.FAD,RP,105000
-
.FSB,RP,105020
-
.FMP,RP,105040
-
.FDV,RP,105060
-
IFIX,RP,105100
-
FLOAT,RP,105120
-
/E ← Terminate this phase
```

} *ENT record changes*

Now, the generator asks that you enter the number of standard (28-word) ID segments to be allocated in the memory resident table area for on-line program loading:

```
# OF BLANK ID SEGMENTS?
10
```

Then, the generator asks you to enter the number of short (9-word) ID segments to be allocated in the memory resident table area for on-line background segment loading:

```
# OF BLANK BG SEG. ID SEGMENTS?
20
```

Next, the generator requests the address of the first word of available memory in the system base page:

```
FWA BP LINKAGE?
72
```

At this point, the heading, SYSTEM, is displayed and the generator loads the system modules. Depending on your MAP command entries during the Program Input Phase, the heading may be followed by memory mapping and linkage information. The modules are relocated in the linkage mode specified during the Program Input Phase by the LINKS IN command entries. See the RT2GN listed output in Appendix E for the map produced for this generation example.

4-12. TABLE GENERATION PHASE. After the system modules are loaded, the generator asks you to enter the number of Class I/O numbers to be allocated:

*# OF I/O CLASSES?
12

The generator then asks you for the maximum number of LU commands (+ 2) you will allow to be referenced in a single job within the Batch-Spool Monitor:

*# OF LU MAPPINGS?
12

Next, the generator requests the number of Resource Numbers you will allow to be allocated:

*# OF RESOURCE NUMBERS?
12

Your response to the next question determines the upper and lower limits (in words) for I/O buffering:

BUFFER LIMITS (LOW,HIGH)?
100,400

The generator displays a heading to open up the equipment table entry portion of this phase. The heading is followed by a prompt asking for the first entry. This prompt is incremented and re-issued following each of your entries until you terminate the entry list with /E:

* EQUIPMENT TABLE ENTRY
EQT 01?
21,DVR31,D

EQT 02?
15,DVR00,B

•
•
•

(see the RT2GN listed output in Appendix E for a complete list of EQT entries)

EQT 28?
4,DVP43

EQT 29?
/E

The next table is the device reference table which determines logical unit number assignments. The generator displays an introductory heading followed by a prompt for the equipment table entry number (and optional subchannel specifications) to be associated with logical unit number 1. This prompt is incremented and re-issued for each logical unit number until you terminate the entry list with /E. For this example:

* DEVICE REFERENCE TABLE

1 = EQT #?

2,0

2 = EQT #?

1,0

.
. .
.

(see the RT2GN listed output in Appendix E for a complete list of entries)

61 = EQT #?

28,0

62 = EQT #?

/E

The final portion of this phase asks you for the interrupt table entries for each I/O card. The generator displays an introductory heading after which you enter the interrupt table information. The heading is followed by a hyphen character (-) to prompt the interrupt table entries. Except for I/O location 4 (The Power Fail card), the table entries must be in ascending order. The interrupt table entry list is terminated with /E.

*INTERRUPT TABLE

—

4,ENT,\$POWR

—

14,EQT,3

—

15,PRG,PRMPT

—

.
. .
.

(see the RT2GN listed output in Appendix E for a complete list of entries)

—

66,PRG,PRMPT

—

67,PRG,PRMPT

—

/E

4-13. SYSTEM BOUNDARIES PHASE. When you have completed the entry of the interrupt table, the generator reports the current first available word in the system base page:

BP LINKAGE 00370

Next, the starting address of the system library is reported and the generator asks if you want to change it:

LIB ADDRS 34137
CHANGE LIB ADDRS?
36000

The generator prints a list of library routine names followed by a report of the current first available word in the system base page:

BP LINKAGE 00372

Next, the generator reports the total number of words allocated to foreground common and asks if you want to change this value:

```
FG COMMON 00000
CHANGE FG COMMON?
0
```

The next report is the starting address of the foreground memory resident program area. Then, you are asked if you want to change this address:

```
FG RES ADD 36103
CHANGE FG RES ADD?
0
```

Now, the generator lists foreground memory resident program information followed by a report of the current first available word in the system base page:

```
BP LINKAGE 00402
```

The generator reports the starting address of the foreground disc resident area and asks if you want to change this address:

```
FG DSC ADD 40415
CHANGE FG DSC ADD?
42000
```

The foreground disc resident programs are loaded, and a report of the current first available word in the system base page is reported. The generator asks if you want to increase the size of the foreground disc resident program base page linkage area, allowing for future additions of larger foreground disc resident programs on-line using the RTE On-Line Loader (LOADR):

```
BP LINKAGE 00441
CHANGE BP LINKAGE?
720
```

Next, the first word address of the system available memory area is reported. Increasing this number allows more memory space for on-line additions using LOADR. You are asked if you want to change this address:

```
SYS AVMEM 47652
CHANG SYS AVMEM?
0
```

The next report is the starting address of the background program area. You are asked if you want to change this address:

```
BG BOUNDRY 47652
CHANGE BG BOUNDRY?
50000
```

The size (in words) of the background common area is reported and you are asked if you want to change this value:

```
BG COMMON 00000
CHANGE BG COMMON?
0
```

The generator reports the starting address of the background memory resident area and asks if you want to change this address:

```
BG RES ADD 50000
CHANGE BG RES ADD?
0
```

The generator displays a heading, BG RESIDENTS. In this example, this heading is followed by the report (NONE) because there are no background memory resident programs to load.

Next, the generator reports the starting address of the background disc resident area and asks if you want to change this address:

```
BG DSC ADD 50000
CHANGE BG DSC ADD?
0
```

The generator displays the heading, BG DISC RESIDENTS, loads the appropriate programs and reports program names, entry points, and linkage information.

When this report is completed, the generator reports the number of base page links used:

```
BP LINKAGE 1557
```

The final generator report is that your system is stored on disc. This is followed by the system size in tracks and sectors (in decimal) and a completion message:

```
SYSTEM STORED ON DISC
SYS SIZE: 34 TRKS, 009 SECS(10)
RT2GN FINISHED
```

4-14. RTE-III SYSTEM GENERATION EXAMPLE

Following entry of the RU command, RT3GN execution begins. In this example, assume the interactive mode. The generator queries are shown followed by the user's responses. Note that in this example, the user's responses are shown in a bold typeface to distinguish them from the generator prompts.

4-15. INITIALIZATION PHASE. When execution begins, the generator requests the name of the list file, or the logical unit number of the device which will receive the listed output from the generator. In this case, logical unit number 6 (line printer) is specified:

```
LIST FILE NAME?
6
```

The generator asks if the listed output is to be echoed to the operator console:

ECHO?
YES

The generator requests the estimated number of tracks required to contain the file produced by this generation:

EST. # OF TRACKS IN OUTPUT FILE?
35

Next, the generator requests a name for the output file:

OUTPUT FILE NAME?
RTEIII,,2

The generator requests the type of disc on the system for which this generation is produced (target system):

TARGET DISK?
7905

The generator requests the select code (octal) of the system disc controller:

CONTROLLER CHNL?
27

The generator requests the number of tracks, starting cylinder number, starting head number, number of surfaces, unit number, and number of spare tracks (all decimal) for subchannel 0. Enter these decimal values separated by commas.

The generator will continue to display a subchannel number following each entry up to subchannel 31, or until terminated by the entry of the input data terminator, /E. For this example:

```
# TRKS,FIRST CYL #,HEAD,# SURFACES,UNIT,# SPARES FOR SUBCHANNEL:  
00?  
203,0,0,2,0,3  
01?  
203,104,0,2,0,3  
02?  
400,208,0,2,0,4  
03?  
203,0,2,1,0,3  
04?  
203,206,2,1,0,2  
05?  
203,0,0,2,1,3  
06?  
600,104,0,2,1,10
```

07?
203,0,2,1,1,3
08?
203,206,2,1,1,2
09?
/E

The next prompt asks for the number (decimal) of 128-word sectors per logical track on the system disc:

128 WORD SECTORS/TRACK?
48

The next request is for the subchannel number of the system disc (logical unit number 2). This is the disc on which the absolute code will be stored. The response can be any one of the subchannel numbers assigned to the system. In this case, it is subchannel number 0, as follows:

SYSTEM SUBCHNL?
0

The generator asks if there is to be an auxiliary disc (logical unit number 3). You may respond with YES, NO, or a decimal value indicating the number of tracks to be allocated to the auxiliary disc. A YES response indicates that the auxiliary disc is on the same disc drive as the system disc. A NO response indicates that there is no auxiliary disc. A track count response indicates that the auxiliary disc is to consist of that number of tracks on a disc drive other than the one supporting the system disc. Further requests will be made for sectors per logical track and subchannel number information. For this generation:

AUX DISC (YES OR NO OR # OF TRKS)?
YES

The generator asks for the auxiliary subchannel number:

AUX DISC SUBCHNL?
1

Next, the generator requests the octal select code for the Time Base Generator:

TBG CHNL?
13

The next prompt asks for the octal select code for the Privileged Interrupt I/O card. In this case, there is no card:

PRIV. INT. CARD ADDR?
0

The generator asks if the common area should be included in the System Map for access by privileged drivers:

PRIV. DRIVERS ACCESS COMMON?
NO

Next, the generator asks if any program is allowed to be locked into the foreground area and into the background area:

```
FG CORE LOCK?  
YES  
BG CORE LOCK?  
YES
```

Next, the amount of swap delay time is requested. This requires entry of a decimal value representing tens of milliseconds in the range 0 through 255. In this case:

```
SWAP DELAY?  
50
```

The generator asks for the physical memory size in pages (decimal):

```
MEM SIZE?  
64
```

The last prompt in this phase requests the name of the file, or the logical unit number of the device which will receive the bootstrap loader:

```
BOOT FILE NAME?  
RT3BOT,,2
```

4-16. PROGRAM INPUT PHASE. During this phase, the generator accepts commands that direct it to the files containing the relocatable modules to be included in the new system. The generator issues a heading which announces the beginning of this phase. The heading is followed by a hyphen character (-) to prompt the entry of an operator command. The hyphen prompt is repeated after acceptance of each command until you enter /E to terminate the Program Input Phase. For this example, the entries appear as follows:

```
PROGRAM INPUT PHASE ← Introductory heading  
- ← Command prompt  
LINKS IN CURRENT }  
- }  
MAP ALL } On-Line Generator commands  
- }  
REL,%CR3SY,,19 }  
- } (see the RT3GN listed output in Appendix  
REL,%$CMD3,,19 } E for a complete list of command entries)  
- }  
  · }  
  · }  
- }  
REL,%DBKLB,,19 }  
- }  
/E ← Terminate this phase  
NO UNDEFS ← Generator message; no undefined refer-  
             ences exist
```

CAUTION

The value of all undefined externals will be set to zero. Results are unpredictable if programs loaded during generation or on-line via the Relocating Loader (LOADR) reference these externals.

4-17. PARAMETER INPUT PHASE. During this phase, you can modify the program type, priority, or execution interval, or you can modify the ENT record for any of the programs entered during the previous phase. The generator displays the appropriate heading after which you enter your changes. The heading is followed by a hyphen character (-) to prompt the entry of the parameter changes. The hyphen prompt is repeated after acceptance of each command until you enter /E to terminate the parameter entry list. Terminate the parameter entry lists by entering /E.

First, the generator requests any parameter changes:

```
PARAMETERS ← Introductory heading
- ← Command prompt
D.RTR,1,1
-
WHZAT,2,1
-
SYSON,82
-
ASMB,3,95
-
XREF,3,96
-
LOADR,3,97 } Parameter changes
-
EDITR,3,50
-
AUTOR,3,1
-
SPOUT,2
-
PRMPT,2
-
R$PN$,2,50
-
/E ← Terminate this list
```


Next, the generator asks if there are any entry (ENT) records you wish to change:

```
CHANGE ENTS? ← Introductory heading
- ← Command prompt
.MPY,RP,100200
-
.DIV,RP,100400
-
.DLD,RP,104200
-
.DST,RP,104400
-
.FAD,RP,105000
-
.FSB,RP,105020
-
.FMP,RP,105040
-
.FDV,RP,105060
-
IFIX,RP,105100
-
FLOAT,RP,105120
-
.MVW,RP,105777
-
/E ← Terminate this phase
```

ENT record changes

Now, the generator asks that you enter the number of standard (28-word) ID segments to be allocated in the memory resident table area for on-line program loading:

```
# OF BLANK ID SEGMENTS?
10
```

Then, the generator asks you to enter the number of short (9-word) ID segments to be allocated in the memory resident table area for on-line background segment loading:

```
# OF BLANK BG SEG. ID SEGMENTS?
20
```

The generator requests that you specify the maximum number of partitions to be defined for this generation:

```
MAX NUMBER OF PARTITIONS?
10
```

Next, the generator requests the address of the first word of available memory in the system base page:

```
FWA BP LINKAGE?
72
```

At this point, the heading, SYSTEM, is displayed and the generator loads the system modules. Depending on your MAP command entries during the Program Input Phase, the heading may be followed by memory mapping and linkage information. The modules are relocated in the linkage mode specified during the Program Input Phase by the LINKS IN command entries.

4-18. TABLE GENERATION PHASE. After the system modules are loaded, the generator asks you to enter the number of Class I/O numbers to be allocated:

*# OF I/O CLASSES?
12

The generator then asks you for the maximum number of LU commands (+ 2) you will allow to be referenced in a single job within the Batch-Spool Monitor:

*# OF LU MAPPINGS?
12

Next, the generator requests the number of Resource Numbers you will allow to be allocated:

*# OF RESOURCE NUMBERS?
12

Your response to the next question determines the lower and upper limits (in words) for I/O buffering:

BUFFER LIMITS (LOW,HIGH)?
100,400

The generator displays a heading to open up the equipment table entry portion of this phase. The heading is followed by a prompt asking for the first entry. This prompt is re-issued following each of your entries until you terminate the entry list with /E:

* EQUIPMENT TABLE ENTRY
EQT 01?
27,DVR32,D
EQT 02?
15,DVR05,B,X= 13
:
:
EQT 27?
41,DVS43,X= 18
EQT 28?
4,DVP43
EQT 29?
/E

(see the RT3GN listed output in Appendix E for a complete EQT entry list)

The next table is the device reference table which determines logical unit number assignments. The generator displays an introductory heading followed by a prompt for the equip-

ment table entry number (and optional subchannel specifications) to be associated with logical unit number 1. This prompt is re-issued for each logical unit number until you terminate the entry list with /E:

```
* DEVICE REFERENCE TABLE
  1 = EQT #?
2,0
  2 = EQT #?
1,0
  :
  :
  61 = EQT #?
28,0
  62 = EQT #?
/E
```

(see the RT3GN listed output in Appendix E for a complete list of entries)

The final portion of this phase asks you for the interrupt table entries for each I/O card. The generator displays an introductory heading after which you enter the interrupt table information. The heading is followed by a hyphen character (-) to prompt the interrupt table entries. Except for I/O location 4 (the Power Fail card), the table entries must be in ascending order. The interrupt table entry list is terminated with /E:

```
*INTERRUPT TABLE
—
4,ENT,4POWR
—
14,EQT,3
—
15,PRG,PRMPT
—
  :
  :
—
67,PRG,PRMPT
—
/E
```

(see the RT3GN listed output in Appendix E for a complete list of entries)

4-19. PROGRAM LOADING PHASE. When you have completed the entry of the interrupt table, the generator reports the current first available word in the system base page:

```
BP LINKAGE 01260
```

The memory resident library and the subsystem global area (SSGA) modules are loaded. Then, the generator reports the size of the real-time common area and asks if you want to change the size:

```
RT COMMON 00000
CHANGE RT COMMON?
0
```

Next, the generator reports the starting address of the real-time common area:

```
RT COM 42640
```

The generator reports the size of the background common area and asks if you want to change the size:

```
BG COMMON 42640
CHANGE BG COMMON?
0
```

Next, the generator reports the starting address of the background common area:

```
BG COM 42640
```

Now, the generator reports the last word address of the common area and asks if you want to align the common area with the next page boundary:

```
LWA BG COMMON 42637
ALIGN AT NEXT PAGE?
YES
LWA BG COMMON 43777
```

Program loading continues. Memory resident programs are loaded followed by real-time disc resident and background disc resident programs. Names, entry points, and linkage information is listed.

4-20. PARTITION DEFINITION PHASE. This phase starts with a list of real-time partition size requirements:

```
RT PARTITION REQMTS:
$$CMD 02 PAGES
PRMPT 02 PAGES
R$PN$ 02 PAGES
WHZAT 03 PAGES
SYSON 02 PAGES
JOB    04 PAGES
SPOUT 02 PAGES
```

Then, the generator lists the background partition size requirements:

```
BG PARTITION REQMTS:
AUTOR 05 PAGES
EDITR 05 PAGES
ASMB  06 PAGES
XREF  05 PAGES
LOADR 06 PAGES
FMGR  07 PAGES
GASP  06 PAGES
FTN4  11 PAGES
ALGOL 08 PAGES
RT3GN 11 PAGES
SWTCH 11 PAGES
SAVE  05 PAGES
RSTOR 05 PAGES
COPY  05 PAGES
VERFY 03 PAGES
```

The next report defines the largest partition size which can be addressed by any program (including base page):

LARGEST ADDRESSABLE PARTITION:
W/O COM 15 PAGES
W/ COM 15 PAGES

The System Available Memory (SAM) area is defined in the following sequence of reports and prompts. First, the last word address of the memory resident program area is reported. Then, you are asked if you want to align the reported address at the next page boundary:

LWA MEM RESIDENT PROG AREA 46256
ALIGN AT NEXT PAGE?
YES
LWA MEM RESIDENT PROG AREA 47777

The generator reports the size of SAM (in this case, the generator automatically allocates one page of memory to SAM because of the above alignment):

SYS AV MEM: 1024 WORDS

Next, the generator reports the number of the first memory page available for partitioning and you are asked if you want to change this page number (in this example, the page number is not changed which results in no increase in the size of SAM):

1ST DSK PG 00021
CHANGE 1ST DSK PG?
21
SYS AV MEM: 01024 WORDS

The generator reports the number (decimal) of pages remaining for partitioning. This report is followed by a message telling you to define your partitions. The message is followed by a hyphen character (-) to prompt the entry of the partition definitions. The hyphen prompt is repeated after acceptance of each entry until you enter /E to terminate the list.

PAGES REMAINING: 00043
DEFINE PARTITIONS
-
1,4,RT
-
2,3,RT
-
3,3,RT,R
-
4,15,BG
-
5,7,BG
-
6,11,BG
-
/E

Next, you are asked if you want to modify page requirements. The query is followed by a hyphen character to prompt the entry of page requirement modifications. The hyphen prompt is repeated after acceptance of each entry until you enter /E to terminate the list.

```
MODIFY PROGRAM PAGE REQUIREMENTS?  
-  
LOADR,15  
-  
ASMB,15  
-  
RT3GN,15  
-  
XREF,11  
-  
ALGOL,11  
-  
FTN4,15  
-  
EDITR,11  
-  
SAVE,15  
-  
RSTOR,15  
-  
COPY,15  
-  
VERFY,15  
-  
/E
```

The next prompt asks if you want to assign any programs to a partition. The query is followed by a hyphen character (-) to prompt the entry of partition assignments. The hyphen prompt is repeated after acceptance of each entry until you enter /E to terminate the list.

```
ASSIGN PROGRAM PARTITIONS?  
-  
WHZAT,3  
-  
/E
```

The final generator report is that your system is stored on disc. This is followed by the system size in tracks and sectors (decimal) and a completion message:

```
SYSTEM STORED ON DISC  
SYS SIZE: 34 TRKS, 027 SECS(10)  
RT3GN FINISHED
```

TRANSFERRING THE NEW OPERATING SYSTEM

SECTION

V

5-1. SWTCH PROGRAM

Once you have completed the on-line generation of your RTE Operating System, the system resides on disc in a Type I FMP file. To transfer your generated system from the file to a specific channel and subchannel (7900 Disc), or unit (7905 Disc), you use the program SWTCH.

You need to be familiar with the following nomenclature which will be used in describing SWTCH:

destination system	The I/O configuration defined during system generation.
target system	The temporary system disc I/O configuration (channel and subchannel/unit specifications only) that you define when you run SWTCH.
host system	The I/O configuration of the current RTE Operating System under which SWTCH is executing.

Because you may transfer your new RTE System to an I/O configuration that differs from the current I/O configuration, and optionally to a temporary disc configuration different from the generation-defined configuration, many transfer modes exist. Among these modes are:

- Transferring the new system to the destination channel and subchannel/unit.
- Transferring the new system to a temporary target channel and subchannel/unit.
- Transferring the new system to either the destination or target disc configuration, and preserving the file structure contained on the system disc existing there.
- Transferring the new system to a temporary channel and subchannel/unit to facilitate system distribution; for example, in a manufacturing environment.
- Further, the transfer of the new system may be to the channel and subchannel/unit of the currently running host system — thus replacing it and saving its file structure. This is accomplished by the specification of a target channel and subchannel/unit. (See “SWTCH Operating Instructions” for further details.)

NOTE

A system can be booted-up only on the channel and subchannel/unit for which it was generated. Therefore, when a system is temporarily placed at a target by SWTCH, the system must be moved to the appropriate channel and subchannel/unit before the system is booted-up (for example, you may physically move a cartridge from one 7900, 7905, or 7920 disc drive to another).

The actual system transfer is performed via disc drivers within SWTCH. Thus, you may transfer a 7905-based RTE System from a file in a 7900-based RTE system, and vice versa. In either case, only the system subchannel is initialized, and only for the 7905-based system subchannel is spare track assignment done.

Using SWTCH, you may replace an RTE Operating System with your new system, with the option of saving the file structure already existing there. Certain conditions must be met in order to save a file structure, and they are discussed in detail under "Filename Specification".

You have the option of either saving or purging the Type 6 files (memory image program files) existing in the target system's file structure.

You may also specify whether or not you want SWTCH to automatically boot-up your new system on completion of the transfer. Certain I/O configurations restrict automatic boot-up and this is discussed under "Autoboot Specification".

If the bootstrap loader was sent to a file during the generation process, it should be punched or written out before running SWTCH.

CAUTION

The interrupt system is turned off during the transfer process; you must be careful to terminate all system activity.

NOTE

When the host system is executing in a 21MX hardware configuration, SWTCH removes the HALT 77 instruction from the boot extension of the system it has transferred. (Normally this instruction would be executed during the disc bootup process.)

If the resulting system is brought up on a 2100A hardware configuration, the Basic Binary Disc Loader (BBDL) will be left unprotected. The BBDL may be protected by halting the computer and pushing RUN.

5-1.A SUBCHANNEL INITIALIZATION

SWTCH reformats the disc track area defined for logical unit 2 by writing the physical track and sector addresses in the preamble of each sector. For the system code area the preambles are set to indicate write-protected tracks. When a defective track is encountered during the initialization of a 7905/7920 disc subchannel, a spare track is assigned to it. The preamble of the defective track indicates that it is defective and gives the address of the spare track that is replacing it so the disc controller will automatically switch to that track in future references. The preamble of the spare track indicates that it is acting as a spare, and gives the address of the defective track it is replacing. For 7900 disc subchannels, any bad tracks encountered outside the system area are flagged defective; bad tracks within the absolute code of the system are not allowed.

5-2. SWTCH OPERATING INSTRUCTIONS

When you schedule SWTCH for execution, parameters may be used to specify a target channel and subchannel/unit different from the destination channel and subchannel/unit. These parameters and other parameters used to specify various transfer options are discussed in the following paragraphs. See page 1-2 of this manual for LOADR considerations.

To schedule SWTCH for execution, you may use the RU command in the following form:

```
:RU,SWTCH,filename,channel,subchannel/unit,autoboot,filesave,type-6
```

where:

filename The name of the FMP file which contains your generated system. This may be specified in the form:

filename:security code:cartridge label

This file must exist on a standard system subchannel (defined in track map table \$TB31 or \$TB32).

channel The target system disc channel number (octal value with B as the terminating character). This target channel need not be configured into either the host or destination RTE system because it is used as a means of temporary storage, requiring only the correct controller I/O card.

<i>subchannel/unit</i>	The logical subchannel number (0, 2, 4, or 6 for the fixed platter; 1, 3, 5, or 7 for the removable platter) for a model 7900 Disc, or the unit number for a model 7905 Disc. If this subchannel/unit is a peripheral to the host system, dismount it from the system (DC command). The 7905 system will go to the subchannel defined during system generation.
<i>autoboot</i>	Specify Y (yes) to attempt an automatic boot-up of the system following the transfer. The host configuration must match the destination configuration; specifically, the system disc channel and subchannel/unit, and the Time Base Generator, Privileged Interrupt, and system console I/O channels. Specify N (no) to deny automatic boot-up.
<i>filesave</i>	Specify Y (yes) to save the target system's current file structure during the transfer. Specify N (no) to deny saving the target system's current file structure.
<i>type-6</i>	Specify Y (yes) to purge the current Type 6 files during the transfer. Specify N (no) to deny purging the current Type 6 files.

NOTE

Remember, a Type 6 file can be executed only by the operating system within which it was created.

You can omit any of the parameters from the command entry string. You must specify a comma as a placeholder for omitted leading parameters. Trailing parameters do not require a placeholder. Once in execution, SWTCH displays a prompt message for any omitted or illegally specified parameters.

Examples:

<i>:RU,SWTCH,NEWGEN::17</i>	Only the file name with a cartridge label is specified. SWTCH will request the omitted information.
<i>:RU,SWTCH</i>	No parameters are specified. SWTCH will request all information.
<i>:RU,SWTCH, , , ,Y</i>	Only automatic system boot-up is specified. SWTCH will request the omitted information.

If you specify all of the parameters, "batch" mode is implied. That is, SWTCH executes without requiring your intervention. However, if FMP files within the new system will be destroyed at the target subchannel, you will be warned and asked for permission to continue.

When not in batch mode, SWTCH displays the following message at the beginning of execution:

WARNING

ALL ACTIVITY MUST BE TERMINATED BEFORE SYSTEM TRANSFER PROCESS.

5-3. FILENAME SPECIFICATION

SWTCH performs a validity check on the file name specified by the *filename* parameter. The file name must exist as a FMP file in the host system. It must be a Type 1 file beginning with the track 0, sector 0 boot extension. If this validity check fails, SWTCH displays:

```
ILLEGAL FILENAME
FILE NAME OF NEW RTE SYSTEM?
```

You enter a valid file name.

Also, the file named must exist on a subchannel defined on track map table \$TB31 or \$TB32. If not, SWTCH displays:

```
SOURCE SUBCHANNEL NOT FOUND ON A SYSTEM TRACK MAP TABLE.
TRANSFER CANCELLED AND SWTCH TERMINATED.
```

If the *filename* parameter is omitted from the RU command entry string, SWTCH requests:

```
FILE NAME OF NEW RTE SYSTEM?
```

You enter the name of the file that contains your new system in the form:

```
filename:security code:cartridge label
```

NOTE

At this point only, when SWTCH is asking for a new file name, can SWTCH be aborted using the !! command. Similar to the On-Line Generator requirements, if a file name begins with the characters !!, precede the file name with a blank character.

Then SWTCH displays the I/O configuration of the new system:

```
NEW SYSTEM I/O CONFIGURATION:
CHANNEL cc PRIVILEGED INTERRUPT      if present
CHANNEL cc TBG
CHANNEL cc TYPE= ee
  ⋮           ⋮
CHANNEL cc TYPE= ee } in order of channel numbers
```

where *cc* is the I/O select code and *ee* is the equipment type code.

SWTCH derives the destination channel and subchannel from the file and displays the following message:

```
NEW SYSTEM (LU2) CHANNEL = cc SUBCHANNEL = ss
```

where *cc* and *ss* are the actual channel and subchannel numbers.

Depending on the disc model at the target system, SWTCH reports the system subchannel definition:

```
7900 LOGICAL SUBCHANNEL ss    FIRST TRACK ttt    #TRACKS nnn
```

or,

```
7905, 7920 HEAD#  n #TRACKS  nnn #SURFACES  s
          UNIT#  u  FIRST CYL# ccc #SPARES   pp
```

5-4. CHANNEL AND SUBCHANNEL/UNIT SPECIFICATION

If the *channel* (select code) parameter is omitted from the RU command entry string, SWTCH prompts:

```
TARGET CHANNEL FOR NEW SYSTEM? (XX OR SPACE,CR)
```

You respond with the octal number of a channel which contains the correct controller I/O card, or a space followed by a carriage return (*space,CR*). The channel number specified may be in the host system, the destination system, or it may be a channel not configured into either system. Entry of *space,CR* results in a default to the destination channel defined during the generation of the new system.

If the *subchannel/unit* parameter is omitted from the RU command entry string, SWTCH asks:

```
TARGET SUBCHANNEL(LOGICAL)/UNIT FOR NEW SYSTEM? (X OR SPACE,CR)
```

You respond with a logical subchannel number or a unit number where the new system will be stored, or a space followed by a carriage return (*space,CR*). The target subchannel or unit number specified is in the range 0 through 7. Entry of *space,CR* results in a default to the destination subchannel or unit defined during generation of the new system.

The flexibility provided by the channel and subchannel/unit specifications permits temporary storage for your new system. Note that you can boot-up your new system only on the destination channel and subchannel/unit specified during the generation process.

If the physical location of the target subchannel will result in an overwrite of the Type 1 file containing your new system, the following message is displayed:

```
NEW SYSTEM WILL OVERWRITE FILE filename.
TRANSFER CANCELLED AND SWTCH TERMINATED.
```

SWTCH is terminated and control is returned to the host system.

Except in batch mode, SWTCH reminds you that the correct disc cartridge must be in place at the proper subchannel/unit number. The following message is displayed:

NOW IS THE TIME TO INSERT CARTRIDGE IN TARGET SUBCHANNEL/UNIT.
(SPACE,CR TO CONTINUE)

Perform the appropriate action and signal SWTCH to continue by typing a space followed by a carriage return (*space,CR*).

5-5. FILESAVE SPECIFICATION

If the *filesave* parameter is omitted from the RU command entry string, SWTCH requests:

SAVE FILES AT TARGET? (Y OR N)

You respond Y (yes) to save files (subject to the match conditions described in the following paragraphs), or N (no).

A "match" must exist between the target system subchannel and the destination subchannel definitions, and a cartridge directory must exist on the target subchannel in order to save the existing file structure.

For a model 7900 Disc, the match condition is based on the physical starting and ending tracks of the system. The ending (last) track must contain the FMP file and cartridge directories.

For a model 7905 Disc, the match condition is based on the physical starting and ending tracks of the system, as well as the number of surfaces and the starting cylinder number. The last track must contain the FMP file and cartridge directories.

Both a file directory and a cartridge directory are required at the target subchannel. A new FMP setup control word is computed and written into the FMP cartridge directory. When boot-up of the new system occurs, FMP remains intact (initialized).

If the match conditions fail, a warning followed by a request for your permission to continue is displayed:

INFORMATION STORED ON SUBCHANNEL/UNIT X OF TARGET CHANNEL YY WILL BE DESTROYED.

OK TO PROCEED? (Y OR N)

You respond Y (yes) if the information on subchannel/unit *x* of target channel *yy* may be destroyed, or N (no) to prevent the destruction of this information.

CAUTION

SWTCH dismounts all cartridges when saving the target file structure. Note that the files contained on the auxiliary subchannel (LU3) are not preserved. Therefore, it is your responsibility to save any of these files before the transfer.

If the new system will overlay any of the existing FMP files on the target subchannel, a warning message followed by a request for your permission to continue is displayed:

NEW SYSTEM WILL DESTROY SOME FMP FILES.

OK TO PROCEED? (Y OR N)

5-6. TYPE-6 SPECIFICATION

You have a choice of saving or purging the target subchannel's Type 6 files in the new system during the transfer. To save Type 6 files, the match conditions described under "Filesave Specification" must be true.

If the target file structure is to be saved and the *type-6* parameter is omitted from the RU command entry string, SWTCH displays:

PURGE TYPE 6 FILES? (Y OR N)

You respond Y (yes) to purge the Type 6 files, or N (no) to save them.

Type 6 files contain a program in memory-image format (resulting from running the on-line LOADR) that the system assumes is ready to execute. Type 6 files are created by the FMGR Save Program (SP) command, and the first two sectors of the file contain ID segment information.

When a Type 6 file is restored with the Restore Program (RP) command, an ID segment is set up for the program in memory. Note that such a program can execute only in the system within which it was created because the base page linkages and FMP setup word will not be the same.

You may want to save Type 6 files in those situations where you switch (using the SWTCH program) back and forth between RTE systems and do not wish to reload your programs after each change. Care must still be exercised, however, to RP only the Type 6 files created in that particular system.

5-7. AUTOBOOT SPECIFICATION

Automatic boot-up of the new system may occur following the transfer operation if all of the following conditions (if present) are true:

1. Target Disc Channel = Destination Disc Channel
2. Target Disc Subchannel/Unit = Destination Disc Subchannel/Unit
3. Host TBG Channel = Destination TBG Channel
4. Host Privileged Interrupt Channel = Destination Privileged Interrupt Channel
5. Host System Console Channel = Destination System Console Channel

If the automatic boot-up conditions are true and the *autoboot* parameter is not specified in the RU command entry string, SWTCH prompts:

AUTO BOOTUP? (Y OR N)

If any of the automatic boot-up conditions are false, SWTCH displays the following message:

PRESENT CONFIGURATION DOESN'T PERMIT AUTO BOOT-UP.

If it is not possible to return to the current system following the transfer operation, or if a transfer was done to the same subchannel/unit, and automatic boot-up is not to be done, SWTCH displays the message:

SYSTEM WILL HALT AFTER TRANSFER COMPLETION.

When not in batch mode, SWTCH requests final permission to proceed with the system transfer. The following message is displayed:

READY TO TRANSFER. OK TO PROCEED? (Y OR N)

You respond Y (yes) to proceed with the system transfer, or N (no) to deny the transfer.

Then, the current system is shut down and the transfer begins. The new system subchannel is initialized. Track sparing is done for the 7905-based system subchannel. If appropriate, SWTCH reports the names of any files which are overlaid or purged under the following headings:

OVERLAID FMP FILES:

file list

or

TYPE 6 FILES PURGED:

file list

When SWTCH completes the system transfer process, the following message is displayed:

SWTCH FINISHED

5-8. BAD TRACK INFORMATION

For 7900 Discs, up to 10 bad tracks are allowed before SWTCH aborts. Bad tracks in the area where the absolute system and relocatable library are stored will prevent operation of the system.

Defective tracks are reported as follows:

BAD TRACK SUBCHANNEL *x*
000yyy

where *x* is the subchannel number and *000yyy* is the logical track number needed when initializing the File Manager on the reported subchannel.

For 7905 Discs, bad tracks are automatically spared to tracks set aside for that purpose. Bad tracks reported and spared will not prevent operation of the system and should not be specified during File Manager initialization on the subchannel.

Defective tracks are reported as follows:

BAD TRACKS SUBCHANNEL xx				
	LOGICAL	CYL	HD	UNIT
BAD TRACK	yyyy	yyyy	y	y
SPARED TO	yyyy	yyyy	y	y

5-9. SWTCH ERROR CONDITIONS

You will receive an appropriate message for any errors encountered during execution of SWTCH. If SWTCH is aborted because of a disc error, the system on the disc may not be a workable system.

Error conditions which result in an error message may be encountered because of the following conditions:

1. While SWTCH is testing for a target system file structure.
2. While SWTCH is writing out the new system to the disc.
3. While SWTCH is initializing the remainder of the new system subchannel.

Table 5-1 lists possible SWTCH error messages, their meaning, and suggested action to be taken.

Table 5-1. SWTCH Error Messages

MESSAGE	MEANING AND ACTION
INVALID DISC SPECIFICATIONS	<p>Disc specifications do not conform to system disc type, track areas too large, or not enough spare tracks (7905 Disc only). SWTCH is aborted.</p> <p>Redefine track areas of generated system and regenerate.</p>
PARITY OR DATA ERROR TRACK <i>yyy</i>	<p>Read parity/decode error. Ten attempts have been made to read or write to disc track <i>yyy</i>. SWTCH is aborted.</p> <p>Recovery is not possible.</p>
TURN OFF DISC PROTECT — PRESS RUN	<p>The disc protect switch is in the PROTECT position. The system executes a HALT 32B.</p> <p>Turn off the switch and press RUN on the CPU control panel.</p>
TURN ON FORMAT SWITCH — PRESS RUN	<p>The Format switch is not in the ON position. The system executes a HALT 32B.</p> <p>Set the Format switch ON and press RUN on the CPU control panel.</p>
READY DISC AND PRESS RUN	<p>The disc device is not ready. The system executes a HALT 33B.</p> <p>Insure that the disc drive is ready and press RUN on the CPU control panel.</p>
DEFECTIVE CYLINDER — TRACK <i>yyy</i>	<p>Disc error. SWTCH is aborted.</p> <p>Recovery is not possible.</p>
(7900 Disc Only) LIMIT OF 10 BAD TRACKS EXCEEDED	<p>More than ten bad tracks exist on system subchannel. SWTCH is aborted.</p> <p>Redefine the track area and regenerate, or get a new disc.</p>

This appendix covers the following subjects:

Track Configuration
Multiple CPU/7905 Operation

A-1. TRACK CONFIGURATION

The configuration of disc tracks is normally done through the interactive generation process described in Section III. However, when more than one disc controller is needed, the generator dialogue cannot be used and a track map table must be defined in a user program. Because they differ, this process is described separately for the 7900 and 7905 discs.

For both the 7900 and 7905, when a program tries to access a track by a track number greater than the number of tracks assigned to a given subchannel, the driver sets bit 5 in the status word (end-of-disc) and exits with the transmission log set to the number of tracks assigned to the subchannel. To obtain this information, a program can request an impossible track number once and thereafter stay within the bounds on the subchannel.

If a parity error occurs during disc transfer, a special error message is printed:

```
TR nnn EQT eqt,  
Upp S (or U)
```

where:

nnn is the track number
eqt is the EQT entry number
pp is the subchannel or unit number

This is an irrecoverable disc transfer parity error. If the transfer is to a system or auxiliary disc, the following results apply:

- a. If user request (U), then program is abnormally terminated and track is made unavailable for further operations. If the user request was an on-line modification with the RTE loader, the parity error could be the result of failing to turn off the hardware disc protect switch. The loader should be executed again with the protect switch off.
- b. If system request (S), the program transfer terminates.

For peripheral disc transfers, a parity error causes the transmission log to be returned to the calling program as - 1.

A-2. 7900 EXTRA CONTROLLER TRACK CONFIGURATION

The track map table used for a 7900 disc system must contain the following:

- Number of sectors per logical track
- First track number on subchannels 0 through 7
- Number of tracks on subchannels 0 through 7

The information needed to properly configure a disc is fully described in Section II. The most necessary information is recapitulated here.

The 7900 Disc Drive has a maximum of 203 tracks per platter. The two platters on each drive are divided as follows:

128 words per sector
48 sectors per track
203 tracks per platter

The RTE 7900 Disc Driver treats a logical track as:

64 words per sector
96 sectors per track

A-3. SUBCHANNELS. The moving head driver for an HP 7900 disc system can have four drives chained to a single controller. There may be two platters per drive, and each disc platter is a subchannel accessed through a logical unit number that is referenced back to the equipment table (EQT) entry number of the controller. Thus, the disc system can control a maximum of eight subchannels, numbered 0 through 7.

Subchannels are numbered so that even-numbered subchannels are fixed platters and odd numbered subchannels are removable platters.

A-4. SECTORS. READ DATA — The drivers divide each track into 64-word sectors. Whenever more than 64 words are transmitted, the READ request is fastest when begun on an even sector.

WRITE DATA — WRITE requests starting on an odd sector or ending in an even sector require more time; thus, the fastest transfers are WRITE requests that start on an even sector and end in an odd sector. The system always organizes programs and swaps them out in such a way that transfers start on an even and end on an odd sector, thereby minimizing program load and swap times. The WRITE request data can be checked for recoverability by setting bit 10 in the control word (ICNWD). This check on all data written slows the WRITE process.

A-5. TRACKS. Each subchannel may contain from 0 to 203 tracks. 203 tracks are the maximum available on the 7900 physical disc. The first track may be any track on the platter. Tracks available to the driver are numbered relative to the first track assigned to the system on each subchannel; thus, if the first available physical track on a subchannel is 10, access by the user to this track must specify logical track number 0.

A-6. DEFINING 7900 TRACK MAP TABLE. When an extra controller is used, tracks can only be mapped by defining a table in the user program as follows:

```

ASMB,R,B,L
      NAM  $TB31,0
      ENT  $TB31
$TB31 DEC  -n
      DEC  ft0,ft1,ft2,ft3,ft4,ft5,ft6,ft7
      DEC  no0,no1,no2,no3,no4,no5,no6,no7
      END

```

where:

n is the number of 64-word sectors per track
ft0 – ft7 are the first track numbers for each subchannel 0 through 7
no0 – no7 are the number of tracks on subchannels 0 through 7

Example:

Assume a 7900 disc with two subchannels, 0 and 1. Place tracks 0 through 100 on subchannel 0 and tracks 20 through 80 on subchannel 1.

```

ASMB,R,B,L
      NAM  $TB31,0
      ENT  $TB31
$TB31 DEC  -96      96 sectors per track
      DEC  0,20,0,0,0,0,0,0
      DEC  101,61,0,0,0,0,0,0
      END

```

A-7. 7905/7920 EXTRA CONTROLLER TRACK CONFIGURATION

The table used to map the 7905 contains the following information:

- Number of sectors per track
- Total number of subchannels on drive

And for each subchannel, the following must be specified:

- Cylinder number of track 0
- Number of surfaces per cylinder
- Head number of track 0
- Unit number of disc drive
- Number of tracks on subchannel

To properly configure a track on the 7905, certain information is given here; a full description of track configuration can be found in Section II.

The HP 7905 Disc Drive provides three surfaces per disc drive; the 7920, five surfaces. Each surface is divided as follows:

7905	7920
128 words per sector	128 words per sector
48 sectors per track	48 sectors per track
411 tracks per surface	823 tracks per surface

The RTE Disc Drive (DVR32) treats a logical track as:

64 words per sector
96 sectors per track

A-8. SUBCHANNELS. The system can control up to eight 7905/7920 disc drives connected to one controller. Any combination of drives can be used. Unlike the 7900, subchannels are not directly related, one per platter, to the disc drive and are not restricted to eight subchannels.

Each subchannel is a contiguous group of tracks on a single drive. There may be more than one subchannel per drive, but subchannels cannot cross drive boundaries. The exact number of subchannels is specified by the user. There may be as many as 32 subchannels per drive. Subchannels are numbered sequentially from zero; no numbers may be skipped.

A-9. SECTORS. The discussion of sectors for the 7900 is also true for the 7905/7920.

A-10. TRACKS. Each 7905 disc drive has 411 cylinders (or head positions) resulting in a maximum of 1,233 tracks (411 head positions times the 3 disc surfaces). Each 7920 disc drive has 823 cylinders, resulting in a maximum of 4115 tracks (823 head positions times the 5 disc surfaces). Theoretically, the number of tracks could all be assigned to one subchannel, however, there are program limitations. Peripheral disc subchannels used by the Batch-Spool Monitor must not have more than 1024 tracks, excluding spares, per subchannel. On system or auxiliary disc (logical units 2 or 3), each subchannel is limited to 256 tracks excluding spares.

7905 head positions (cylinders) are numbered from 0 through 410. There is one head for each surface, numbered 0, 1, 2.

7920 head positions (cylinders) are numbered from 0-822. There are 5 heads, numbered 0-4 (one for each disc surface).

A-11. SURFACE ORGANIZATION. 7905 subchannels may be on one, two, or three surfaces. 7920 subchannels may be on 1-5 surfaces. It is best to alternate surfaces when more than one surface is used. This minimizes head movement. For example, if track 0 is at cylinder (head position) 10 on head 0, then track 1 should be at cylinder 10 on head 1 and track 2 at cylinder 11 on head 0. The implications of splitting a subchannel between 7905 fixed and removable platters are discussed in Section II under Disc Planning.

A-12. UNIT NUMBER. The unit number is a number associated with each 7905/7920 disc drive. It may be set by the user behind the front panel of the drive, and is always displayed on the front panel. There may be eight units, numbered 0 through 7.

A-13. DEFINING THE 7905/7920 TRACK MAP TABLE. When an extra controller is needed, tracks are mapped in a table defined as follows:

```

ASMB,R,B,L
      NAM  $TB32,0
      ENT  $TB32
$TB32 DEC  96      number of 64-word sectors must be 96
      DEC  -n      n is the total number of subchannels
SC0   DEC  x      cylinder number of track 0 for subchannel 0 (SC0)
      OCT  a      a is defined below
      DEC  t      t is the number of tracks for subchannel 0
SC1
      .
      .
      .      repeat for next subchannel
SCn-1
      .
      .
      .      until all subchannels are defined
      END

```

Where:

a is defined as:

```

bits 15 - 12 = number of surfaces per cylinder
bits 11 - 8  = head number of track 0
bits 3 - 0   = unit number of the disc

```

Spare tracks can be specified by skipping tracks after each subchannel when constructing the table. To skip tracks, set the cylinder number of track 0 for each subchannel to a number greater than the cylinder number of the last track of the next lower subchannel on that surface.

Example:

Define 10 HP 7905 subchannels using two surfaces of the removable disc cartridge. The number of tracks on each subchannel is 76 plus 4 spare tracks per subchannel. Each subchannel starts at head 0. Only the first three subchannel definitions are fully shown in the following code:

```

ASMB,R,B,L
      NAM  $TB32,0
      ENT  $TB32
$TB32 DEC  96
      DEC  -10     total of 10 subchannels
SC0   DEC  0      first subchannel (subchannel 0) starts at cylinder 0
      OCT  20005  two surfaces, head 0, unit 5
      DEC  76     76 tracks for subchannel 0
SC1   DEC  40     Second subchannel starts at cylinder 40 (4 spare tracks)
      OCT  20005
      DEC  76
SC2   DEC  80     third subchannel starts at cylinder 80 (4 spare tracks)
      OCT  20005
      DEC  76

```

```

SC3    DEC    120
  :      :      :
  :      :      :
  :      :      :
SC9    DEC    360
      OCT    20005
      DEC    76
      END

```

continue for remaining subchannels through SC9

A-14. MULTIPLE CPU/7905 SYSTEM OPERATION

In a multiple CPU/7905 System environment, the 7905 disc drivers and the controller prevent destructive interference during transfers of data to and from the disc. If a CPU is not to share access to the same physical disc addresses with any other CPU, this is adequate protection.

If a file or set of files is to be shared by more than one CPU, a procedure is needed to prevent the following possible events:

- a. CPU A reads a sector to update it.
- b. CPU B reads the same sector to update it.
- c. CPU A writes its updated sector back to the disc.
- d. CPU B writes its updated sector back to the disc, destroying the effect of CPU A access.

To allow software to be written to effect multiple CPU/7905 System operation without destructive interference, the HP 7905 driver (DVR32) services a lock/unlock function call. This call can be issued from one CPU to lock the disc during an I/O operation or set of I/O operations. No other CPU can access the disc until an unlock function call is issued by the original CPU.

A-15. DVR32 LOCK/UNLOCK FUNCTION CALL

The I/O Control request is used to hold a Resource Number (RN) and, subsequently, to release the RN. The RN must be allocated and set as a global RN prior to issuing the I/O Control request. For a description of the I/O Control request and Resource Numbering, see the appropriate *RTE Software System Programming and Operating Manual*.

The RTE FORTRAN IV calling sequence for an I/O Control request containing a lock/unlock function call is:

```

ICOD= 3
ICNWD= control word
IRNUM= resource number
CALL EXEC(ICODE,ICNWD,IRNUM)

```

ICNWD defines a one-word octal value containing control information. For DVR32, control word bits 12-6 contain a function code for the following control states:

<u>Function Code</u> (bits 12-6)	<u>Meaning</u>
15	Lock
00	Unlock

IRNUM is specified only for function code 15. IRNUM contains the RN to be cleared when the lock function call is executed. If a lock is currently in effect from another CPU, the calling program is suspended until the disc is available. If the lock is obtained immediately, the I/O Control request completes immediately. If a lock is already in force by this disc controller, the request completes with the RN cleared.

The lock/unlock function codes are provided to alleviate any CPU contention problem. If a CPU wishes to modify the same disc area as another CPU, the following code sequence could be executed from both units to prevent their interfering with each other:

ICODE=12B	Allocate and set global RN
CALL RNRQ(ICODE,IRNUM,ISTAT)	
CALL EXEC(3,IDLU+1500B,IRNUM)	Issue lock call, function code = 15
CALL RNRQ(5,IRNUM,ISTAT)	Set/clear the RN
·	Lock is granted by this point
·	
·	
CALL EXEC(1,IDLU, . . .)	Next, read the disc and modify data
·	
·	
·	
CALL EXEC(2,IDLU, . . .)	Then, write it back.
CALL EXEC(3,IDLU)	Now, issue unlock call, function code = 0
·	
·	
·	

To use the lock/unlock function, each CPU operating system must support it.

The sequence described previously for CPU A and CPU B using the lock/unlock function would now be:

- a₁. CPU A requests a lock from the driver and it is granted (no other CPU has a lock in force).
- a₂. CPU A reads a sector to update it.
- b₁. CPU B requests a lock from its driver. Because CPU A has a lock, CPU B must wait.
- c₁. CPU A writes its updated sector back to the disc.
- c₂. CPU A releases its lock.
- b₂. CPU B disc driver gets an interrupt from the disc controller informing it that the lock is now available and completes the lock requested by B at step b₁.
- b₃. CPU B reads the same sector to update it.
- d₁. CPU B writes its updated sector back to the disc. The sector now has both updates.
- d₂. CPU B releases its lock.

ERROR SUMMARY

APPENDIX

B

This appendix includes descriptions of error codes and messages produced by both the On-Line Generator and the SWTCH program.

B-1. ON-LINE GENERATOR ERROR CODES

The On-Line Generator issues two types of error codes:

1. An error resulting from a file reference causes an FMP error code to be issued in the form:

FMP ERR-*nn*

where *-nn* is a negative number equivalent to the FMP error codes defined in the *HP Batch-Spool Monitor Reference Manual*. An FMP error may result from references to the list file, absolute output file, answer file, bootstrap file, or files specified in RELOCATE commands.

2. An error resulting from on-line generation processing causes a generator error to be issued in the form:

GEN ERR *nn*

where *nn* is a positive number representing the generator error codes defined below.

B-2. GEN ERR CODES

If an error condition is encountered during execution of the On-Line Generator program, the appropriate error code is printed on the list device and operator console.

GEN ERR 00

Meaning: Irrecoverable error. On-Line Generator problem.

Action: If the error is accompanied by an FMP ERR, then check the cause of the problem. The problem may be hardware-oriented, symptomatic of disc transfer /DMA problems, in which case the appropriate diagnostics should be run.

If the error is not accompanied by an FMP ERR, an actual generator problem (relating to its internal table structures) may exist, so send your generation listing and answer file to your local HP Field Service Office for analysis.

GEN ERR 01

Meaning: Invalid response to initialization request.

Action: Request is redisplayed. Enter valid response.

GEN ERR 02

Meaning: Insufficient amount of available memory for internal generator tables.

Action: Irrecoverable error. Increase the size of background for generator to run in, or the partition size requirements.

GEN ERR 03
name

Meaning: Record out of sequence (*name* is the module in which the record exists).

Action: Module is skipped.
Message printed on list device only; control is not transferred to the operator console.

GEN ERR 04
name

Meaning: Illegal record type (*name* is the module name in which the record exists).

Action: Module is skipped.
Message printed on list device only; control is not transferred to the operator console.

GEN ERR 05

Meaning: Duplicate entry point.

Action: Revise program by re-labeling the entry points (the current entry point replaces the previous entry point).
Message printed on list device only; control is not transferred to the operator console.

GEN ERR 06

Meaning: Command error during Program Input Phase.

Action: Re-enter valid command.

GEN ERR 07

Meaning: Program name or entry point table overflow.

Action: Irrecoverable error. Revise or delete programs.

GEN ERR 08

Meaning: Duplicate program name.

Action: The current program replaces the previous program.
Message printed on list device only; control is not transferred to the operator console.

GEN ERR 09

Meaning: Parameter name error (no such program).

Action: Enter valid parameter statement.

GEN ERR 10

Meaning: Parameter type error.

Action: Enter valid parameter statement.

GEN ERR 11

Meaning: Parameter priority error.

Action: Enter valid parameter statement.

GEN ERR 12

Meaning: Execution interval error.

Action: Enter valid parameter statement.

GEN ERR 13
name

Meaning: Background segment precedes background main disc-resident program (*name* is the segment's name).

Action: Module is skipped. Either revise module or re-order RELOCATE command entries.

GEN ERR 14

Meaning: Invalid background bounds or illegal response to CHANGE FWA SYS MEM? or to CHANGE BP LINKAGE?

Action: Message is repeated. Enter valid reply.

GEN ERR 15

Meaning: Type 6, 14, or 30 module illegally calling a module that is not Type 0, 6, 14, or 30.

Action: Revise the calling module.

GEN ERR 16

Meaning: Base page linkage overflow into system communication area.

Action: Diagnostic printed for each word required (communication area is used). Revise order of program loading or CHANGE BP LINKAGE query answers to reduce linkage requirements.

GEN ERR 17

Meaning: Type 1 output file overflow.

Action: Irrecoverable error. Re-run On-Line Generator program; estimate more tracks for the EST. # OF TRACKS IN OUTPUT FILE query.

GEN ERR 18

Meaning: Memory overflow (absolute code exceeds LWA memory).

Action: Diagnostic printed for each word required (absolute code is generated beyond LWA). Revise program or answer to CHANGE BG BOUNDARY query.

GEN ERR 19

Meaning: Transfer (TR) request nesting level greater than 10; or empty stack.

Action: Revise and re-enter response.

GEN ERR 20

Meaning: Transfer (TR) request was to be illegal command input logical unit.

Action: Revise and re-enter your response.

GEN ERR 21

Meaning: Module containing entry point \$CIC not loaded.

Action: Irrecoverable error.

GEN ERR 22

Meaning: List file error. An FMP ERR-6 usually occurs when a list file extend cannot be created (due to lack of disc space on the same subchannel).

Action: Respond YES or NO to the query OK TO CONTINUE?

A NO response terminates the generation.

A YES response causes listed output to be sent to the console only. If command input was being received from an answer file, you do not need to issue a TR command to continue answer file input.

GEN ERR 23

Meaning: Invalid response to FWA BP LINKAGE query.

Action: Query repeated. Enter a valid response.

GEN ERR 24

Meaning: Invalid channel number.

Action: Enter valid EQT statement.

GEN ERR 25

Meaning: Invalid driver name or no driver entry points.

Action: Enter valid EQT statement.

GEN ERR 26

Meaning: Invalid or duplicate D, B, T operands.

Action: Enter valid EQT statement.

GEN ERR 27

Meaning: Invalid logical unit number.

Action: Enter valid DRT statement.

GEN ERR 28

Meaning: Invalid channel number.

Action: Enter valid INT statement.

GEN ERR 29

Meaning: Channel number decreasing.

Action: Enter valid INT statement.

GEN ERR 30

Meaning: Invalid mnemonic.

Action: Enter valid INT statement.

GEN ERR 31

Meaning: Invalid EQT number.

Action: Enter valid INT statement.

GEN ERR 32

Meaning: Invalid program name.

Action: Enter valid INT statement.

GEN ERR 33

Meaning: Invalid entry point.

Action: Enter valid INT statement.

GEN ERR 34

Meaning: Invalid absolute value.

Action: Enter valid INT statement.

GEN ERR 35

Meaning: Base page interrupt locations overflow into linkage area.

Action: Re-enter response to FWA BP LINKAGE query.

GEN ERR 36

Meaning: Invalid number of characters in final operand.

Action: Enter valid INT statement.

GEN ERR 37
name

Meaning: Invalid declaration of common in system or library program (*name* is the program's name).

Action: Revise the program.

GEN ERR 38

Meaning: ID segment for one of the generator's segments cannot be found.

Action: Ensure that the generator and its program segments are properly loaded.

GEN ERR 39
name

Meaning: System illegally referenced a Type 6 program (*name* is the Type 6 program name).

Action: Revise the program.

GEN ERR 40

NOT USED

GEN ERR 41

NOT USED

GEN ERR 42

NOT USED

GEN ERR 43

NOT USED

GEN ERR 44

Meaning: Invalid partition number entered.

Action: Re-enter partition description with valid decimal number, between 1 and maximum defined during Initialization Phase.

GEN ERR 45

Meaning: Invalid partition size.

Action: Re-enter partition description with valid decimal size, between 1 and 1024 pages.
Note that you are still limited to a 32K address space, regardless of the partition size.

GEN ERR 46

Meaning: Invalid partition type.

Action: Re-enter partition description with valid type, BG or RT.

GEN ERR 47

Meaning: Invalid reservation parameter.

Action: Re-enter partition description. Fourth parameter must be "R" to reserve a partition.

GEN ERR 48

Meaning: Invalid or unknown program name.

Action: Re-enter response with corrected name or enter /E to end this sequence.

GEN ERR 49

Meaning: Invalid partition number.

Action: Re-enter response with corrected number or enter /E to end this sequence.

GEN ERR 50

Meaning: Program specified is too large for partition assigned.

Action: Assign program to a larger partition or continue without assigning this program.

GEN ERR 51

Meaning: Invalid page size. Either smaller than the program size, or larger than maximum addressable partition size.

Action: Re-enter response with valid size or continue without overriding this program's page requirements.

GEN ERR 52

Meaning: Module being relocated references an SSGA entry point but does not have the proper program type to allow SSGA access.

Action: Re-run On-Line Generator program. During Parameter Input Phase, change the main program involved to a type that allows SSGA access or to a type 8 to delete it from the generation.

GEN ERR 53

Meaning: The sum of all partition sizes does not equal the number of pages remaining after System Available Memory.

Action: Redefine all partitions.

GEN ERR 54

Meaning: A subroutine or segment has declared more common than the associated main program.

Action: Recompile the main program declaring the maximum common needed by any segment or subroutine to be used.
Restart system generation with new relocatable modules.

B-3. SWTCH PROGRAM ERROR MESSAGES

MESSAGE	MEANING AND ACTION
INVALID DISC SPECIFICATIONS	Disc specifications do not conform to system disc type, track areas too large, or not enough spare tracks (7905 Disc only). SWTCH is aborted. Redefine track areas of generated system and regenerate.
PARITY OR DATA ERROR TRACK yyy	Read parity/decode error. Ten attempts have been made to read or write to disc track yyy. SWTCH is aborted. Recovery is not possible.
TURN OFF DISC PROTECT — PRESS RUN	The disc protect switch is in the PROTECT position. The system executes a HALT 32B. Turn off the switch and press RUN on the CPU control panel.
TURN ON FORMAT SWITCH — PRESS RUN	The Format switch is not in the ON position. The system executes a HALT 32B. Set the Format switch ON and press RUN on the CPU control panel.
READY DISC AND PRESS RUN	The disc device is not ready. The system executes a HALT 33B. Insure that the disc drive is ready and press RUN on the CPU control panel.
DEFECTIVE CYLINDER — TRACK yyy	Disc error. SWTCH is aborted. Recovery is not possible.
(7900 Disc Only) LIMIT OF 10 BAD TRACKS EXCEEDED	More than ten bad tracks exist on system subchannel. SWTCH is aborted. Redefine the track area and regenerate, or get a new disc.

SAMPLE GENERATION WORKSHEETS

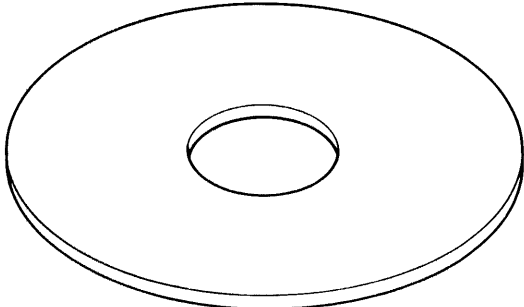
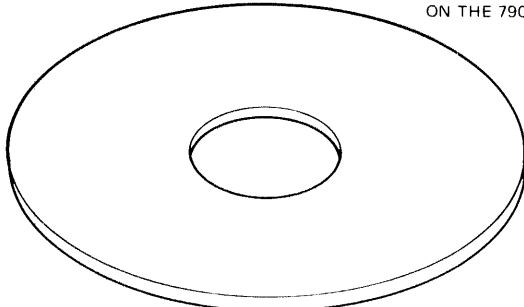
APPENDIX

C

C-1. RTE-II SAMPLE WORKSHEETS

The following pages contain reproductions of the worksheets used for the generation of the typical RTE-II System described in Section I. A step-by-step description of this generation is given in Section IV. Appendix D shows an answer file and Appendix E shows the listed output for the sample RTE-II System generation.

Table 2-1. HP 7900/7901 Disc Worksheet

	SUBCHANNEL 1	
REMOVABLE		
	NO. OF TRACKS AVAILABLE	<u>203</u>
	FIRST TRACK	<u>0</u>
	SUBCHANNEL 0	
FIXED		
	NO. OF TRACKS AVAILABLE	<u>203</u>
	FIRST TRACK	<u>0</u>
	SYSTEM SUBCHANNEL NUMBER	<u>0</u> (LOGICAL UNIT 2)
	AUXILIARY SUBCHANNEL NUMBER	<u>1</u> (LOGICAL UNIT 3)

NOTE:
THE FIXED PLATTER
DOES NOT EXIST
ON THE 7901.

Table 2-3. I/O Configuration Worksheet

INPUT/OUTPUT CONFIGURATION WORKSHEET

GENERATION NUMBER **RTE II** DATE **7-21-76** PREPARED BY **J.G./KH**

		SC	14	15	16	17	20	21	22	23	24	25	26	30	31	32	33	34	35	36	37	40	41	60	61	62	63	64	65	66	67										
		SUB	0	0	0	4	0	0	1	2	3	4	5	6	7	0	1	2	3	1	0	0	0	0	0	0	0	0	0	0	0	0	0								
STEP 1		I/O INTERFACE CARD NAME																																							
STEP 2		STD. LOGICAL UNIT NOS.																																							
	1	SYS. CONSOLE DEVICE		✓																																					
	2	SYS. MASS STORAGE DEVICE							✓																																
	3	AUX. MASS STORAGE DEVICE								✓																															
	4	OUTPUT DEVICE				✓																																			
	5	INPUT DEVICE		✓																																					
	6	LIST OUTPUT DEVICE					✓																																		
STEP 3	→	7 ₁₀ to 63 ₁₀	12	1	5	4	6	2	3	14	15	16	17	18	19	8	9	10	11	7	28	51	52	53	54	55	56	57	58	59	60	20	21	22	23	24	25	26	27		
STEP 4	→	DVR IDENT. (DVRxx)	11	00	01	02	12	31																																	
STEP 5	→	DMA REQUIRED (D)	D																																						
STEP 6	→	EQT ENTRY NO.	3	2	5	4	6	1																																	
STEP 7	→	BUFFERED OUTPUT (B)		8		8	8																																		
STEP 8	→	TIME OUT (T)			50	50	60																																		
STEP 9	→	EXTENDED EQT (NUMBER)																																							
		OCTAL SELECT CODE	14	15	16	17	20	21	22	23	24	25	26	30	31	32	33	34	35	36	37	40	41	60	61	62	63	64	65	66	67										
		SUBCHANNEL	0	0	0	4	0	0	0	1	2	3	4	5	6	7	0	1	2	3	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				

FORM 14

3-26. ON-LINE GENERATOR INPUT WORKSHEETS

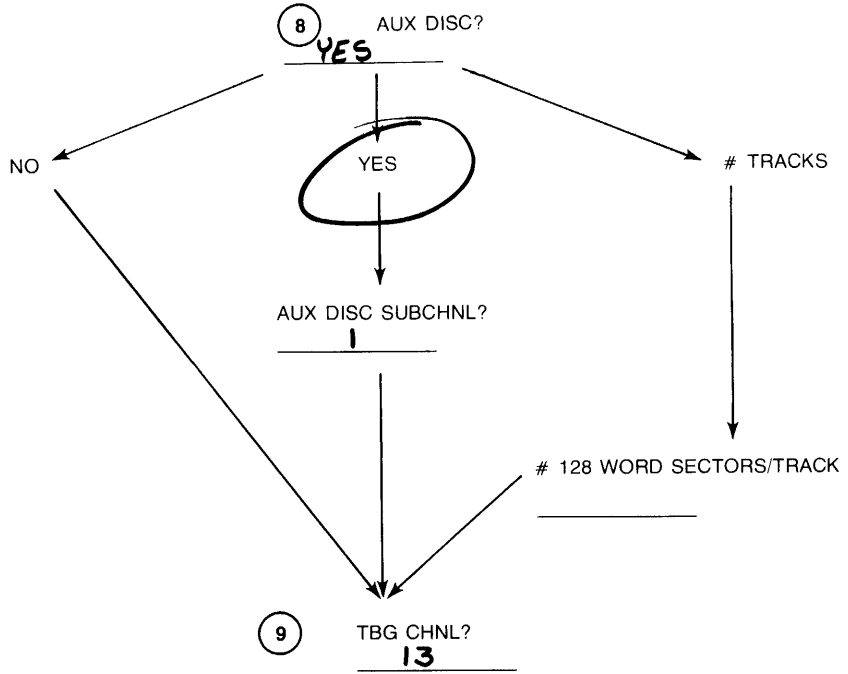
Initialization Phase

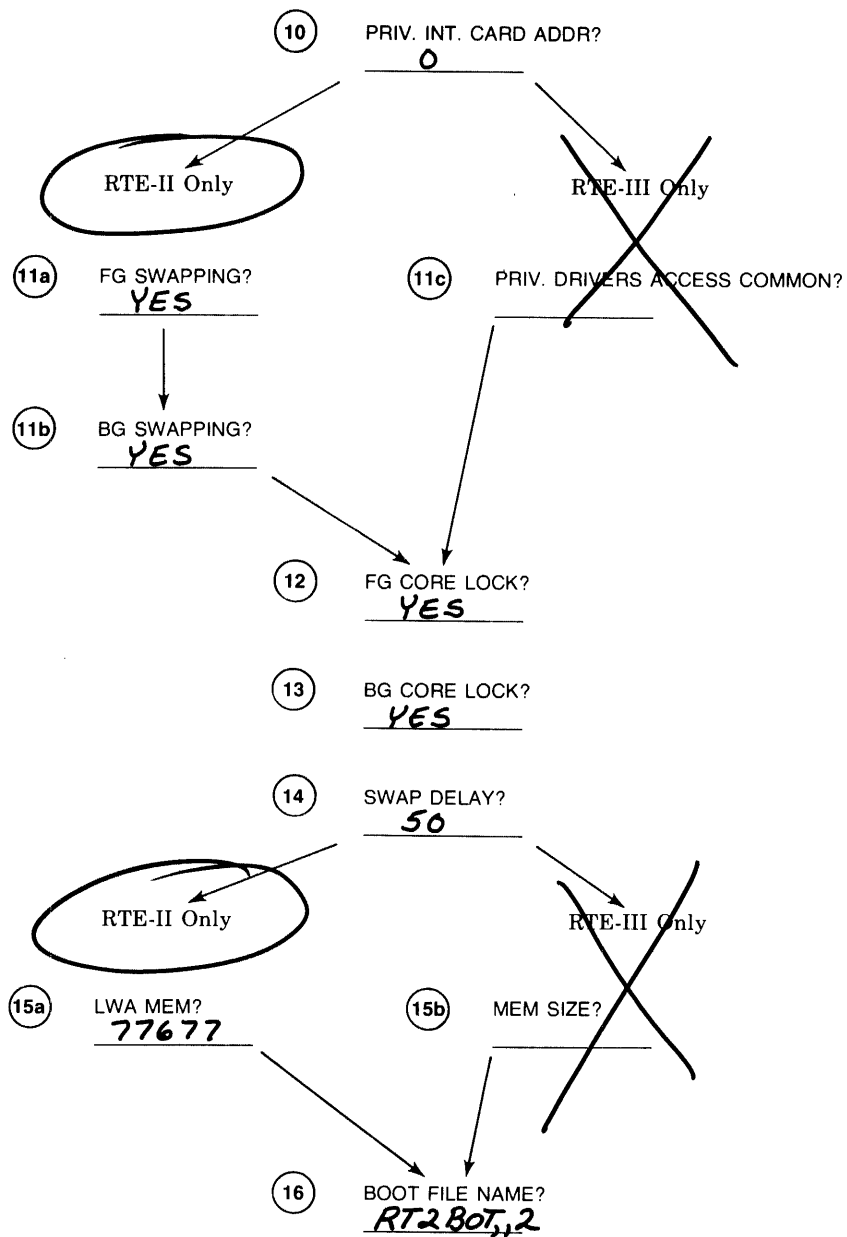
- ① LIST FILE NAME?
6
- ①A ECHO?
YES
- ② EST # OF TRACKS IN OUTPUT FILE?
35
- ③ OUTPUT FILE NAME?
RTE II,,2
- ④ TARGET SYSTEM DISC?
7900

- ⑤a HP 7900/7901 Disc Only
- MH DISC CHNL?
21
- # TRKS, FIRST TRK ON SUBCHNL?
- 0?
203 0
- 1?
203 0
- 2?
203 0
- 3?
203 0
- 4?
203 0
- 5?
203 0
- 6?
203 0
- 7?
203 0

6 # 128 WORD SECTORS/TRACK
48

7 SYSTEM SUBCHNL?
0





Program Input Phase

- ①7a Enter mapping options using the MAP command. This command may be re-entered at any time during this phase to change mapping options.

MAP ALL

- ①7b Enter linkage control options using the LINKS IN command. The LINKS IN command may be re-entered at any time during this phase to change linkage options.

LINKS IN CURRENT

17c

Enter the RELOCATE commands (with optional MAP, LINKS IN, and DISPLAY commands).

- | | | | |
|-----------|---------------------|-----------|-------------------|
| REL _____ | <u>%CR2SY,,19</u> | REL _____ | <u>%VERFY,,19</u> |
| REL _____ | <u>;%\$CMD2,,19</u> | REL _____ | <u>%DBKLB,,19</u> |
| REL _____ | <u>%MTM,,19</u> | REL _____ | _____ |
| REL _____ | <u>%2DP43,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVR00,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVR11,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVR12,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVA12,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVR23,,19</u> | REL _____ | _____ |
| REL _____ | <u>%DVR31,,19</u> | REL _____ | _____ |
| REL _____ | <u>%AUTOR,,19</u> | REL _____ | _____ |
| REL _____ | <u>%EDITR,,19</u> | REL _____ | _____ |
| REL _____ | <u>%ASMB,,19</u> | REL _____ | _____ |
| REL _____ | <u>%XREF,,19</u> | REL _____ | _____ |
| REL _____ | <u>%LDR2,,19</u> | REL _____ | _____ |
| REL _____ | <u>%WHZT2,,19</u> | REL _____ | _____ |
| REL _____ | <u>SYSONR,,19</u> | REL _____ | _____ |
| REL _____ | <u>%BMPG1,,19</u> | REL _____ | _____ |
| REL _____ | <u>%BMPG2,,19</u> | REL _____ | _____ |
| REL _____ | <u>%BMPG3,,19</u> | REL _____ | _____ |
| REL _____ | <u>%2SPO1,,19</u> | REL _____ | _____ |
| REL _____ | <u>%2SPO2,,19</u> | REL _____ | _____ |
| REL _____ | <u>%SYLIB,,19</u> | REL _____ | _____ |
| REL _____ | <u>%CLIB,,19</u> | REL _____ | _____ |
| REL _____ | <u>%RLIB1,,19</u> | REL _____ | _____ |
| REL _____ | <u>%RLIB2,,19</u> | REL _____ | _____ |
| REL _____ | <u>%BMLIB,,19</u> | REL _____ | _____ |
| REL _____ | <u>%FF4.N,,19</u> | REL _____ | _____ |
| REL _____ | <u>%FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%FFTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%0FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%1FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%2FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%3FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%4FTN4,,19</u> | REL _____ | _____ |
| REL _____ | <u>%ALGOL,,19</u> | REL _____ | _____ |
| REL _____ | <u>%ALGL1,,19</u> | REL _____ | _____ |
| REL _____ | <u>%RT2G1,,19</u> | REL _____ | _____ |
| REL _____ | <u>%RT2G2,,19</u> | REL _____ | _____ |
| REL _____ | <u>%SWTCH,,19</u> | REL _____ | _____ |
| REL _____ | <u>%SAVE,,19</u> | REL _____ | _____ |
| REL _____ | <u>%RESTR,,19</u> | REL _____ | _____ |
| REL _____ | <u>%COPY,,19</u> | REL _____ | _____ |

17d Enter DISPLAY command options, to obtain symbol table information, if necessary.

17e Enter /E to terminate this phase.

/E

20 # OF BLANK ID SEGMENTS?
10

21 # OF BLANK BG SEG ID SEGMENTS?
20

RTE-II Only

RTE-III Only

21.5 MAX NUMBER OF PARTITIONS?

22 FWA BP LINKAGE?
72

Table Generation Phase

23 *# OF I/O CLASSES?
12

24 *# OF LU MAPPINGS?
12

25 *# OF RESOURCE NUMBERS?
12

26 *BUFFER LIMITS (LOW,HIGH)
100 . 400

27

*EQUIPMENT TABLE ENTRY

EQT 01?
21 , DVR31 , D , _____ , _____ , _____

EQT 02?
15 , DVR00 , B , _____ , _____ , _____

EQT 03?
14 , DVR11 , D , _____ , _____ , _____

EQT 04?
17 , DVR02 , B , T=50 , _____ , _____

EQT 05?
16 , DVR01 , T=50 , _____ , _____ , _____

EQT 06?
20 , DVR12 , B , T=100 , _____ , _____

EQT 07?
25 , DVR00 , B , T=2000 , _____ , _____

EQT 08?
23 , DVR23 , D , B , T=9999 , _____

EQT 09?
26 , DVA12 , B , T=1000 , _____ , _____

EQT 10?
60 , DVR00 , B , T=5000 , _____ , _____

EQT 11?
61 , DVR00 , B , T=5000 , _____ , _____

EQT 12?
62 , DVR00 , B , T=5000 , _____ , _____

EQT 13?
63 , DVR00 , B , T=5000 , _____ , _____

EQT 14?
64 , DVR00 , B , T=5000 , _____ , _____

EQT 15?
65 , DVR00 , B , T=5000 , _____ , _____

EQT 16?
66 , DVR00 , B , T=5000 , _____ , _____

EQT 17?
67 , DVR00 , B , T=5000 , _____ , _____

EQT 18?
30 , DVS43 , X=18 , _____ , _____

EQT 19?
31 , DVS43 , X=18 , _____ , _____

EQT 20?
32 , DVS43 , X=18 , _____ , _____

EQT 21?
33 , DVS43 , X=18 , _____ , _____

EQT 22?
34 , DVS43 , X=18 , _____ , _____

EQT 23?
35 , DVS43 , X=18 , _____ , _____

EQT 24?
36 , DVS43 , X=18 , _____ , _____

EQT 25?
37 , DVS43 , X=18 , _____ , _____

EQT 26?
40 , DVS43 , X=18 , _____ , _____

EQT 27?
41 , DVS43 , X=18 , _____ , _____

EQT 28?
4 , DVP43 , _____ , _____

EQT 29?
/E , _____ , _____

EQT 30?
_____ , _____

EQT 31?
_____ , _____

EQT 32?
_____ , _____

EQT 33?
_____ , _____

EQT 34?
_____ , _____

EQT 35?
_____ , _____

*DEVICE REFERENCE TABLE

1 = EQT #?
2 , 0

2 = EQT #?
1 , 0

3 = EQT #?
1 , 1

4 = EQT #?
4 , 4

5 = EQT #?
5 , 0

6 = EQT #?
6 , 0

7 = EQT #?
7 , 1

8 = EQT #?
8 , 0

9 = EQT #?
8 , 1

10 = EQT #?
8 , 2

11 = EQT #?
8 , 3

12 = EQT #?
3 , 0

13 = EQT #?
0 , _____

14 = EQT #?
1 , 2

15 = EQT #?
1 , 3

16 = EQT #?
1 , 4

17 = EQT #?
1 , 5

18 = EQT #?
1 , 6

19 = EQT #?
1 , 7

20 = EQT #?
10 , 0

21 = EQT #?
11 , 0

22 = EQT #?
12 , 0

23 = EQT #?
13 , 0

24 = EQT #?
14 , 0

25 = EQT #?
15 , 0

26 = EQT #?
16 , 0

27 = EQT #?
17 , 0

28 = EQT #?
9 , 0

29 = EQT #?
0 , _____

30 = EQT #?
0 , _____

31 = EQT #?
0 , _____

32 = EQT #?
0 , _____

33 = EQT #?
0 , _____

34 = EQT #?
0 , _____

35 = EQT #?
Ø , _____

36 = EQT #?
Ø , _____

37 = EQT #?
Ø , _____

38 = EQT #?
Ø , _____

39 = EQT #?
Ø , _____

40 = EQT #?
Ø , _____

41 = EQT #?
Ø , _____

42 = EQT #?
Ø , _____

43 = EQT #?
Ø , _____

44 = EQT #?
Ø , _____

45 = EQT #?
Ø , _____

46 = EQT #?
Ø , _____

47 = EQT #?
Ø , _____

48 = EQT #?
Ø , _____

49 = EQT #?
Ø , _____

50 = EQT #?
Ø , _____

51 = EQT #?
18 , Ø

52 = EQT #?
19 , Ø

53 = EQT #?
20 , Ø

54 = EQT #?
21 , Ø

55 = EQT #?
22 , Ø

56 = EQT #?
23 , Ø

57 = EQT #?
24 , Ø

58 = EQT #?
25 , Ø

59 = EQT #?
26 , Ø

60 = EQT #?
27 , Ø

61 = EQT #?
28 , Ø

62 = EQT #?
/E , _____

63 = EQT #?

RTE-II SYSTEM GENERATION

System Boundaries Phase

- 30a LIB ADDR ~~xxxxx~~ **3437**
CHANGE LIB ADDR?
36000

- 30b FG COMMON ~~xxxxx~~ **00000**
CHANGE FG COMMON?
0

- 30c FG RES ADD ~~xxxxx~~ **36103**
CHANGE FG RES ADD?
0

- ~~BG BOUNDRY ~~xxxxx~~
CHANGE BG BOUNDRY?~~

- 30d FG DSC ADD ~~xxxxx~~ **40415**
CHANGE FG DSC ADD?
72000

- 30e BP LINKAGE ~~xxxxx~~ **00441**
CHANGE BP LINKAGE?
720

- 30f SYS AV MEM ~~xxxxx~~ **47652**
CHANGE SYS AV MEM?
0

- 30g BG BOUNDRY ~~xxxxx~~ **47652**
CHANGE BG BOUNDRY?
50000

- 30h BG COMMON ~~xxxxx~~ **00000**
CHANGE BG COMMON?
0

- 30i BG RES ADD ~~xxxxx~~ **50000**
CHANGE BG RES ADD?
0

- 30j BG DSC ADD ~~xxxxx~~ **50000**
CHANGE BG DSC ADD?
0

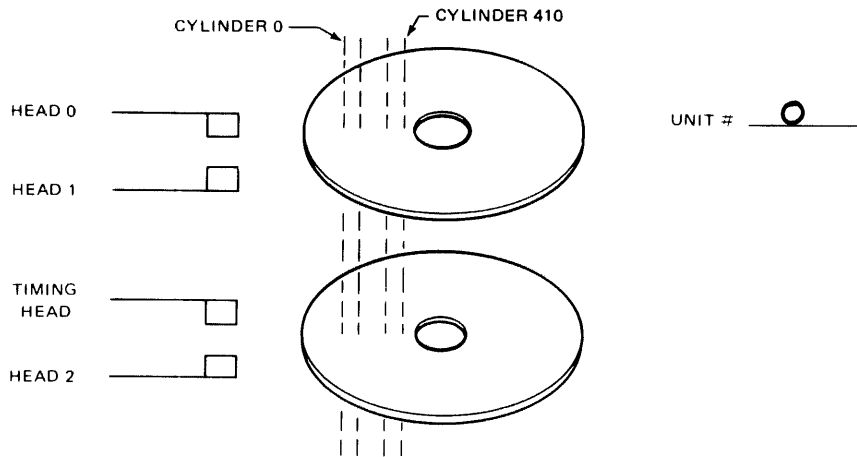
- 30k SYSTEM STORED ON DISC
SYS SIZE: ~~TRKS~~ ~~SECS(10)~~
34 009
RT2GN FINISHED

C-2. RTE-III SAMPLE WORKSHEETS

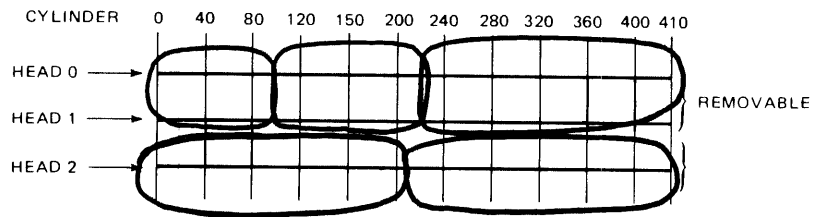
The pages that follow contain reproductions of the worksheets used for the generation of the typical RTE-III System described in Section I. A step-by-step description of this generation is given in Section IV. Appendix D shows an answer file and Appendix E shows the listed output for the sample RTE-III System generation.

Table 2-2. HP 7905 Disc Worksheet

STEP 1 FILL IN UNIT NUMBER:



STEP 2 TRACKS SHOWN END-TO-END ON THREE SURFACES. USE PENCIL TO CIRCLE YOUR SUBCHANNELS:



STEP 3 TRANSLATE STEP 2 TO NUMBERS:

SUBCHANNEL	0	1	2	3	4
NUMBER OF TRACKS	203	203	400	203	203
STARTING CYLINDER	0	104	208	0	206
STARTING HEAD	0	0	0	2	2
NUMBER OF SURFACES	2	2	2	1	1
NUMBER OF SPARES	3	3	4	3	2
SYSTEM ? (✓)	✓				
AUXILIARY (✓)		✓			

3-26. ON-LINE GENERATOR INPUT WORKSHEETS

Initialization Phase

- ① LIST FILE NAME?
6
- ①A ECHO?
YES
- ② EST # OF TRACKS IN OUTPUT FILE?
35
- ③ OUTPUT FILE NAME?
RTE III , 2
- ④ TARGET SYSTEM DISC?
7905

⑤a HP 7900/7901 Disc Only
MH DISC CHNL?

TRKS, FIRST TRK ON SUBCHNL?
0?
_____, _____

1?
_____, _____

2?
_____, _____

3?
_____, _____

4?
_____, _____

5?
_____, _____

6?
_____, _____

7?
_____, _____

3-45

5b

HP 7905 Disc Only

CONTROLLER CHNL?

27

TRKS, FIRST CYL #, HEAD, # SURFACES, UNIT, # SPARES FOR SUBCHNL:

00?
203 , 0 , 0 , 2 , 0 , 3

01?
203 , 104 , 0 , 2 , 0 , 3

02?
400 , 208 , 0 , 2 , 0 , 4

03?
203 , 0 , 2 , 1 , 0 , 3

04?
203 , 206 , 2 , 1 , 0 , 2

05?
203 , 0 , 0 , 2 , 1 , 3

06?
600 , 104 , 0 , 2 , 1 , 10

07?
203 , 0 , 2 , 1 , 1 , 3

08?
203 , 206 , 2 , 1 , 1 , 2

09?
1E , _____ , _____ , _____ , _____ , _____

10?
_____ , _____ , _____ , _____ , _____ , _____

11?
_____ , _____ , _____ , _____ , _____ , _____

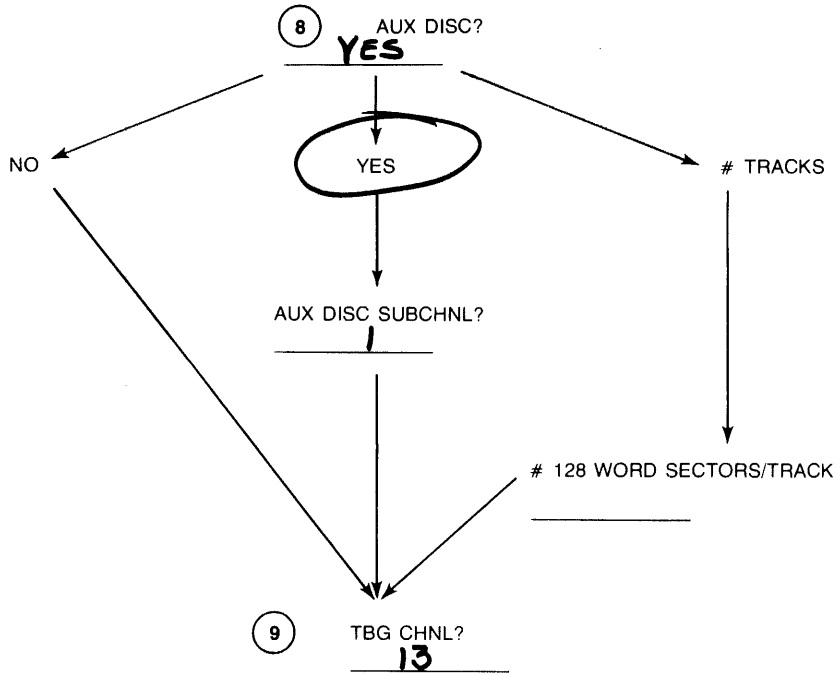
12?
_____ , _____ , _____ , _____ , _____ , _____

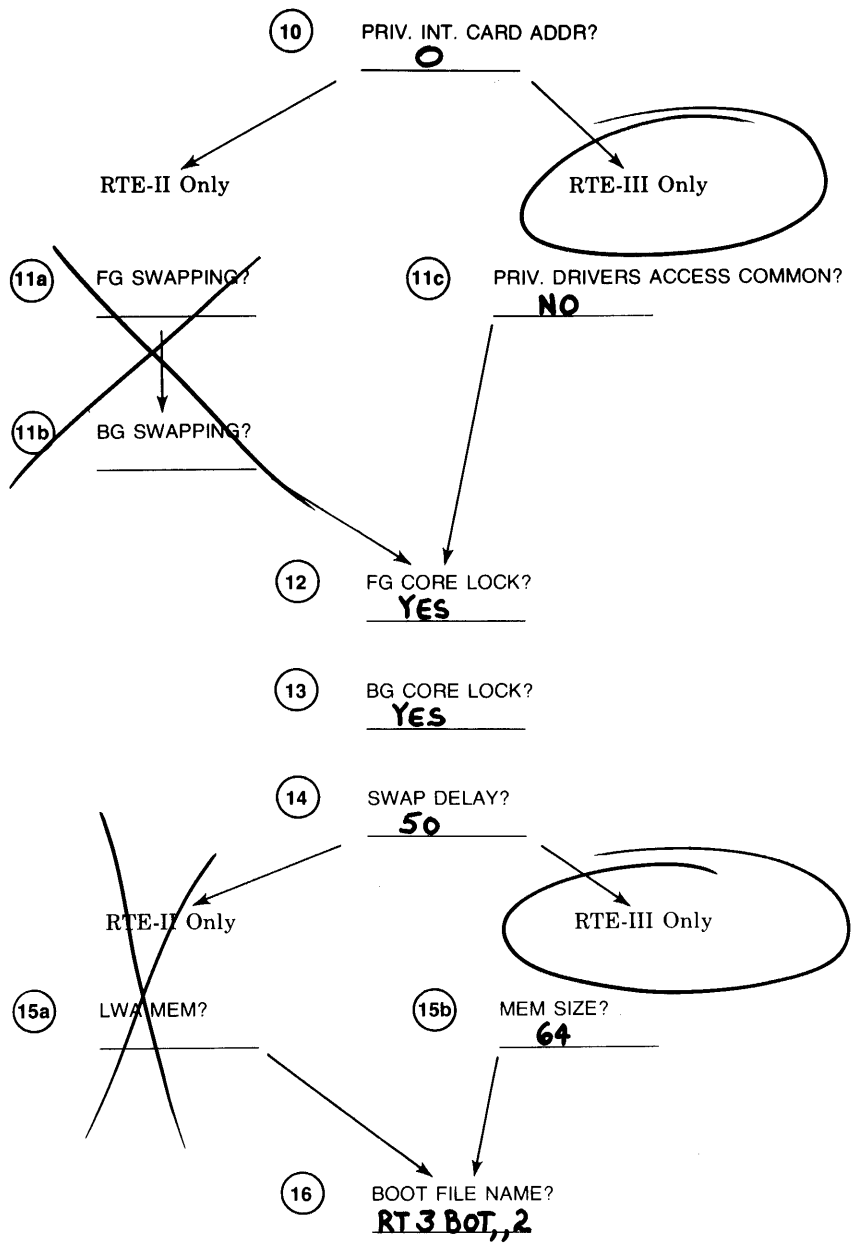
13?
_____ , _____ , _____ , _____ , _____ , _____

14?
_____ , _____ , _____ , _____ , _____ , _____

⑥ # 128 WORD SECTORS/TRACK
48

⑦ SYSTEM SUBCHNL?
0





Program Input Phase

- ①7a Enter mapping options using the MAP command. This command may be re-entered at any time during this phase to change mapping options.

MAP ALL

- ①7b Enter linkage control options using the LINKS IN command. The LINKS IN command may be re-entered at any time during this phase to change linkage options.

LINKS IN CURRENT

17c

Enter the RELOCATE commands (with optional MAP, LINKS IN, and DISPLAY commands).

REL _____	<u>%CR3SY</u> ,, 19	REL _____	<u>%COPY</u> ,, 19
REL _____	<u>%.CMD3</u> ,, 19	REL _____	<u>%VERIFY</u> ,, 19
REL _____	<u>%MTM</u> ,, 19	REL _____	<u>%DBKLB</u> ,, 19
REL _____	<u>%3DP43</u> ,, 19	REL _____	_____
REL _____	<u>%DVR00</u> ,, 19	REL _____	_____
REL _____	<u>%4DV05</u> ,, 19	REL _____	_____
REL _____	<u>%DVR11</u> ,, 19	REL _____	_____
REL _____	<u>%DVR12</u> ,, 19	REL _____	_____
REL _____	<u>%DVA12</u> ,, 19	REL _____	_____
REL _____	<u>%DVR23</u> ,, 19	REL _____	_____
REL _____	<u>%DVR32</u> ,, 19	REL _____	_____
REL _____	<u>%AUTOR</u> ,, 19	REL _____	_____
REL _____	<u>%EDITR</u> ,, 19	REL _____	_____
REL _____	<u>%ASMB</u> ,, 19	REL _____	_____
REL _____	<u>%XREF</u> ,, 19	REL _____	_____
REL _____	<u>%LDR3</u> ,, 19	REL _____	_____
REL _____	<u>%WHZT3</u> ,, 19	REL _____	_____
REL _____	<u>SYSONR</u> ,, 19	REL _____	_____
REL _____	<u>%BMPG1</u> ,, 19	REL _____	_____
REL _____	<u>%BMPG2</u> ,, 19	REL _____	_____
REL _____	<u>%BMPG3</u> ,, 19	REL _____	_____
REL _____	<u>%3SP01</u> ,, 19	REL _____	_____
REL _____	<u>%3SP02</u> ,, 19	REL _____	_____
REL _____	<u>%SYLIB</u> ,, 19	REL _____	_____
REL _____	<u>%CLIB</u> ,, 19	REL _____	_____
REL _____	<u>%RLIB1</u> ,, 19	REL _____	_____
REL _____	<u>%RLIB2</u> ,, 19	REL _____	_____
REL _____	<u>%BMLIB</u> ,, 19	REL _____	_____
REL _____	<u>%FF4.N</u> ,, 19	REL _____	_____
REL _____	<u>%FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%FFTN4</u> ,, 19	REL _____	_____
REL _____	<u>%0FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%1FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%2FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%3FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%4FTN4</u> ,, 19	REL _____	_____
REL _____	<u>%ALGOL</u> ,, 19	REL _____	_____
REL _____	<u>%ALGLI</u> ,, 19	REL _____	_____
REL _____	<u>%RT3G1</u> ,, 19	REL _____	_____
REL _____	<u>%RT3G2</u> ,, 19	REL _____	_____
REL _____	<u>%SWTGH</u> ,, 19	REL _____	_____
REL _____	<u>%SAVE</u> ,, 19	REL _____	_____
REL _____	<u>%RESTR</u> ,, 19	REL _____	_____

17d Enter DISPLAY command options, to obtain symbol table information, if necessary.

17e Enter /E to terminate this phase.

/E

- (20) # OF BLANK ID SEGMENTS?
10
- (21) # OF BLANK BG SEG ID SEGMENTS?
20
- ~~RTE-II Only~~
- RTE-III Only
- 21.5 MAX NUMBER OF PARTITIONS?
10
- (22) FWA BP LINKAGE?
72
-

Table Generation Phase

- (23) *# OF I/O CLASSES?
12
- (24) *# OF LU MAPPINGS?
12
- (25) *# OF RESOURCE NUMBERS?
12
- (26) *BUFFER LIMITS (LOW,HIGH)
100 , 400

27

*EQUIPMENT TABLE ENTRY

EQT 01?	27	DVR32	D			
EQT 02?	15	DVR05	B	X=13		
EQT 03?	14	DVR11	D			
EQT 04?	17	DVR02	B	T=50		
EQT 05?	16	DVR01	T=50			
EQT 06?	20	DVR12	B	T=100		
EQT 07?	25	DVR00	B	T=2000		
EQT 08?	23	DVR23	D	B	T=9999	
EQT 09?	26	DVA12	B	T=100		
EQT 10?	60	DVR05	B	T=5000	X=13	
EQT 11?	61	DVR05	B	T=5000	X=13	
EQT 12?	62	DVR05	B	T=5000	X=13	
EQT 13?	63	DVR05	B	T=5000	X=13	
EQT 14?	64	DVR05	B	T=5000	X=13	
EQT 15?	65	DVR05	B	T=5000	X=13	
EQT 16?	66	DVR05	B	T=5000	X=13	
EQT 17?	67	DVR05	B	T=5000	X=13	

EQT 18?
30 , DUS43 , X=18 , _____ , _____ , _____

EQT 19?
31 , DUS43 , X=18 , _____ , _____ , _____

EQT 20?
32 , DUS43 , X=18 , _____ , _____ , _____

EQT 21?
33 , DUS43 , X=18 , _____ , _____ , _____

EQT 22?
34 , DUS43 , X=18 , _____ , _____ , _____

EQT 23?
35 , DUS43 , X=18 , _____ , _____ , _____

EQT 24?
36 , DUS43 , X=18 , _____ , _____ , _____

EQT 25?
37 , DUS43 , X=18 , _____ , _____ , _____

EQT 26?
40 , DUS43 , X=18 , _____ , _____ , _____

EQT 27?
41 , DUS43 , X=18 , _____ , _____ , _____

EQT 28?
4 , DUP43 , _____ , _____ , _____ , _____

EQT 29?
/E , _____ , _____ , _____ , _____ , _____

EQT 30?
_____ , _____ , _____ , _____ , _____ , _____

EQT 31?
_____ , _____ , _____ , _____ , _____ , _____

EQT 32?
_____ , _____ , _____ , _____ , _____ , _____

EQT 33?
_____ , _____ , _____ , _____ , _____ , _____

EQT 34?
_____ , _____ , _____ , _____ , _____ , _____

EQT 35?
_____ , _____ , _____ , _____ , _____ , _____

35 = EQT #?
15 , ∅

36 = EQT #?
16 , ∅

37 = EQT #?
17 , ∅

38 = EQT #?
∅ , _____

39 = EQT #?
∅ , _____

40 = EQT #?
∅ , _____

41 = EQT #?
∅ , _____

42 = EQT #?
∅ , _____

43 = EQT #?
∅ , _____

44 = EQT #?
∅ , _____

45 = EQT #?
∅ , _____

46 = EQT #?
∅ , _____

47 = EQT #?
∅ , _____

48 = EQT #?
∅ , _____

49 = EQT #?
∅ , _____

50 = EQT #?
∅ , _____

51 = EQT #?
18 , ∅

52 = EQT #?
19 , ∅

53 = EQT #?
20 , ∅

54 = EQT #?
21 , ∅

55 = EQT #?
22 , ∅

56 = EQT #?
23 , ∅

57 = EQT #?
24 , ∅

58 = EQT #?
25 , ∅

59 = EQT #?
26 , ∅

60 = EQT #?
27 , ∅

61 = EQT #?
28 , ∅

62 = EQT #?
/E , _____

63 = EQT #?
_____ , _____

*DEVICE REFERENCE TABLE

1 = EQT #? <u>2</u> . <u>∅</u>	18 = EQT #? <u>1</u> . <u>4</u>
2 = EQT #? <u>1</u> . <u>∅</u>	19 = EQT #? <u>1</u> . <u>5</u>
3 = EQT #? <u>1</u> . <u>1</u>	20 = EQT #? <u>1</u> . <u>6</u>
4 = EQT #? <u>2</u> . <u>1</u>	21 = EQT #? <u>1</u> . <u>7</u>
5 = EQT #? <u>2</u> . <u>2</u>	22 = EQT #? <u>1</u> . <u>8</u>
6 = EQT #? <u>6</u> . <u>∅</u>	23 = EQT #? <u>9</u> . <u>∅</u>
7 = EQT #? <u>7</u> . <u>∅</u>	24 = EQT #? <u>10</u> . <u>∅</u>
8 = EQT #? <u>8</u> . <u>∅</u>	25 = EQT #? <u>10</u> . <u>1</u>
9 = EQT #? <u>8</u> . <u>1</u>	26 = EQT #? <u>10</u> . <u>2</u>
10 = EQT #? <u>8</u> . <u>2</u>	27 = EQT #? <u>11</u> . <u>∅</u>
11 = EQT #? <u>8</u> . <u>3</u>	28 = EQT #? <u>11</u> . <u>1</u>
12 = EQT #? <u>3</u> . <u>∅</u>	29 = EQT #? <u>11</u> . <u>2</u>
13 = EQT #? <u>∅</u> . <u>∅</u>	30 = EQT #? <u>12</u> . <u>∅</u>
14 = EQT #? <u>4</u> . <u>4</u>	31 = EQT #? <u>12</u> . <u>1</u>
15 = EQT #? <u>5</u> . <u>∅</u>	32 = EQT #? <u>12</u> . <u>2</u>
16 = EQT #? <u>1</u> . <u>2</u>	33 = EQT #? <u>13</u> . <u>∅</u>
17 = EQT #? <u>1</u> . <u>3</u>	34 = EQT #? <u>14</u> . <u>∅</u>

RTE-III SYSTEM GENERATION ONLY

Partition Definition Phase

- 31a RT COMMON ~~xxxxx~~ ⁰⁰⁰⁰⁰
 CHANGE RT COMMON?
0
 RT COMMON ~~xxxxx~~ ⁴²⁶⁴⁰
- 31b BG COMMON ~~xxxxx~~ ⁰⁰⁰⁰⁰
 CHANGE BG COMMON?
0
 BG COMMON ~~xxxxx~~ ⁴²⁶⁴⁰
- 31c LWA BG COMMON ~~xxxxx~~ ⁴²⁶³⁷
 ALIGN AT NEXT PAGE?
YES
 LWA BG COMMON ~~xxxxx~~ ⁴³⁷⁷⁷
- 31d LWA MEM RESIDENT PROG AREA ~~xxxxx~~ ⁴⁶²⁵⁶
 ALIGN AT NEXT PAGE?
YES
 LWA MEM RESIDENT PROG AREA ~~xxxxx~~ ⁴⁷⁷⁷⁷
- 31e SYS AV MEM: ~~xxxxx~~ ⁰¹⁰²⁴ WORDS
- 31f 1ST DSK PG ~~xxxxx~~ ⁰⁰⁰²¹
 CHANGE 1ST DSK PG?
21
- 31g SYS AV MEM: ~~xxxxx~~ ⁰¹⁰²⁴ WORDS
 PAGES REMAINING: ~~xxxxx~~
- 31h DEFINE PARTITIONS
- | | | | |
|-----------|-----------|-----------|----------|
| <u>1</u> | <u>4</u> | <u>RT</u> | |
| <u>2</u> | <u>3</u> | <u>RT</u> | |
| <u>3</u> | <u>3</u> | <u>RT</u> | <u>R</u> |
| <u>4</u> | <u>15</u> | <u>BG</u> | |
| <u>5</u> | <u>7</u> | <u>BG</u> | |
| <u>6</u> | <u>11</u> | <u>BG</u> | |
| <u>1E</u> | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

RTE-III SYSTEM GENERATION ONLY
Partition Definition Phase (Continued)

31i MODIFY PROGRAM PAGE REQUIREMENTS?

EDITR , 11
ASMB , 15
XREF , 11
LOADR , 15
FTN4 , 15
RT3GN , 15
ALGOL , 11
SAVE , 15
RSTOR , 15
COPY , 15
VERIFY , 15
/E , _____

31j ASSIGN PROGRAM PARTITIONS?

WHZAT , 3
/E , _____

31k SYSTEM STORED ON DISC
SYS SIZE: ~~1~~ TRKS, ~~10~~ SECS(10)
 34 **027**
RT3GN FINISHED

SAMPLE ANSWER FILE FORMATS

APPENDIX

D

D-1. RT2GN SAMPLE ANSWER FILE

The following listing shows the annotated contents of the answer file for the typical RTE-II System used in the examples in this manual. The file is annotated using the * (comments) command.

```

6,
YES
35
KTEII,,2,
7000
21
203,0
203,0
203,0
203,0
203,0
203,0
203,0
203,0
4R
0
YES
1
13
0
YE
YE
YE
YE
50
77677
RT2BOT,,2,
LINKS IN CURRENT
MAP ALL
REL,%CR2SY,,19
REL,%SCMD2,,19
REL,%MTM,,19
REL,%2DP43,,19
REL,%DVR00,,19
REL,%DVR11,,19
REL,%DVR12,,19
REL,%DVA12,,19
REL,%DVR23,,19
REL,%DVR31,,19
REL,%AUTOR,,19
REL,%EDITR,,19
REL,%ASMB,,19
REL,%XREF,,19
REL,%LDR2,,19
REL,%WHZT2,,19
REL,%YSONR,,19
REL,%HMPG1,,19
REL,%HMPG2,,19
REL,%HMPG3,,19
REL,%2SP01,,19
REL,%2SP02,,19
REL,%SYLIB,,19
REL,%CLIB,,19
REL,%RLIB1,,19
REL,%RLIB2,,19
REL,%BMLIB,,19
REL,%FF4.N,,19
REL,%FTN4,,19
REL,%FFTN4,,19
REL,%0FTN4,,19
REL,%1FTN4,,19
REL,%2FTN4,,19
REL,%3FTN4,,19
REL,%4FTN4,,19
REL,%ALGOL,,19
REL,%ALG1,,19
REL,%HT2G1,,19
REL,%HT2G2,,19
REL,%SWTCH,,19
REL,%SAVE,,19

```

- * LIST FILE
- * ECHO
- * EST * TRACKS
- * OUTPUT FILE
- * SYSTEM DISC

- * SUBCHANNEL 0
- * SUBCHANNEL 1
- * SUBCHANNEL 2
- * SUBCHANNEL 3
- * SUBCHANNEL 4
- * SUBCHANNEL 5
- * SUBCHANNEL 6
- * SUBCHANNEL 7

- * SYSTEM SUBCHANNEL
- * AUX DISC
- * AUX SUBCHANNEL
- * TBG
- * PRIV INT
- * FG SWAPPING
- * RG SWAPPING
- * FG CORE LOCK
- * RG CORE LOCK
- * SWAP DELAY
- * LWAM
- * ROOT FILE
- * PROGRAM INPUT PHASE

REL,XRESTR,,19
REL,XCOPY,,19
REL,XVERIFY,,19
REL,XDBKLB,,19

/E

D,RTR,1,1
WHZAT,2,1
SYSON,82
ASMB,3,95
XREF,3,96
LOADR,3,97
EDITR,3,50
AUTOR,3,1
PRMPT,2
SPOUT,2
RSPNS,2,50

/E

.MPY,RP,100200
.DIV,RP,100400
.DLD,RP,104200
.DST,RP,104400
.FAD,RP,105000
.FSB,RP,105020
.FMP,RP,105040
.FDV,RP,105060
IFIX,RP,105100
FLOAT,RP,105120
* .MVW,RP,105777

/E

10
20
72
12
12
12
100,400
21,DVR31,D
15,DVR00,B
14,DVR11,D
17,DVR02,B,T=50
16,DVR01,T=50
20,DVR12,B,T=100
25,DVR00,B,T=2000
23,DVR23,D,B,T=9999
26,DVA12,B,T=100
60,DVR00,B,T=5000
61,DVR00,B,T=5000
62,DVR00,B,T=5000
63,DVR00,B,T=5000
64,DVR00,B,T=5000
65,DVR00,B,T=5000
66,DVR00,B,T=5000
67,DVR00,B,T=5000
30,DVS43,X=18
31,DVS43,X=18
32,DVS43,X=18
33,DVS43,X=18
34,DVS43,X=18
35,DVS43,X=18
36,DVS43,X=18
37,DVS43,X=18
40,DVS43,X=18

* PARAMETERS

* EAU MACROS

* HFP MACROS

* 21MX EXTENSION MACRO

* BLANK ID SEGMENTS
* BLANK BG ID SEGMENTS
* FWABP
* I/O CLASSES
* LU MAPPINGS
* RESOURCE NUMBERS
* BUFFER LIMITS
* EQT 1 = 7900 DISC
* EQT 2 = 2600 CONSOLE
* EQT 3 = 2892 CARD READER
* EQT 4 = 2895 TAPE PUNCH
* EQT 5 = 2748 PHOTOREADER
* EQT 6 = 2767 LINE PRINTER
* EQT 7 = 2640 CONSOLE
* EQT 8 = 7970 MAG TAPE
* EQT 9 = 2607 LINE PRINTER
* EQT 10 = AUX TERMINAL
* EQT 11 = AUX TERMINAL
* EQT 12 = AUX TERMINAL
* EQT 13 = AUX TERMINAL
* EQT 14 = AUX TERMINAL
* EQT 15 = AUX TERMINAL
* EQT 16 = AUX TERMINAL
* EQT 17 = AUX TERMINAL
* EQT 18 = SPCOL EQT
* EQT 19 = SPCOL EQT
* EQT 20 = SPCOL EQT
* EQT 21 = SPCOL EQT
* EQT 22 = SPCOL EQT
* EQT 23 = SPCOL EQT
* EQT 24 = SPCOL EQT
* EQT 25 = SPCOL EQT
* EQT 26 = SPCOL EQT

25,0
26,0
27,0
28,0
/E
4,ENT,SPOWR
14,EQT,3
15,PRG,PRMPT
16,EQT,5
17,EQT,4
20,EQT,6
21,EQT,1
22,EQT,1
23,EQT,8
24,EQT,8
25,PRG,PRMPT
26,EQT,9
30,EQT,18
31,EQT,19
32,EQT,20
33,EQT,21
34,EQT,22
35,EQT,23
36,EQT,24
37,EQT,25
40,EQT,26
41,EQT,27
60,PRG,PRMPT
61,PRG,PRMPT
62,PRG,PRMPT
63,PRG,PRMPT
64,PRG,PRMPT
65,PRG,PRMPT
66,PRG,PRMPT
67,PRG,PRMPT
/E
36000
0
0
42000
720
0
50000
0
0
0

* LU 58 - SPOCL LU
* LU 59 - SPOCL LU
* LU 60 - SPOCL LU
* LU 61 - POWER FAIL

* INTERRUPT TABLE

* LIBRARY ADDRESS
* FG COMMON
* FG RES ADDRESS
* FG DISC RES ADDRESS
* BP ADDRESS
* SYS AVMEM
* BG ADDRESS
* BG COMMON
* BG RES ADDRESS
* BG DISC RES ADDRESS

D-2. RT3GN SAMPLE ANSWER FILE

The following listing shows the annotated contents of the answer file for the typical RTE-III System used in the examples in this manual. The file is annotated using the * (comments) command.

```
6,
YES
35
RTEIII,,2,
7905
27
203,0,0,2,0,3
203,104,0,2,0,3
400,208,0,2,0,4
203,0,2,1,0,3
203,206,2,1,0,2
203,0,0,2,1,3
600,104,0,2,1,10
203,0,2,1,1,3
203,206,2,1,1,2
/t
48
2
YES
1
13
0
NO
YE
YF
50
64
RT3ROT,,2,
LINKS IN CURRENT
MAP ALL
REL,%CR3SY,,19
REL,%SCMD3,,19
REL,%MTM,,19
REL,%3DP43,,19
REL,%DVR00,,19
REL,%4DV05,,19
REL,%DVR11,,19
REL,%DVR12,,19
REL,%DVA12,,19
REL,%DVR23,,19
REL,%DVR32,,19
REL,%AUTOR,,19
REL,%EDITR,,19
REL,%ASMB,,19
REL,%XREF,,19
REL,%LDR3,,19
REL,%WHZT3,,19
REL,%YSOFR,,19
REL,%RMPG1,,19
REL,%RMPG2,,19
REL,%BMPG3,,19
REL,%3SP01,,19
REL,%3SP02,,19
REL,%SYLIB,,19
REL,%CLIB,,19
REL,%RLIB1,,19
REL,%RLIB2,,19
REL,%BMLIB,,19
REL,%FF4.N,,19
REL,%FTN4,,19
REL,%FFTN4,,19
REL,%0FTN4,,19
REL,%1FTN4,,19
REL,%2FTN4,,19
REL,%3FTN4,,19
* LIST FILE
* ECHO
* EST # TRACKS
* OUTPUT FILE
* SYSTEM DISC
* SUBCHANNEL 0
* SURCHANNEL 1
* SUBCHANNEL 2
* SUBCHANNEL 3
* SURCHANNEL 4
* SUBCHANNEL 5
* SURCHANNEL 6
* SURCHANNEL 7
* SURCHANNEL 8
* SYSTEM SUBCHANNEL
* AUX DISC
* AUX SURCHANNEL
* TBG
* PRIV INT
* ACCESS COMMON
* FG CORE LOCK
* BG CORE LOCK
* SWAP DELAY
* MEM SIZE
* BOOT FILE
* PROGRAM INPUT PHASE
```

REL,%4FTN4,,19
REL,%ALGOL,,19
MFL,%ALGL1,,14
MFL,%FT3G1,,14
MFL,%FT3G2,,19
REL,%SWTCH,,19
REL,%SAVE,,19
REL,%RESTR,,19
REL,%COPY,,19
REL,%VERFY,,19
REL,%DBKLB,,19
/E

D.RTR,1,1
WHZAT,2,1
SYSON,82
ASMB,3,95
XREF,3,96
LOADR,3,97
EDITR,3,50
AUTOR,3,1
SPOUT,2
PRMPT,2
R&PNS,2,50
/E

.MPY,RP,100200
.DIV,RP,100400
.DLU,RP,104200
.DST,RP,104400
.FAD,RP,105000
.FSB,RP,105020
.FMP,RP,105040
.FDV,RP,105060
IFIX,RP,105100
.FLOAT,RP,105120
.MVW,RP,105777
/E

10
20
10
72
12
12
12
100,400
27,DVR32,D
15,DVR05,B,X=13
14,DVR11,D
17,DVR02,B,T=50
16,DVR01,T=50
20,DVR12,B,T=100
25,DVR00,B,T=2000
23,DVR23,D,B,T=9999
26,DVA12,B,T=100
60,DVR05,B,T=5000,X=13
61,DVR05,B,T=5000,X=13
62,DVR05,B,T=5000,X=13
63,DVR05,B,T=5000,X=13
64,DVR05,B,T=5000,X=13
65,DVR05,B,T=5000,X=13
66,DVR05,B,T=5000,X=13
67,DVR05,B,T=5000,X=13
30,DVS43,X=18
31,DVS43,X=18
32,DVS43,X=18
33,DVS43,X=18
34,DVS43,X=18
35,DVS43,X=18

* PARAMETERS

* EAU MACROS

* HFP MACROS

* 21MX EXTENSION MACRO

* BLANK ID SEGMENTS
* BLANK BG ID SEGMENTS
* MAX PARTITIONS
* FWABP
* I/O CLASSES
* LU MAPPINGS
* RESOURCE NUMBERS
* BUFFER LIMITS
* EQT 1 - 7925 DISC
* EQT 2 - 2644 CONSOLE
* EQT 3 - 2892 CARD READER
* EQT 4 - 2895 TAPE PUNCH
* EQT 5 - 2748 PHOTOREADER
* EQT 6 - 2767 LINE PRINTER
* EQT 7 - 2600 CONSOLE
* EQT 8 - 7970 MAG TAPE
* EQT 9 - 2607 LINE PRINTER
* EQT 10 - 2644 AUX TERMINAL
* EQT 11 - 2644 AUX TERMINAL
* EQT 12 - 2644 AUX TERMINAL
* EQT 13 - 2640 AUX TERMINAL
* EQT 14 - 2640 AUX TERMINAL
* EQT 15 - 2640 AUX TERMINAL
* EQT 16 - 2640 AUX TERMINAL
* EQT 17 - 2640 AUX TERMINAL
* EQT 18 - SPCOL EQT
* EQT 19 - SPCOL EQT
* EQT 20 - SPCOL EQT
* EQT 21 - SPCOL EQT
* EQT 22 - SPCOL EQT
* EQT 23 - SPCOL EQT

22,0
 23,0
 24,0
 25,0
 26,0
 27,0
 28,0
 /E
 4,ENT,\$PQWR
 14,EQT,3
 15,PRG,PRMPT
 16,EQT,5
 17,EQT,4
 20,EQT,6
 23,EQT,8
 24,EQT,8
 25,PRG,PRMPT
 26,EQT,9
 27,EQT,1
 30,EQT,18
 31,EQT,19
 32,EQT,20
 33,EQT,21
 34,EQT,22
 35,EQT,23
 36,EQT,24
 37,EQT,25
 40,EQT,26
 41,EQT,27
 60,PRG,PRMPT
 61,PRG,PRMPT
 62,PRG,PRMPT
 63,PRG,PRMPT
 64,PRG,PRMPT
 65,PRG,PRMPT
 66,PRG,PRMPT
 67,PRG,PRMPT
 /E
 0
 0
 YES
 YES
 21
 1,4,RT
 2,3,RT
 3,3,RT,R
 4,15,BG
 5,7,BG
 6,11,BG
 /E
 LOADR,15
 ASMB,15
 RT3GN,15
 XREF,11
 ALGOL,11
 FTN4,15
 EDITR,11
 SAVE,15
 RSTOR,15
 COPY,15
 VERFY,15
 /E
 WHZAT,3
 /E

* LU 55 = SPOCL LU
 * LU 56 = SPOCL LU
 * LU 57 = SPOCL LU
 * LU 58 = SPOCL LU
 * LU 59 = SPOCL LU
 * LU 60 = SPOCL LU
 * LU 61 = PCWER FAIL

* INTERRUPT TABLE

* RT COMMON
 * BG COMMON
 * ALIGN
 * ALIGN
 * FIRST DISC PAGE
 * DEFINE PARTITIONS

* MODIFY PAGE REQ

* ASSIGN PARTITIONS

SAMPLE GENERATION LISTINGS

APPENDIX

E

The following sample generations are reproductions of the actual listed output produced by the On-Line Generators for the typical RTE Systems used for the examples in this manual.

Note that these listings are examples only and do not necessarily reflect the most recent software revisions.

E-1. RT2GN LISTED OUTPUT

ECHO?	
YES	* ECHO
EST. # TRACKS IN OUTPUT FILE?	
35	* EST # TRACKS
OUTPUT FILE NAME?	
RTE11,,2,	* OUTPUT FILE
TARGET DISK?	
7900	* SYSTEM DISC
MH DISC CHNL?	
21	
# TRKS, FIRST TRK ON SUBCHNL:	
0?	
203,0	* SUBCHANNEL 0
1?	
203,0	* SUBCHANNEL 1
2?	
203,0	* SUBCHANNEL 2
3?	
203,0	* SUBCHANNEL 3
4?	
203,0	* SUBCHANNEL 4
5?	
203,0	* SUBCHANNEL 5
6?	
203,0	* SUBCHANNEL 6
7?	
203,0	* SUBCHANNEL 7
# 128 WORD SECTORS/TRACK?	
48	
SYSTEM SUBCHNL?	
0	* SYSTEM SUBCHANNEL
AUX DISC (YES OR NO OR # TRKS)?	
YES	* AUX DISC
AUX DISC SUBCHNL?	
1	* AUX SUBCHANNEL
TBG CHNL?	
13	* TBG
PRIV. INT. CARD ADDR?	
0	* PRIV INT
FG SWAPPING?	
YE	* FG SWAPPING
BG SWAPPING?	
YE	* BG SWAPPING
FG CORE LOCK?	
YE	* FG CORE LOCK
BG CORE LOCK?	
YE	* BG CORE LOCK
SWAP DELAY?	
50	* SWAP DELAY

LWA MEM?
77677

* LWAM

BOOT FILE NAME?
RT2BOT,,2,

* BOOT FILE

PROG INPUT PHASE:

* PROGRAM INPUT PHASE

LINKS IN CURRENT

MAP ALL

REL,%CR2SY,,19

REL,%SCMD2,,19

REL,%MTM ,,19

REL,%2DP43,,19

REL,%DVR00,,19

REL,%DVR11,,19

REL,%DVR12,,19

REL,%DVA12,,19

REL,%DVR23,,19

REL,%DVR31,,19

REL,%AUTOR,,19

REL,%EDITR,,19

REL,%ASMB ,,19

REL,%XREF ,,19

REL,%LDR2 ,,19

REL,%WHZ12,,19

REL,%SYSONR,,19

REL,%BMPG1,,19

REL,%BMPG2,,19

REL,%BMPG3,,19

REL,%2SP01,,19

REL,%2SP02,,19

REL,%SYLIB,,19

```

REL,%RLIB1,,19
=
REL,%RLIB2,,19
=
REL,%BMLIB,,19
=
REL,%FF4.N,,19
=
REL,%1FFT4,,19
=
REL,%2FFT4,,19
=
REL,%ALGOL,,19
=
REL,%ALGL1,,19
=
REL,%RT2G1,,19
=
REL,%RT2G2,,19
=
REL,%SWTCH,,19
=
REL,%SAVE,,19
=
REL,%RESTR,,19
=
REL,%COPY,,19
=
REL,%VERIFY,,19
=
REL,%DBKLB,,19

```

```

/E
NO UNDEFs

```

PARAMETERS

```

=
D,RTR,1,1
-
WHZAT,2,1
=
SYSON,8?
=
ASMB,3,95
-
XREF,3,96
=
LOADR,3,97
=
EDITR,3,50
-
AUTOR,3,1
-
PRMPT,2

```

* PARAMETERS

•
SPOUT,2
-
RSPNS,2,50
=
/E

CHANGE ENTS?

-
.MPY,RP,100200 * EAU MACROS
-
.DIV,RP,100400
-
.DLD,RP,104200
-
.DST,RP,104400
-
.FAD,RP,105000 * HFP MACROS
-
.FSB,RP,105020
-
.FMP,RP,105040
-
.FDV,RP,105060
-
IFIX,RP,105100
-
FLOAT,RP,105120
-
* .MYW,RP,105777 * 21MX EXTENSION MACRO
/E

OF BLANK ID SEGMENTS?
10 * BLANK ID SEGMENTS
OF BLANK BG SEG. ID SEGMENTS?
20 * BLANK BG ID SEGMENTS
FWA BP LINKAGE?
72 * FWABP

SYSTEM

\$CSYS(0099)02000 01777 92001-16012 REV.1631 760622
BP LINKAGE 00072

DISPA(0099)02000 03203 92001-16012 760622
*SRENT 02173
*SBRED 03075
*\$ZZZ 03133
*\$XEO 02043
BP LINKAGE 00072

RTIME(0099)03204 03755 92001-16012 751203
*STADD 03685
*SCLCK 03204
*STREM 03677
*STIME 03406
*STIMV 03454
*SETTM 03622

*STIMR 03550
*SONTM 03521
*STMRQ 03725
*SSCLK 03425
*SBATM 03403
BP LINKAGE 00074

SASCM(0099)03756 04050 92001-16012 760622
*SOPER 04006
*SERIN 04026
*SNOPG 04016
*SILST 03756
*SNULG 03767
*SLGRS 03777
*SNMEM 04036
BP LINKAGE 00074

RTIOC(0099)04122 10320 92001-16012 760622
*SCIC 04122
*XSIO 06103
*SSYMG 07673
*SIORQ 04327
*SIOUP 07552
*SIODN 07442
*SETEQ 07776
*SIRT 04252
*XCIC 04140
*SDEVT 07356
*SGTIO 05372
*SUPIO 07553
*SCVEQ 07755
*SYCIC 04141
*SBITH 06521
*SUNLK 07214
*SXXUP 07614
*SDLAY 07340
*SDMEQ 04626
*SCKLO 06312
*SBLLO 00074
*SBLUP 00075
*SIOCL 10035

BP LINKAGE 00147
.MVW 10334 10356 92001-16005 751021 MICROCODE = 105777B
*.MVW 10334
BP LINKAGE 00150

SALC (0099)10357 10564 92001-16012 741120
*SALC 10357
*SRTN 10450
BP LINKAGE 00152

EXEC (0099)10603 12355 92001-16012 760622
*EXEC 10603
*SERMG 12204
*SRQST 10605
*SOTRL 12014
*SLIBR 11015
*SLIBX 11501
*SDREQ 12046
*SDREL 12143
*SSDRL 12021
*SSDSK 12161
*SERAB 12007

*SPVCN 11136
*SREID 11276
*SCREL 11707
*SRSRE 11345
*SABRE 11425
*SPWR5 10672
BP LINKAGE 00167

\$TRRN(0099)12373 12536 92001-16012 750326
*STRRN 12373
*SCGRN 12437
*SULLU 12461
BP LINKAGE 00171

SCHED(0099)12572 16171 92001-16012 760622
*SLIST 12634
*SMESS 13133
*SCVT3 15002
*SCVT1 15046
*SABRT 15133
*STYPE 15052
*SMPT1 15176
*SMPT2 15344
*SMPT3 15355
*SMPT4 15445
*SMPT5 15465
*SMPT6 15507
*SPARS 13240
*\$STRY 14073
*\$SCD3 15423
*\$INER 14474
*SMPT7 15541
*\$ASTM 13171
*\$MPT8 15701
*\$IDNO 15526
*\$WORK 12602
*\$WATR 15334
*\$IDSM 14546
*\$MPT9 15735
*\$RTST 16117
*\$CVWD 16165
*\$STRG 16113
BP LINKAGE 00346

DVP43(0099)16175 16566 92001-16004 REV.1631 760622
*\$POWR 16175
*IP43 16534
*CP43 16433
BP LINKAGE 00351

DVR00(0099)16567 17656 29029-60001 REV 1602 750115
*I.00 16567
*C.00 17127
*I.01 16567
*C.01 17127
*I.02 16567
*C.02 17127
BP LINKAGE 00351

DVR11(0099)17671 21020
*C.11 20453
*I.11 17671
BP LINKAGE 00360

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DVR12(0099)21037 21366
  *I.12 21037
  *C.12 21177
BP LINKAGE 00360

DVA12(0099)21410 22340
  *IA12 21410
  *CA12 21673
BP LINKAGE 00360

DVR23(0099)22347 23212          92202-16001 REV. A
  *I.23 22347
  *C.23 23164
BP LINKAGE 00360

DVR31(0099)23232 24430 29013-60001 REV.1631 760622
  *I.31 24075
  *C.31 23446
BP LINKAGE 00362

$BMON(0099)24516 24515 92002-12001 REV.1631 760622
BP LINKAGE 00362

$SPOL(0099)24516 24515 92002-16001 REV. 1631 760622
BP LINKAGE 00362

DVS43(0099)24532 26601 92002-16003 REV. 1631 760622
  *IS43 24532
  *CS43 26102
  *$MPID 24721
  *N.SEQ 26170
BP LINKAGE 00363

$SYLB(0099)26625 26624 92001-16005 REV 1545 751020
BP LINKAGE 00363

FF4.A(0099)26625 26624          24998-16002 751101
BP LINKAGE 00363

$BALB(0099)26625 26624 92002-16006 REV.1631 760622
BP LINKAGE 00363

RLIB (0099)26625 26624 24998-16001 REV. 1610 760301
BP LINKAGE 00363

DBKLB(0099)26625 26624 92060-16043 REV.1631 760622
  *DBKLB 26625
BP LINKAGE 00363

BP LINKAGE 00363

*# OF I/O CLASSES?
12
* I/O CLASSES

*# OF LU MAPPINGS?
12
* LU MAPPINGS

*# OF RESOURCE NUMBERS?
12
* RESOURCE NUMBERS

BUFFER LIMITS (LOW, HIGH)?
100,400
* BUFFER LIMITS

```

* EQUIPMENT TABLE ENTRY

EQT 01?	21,DVR31,D	* EQT 1 - 7900 DISC
EQT 02?	15,DVR00,B	* EQT 2 - 2600 CONSOLE
EQT 03?	14,DVR11,D	* EQT 3 - 2892 CARD READER
EQT 04?	17,DVR02,B,T=50	* EQT 4 - 2895 TAPE PUNCH
EQT 05?	16,DVR01,T=50	* EQT 5 - 2748 PHOTOREADER
EQT 06?	20,DVR12,B,T=100	* EQT 6 - 2707 LINE PRINTER
EQT 07?	25,DVR00,B,T=2000	* EQT 7 - 2640 CONSOLE
EQT 08?	23,DVR23,D,B,T=9999	* EQT 8 - 7970 MAG TAPE
EQT 09?	26,DVA12,B,T=100	* EQT 9 - 2607 LINE PRINTER
EQT 10?	60,DVR00,B,T=5000	* EQT 10 - AUX TERMINAL
EQT 11?	61,DVR00,B,T=5000	* EQT 11 - AUX TERMINAL
EQT 12?	62,DVR00,B,T=5000	* EQT 12 - AUX TERMINAL
EQT 13?	63,DVR00,B,T=5000	* EQT 13 - AUX TERMINAL
EQT 14?	64,DVR00,B,T=5000	* EQT 14 - AUX TERMINAL
EQT 15?	65,DVR00,B,T=5000	* EQT 15 - AUX TERMINAL
EQT 16?	66,DVR00,B,T=5000	* EQT 16 - AUX TERMINAL
EQT 17?	67,DVR00,B,T=5000	* EQT 17 - AUX TERMINAL
EQT 18?	30,DVS43,X=18	* EQT 18 - SPOOL EQT
EQT 19?	31,DVS43,X=18	* EQT 19 - SPOOL EQT
EQT 20?	32,DVS43,X=18	* EQT 20 - SPOOL EQT

EQT 21?	33,DVS43,X=18	* EQT 21 - SPOOL EQT
EQT 22?	34,DVS43,X=18	* EQT 22 - SPOOL EQT
EQT 23?	35,DVS43,X=18	* EQT 23 - SPOOL EQT
EQT 24?	36,DVS43,X=18	* EQT 24 - SPOOL EQT
EQT 25?	37,DVS43,X=18	* EQT 25 - SPOOL EQT
EQT 26?	40,DVS43,X=18	* EQT 26 - SPOOL EQT
EQT 27?	41,DVS43,X=18	* EQT 27 - SPOOL EQT
EQT 28?	4,DVP43	* EQT 28 - POWER FAIL
EQT 29?	/E	

* DEVICE REFERENCE TABLE

1 = EQT #?	2,0	* LU 1 - SYSTEM CONSOLE
2 = EQT #?	1,0	* LU 2 - SYSTEM DISC, SUBCHANNEL 0
3 = EQT #?	1,1	* LU 3 - AUX DISC, SUBCHANNEL 1
4 = EQT #?	4,4	* LU 4 - PUNCH
5 = EQT #?	5,0	* LU 5 - PHOTOREADER
6 = EQT #?	6,0	* LU 6 - LINE PRINTER
7 = EQT #?	7,1	* LU 7 - TERMINAL
8 = EQT #?	8,0	* LU 8 - MAG TAPE, UNIT 0
9 = EQT #?	8,1	* LU 9 - MAG TAPE, UNIT 1
10 = EQT #?	8,2	* LU 10 - MAG TAPE, UNIT 2
11 = EQT #?	8,3	* LU 11 - MAG TAPE, UNIT 3

12 = EQT #?
3,0

* LU 12 = CARD READER

13 = EQT #?
0

* LU 13 = BIT BUCKET

14 = EQT #?
1,2

* LU 14 = PERIPHERAL DISC

15 = EQT #?
1,3

* LU 15 = PERIPHERAL DISC

16 = EQT #?
1,4

* LU 16 = PERIPHERAL DISC

17 = EQT #?
1,5

* LU 17 = PERIPHERAL DISC

18 = EQT #?
1,6

* LU 18 = PERIPHERAL DISC

19 = EQT #?
1,7

* LU 19 = PERIPHERAL DISC

20 = EQT #?
10,0

* LU 20 = TERMINAL

21 = EQT #?
11,0

* LU 21 = TERMINAL

22 = EQT #?
12,0

* LU 22 = TERMINAL

23 = EQT #?
13,0

* LU 23 = TERMINAL

24 = EQT #?
14,0

* LU 24 = TERMINAL

25 = EQT #?
15,0

* LU 25 = TERMINAL

26 = EQT #?
16,0

* LU 26 = TERMINAL

27 = EQT #?
17,0

* LU 27 = TERMINAL

28 = EQT #?
9,0

* LU 28 = LINE PRINTER

29 = EQT #?
0

* LU 29

30 = EQT #?
0

* LU 30

31 = EQT #?
0

* LU 31

32 = EQT #?
0

* LU 32

33 = EQT #?	
0	* LU 33
34 = EQT #?	
0	* LU 34
35 = EQT #?	
0	* LU 35
36 = EQT #?	
0	* LU 36
37 = EQT #?	
0	* LU 37
38 = EQT #?	
0	* LU 38
39 = EQT #?	
0	* LU 39
40 = EQT #?	
0	* LU 40
41 = EQT #?	
0	* LU 41
42 = EQT #?	
0	* LU 42
43 = EQT #?	
0	* LU 43
44 = EQT #?	
0	* LU 44
45 = EQT #?	
0	* LU 45
46 = EQT #?	
0	* LU 46
47 = EQT #?	
0	* LU 47
48 = EQT #?	
0	* LU 48
49 = EQT #?	
0	* LU 49
50 = EQT #?	
0	* LU 50
51 = EQT #?	
18,0	* LU 51 = SPOOL LU
52 = EQT #?	
19,0	* LU 52 = SPOOL LU
53 = EQT #?	
20,0	* LU 53 = SPOOL LU

54 = EQT #?	
21,0	* LU 54 - SPOOL LU
55 = EQT #?	
22,0	* LU 55 - SPOOL LU
56 = EQT #?	
23,0	* LU 56 - SPOOL LU
57 = EQT #?	
24,0	* LU 57 - SPOOL LU
58 = EQT #?	
25,0	* LU 58 - SPOOL LU
59 = EQT #?	
26,0	* LU 59 - SPOOL LU
60 = EQT #?	
27,0	* LU 60 - SPOOL LU
61 = EQT #?	
28,0	* LU 61 - POWER FAIL
62 = EQT #?	
/E	

* INTERRUPT TABLE

-
4,ENT,\$POWR
-
14,EQT,3
-
15,PRG,PRMPT
-
16,EQT,5
-
17,EQT,4
-
20,EQT,6
-
21,EQT,1
-
22,EQT,1
-
23,EQT,8
-
24,EQT,8
-
25,PRG,PRMPT
-
26,EQT,9
-
30,EQT,18
-
31,EQT,19
-
32,EQT,20
-
33,EQT,21
-
34,EQT,22
-

* INTERRUPT TABLE

35,EQT,23
 -
 36,EQT,24
 -
 37,EQT,25
 -
 40,EQT,26
 -
 41,EQT,27
 -
 60,PRG,PRMPT
 -
 61,PRG,PRMPT
 -
 62,PRG,PRMPT
 -
 63,PRG,PRMPT
 -
 64,PRG,PRMPT
 -
 65,PRG,PRMPT
 -
 66,PRG,PRMPT
 -
 67,PRG,PRMPT
 -
 /E

BP LINKAGE 00370

LIB ADDR 34137
 CHANGE LIB ADDR?

* LIBRARY ADDRESS

LIBRARY

PRTN 36000 36102 92001-16005 741120
 *PRTM 36073
 *PRTN 36000
 BP LINKAGE 00372
 BP LINKAGE 00372

FG COMMON 00000
 CHANGE FG COMMON?

* FG COMMON

FG RES ADD 36103
 CHANGE FG RES ADD?

* FG RES ADDRESS

FG RESIDENTS

D.RTR(0001)36111 40121 92002-16007 760528
 BP LINKAGE 00376
 P.PAS 40160 40206 92002-16006 740801
 *P.PAS 40160
 BP LINKAGE 00377

EXTND(0010)40207 40370 92002-16004 REV. 1631 760622

*SP.CL 40207
 BP LINKAGE 00401
 RMPAR 40371 40414 750701 24998-16001
 *RMPAR 40371
 BP LINKAGE 00402

 BP LINKAGE 00402

FG DSC ADD 40415
 CHANGE FG DSC ADD?
 42000 * FG DISC RES ADDRESS

FG DISC RESIDENTS

SSCMD(0001)42002 43125 92001-16029 REV.1631 760620
 *SSCMD 42007
 BP LINKAGE 00407
 RMPAR 43126 43151 750701 24998-16001
 *RMPAR 43126
 BP LINKAGE 00410

PRMPT(0010)42002 42112 92001-16003 REV.B 741216
 BP LINKAGE 00402
 EQLU 42113 42170 92001-16005 741120
 *EQLU 42113
 BP LINKAGE 00403

RSPNS(0050)42002 42150 92001-16003 REV.B 741002
 BP LINKAGE 00402
 EQLU 42151 42226 92001-16005 741120
 *EQLU 42151
 BP LINKAGE 00403
 MESSS 42227 42337 92001-16005 760622
 *MESSS 42232
 BP LINKAGE 00404
 .ENTR 42340 42427 750701 24998-16001
 *.ENTR 42347
 *.ENTP 42340
 BP LINKAGE 00405

WHZAT(0001)42002 43505 92001-16030 REV.1631 760617
 BP LINKAGE 00402
 TMVAL 43506 43525 92001-16005 741120
 *TMVAL 43510
 BP LINKAGE 00403
 .ENTR 43526 43615 750701 24998-16001
 *.ENTR 43535
 *.ENTP 43526
 BP LINKAGE 00404

SYSON(0090)42002 42036 10 JUL 74 EJW
 *SYSON 42002
 BP LINKAGE 00402

SMP (0030)42056 45342 92002-16002 REV. 1631 760622
 BP LINKAGE 00405
 RNR0 45437 45664 92001-16005 741120
 *RNR0 45437
 BP LINKAGE 00406
 \$ALRN 45665 45772 92001-16005 741106
 *\$ALRN 45665
 *\$RNSU 45721

*SRNEX 45731
 *SLUEX 45745
 *SLUSU 45724
 *SDRAD 45755
 BP LINKAGE 00412
 .DRCT 45773 46001 92001-16005 741120
 *.DRCT 45773
 BP LINKAGE 00413
 REIO 46003 46105 92001-16005 741120
 *REIO 46007
 BP LINKAGE 00414
 .MVW 46106 46130 92001-16005 751021 MICROCODE = 105777B
 *.MVW 46106
 BP LINKAGE 00415
 READF 46131 46666 92002-16006 760607
 *READF 46143
 *WRITE 46131
 BP LINKAGE 00417
 POST 46667 46715 92002-16006 740801
 *POST 46671
 BP LINKAGE 00420
 P.PAS 46716 46744 92002-16006 740801
 *.P.PAS 46716
 BP LINKAGE 00421
 RWSUB 46745 47216 92002-16006 750422
 *RWSUB 46745
 *NXSEC 47120
 *SKIP 47040
 BP LINKAGE 00423
 RWND\$ 47217 47327 92002-16006 740801
 *RWND\$ 47221
 *RFLG\$ 47324
 BP LINKAGE 00425
 R/W\$ 47330 47463 92002-16006 740801
 *R/W\$ 47330
 *D\$XFR 47372
 *D.R 47461
 BP LINKAGE 00427
 RMPAR 47464 47507 750701 24998-16001
 *RMPAR 47464
 BP LINKAGE 00430
 .DFER 47510 47561 750701 24998-16001
 *.DFER 47510
 BP LINKAGE 00431
 .ENTR 47562 47651 750701 24998-16001
 *.ENTR 47571
 *.ENTP 47562
 BP LINKAGE 00432

 JOB (0030) 42002 43741 92002-16005 REV. 1631 760621
 BP LINKAGE 00404
 RNRQ 43745 44172 92001-16005 741120
 *RNRQ 43745
 BP LINKAGE 00405
 \$ALRN 44174 44301 92001-16005 741106
 *\$ALRN 44174
 *SRNSU 44230
 *SRNEX 44240
 *SLUEX 44254
 *SLUSU 44233
 *SDRAD 44264
 BP LINKAGE 00411
 LURQ 44302 44626 92001-16005 751023

*LURQ	44302				
BP LINKAGE	00415				
.DRCT	44627	44635	92001-16005	741120	
*.DRCT	44627				
BP LINKAGE	00416				
REIO	44636	44740	92001-16005	741120	
*REIO	44642				
BP LINKAGE	00417				
OPEN	44741	45126	92002-16006	741205	
*OPEN	44750				
BP LINKAGE	00420				
READF	45127	45664	92002-16006	760607	
*READF	45141				
*WRITF	45127				
BP LINKAGE	00422				
CLOSE	45665	45773	92002-16006	740801	
*CLOSE	45670				
BP LINKAGE	00423				
POST	45774	46022	92002-16006	740801	
*POST	45776				
BP LINKAGE	00424				
\$OPEN	46027	46235	92002-16006	740801	
*\$OPEN	46027				
BP LINKAGE	00425				
P.PAS	46236	46264	92002-16006	740801	
*P.PAS	46236				
BP LINKAGE	00426				
RW\$UB	46265	46536	92002-16006	750422	
*RW\$UB	46265				
*NX\$EC	46440				
*\$SKIP	46360				
BP LINKAGE	00430				
RW\$ND\$	46537	46647	92002-16006	740801	
*RW\$ND\$	46541				
*RFLG\$	46644				
BP LINKAGE	00432				
R/W\$	46650	47003	92002-16006	740801	
*R/W\$	46650				
*D\$XFR	46712				
*D.R	47001				
BP LINKAGE	00435				
SPOPN	47004	47054	92002-16006	741025	
*SPOPN	47006				
BP LINKAGE	00436				
RMPAR	47055	47100	750701	24998-16001	
*RMPAR	47055				
BP LINKAGE	00437				
.DFER	47101	47152	750701	24998-16001	
*.DFER	47101				
BP LINKAGE	00440				
.ENTR	47153	47242	750701	24998-16001	
*.ENTR	47162				
*.ENTP	47153				
BP LINKAGE	00441				
SPOUT(0011)	42002	42750	92002-16009	REV. 1631 760618	
BP LINKAGE	00404				
LURQ	42751	43275	92001-16005	751023	
*LURQ	42751				
BP LINKAGE	00406				
\$ALRN	43276	43403	92001-16005	741106	
*\$ALRN	43276				
*\$RNSU	43332				

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*SRNEX 43342
*SLUEX 43356
*SLUSU 43335
*SDRAD 43366
BP LINKAGE 00412
  .DRCT 43404 43412 92001-16005 741120
  *.DRCT 43404
BP LINKAGE 00413

BP LINKAGE 00441

BP LINKAGE 00441
CHANGE BP LINKAGE?
720 * BP ADDRESS

SYS AVMEM 47652
CHANGE SYS AVMEM?
0 * SYS AVMEM

BG BOUNDRY 47652
CHANGE BG BOUNDRY?
50000 * BG ADDRESS

BG COMMON 00000
CHANGE BG COMMON ?
0 * BG COMMON

BG RES ADD 50000
CHANGE BG RES ADD?
0 * BG RES ADDRESS

BG RESIDENTS

(NONE)

BG DSC ADD 50000
CHANGE BG DSC ADD?
0 * BG DISC RES ADDRESS

BG DISC RESIDENTS

AUTOR(0001)50002 50440
  *AUTOR 50002
BP LINKAGE 00720
  TMVAL 50441 50460 92001-16005 741120
  *TMVAL 50443
BP LINKAGE 00721
  FMTIO 50465 52074 24998-16002
  *.RIO. 50727
  *.IIO. 50715
  *.XIO. 50744
  *.XAY. 51105
  *.RAY. 51137
  *.IAY. 51150
  *.DIO. 51317
  *.BIO. 51426
  *.IOI. 51055
  *.IOR. 51014
  *.IAR. 51203
  *.RAR. 51161
  *.DTA. 51514

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*NEWIO 51444
*OLDIO 51451
*CODE 51256
*ACODE 51256
*ITLOG 51726
*ISTAT 51733
BP LINKAGE 00726
REIO 52100 52202 92001-16005 741120
*REIO 52104
BP LINKAGE 00727
FMT.E 52203 52203 24998-16002
*FMT.E 52203
BP LINKAGE 00730
FRMTR 52224 55025 24998-16002
*.FRMN 52544
*.LS2F 52536
*.INPN 52566
*.DTAN 52560
BP LINKAGE 00734
CLRIO 55173 55201 750701 24998-16001
*CLRIO 55173
BP LINKAGE 00735
DBLE 55202 55233 750701 24998-16001
*DBLE 55203
BP LINKAGE 00736
IAND 55234 55243 750701 24998-16001
*IAND 55234
BP LINKAGE 00737
PAUSE 55244 55407 750701 24998-16001
*.PAUS 55244
*.STOP 55302
BP LINKAGE 00740
PAU.E 55410 55410 750701 24998-16001
*PAU.E 55410
BP LINKAGE 00741
SNGL 55411 55521 750701 24998-16001
*SNGL 55411
BP LINKAGE 00742
.FLUN 55522 55537 750701 24998-16001
*.FLUN 55522
BP LINKAGE 00743
.OPSY 55540 55577 750701 24998-16001
*.OPSY 55540
BP LINKAGE 00744
.XPAK 55600 55763 750701 24998-16001
*.XPAK 55605
BP LINKAGE 00745
.DFER 55765 56036 750701 24998-16001
*.DFER 55765
BP LINKAGE 00746
.ENTR 56043 56132 750701 24998-16001
*.ENTR 56052
*.ENTP 56043
BP LINKAGE 00750
EDITR(0050) 50002 54456 92002-16010 REV.C 750505
BP LINKAGE 01071
REIO 54457 54561 92001-16005 741120
*REIO 54453
BP LINKAGE 01072
CREAT 54562 55037 92002-16006 741022
*CREAT 54572
BP LINKAGE 01073

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OPEN	55040	55225	92002-16006	741205
*OPEN	55047			
BP LINKAGE	01074			
READF	55226	55763	92002-16006	760607
*READF	55240			
*WRITF	55226			
BP LINKAGE	01076			
CLOSE	55765	56073	92002-16006	740801
*CLOSE	55770			
BP LINKAGE	01101			
NAM..	56103	56177	92002-16006	740801
*NAM..	56104			
BP LINKAGE	01102			
\$OPEN	56200	56406	92002-16006	740801
*\$OPEN	56200			
BP LINKAGE	01103			
P.PAS	56407	56435	92002-16006	740801
*P.PAS	56407			
BP LINKAGE	01104			
RWSUB	56436	56707	92002-16006	750122
*RWSUB	56436			
*NXSEC	56611			
*\$KIP	56531			
BP LINKAGE	01106			
RWIND\$	56710	57020	92002-16006	740801
*RWIND\$	56712			
*RFLG\$	57015			
BP LINKAGE	01110			
R/W\$	57021	57154	92002-16006	740801
*R/W\$	57021			
*D\$XFR	57063			
*D.R	57152			
BP LINKAGE	01113			
RMPAR	57155	57200	750701	24998-16001
*RMPAR	57155			
BP LINKAGE	01114			
.DFER	57201	57252	750701	24998-16001
*.DFER	57201			
BP LINKAGE	01115			
.ENTR	57253	57342	750701	24998-16001
*.ENTR	57262			
*.ENTP	57253			
BP LINKAGE	01117			
ASMB (0095)	50002	55601	92060-16022	REV.A 750420
*ASMB	55377			
*?ASCN	52520			
*?ASMB	51205			
*?BNCN	53330			
*?BPKU	54210			
*?CHOP	51350			
*?CHPI	54536			
*?DCOD	54544			
*?ENDS	54054			
*?ERPR	53774			
*?MSYS	54615			
*?GETC	54602			
*?MOVE	52257			
*?MSYM	53626			
*?RLUN	55257			
*?AFLG	55304			
*?LSTL	53545			
*?LUNI	55312			

*?RFLG	55301
*?Z	55322
*?ASMI	52206
*?LABE	52224
*?OKOL	54171
*?ORRP	53423
*?PNLE	55317
*?SETM	54622
*?SUP	54163
*?LPER	54166
*?PERL	54150
*?LOU1	54220
*?LTFI	54156
*?DRFL	55307
*?LTSA	54506
*?LTSB	54507
*?ORGS	54161
*?CNTR	54316
*?TSTR	55310
*?ASII	55330
*?ICSA	53772
*?FLGS	55276
*?BFLG	55277
*?LFLG	55300
*?TFLG	55302
*?X	55321
*?MESX	51122
*?ASCI	55327
*?LINC	53734
*?LINS	53614
*?LIST	53474
*?LUNP	55314
*?OPLK	51263
*?OPER	54566
*?PKUP	54203
*?PLIT	54334
*?PNCH	52452
*?PRNT	53664
*?RSTA	51664
*?LWA	55320
*?RDSC	55263
*?WEUF	54761
*?WRIF	55026
*?LGFL	55306
*?SEGM	51172
*?SYMK	52326
*?V	54561
*?ARTL	54420
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*?PLIN	55311
*?PCOM	53736
*?SECT	55275
*?NEAU	51047
*?HA38	54275
*?XRFI	51171
*?FPT	50211
*?FP	51113
*?ENER	54167
*?PRPG	54017
*?BPSV	54152
*?BASV	54151
*?GETA	54572
*?NDOP	55323

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ASMBD(0099)55602 56410 92060-16023 REV.A 750420
*ASMBD 56125
BP LINKAGE 01227

ASMB1(0099)55602 57632 92060-16024 REV.A 750420
*ASMB1 56124
*?LITI 56643
*?CMQ 56363
*?INSR 56532
*?HA3Z 56325
*?ENP 56464
*?EXP 56447
BP LINKAGE 01262

ASMB2(0099)55602 60100 92060-16025 REV.A 750420
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*?ART 56633
*?BREC 56160
*?LKL I 57415
BP LINKAGE 01263

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BP LINKAGE 01235

ASMB4(0099)55602 57333 92060-16027 REV.A 750420
*ASMB4 56033
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XREF (0096)50002 56170 92060-16028 REV.A 750420
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*.OPSY 56171
BP LINKAGE 01144

LOADR(0097)50002 61053 92001-16002 REV.1616 760413
BP LINKAGE 01376

FMGR (0090)50002 50757 92002-16008 REV.1630 760616
*IFLG. 50522
*CAD. 50647
*FM.AB 50442
*D. 50751
*CUSE. 50747
*PARS. 50650
*SEG.R 50472
*P.SEG 50460
*INI1. 50227
*INI2. 50234
*I.BUF 50222
*O.BUF 50002
*N.OPL 50534
*P.RAM 50546
*TTY. 50533
*NO.RD 50523
*NOCM. 50546

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*TM.VL	50756			
*L.SEG	50454			
*GT.JB	50256			
*.R.E.	50737			
*SCR.	50532			
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FM.CM	50761	52664	92002-16008	700616
*FM.ER	51764			
*OPEN.	52051			
*CLOS.	52364			
*ICR.	52512			
*BRKF.	50761			
*MSS.	51665			
*JER.	52524			
*EC.HO	52426			
*CONV.	52541			
*CAMS.	50762			
*C.BUF	51045			
*.TTY	52631			
*CAM.I	51115			
*CAM.O	51335			
*ECH.	51336			
*BUF.	51337			
*ECHF.	51540			
*C.DLM	51541			
*.E.R.	51542			
*P.TR	51544			
*TMP.	51545			
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IFBRK	53000	53021	92001-16005	741120
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BP LINKAGE	00736			
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*\$OPEN	53317			
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RWND\$	53526	53636	92002-16006	740801
*RWND\$	53530			
*RFLG\$	53633			
BP LINKAGE	00741			
R/W\$	53637	53772	92002-16006	740801
*R/W\$	53637			
*D\$XFR	53701			
*D.R	53770			
BP LINKAGE	00743			
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*RMPAR	53773			
BP LINKAGE	00744			

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BP LINKAGE	00745			
.ENTR	54073	54162	750701	24998-16001
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FMGR0(0099)	54163	54170	92002-16008	740801
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PK..	54171	55614		
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BP LINKAGE	00756			
CR..	55615	56677	92002-16008	760616
*CR..	55736			
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COR.A	57045	57060	92001-16005	741120
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BP LINKAGE	00762			
READF	57061	57616	92002-16006	760607
*READF	57073			
*WRITF	57061			
BP LINKAGE	00766			
REIO	57617	57721	92001-16005	741120
*REIO	57623			
BP LINKAGE	00767			
RWNDF	57722	60003	92002-16006	740801
*RWNDF	57731			
BP LINKAGE	00770			
NAM..	60006	60102	92002-16006	740801
*NAM..	60007			
BP LINKAGE	00772			
P.PAS	60103	60131	92002-16006	740801
*P.PAS	60103			
BP LINKAGE	00773			
RWSUB	60132	60403	92002-16006	750422
*RWSUB	60132			
*NXSEC	60305			
*SKIP	60225			
BP LINKAGE	00775			
LOCK.	60404	60445	92002-16006	760616
*LOCK.	60414			
BP LINKAGE	00776			
FM.UT	60446	61606	92002-16006	760616
*D.RIO	61126			
*DR.RD	61211			
*D.SDR	60446			
*PK.DR	60646			
*DS.LU	61046			
*D.LT	61047			
*D.LR	61050			
*DS.DF	61051			
*DS.F1	61052			
BP LINKAGE	01005			
CREA.	61607	61660		
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BP LINKAGE	01006			
CREAT	61672	62147	92002-16006	741022
*CREAT	61732			
BP LINKAGE	01014			
FMGR1(0099)	54163	54311	92302-16008	760518
BP LINKAGE	00757			

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*.PARS 54551
BP LINKAGE 00774
C.TAB 55576 55741 92102-16008 760622
+C.TAB 55576
BP LINKAGE 00775
CA.. 55745 56166 92002-16008 760513
*CA.. 55750
BP LINKAGE 01003
REA.C 56175 56247 92002-16008 760616
*REA.C 56202
BP LINKAGE 01005
EE.. 56250 56310 92002-16008 760512
*EE.. 56256
BP LINKAGE 01007
TR.. 56311 56542 92002-16008 76
*TR.. 56340
BP LINKAGE 01014
MR.. 56543 57005 92002
*MR.. 56500
BP LINKAGE 01017
SE.. 57006 57172
*SE.. 57020
*GLORS 57
BP LINKAGE
IF.
BP

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NOTE

To save space within this appendix, a portion of this listing (from the loading of FMGR to the loading of ALGOL) has been deleted.

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24998-16001
63526 750701 24998-16001
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(0099)63527 64172
*ALGL1 64171
*%LNAL 63530
*%ABAL 63527
BP LINKAGE 01403
RT2GN(0090)50002 61630 92001-16031 REV.1631 760622

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*RNAME 54271
*YE/NO 54362
*DOCON 54057
*GETAL 54072
*GETNA 54127
*GETOC 54171
*GINIT 54256
*ERROR 54405
*INERR 54264
*IRERR 54450
*ABORT 54461
*CRETF 56332
*CLOSF 56363
*CLSAB 56423
*CHFIL 57417
*DRKEY 55536
*SPACE 54376
*LFOUT 55722
*RDNAM 55736
*RDBIN 56021
*GTERM 55442
*DISKA 57467
*DISKI 57515
*DISKO 57550
*DISKD 60224
*IPDCB 61171
*LFDCB 60531
*RRDCB 60751
*NMDCB 61411
*INLST 54772
*LSTS 54776
*LSTX 55023
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*PLST 55163
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*.LST2 55201
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*.LST4 55203
*.LST5 55204
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*PFIx	55361
*TF1x	55360
*FIX1	55376
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*FIX3	55400
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*LNK	53537
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*LNK1	53570
*LNK2	53571
*LNK3	53572
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*LOADS	53322
*GENT0	53331
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*DST0L	53340
*FSECT	53356
*TBLNK	52011
*CPLIM	53165
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*URBP	52015
*IRBP	52016
*LBBP	52017
*UBBP	52020
*IBBP	52021
*CUBP	52022
*UCUBP	52023
*ICUBP	52024
*CUBPA	53156
*CONVD	53445
*LABDO	53575
*USER	53766
*USERS	53772
*SEGS	54005
*SYS	54015
*NAMRC	56117
*NAMBL	56120
*NAMOF	56121
*ERRLU	60343
*ATRCM	54443
*IACOM	60344
*TRCHK	57051
*SWRET	53411
*FMRR	57466
*DPRS2	60462
*BPARS	60463
*OCTNO	54252
*BUFUL	54124
*TCHAR	54247
*DSKAD	60350
*ADBUF	60455
*MAPFG	60351
*NUMPG	60352
*PTYPE	60353
*TYPMS	60354
*DSKAB	52006
*SRNT	53167
*SPRV	53170
*TBCHN	53174
*PIOC	53176

*SWAPF	53177			
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*TBUF	53301			
*LWASM	53175			
*PPREL	53173			
SDS	57514			
*CURAL	53171			
*CPL2	53172			
*CMFLG	54125			
*ABCOR	53751			
*MXABC	53752			
*SETDS	53757			
*OLDDA	53744			
*ADBP	52007			
*NADBP	52010			
*OUBUF	57620			
*TTIME	53164			
*TIME1	53165			
*MULR	53166			
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*NLCOM	53162			
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*ASKEY	60457			
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*P14	60333			
*M7400	60337			
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LUR0	61645	62171	92001-16005	751023
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*\$LUEX	62253			
*\$LUSU	62232			
*\$DRAD	62263			
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COR,A	62301	62314	92001-16005	741120
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BP LINKAGE	01172			
PARSE	62315	62334	92001-16005	741120
*PARSE	62320			
BP LINKAGE	01174			
CNUMD	62335	62354	92001-16005	741120
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BP LINKAGE	01175			
CREAT	62355	62632	92002-16006	741022
*CREAT	62365			
BP LINKAGE	01176			
OPEN	62633	63020	92002-16006	741205
*OPEN	62642			
BP LINKAGE	01177			
READF	63021	63556	92002-16006	760607

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*WRITF	63021			
BP LINKAGE	01201			
REIO	63557	63661	92001-16005	741120
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BP LINKAGE	01202			
APOSN	63667	64030	92002-16006	750227
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BP LINKAGE	01203			
LOCF	64036	64224	92002-16006	750416
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BP LINKAGE	01204			
CLOSE	64225	64333	92002-16006	740801
*CLOSE	64230			
BP LINKAGE	01205			
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BP LINKAGE	01206			
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P.PAS	64640	64666	92002-16006	740801
*P.PAS	64640			
BP LINKAGE	01210			
RW\$UB	64667	65140	92002-16006	750422
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*NX\$EC	65042			
*\$SKIP	64762			
BP LINKAGE	01213			
RWNDS	65141	65251	92002-16006	740801
*RWNDS	65143			
*RFLG\$	65246			
BP LINKAGE	01215			
R/W\$	65252	65405	92002-16006	740801
*R/W\$	65252			
*D\$XFR	65314			
*D.R	65403			
BP LINKAGE	01220			
RMPAR	65406	65431	750701	24998-16001
*RMPAR	65406			
BP LINKAGE	01221			
.DFER	65432	65503	750701	24998-16001
*.DFER	65432			
BP LINKAGE	01222			
.ENTR	65504	65573	750701	24998-16001
*.ENTR	65513			
*.ENTP	65504			
BP LINKAGE	01224			
RT2G1(0099)	65574	70057	92001-16031	760617
*DSETU	66425			
*PTBOT	66721			
*DSTB	67710			
*FSEC	67744			
*ULRM1	66313			
BP LINKAGE	01306			
RT2G2(0099)	65574	71510	92001-16031	760617
*INPUT	66342			
BP LINKAGE	01433			
RWNDF	71511	71572	92002-16006	740801
*RWNDF	71520			
BP LINKAGE	01434			

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RT2G3(0099)65574 71612 92001-16031 760622
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BP LINKAGE 01557

RT2G4(0099)65574 70705 92001-16031 760622
  *NLOAD 66400
  *LODER 66422
BP LINKAGE 01444

RT2G5(0099)65574 70401 92001-16031 760618
  *GNIO 66336
BP LINKAGE 01416

RT2G7(0099)65574 70257 92001-16031 760618
  *DSET5 66506
  *PTBT5 67110
  *DSTR5 70077
  *FSEC5 70171
  *DLRM7 66313
BP LINKAGE 01311

SWTCH(0010)50002 65636 92001-16038 REV.1631 760621
  *SWTCH 52722
  *MAINR 53207
  *DFTR 65220
  *DNHD 65222
  *DNSU 65223
  *DNSP 65224
  *DNTR 65221
  *DSHCH 65215
  *TUNIT 65232
  *TCH 65230
  *TSHCH 65231
  *INITF 65350
  *LNGTH 65347
  *BUFAD 65352
  *XOUT 64544
  *DSTAD 65351
  *CNVAS 65042
  *CLEN 65107
  *DSPLY 65000
  *LINBL 64773
  *BOUTF 65333
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  *CNUMD 65541
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  GETST 65671 66120 92001-16005 760622
  *GETST 65674
BP LINKAGE 01172
  OPEN 66126 66313 92002-16006 741205
  *OPEN 66135
BP LINKAGE 01173
  READF 66314 67051 92002-16006 760607
  *READF 66326
  *WRITF 66314
BP LINKAGE 01174
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  *REIO 67056
BP LINKAGE 01175
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  *LOCF 67166

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 BP LINKAGE 01200
 P.PAS 67662 67710 92002-16006 740801
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 BP LINKAGE 01201
 RWSUB 67717 70170 92002-16006 750422
 *RWSUB 67717
 *NXSEC 70072
 *SKIP 70012
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 *RWND\$ 70175
 *RFLG\$ 70300
 BP LINKAGE 01212
 R/W\$ 70304 70437 92002-16006 740801
 *R/W\$ 70304
 *DSXFR 70346
 *D.R 70435
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 *.DFER 70464
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 *INP0 70653
 *INIT0 70654
 *FLGTR 70721
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 DSEG5(0011)70626 72060 92060-16038 760621
 *DISK5 71214
 *STDS5 70654
 *INP5 70627
 *INIT5 70630
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 SAVE (0099)50002 50046 92060-16039 REV.1631 76022
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 COR.A 50047 50062 92001-16005 741120
 *COR.A 50047
 BP LINKAGE 00720
 RMPAR 50063 50106 750701 24998-16001
 *RMPAR 50063
 BP LINKAGE 00721
 DMT 50127 52120
 *DMT 50136
 BP LINKAGE 00774
 IAND 52123 52132 750701 24998-16001
 *IAND 52123

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PAU.E	52402	52402	750701	24998-16001
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BP LINKAGE	01002			
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*.TAPE	52443			
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.DFER	52456	52527	750701	24998-16001
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BP LINKAGE	01004			
.ENTR	52530	52617	750701	24998-16001
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*.ENTP	52530			
BP LINKAGE	01005			
BUFER	52620	52672	92060-16043	760622
*BUFER	52620			
BP LINKAGE	01007			
CHDLU	52673	53047		
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BP LINKAGE	01010			
CHUTP	53050	53256		
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BP LINKAGE	01011			
LUTRK	53257	53750		
*LUTRK	53270			
BP LINKAGE	01012			
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*MPFND	53760			
BP LINKAGE	01017			
PRNTH	54437	54611		
*PRNTH	54442			
BP LINKAGE	01020			
TPPOS	54612	55026		
*TPPOS	54615			
BP LINKAGE	01021			
ASCDC	55027	55156	92060-16043	760622
*ASCDC	55027			
*ASCOC	55033			
BP LINKAGE	01022			
DCASC	55157	55264	92060-16043	760622
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BP LINKAGE	01023			
DRT	55265	55354	92060-16043	760622
*DRT	55265			
BP LINKAGE	01024			
DSCAD	55355	55425	92060-16043	760622
*DSCAD	55355			
BP LINKAGE	01025			
MEMGT	55426	55441	92060-16043	760622
*MEMGT	55426			
BP LINKAGE	01026			
SUB	55442	55463	92060-16043	760622
*SUB	55442			

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BP LINKAGE 01027
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  *READU 55467
BP LINKAGE 01030
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BP LINKAGE 01031
  MESH 55605 56667 92060-16043 760622
  *MESH 55605
  *ITASK 56653
BP LINKAGE 01033

RSTOR(0099)50002 50111 92060-16040 REV.1631 760622
BP LINKAGE 00720
  RMPAR 50112 50135 750701 24998-16001
  *RMPAR 50112
BP LINKAGE 00721
  *MTD 50247 52652
  *MTD 50265
BP LINKAGE 00722
  IAND 52667 52676 750701 24998-16001
  *IAND 52667
BP LINKAGE 00723
  PAUSE 52677 53042 750701 24998-16001
  *.PAUS 52677
  *.STOP 52735
BP LINKAGE 00725
  REIO 53043 53145 92001-16005 741120
  *REIO 53047
BP LINKAGE 00726
  PAUSE 53146 53146 750701 24998-16001
  *PAUSE 53146
BP LINKAGE 00727
  .OPSY 53147 53206 750701 24998-16001
  *.OPSY 53147
BP LINKAGE 00730
  .TAPE 53207 53221 750701 24998-16001
  *.TAPE 53207
BP LINKAGE 00731
  .DFER 53222 53273 750701 24998-16001
  *.DFER 53222
BP LINKAGE 00732
  .ENTR 53274 53363 750701 24998-16001
  *.ENTR 53303
  *.ENTP 53274
BP LINKAGE 00733
  BUFFER 53364 53436 92060-16043 760622
  *BUFFER 53364
BP LINKAGE 00734
  COR.A 53437 53452 92001-16005 741120
  *COR.A 53437
BP LINKAGE 00735
  CHDLU 53453 53627
  *CHDLU 53457
BP LINKAGE 00736
  CHUTP 53637 54045
  *CHUTP 53642
BP LINKAGE 00740
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  *LUTRK 54061
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  *MATCH 54542

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 *MPFND 55107
 BP LINKAGE 00743
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 BP LINKAGE 00744
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 *TPPOS 55737
 BP LINKAGE 00747
 *ASCDC 56155 56304 92060-16043 760622
 *ASCDC 56155
 *ASCDC 56161
 BP LINKAGE 00750
 *DCASC 56325 56412 92060-16043 760622
 *DCASC 56305
 BP LINKAGE 00751
 *DRT 56413 56502 92060-16043 760622
 *DRT 56413
 BP LINKAGE 00752
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 *DSCAD 56503
 BP LINKAGE 00753
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 *SUB 56570 56611 92060-16043 760622
 *SUB 56570
 BP LINKAGE 00755
 *READU 56612 56704
 *READU 56615
 BP LINKAGE 00756
 *RMOVI 56705 56712 92060-16043 760622
 *RMOVI 56705
 BP LINKAGE 00757
 *MSG 56713 57775 92060-16043 760622
 *MSG 56713
 *ITASK 57761
 BP LINKAGE 00761

 COPY (0099) 50002 50036 92060-16042 REV.1631 760622
 BP LINKAGE 00720
 *RMPAR 50037 50062 750701 24998-16001
 *RMPAR 50037
 BP LINKAGE 00721
 *DD 50104 52124
 *DD 50111
 BP LINKAGE 01002
 *IAND 52127 52136 750701 24998-16001
 *IAND 52127
 BP LINKAGE 01003
 *PAUSE 52137 52302 750701 24998-16001
 *.PAUS 52137
 *.STOP 52175
 BP LINKAGE 01004
 *REIO 52303 52405 92001-16005 741120
 *REIO 52307
 BP LINKAGE 01005
 *.PAU.E 52406 52406 750701 24998-16001
 *.PAU.E 52406
 BP LINKAGE 01006
 *.OPSY 52407 52446 750701 24998-16001
 *.OPSY 52407

BP LINKAGE 01007

.DFER 52447 52520 750701 24998-16001
*.DFER 52447
BP LINKAGE 01010
.ENTR 52521 52610 750701 24998-16001
*.ENTR 52530
*.ENTP 52521
BP LINKAGE 01011
BUFER 52611 52663 92060-16043 760622
*BUFER 52611
BP LINKAGE 01012
COR.A 52664 52677 92001-16005 741120
*COR.A 52664
BP LINKAGE 01013
CHDLU 52700 53054
*CHDLU 52704
BP LINKAGE 01014
CHUTP 53055 53263
*CHUTP 53060
BP LINKAGE 01015
LUTRK 53264 53755
*LUTRK 53275
BP LINKAGE 01017
MATCH 53760 54317 90260-16043 760622
*MATCH 53760
BP LINKAGE 01023
MPFND 54321 54775
*MPFND 54326
BP LINKAGE 01024
ASCDC 54776 55125 92060-16043 760622
*ASCDC 54776
*ASCOC 55002
BP LINKAGE 01025
DCASC 55126 55233 92060-16043 760622
*DCASC 55126
BP LINKAGE 01026
DRT 55234 55323 92060-16043 760622
*DRT 55234
BP LINKAGE 01027
DSCAD 55324 55374 92060-16043 760622
*DSCAD 55324
BP LINKAGE 01030
MEMGT 55375 55410 92060-16043 760622
*MEMGT 55375
BP LINKAGE 01031
SUB 55411 55432 92060-16043 760622
*SUB 55411
BP LINKAGE 01032
READU 55433 55525
*READU 55436
BP LINKAGE 01033
RMOVI 55526 55533 92060-16043 760622
*RMOVI 55526
BP LINKAGE 01034
MSG 55554 56636 92060-16043 760622
*MSG 55554
*ITASK 56622
BP LINKAGE 01036

VERIFY(0099) 50002 50047 92060-16041 REV.1631 760622
BP LINKAGE 00720
COR.A 50050 50063 92001-16005 741120

```

*COR.A 50050
BP LINKAGE 00721
RMPAR 50064 50107 750701 24998-16001
*RMPAR 50064
BP LINKAGE 00722
VRFSB 50110 51325
*VRFSB 50114
BP LINKAGE 00723
IAND 51326 51335 750701 24998-16001
*IAND 51326
BP LINKAGE 00724
PAUSE 51336 51501 750701 24998-16001
*.PAUS 51336
*.STOP 51374
BP LINKAGE 00726
REIO 51502 51604 92001-16005 741120
*REIO 51506
BP LINKAGE 00727
PAU.E 51605 51605 750701 24998-16001
*PAU.E 51605
BP LINKAGE 00730
.OPSY 51606 51645 750701 24998-16001
*.OPSY 51606
BP LINKAGE 00731
.TAPE 51646 51660 750701 24998-16001
*.TAPE 51646
BP LINKAGE 00732
.DFER 51661 51732 750701 24998-16001
*.DFER 51661
BP LINKAGE 00733
.ENTR 51737 52026 750701 24998-16001
*.ENTR 51746
*.ENTP 51737
BP LINKAGE 00740
DCASC 52030 52135 92060-16043 760622
*DCASC 52030
BP LINKAGE 00741
MEMGT 52136 52151 92060-16043 760622
*MEMGT 52136
BP LINKAGE 00742

BP LINKAGE 01557

```

```

SYSTEM STORED ON DISC
SYS SIZE: 34 TRKS, 009 SECS(10)

```

E-2. RT3GN LISTED OUTPUT

```

ECHO?
YES                               * ECHO

EST. # TRACKS IN OUTPUT FILE?
35                                 * EST # TRACKS

OUTPUT FILE NAME?
RTEIII,,2,                         * OUTPUT FILE

TARGET DISK?
7905                                * SYSTEM DISC

CONTROLLER CHNL?
27

# TRKS, FIRST CYL #, HEAD #, # SURFACES, UNIT, # SPARES FOR SUBCHNL:
00?
203,0,0,2,0,3                     * SUBCHANNEL 0
01?
203,104,0,2,0,3                   * SUBCHANNEL 1
02?
400,208,0,2,0,4                   * SUBCHANNEL 2
03?
203,0,2,1,0,3                     * SUBCHANNEL 3
04?
203,206,2,1,0,2                   * SUBCHANNEL 4
05?
203,0,0,2,1,3                     * SUBCHANNEL 5
06?
600,104,0,2,1,10                  * SUBCHANNEL 6
07?
203,0,2,1,1,3                     * SUBCHANNEL 7
08?
203,206,2,1,1,2                   * SUBCHANNEL 8
09?
/E

# 128 WORD SECTORS/TRACK?
48

SYSTEM SUBCHNL?
0                                   * SYSTEM SUBCHANNEL

AUX DISC (YES OR NO OR # TRKS)?
YES                                 * AUX DISC

AUX DISC SUBCHNL?
1                                   * AUX SUBCHANNEL

TRG CHNL?
13                                  * TRG

PRIV. INT. CARD ADDR?
0                                   * PRIV INT

PRIV. DRIVERS ACCESS COMMON?
NO                                  * ACCESS COMMON

FG CORE LOCK?
YE                                  * FG CORE LOCK

BG CORE LOCK?

```

YE	* BG CORE LOCK
SWAP DELAY?	
56	* SWAP DELAY
MEM SIZE?	
64	* MEM SIZE
BOOT FILE NAME?	
RT3BOT,,2,	* BOOT FILE
PRG INPUT PHASE:	
-	
LINKS IN CURRENT	* PROGRAM INPUT PHASE
-	
MAP ALL	
-	
REL,%CR3SY,,19	
-	
REL,%SCMD3,,19	
-	
REL,%MTM ,,19	
-	
REL,%3DP43,,19	
-	
REL,%DVR00,,19	
-	
REL,%4DV05,,19	
-	
REL,%DVR11,,19	
-	
REL,%DVR12,,19	
-	
REL,%DVA12,,19	
-	
REL,%DVR23,,19	
-	
REL,%DVR32,,19	
-	
REL,%AUTOR,,19	
-	
REL,%EDITR,,19	
-	
REL,%ASMB ,,19	
-	
REL,%XREF ,,19	
-	
REL,%LDR3 ,,19	
-	
REL,%WHZT3,,19	
-	
REL,%YSONR,,19	
-	
REL,%BMPG1,,19	
-	
REL,%6MPG2,,19	
-	
REL,%HMPG3,,19	
-	
REL,%3SP01,,19	
-	
REL,%3SP02,,19	
-	
REL,%SYLIB,,19	
-	


```
REL,%RLIB1,,19
-
REL,%RLIB2,,19
-
REL,%RMLIB,,19
-
REL,%FF4.N,,19
-
REL,%1FFT4,,19
-
REL,%2FFT4,,19
-
REL,%ALGOL,,19
-
REL,%ALGL1,,19
-
REL,%RT3G1,,19
-
REL,%RT3G2,,19
-
REL,%SWTCH,,19
-
REL,%SAVE,,19
-
REL,%RESTR,,19
-
REL,%COPY,,19
-
REL,%VERIFY,,19
-
REL,%DBKLB,,19
-
/E
UNDEFS
```

PARAMETERS

```
-
D,RTR,1,1
-
```

* PARAMETERS

```

WHZAT,2,1
-
SYSON,82
-
ASMB,3,95
-
XREF,3,96
-
LUADR,3,97
-
EDITR,3,50
-
AUTOR,3,1
-
SPOUT,2
-
PRMPT,2
-
RSPNS,2,50
-
/E

```

CHANGE ENTS?

```

-
.MPY,RP,100200          * EAU MACROS
-
.DIV,RP,100400
-
.DLD,RP,104200
-
.DST,RP,104400
-
.FAD,RP,105000          * FFP MACROS
-
.FSB,RP,105020
-
.FMP,RP,105040
-
.FDV,RP,105060
-
.FIX,RP,105100
-
.FLOAT,RP,105120
-
.MVW,RP,105777          * 21MX EXTENSION MACRO
-
/E

```

* OF BLANK ID SEGMENTS?

10

* BLANK ID SEGMENTS

* OF BLANK BG SEG. ID SEGMENTS?

20

* BLANK BG ID SEGMENTS

MAX NUMBER OF PARTITIONS?

10

* MAX PARTITIONS

FWA RP LINKAGE?

SYSTEM

\$CSYS(0099)02000 01777 92001-12003 REV.1631 760622
BP LINKAGE 01646

DISPM(0099)02024 04745 92060-16013 REV.1631 760622
*\$RENT 02375
*\$BRED 04545
*\$ZZZZ 04626
*\$XEQ 02101
*\$MRMP 02323
*\$ENUS 02324
*\$MATA 02325
*\$MPFT 02326
*\$BGFY 02327
*\$RTFR 02331
*\$ALDM 03451
*\$DMAL 03454
*\$SMAP 02502
*\$SPCN 03500
*\$EMRP 02267
*\$LPSA 02270
*\$XDMP 02575
BP LINKAGE 01646

RTIME(0099)05050 05621 92060-16014 REV.A 750305
*\$TADD 05521
*\$CLCK 05050
*\$TREM 05543
*\$TIME 05252
*\$TIMV 05320
*\$ETIM 05466
*\$TIMR 05414
*\$ONTM 05365
*\$TMRQ 05571
*\$SCLK 05271
*\$BATH 05247
BP LINKAGE 01644

\$ASCM(0099)05622 05714 92060-16015 REV.1631 760622
*\$OPER 05652
*\$ERIN 05672
*\$NOPG 05662
*\$ILST 05622
*\$NOLG 05633
*\$LGBS 05643
*\$NMEM 05702
BP LINKAGE 01644

RTIOC(0099)05720 12416 92060-16016 REV.1631 760622
*\$CIC 05720
*\$XSIO 10154
*\$SYMG 11766
*\$IORQ 06145
*\$IOUP 11635
*\$IODN 11525
*\$ETEQ 12072

```

*$IRT 06060
*$XCIC 05740
*$DEVT 11440
*$GTIO 07235
*$UPIO 11636
*$CVEQ 12051
*$YCIC 05741
*$BITR 10573
*$UNLK 11260
*$XXUP 11700
*$DLAY 11422
*$DMEQ 06444
*$CKLO 10364
*$BLLO 01643
*$BLUP 01644
*$DVM 07620
*$RSM 07753
*$MEU 06143
*$IOCL 12131
BP LINKAGE 01512

$ALC (0099) 12427 12654 92060-16017 REV.A 750505
*$ALC 12427
*$RTN 12530
BP LINKAGE 01510

EXEC (0099) 12674 14446 92060-16018 760722
*$EXEC 12674
*$SERMG 14275
*$RQST 12676
*$OTRL 14105
*$LIBR 13106
*$LIBX 13572
*$DREQ 14137
*$DREL 14234
*$SDRL 14112
*$SDSK 14252
*$ERAB 14100
*$PVCN 13227
*$REIO 13367
*$CREL 14000
*$RSRE 13436
*$ABRE 13516
*$PWR5 12763
BP LINKAGE 01474

$STRN(0099) 14471 14634 92060-16019 REV.A 750326
*$STRN 14471
*$CGRN 14535
*$SULLU 14557
BP LINKAGE 01472

SCHED(0099) 14664 20471 92060-16020 REV.1631 760622
*$LIST 14726
*$MESS 15264
*$CVT3 17240
*$CVT1 17304
*$ABRT 17374
*$TYPE 17310
*$MPT1 17437

```

*\$MPT2 17612
 *\$MPT3 17625
 *\$MPT4 17715
 *\$MPT5 17735
 *\$MPT6 17757
 *\$PARS 15373
 *\$SSTR 16263
 *\$SCD3 17673
 *\$INER 16724
 *\$MPT7 20011
 *\$ASTM 15326
 *\$MPT8 20151
 *\$IDNO 17776
 *\$WORK 14674
 *\$WATR 17602
 *\$IDSM 16776
 *\$MPT9 20205
 *\$RTST 20410
 *\$CVWD 20465
 *\$STRG 20404
 *\$MPSA 16415
 *\$MSEX 15312
 BP LINKAGE 01321

DVP43(0099)20515 21330 92060-16001 REV.1631 760622
 *\$POWR 20515
 *IP43 21276
 *CP43 21175
 BP LINKAGE 01314

DVR00(0099)21356 22445 29029-60001 REV 1602 750115
 *I.00 21356
 *C.00 21716
 *I.01 21356
 *C.01 21716
 *I.02 21356
 *C.02 21716
 BP LINKAGE 01312

DVR05(0099)22574 25303 92001-16027 1631 760621
 *I.05 22574
 *C.05 22663
 BP LINKAGE 01312

DVR11(0099)25426 26555
 *C.11 26210
 *I.11 25426
 BP LINKAGE 01277

DVR12(0099)26573 27122
 *I.12 26573
 *C.12 26733
 BP LINKAGE 01277

DVA12(0099)27135 30065
 *IA12 27135
 *CA12 27420
 BP LINKAGE 01277

DVP23(0099)30073 30736 92202-16001 REV. A

```

    *I.23  30073
    *C.23  30710
BP LINKAGE 01277

DVR32(0099)30747 32474  92060-16031 REV A 751024
    *I.32  32102
    *C.32  31163
BP LINKAGE 01265

$BMON(0099)32567 32566  92002-12001 REV.1631 760622
BP LINKAGE 01265

$SPOL(0099)32567 32566  92002-16001 REV. 1631 760622
BP LINKAGE 01265

DVS43(0099)32575 34653  92060-16009 REV. 1631 760622
    *IS43  32575
    *CS43  34154
    *SMPID 32764
    *N.SEQ 34242
BP LINKAGE 01265

$SYLB(0099)34703 34702  92001-16005 REV 1545 751020
BP LINKAGE 01265

FF4.A(0099)34703 34702      24998-16002  751101
BP LINKAGE 01265

$BALB(0099)34703 34702  92002-16006 REV.1631 760622
BP LINKAGE 01265

RLIB (0099)34703 34702  24998-16001 REV. 1610 760301
BP LINKAGE 01265

DBKLB(0099)34703 34702  92060-16043 REV.1631 760602
    *DBKLB 34703
BP LINKAGE 01265

```

```

** OF I/O CLASSES?
12
* I/O CLASSES

** OF LU MAPPINGS?
12
* LU MAPPINGS

** OF RESOURCE NUMBERS?
12
* RESOURCE NUMBERS

BUFFER LIMITS (LOW, HIGH)?
100,400
* BUFFER LIMITS

* EQUIPMENT TABLE ENTRY

EQT 01?
27,DVR32,0
* EQT 1 - 7505 DISC

EQT 02?
15,DVR05,d,x=13
* EQT 2 - 2644 CONSOLE

EQT 03?

```

14,DVR11,D	* EQT 3 - 2892 CARD READER
EQT 04?	
17,DVR02,B,T=50	* EQT 4 - 2895 TAPE PUNCH
EQT 05?	
16,DVR01,T=50	* EQT 5 - 2748 PHOTOREADER
EQT 06?	
20,DVR12,B,T=100	* EQT 6 - 2767 LINE PRINTER
EQT 07?	
25,DVR00,B,T=2000	* EQT 7 - 2600 CONSOLE
EQT 08?	
23,DVR23,D,B,T=9999	* EQT 8 - 7970 MAG TAPE
EQT 09?	
26,DVA12,B,T=100	* EQT 9 - 2607 LINE PRINTER
EQT 10?	
60,DVR05,B,T=5000,X=13	* EQT 10 - 2644 AUX TERMINAL
EQT 11?	
61,DVR05,B,T=5000,X=13	* EQT 11 - 2644 AUX TERMINAL
EQT 12?	
62,DVR05,B,T=5000,X=13	* EQT 12 - 2644 AUX TERMINAL
EQT 13?	
63,DVR05,B,T=5000,X=13	* EQT 13 - 2640 AUX TERMINAL
EQT 14?	
64,DVR05,B,T=5000,X=13	* EQT 14 - 2640 AUX TERMINAL
EQT 15?	
65,DVR05,B,T=5000,X=13	* EQT 15 - 2640 AUX TERMINAL
EQT 16?	
66,DVR05,B,T=5000,X=13	* EQT 16 - 2640 AUX TERMINAL
EQT 17?	
67,DVR05,B,T=5000,X=13	* EQT 17 - 2640 AUX TERMINAL
EQT 18?	
30,DVS43,X=18	* EQT 18 - SPOCL EQT
EQT 19?	
31,DVS43,X=18	* EQT 19 - SPOCL EQT
EQT 20?	
32,DVS43,X=18	* EQT 20 - SPOCL EQT
EQT 21?	
33,DVS43,X=18	* EQT 21 - SPOCL EQT
EQT 22?	
34,DVS43,X=18	* EQT 22 - SPOCL EQT
EQT 23?	

35,DVS43,X=18
 EQT 24?
 36,DVS43,X=18
 EQT 25?
 37,DVS43,X=18
 EQT 26?
 40,DVS43,X=18
 EQT 27?
 41,DVS43,X=18
 EQT 28?
 4,DVP43
 EQT 29?
 /E

* EQT 23 = SPOOL EQT
 * EQT 24 = SPOOL EQT
 * EQT 25 = SPOOL EQT
 * EQT 26 = SPOOL EQT
 * EQT 27 = SPOOL EQT
 * EQT 28 = POWER FAIL

* DEVICE REFERENCE TABLE

1 = EQT #?
 2,0
 2 = EQT #?
 1,0
 3 = EQT #?
 1,1
 4 = EQT #?
 2,1
 5 = EQT #?
 2,2
 6 = EQT #?
 6,0
 7 = EQT #?
 7,0
 8 = EQT #?
 8,0
 9 = EQT #?
 8,1
 10 = EQT #?
 8,2
 11 = EQT #?
 8,3
 12 = EQT #?
 3,0
 13 = EQT #?

* LU 1 = SYSTEM CONSOLE
 * LU 2 = SYSTEM DISC, SUBCHANNEL 0
 * LU 3 = AUX DISC, SUBCHANNEL 1
 * LU 4 = CTL, LEFT
 * LU 5 = CTL, RIGHT
 * LU 6 = LINE PRINTER
 * LU 7 = TERMINAL
 * LU 8 = MAG TAPE, UNIT 0
 * LU 9 = MAG TAPE, UNIT 1
 * LU 10 = MAG TAPE, UNIT 2
 * LU 11 = MAG TAPE, UNIT 3
 * LU 12 = CARD READER

0	* LU 13 = BIT BUCKET
14 = EQT #? 4,4	* LU 14 = PUNCH
15 = EQT #? 5,0	* LU 15 = PHOTOREADER
16 = EQT #? 1,2	* LU 16 = PERIPHERAL SUBCHANNEL 2
17 = EQT #? 1,3	* LU 17 = PERIPHERAL SUBCHANNEL 3
18 = EQT #? 1,4	* LU 18 = PERIPHERAL SUBCHANNEL 4
19 = EQT #? 1,5	* LU 19 = PERIPHERAL SUBCHANNEL 5
20 = EQT #? 1,6	* LU 20 = PERIPHERAL SUBCHANNEL 6
21 = EQT #? 1,7	* LU 21 = PERIPHERAL SUBCHANNEL 7
22 = EQT #? 1,8	* LU 22 = PERIPHERAL SUBCHANNEL 8
23 = EQT #? 9,0	* LU 23 = LINE PRINTER
24 = EQT #? 10,0	* LU 24 = TERMINAL
25 = EQT #? 10,1	* LU 25 = CTU, LEFT
26 = EQT #? 10,2	* LU 26 = CTU, RIGHT
27 = EQT #? 11,0	* LU 27 = TERMINAL
28 = EQT #? 11,1	* LU 28 = CTU, LEFT
29 = EQT #? 11,2	* LU 29 = CTU, RIGHT
30 = EQT #? 12,0	* LU 30 = TERMINAL
31 = EQT #? 12,1	* LU 31 = CTU, LEFT
32 = EQT #? 12,2	* LU 32 = CTU, RIGHT
33 = EQT #?	

13,0	* LU 33 = TERMINAL
34 = EQT #? 14,0	* LU 34 = TERMINAL
35 = EQT #? 15,0	* LU 35 = TERMINAL
36 = EQT #? 16,0	* LU 36 = TERMINAL
37 = EQT #? 17,0	* LU 37 = TERMINAL
38 = EQT #? 0	* LU 38
39 = EQT #? 0	* LU 39
40 = EQT #? 0	* LU 40
41 = EQT #? 0	* LU 41
42 = EQT #? 0	* LU 42
43 = EQT #? 0	* LU 43
44 = EQT #? 0	* LU 44
45 = EQT #? 0	* LU 45
46 = EQT #? 0	* LU 46
47 = EQT #? 0	* LU 47
48 = EQT #? 0	* LU 48
49 = EQT #? 0	* LU 49
50 = EQT #? 0	* LU 50
51 = EQT #? 18,0	* LU 51 = SPOOL LU
52 = EQT #? 19,0	* LU 52 = SPOOL LU
53 = EQT #?	

20,0	* LU 53 = SPOOL LU
54 = EQT #?	
21,0	* LU 54 = SPOOL LU
55 = EQT #?	
22,0	* LU 55 = SPOOL LU
56 = EQT #?	
23,0	* LU 56 = SPOOL LU
57 = EQT #?	
24,0	* LU 57 = SPOOL LU
58 = EQT #?	
25,0	* LU 58 = SPOOL LU
59 = EQT #?	
26,0	* LU 59 = SPOOL LU
60 = EQT #?	
27,0	* LU 60 = SPOOL LU
61 = EQT #?	
28,0	* LU 61 = POWER FAIL
62 = EQT #?	
/E	

* INTERRUPT TABLE

-
4,ENT,\$POWR
-
14,EQT,3
-
15,PRG,PRMPT
-
16,EQT,5
-
17,EQT,4
-
20,EQT,6
-
23,EQT,8
-
24,EQT,8
-
25,PRG,PRMPT
-
26,EQT,9
-
27,EQT,1
-
30,EQT,18
-
31,EQT,19
-
32,EQT,20
-

* INTERRUPT TABLE

33,EQT,21
-
34,EQT,22
-
35,EQT,23
-
36,EQT,24
-
37,EQT,25
-
40,EQT,26
-
41,EQT,27
-
60,PRG,PRMPT
-
61,PRG,PRMPT
-
62,PRG,PRMPT
-
63,PRG,PRMPT
-
64,PRG,PRMPT
-
65,PRG,PRMPT
-
66,PRG,PRMPT
-
67,PRG,PRMPT
-
/E

BP LINKAGE 01260

LIBRARY

PRTN 42535 42637 92001-16005 741120
*PRTM 42630
*PRTN 42535
BP LINKAGE 01256

SUBSYSTEM GLOBAL MODULES

(NONE)

RT COMMON 00000
CHANGE RT COMMON ?
0 * RT COMMON
RT COM 42640

BG COMMON 00000
CHANGE BG COMMON ?
0 * BG COMMON
BG COM 42640

LWA BG COMMON 42637
ALIGN AT NEXT PAGE?
YES
LWA BG COMMON 43777

* ALIGN

MEMORY RESIDENTS

D.RTR(0001)44001 46011 92002-16007 760520
BP LINKAGE 00074
P.PAS 46022 46050 92002-16006 740801
*P.PAS 46022
BP LINKAGE 00075

EXTND(0010)46051 46232 92060-16010 REV.1631 760622
BP LINKAGE 00077
RMPAR 46233 46256 750701 24998-16001
*RMPAR 46233
BP LINKAGE 00100

RT DISC RESIDENTS

\$\$CMD(0001)44002 45127 92060-16036 REV.1631 760620
*\$\$CMD 44007
BP LINKAGE 00010
RMPAR 45130 45153 750701 24998-16001
*RMPAR 45130
BP LINKAGE 00011

PRMPT(0010)44002 44112 92001-16003 REV.B 741216
BP LINKAGE 00003
EQLU 44113 44170 92001-16005 741120
*EQLU 44113
BP LINKAGE 00004

RSPNS(0050)44002 44150 92001-16003 REV.B 741002
BP LINKAGE 00003
EQLU 44151 44226 92001-16005 741120
*EQLU 44151
BP LINKAGE 00004
MESSS 44227 44337 92001-16005 760622
*MESSS 44232
BP LINKAGE 00005
.ENTR 44340 44427 750701 24998-16001
*.ENTR 44347
*.ENTP 44340
BP LINKAGE 00006

WHZAT(0001)44002 45676 92060-16006 REV.1631 760617
BP LINKAGE 00003
TMVAL 45677 45716 92001-16005 741120
*TMVAL 45701
BP LINKAGE 00004
.ENTR 45720 46007 750701 24998-16001
*.ENTR 45727
*.ENTP 45720
BP LINKAGE 00015

SYSON(0090)44002 44036 10 JUL 74 EJW
 *SYSON 44002
 BP LINKAGE 00003

JOB (0030)44002 45741 92002-16005 REV. 1631 760621
 BP LINKAGE 00005
 RNRQ 45745 46172 92001-16005 741120
 *RNRQ 45745
 BP LINKAGE 00006
 \$ALRN 46174 46301 92001-16005 741106
 *\$ALRN 46174
 *\$RNSU 46230
 *\$RNEX 46240
 *\$LUEX 46254
 *\$LUSU 46233
 *\$DRAD 46264
 BP LINKAGE 00012
 LURQ 46302 46626 92001-16005 751023
 *LURQ 46302
 BP LINKAGE 00016
 .DRCT 46627 46635 92001-16005 741120
 *.DRCT 46627
 BP LINKAGE 00017
 REIO 46636 46740 92001-16005 741120
 *REIO 46642
 BP LINKAGE 00020
 OPEN 46741 47126 92002-16006 741205
 *OPEN 46750
 BP LINKAGE 00021
 READF 47127 47664 92002-16006 760607
 *READF 47141
 *WRITF 47127
 BP LINKAGE 00023
 CLOSE 47665 47773 92002-16006 740801
 *CLOSE 47670
 BP LINKAGE 00024
 POST 47774 50022 92002-16006 740801
 *POST 47776
 BP LINKAGE 00025
 \$OPEN 50027 50235 92002-16006 740801
 *\$OPEN 50027
 BP LINKAGE 00026
 P.PAS 50236 50264 92002-16006 740801
 *P.PAS 50236
 BP LINKAGE 00027
 RWSUB 50265 50536 92002-16006 750422
 *RWSUB 50265
 *NXSEC 50440
 *SKIP 50360
 BP LINKAGE 00031
 RWNDS 50537 50647 92002-16006 740801
 *RWNDS 50541
 *RFLGS 50644
 BP LINKAGE 00033
 R/W\$ 50650 51003 92002-16006 740801
 *R/W\$ 50650
 *D\$XFR 50712
 *D.R 51001
 BP LINKAGE 00036
 SPOPN 51004 51054 92002-16006 741025

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*SPUPN 51006
BP LINKAGE 00037
RMPAR 51055 51100 750701 24998-16001
*RMPAR 51055
BP LINKAGE 00040
.DFER 51101 51152 750701 24998-16001
*.DFER 51101
BP LINKAGE 00041
.ENTR 51153 51242 750701 24998-16001
*.ENTR 51162
*.ENTP 51153
BP LINKAGE 00042

SPOUT(0011) 44002 44750 92000-16011 REV. 1631 760618
BP LINKAGE 00004
LURQ 44751 45275 92001-16005 751023
*LURQ 44751
BP LINKAGE 00006
$ALRN 45276 45403 92001-16005 741106
*$ALRN 45276
*$RNSU 45332
*$RNEX 45342
*$LUEX 45356
*$LUSU 45335
*$ORAD 45366
BP LINKAGE 00012
.DRCT 45404 45412 92001-16005 741120
*.DRCT 45404
BP LINKAGE 00013

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BG DISC RESIDENTS

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AUTOR(0001) 44002 44440
*AUTOR 44002
BP LINKAGE 00003
TMVAL 44441 44460 92001-16005 741120
*TMVAL 44443
BP LINKAGE 00004
FNTIO 44465 44674 24998-16002
*.RIQ. 44727
*.IIO. 44715
*.XIO. 44744
*.XAY. 45105
*.RAY. 45137
*.IAY. 45150
*.DIO. 45317
*.BIO. 45426
*.IOI. 45055
*.IOR. 45014
*.IAR. 45203
*.RAR. 45161
*.DTA. 45514
*NEWIO 45444
*OLDIO 45451
*CODE 45256
*ACODE 45256
*ITLOG 45726
*ISTAT 45733

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BP LINKAGE	00011				
REIO	46100	46202	92001-16005	741120	
*REIO	46104				
BP LINKAGE	00012				
FMT.E	46203	46203		24998-16002	
*FMT.E	46203				
BP LINKAGE	00013				
FRMTR	46224	51025		24998-16002	
*.FRMN	46544				
*.LS2F	46536				
*.INPN	46566				
*.DTAN	46560				
BP LINKAGE	00017				
CLRIO	51173	51201	750701	24998-16001	
*CLRIO	51173				
BP LINKAGE	00020				
DBLE	51202	51233	750701	24998-16001	
*DBLE	51203				
BP LINKAGE	00021				
IANO	51234	51243	750701	24998-16001	
*IANO	51234				
BP LINKAGE	00022				
PAUSE	51244	51407	750701	24998-16001	
*.PAUS	51244				
*.STOP	51302				
BP LINKAGE	00023				
PAU.E	51410	51410	750701	24998-16001	
*PAU.E	51410				
BP LINKAGE	00024				
SNGL	51411	51521	750701	24998-16001	
*SNGL	51411				
BP LINKAGE	00025				
.FLUN	51522	51537	750701	24998-16001	
*.FLUN	51522				
BP LINKAGE	00026				
.OPSY	51540	51577	750701	24998-16001	
*.OPSY	51540				
BP LINKAGE	00027				
.XPAK	51600	51763	750701	24998-16001	
*.XPAK	51605				
BP LINKAGE	00030				
.DFER	51765	52036	750701	24998-16001	
*.DFER	51765				
BP LINKAGE	00031				
.ENTR	52043	52132	750701	24998-16001	
*.ENTR	52052				
*.ENTP	52043				
BP LINKAGE	00033				
EDITR(0050)	44002	50456	92002-16010	REV.C	750505
BP LINKAGE	00155				
REIO	50457	50561	92001-16005	741120	
*REIO	50463				
BP LINKAGE	00156				
CREAT	50562	51037	92002-16006	741022	
*CREAT	50572				
BP LINKAGE	00157				
OPEN	51040	51225	92002-16006	741205	
*OPEN	51047				
BP LINKAGE	00160				

READF	51226	51763	92002-16006	760607
*READF	51240			
*WRITF	51226			
BP LINKAGE	00162			
CLOSE	51765	52073	92002-16006	740801
*CLOSE	51770			
BP LINKAGE	00165			
NAM..	52103	52177	92002-16006	740801
*NAM..	52104			
BP LINKAGE	00166			
SOPEN	52200	52406	92002-16006	740801
*SOPEN	52200			
BP LINKAGE	00167			
P.PAS	52407	52435	92002-16006	740801
*P.PAS	52407			
BP LINKAGE	00170			
RW\$UB	52436	52707	92002-16006	750422
*RW\$UB	52436			
*NX\$EC	52611			
*\$SKIP	52531			
BP LINKAGE	00172			
RWND\$	52710	53020	92002-16006	740801
*RWND\$	52712			
*RFLG\$	53015			
BP LINKAGE	00174			
R/w\$	53021	53154	92002-16006	740801
*R/w\$	53021			
*D\$XFR	53063			
*D.R	53152			
BP LINKAGE	00177			
RMPAR	53155	53200	750701	24998-16001
*RMPAR	53155			
BP LINKAGE	00200			
.DFER	53201	53252	750701	24998-16001
*.DFER	53201			
BP LINKAGE	00201			
.ENTR	53253	53342	750701	24998-16001
*.ENTR	53262			
*.ENTP	53253			
BP LINKAGE	00203			
ASMB (0095)	44002	51601	92060-16022	REV.A 750420
*ASMB	51377			
*?ASCN	46520			
*?ASMB	45205			
*?BNCN	47330			
*?BPKU	50210			
*?CHOP	45350			
*?CHPI	50536			
*?CODD	50544			
*?ENDS	50054			
*?ERPR	47774			
*?MSYS	50615			
*?GETC	50602			
*?MOVE	46257			
*?MSYM	47626			
*?RLUN	51257			
*?AFLG	51304			
*?LSTL	47545			
*?LUNI	51312			

*?RFLG	51301
*?Z	51322
*?ASM1	46206
*?LABE	46224
*?OKOL	50171
*?ORRP	47423
*?PNLE	51317
*?SETM	50622
*?SUP	50163
*?LPER	50166
*?PERL	50150
*?LOUT	50220
*?LTFL	50156
*?DRFL	51307
*?LTSA	50506
*?LTSB	50507
*?ORGS	50161
*?CNTR	50316
*?TSTR	51310
*?ASII	51330
*?ICSA	47772
*?FLGS	51276
*?BFLG	51277
*?LFLG	51300
*?TFLG	51302
*?X	51321
*?MESX	45122
*?ASCI	51327
*?LINC	47734
*?LINS	47614
*?LIST	47474
*?LUNP	51314
*?OPLK	45263
*?OPER	50566
*?PKUP	50203
*?PLIT	50334
*?PNCH	46452
*?PRNT	47664
*?RSTA	45664
*?LWA	51320
*?RDSC	51263
*?WEOF	50761
*?WRIF	51026
*?LGFL	51306
*?SEGM	45172
*?SYMK	46326
*?V	50561
*?ARTL	50420
*?LST	50155
*?PLIN	51311
*?PCOM	47736
*?SECT	51275
*?NEAU	45047
*?HAJB	50275
*?XRFT	45171
*?FPT	44211
*?FP	45113
*?ENER	50167
*?PRPG	50017
*?BPSV	50152

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*?BASF 50151
*?GETA 50572
*?NDOP 51323
*?NDSY 51324
*?SYML 50317
*?SYMT 45762
BP LINKAGE 00272

ASMB0(0099)51602 52410 92060-16023 REV.A 750420
*ASMB0 52125
BP LINKAGE 00312

ASMB1(0099)51602 53632 92060-16024 REV.A 750420
*ASMB1 52124
*?LITI 52643
*?CMQ 52363
*?INSR 52532
*?HA3Z 52325
*?ENP 52464
*?EXP 52447
BP LINKAGE 00345

ASMB2(0099)51602 54100 92060-16025 REV.A 750420
*ASMB2 52033
*?ART 52633
*?BREC 52160
*?LKLI 53415
BP LINKAGE 00346

ASMB3(0099)51602 52671 92060-16026 REV.A 750420
*ASMB3 52050
*?INS? 52240
BP LINKAGE 00320

ASMB4(0099)51602 53333 92060-16027 REV.A 750420
*ASMB4 52033
*?AREC 52160
BP LINKAGE 00315

XRFF (0096)44002 52170 92060-16028 REV.A 750420
BP LINKAGE 00226
.OPSY 52171 52230 750701 24998-16001
*.OPSY 52171
BP LINKAGE 00227

LOADR(0097)44002 55301 92060-16004 REV.1616 760413
BP LINKAGE 00534

FMGR (0090)44002 44757 92002-16008 REV.1630 760616
*IFLG. 44522
*CAD. 44647
*FM.AB 44442
*D. 44751
*CUSE. 44747
*PARS. 44650
*SEG.R 44472
*P.SEG 44460
*INI1. 44227
*INI2. 44234
*I.BUF 44222

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*O.BUF	44002		
*N.OPL	44534		
*P.RAM	44546		
*TTY.	44533		
*NO.RD	44523		
*NOCM.	44646		
*ACTV.	44525		
*J.REC	44526		
*J.NAM	44527		
*G0..	44661		
*JRN.	44524		
*.IDAD	44521		
*TL.P	44754		
*TM.VL	44756		
*L.SEG	44454		
*GT.JR	44256		
*.R.E.	44737		
*SCR.	44532		
BP LINKAGE	00003		
FM.CM	44761	46664	92002-16008 760616
*FM.ER	45764		
*OPEN.	46051		
*CLNS.	46364		
*IER.	46512		
*BRKF.	44761		
*MSS.	45665		
*JER.	46524		
*EC.HO	46426		
*CONV.	46541		
*CAMS.	44762		
*C.BUF	45045		
*.TTY	46631		
*CAM.I	45115		
*CAM.O	45335		
*ECH.	45336		
*RIJF.	45337		
*ECHF.	45540		
*C.DLM	45541		
*.E.R.	45542		
*P.TR	45544		
*TMP.	45545		
BP LINKAGE	00016		
.DRCT	46771	46777	92001-16005 741120
*.DRCT	46771		
BP LINKAGE	00017		
IFBRK	47000	47021	92001-16005 741120
*IFBRK	47000		
BP LINKAGE	00020		
OPEN	47022	47207	92002-16006 741205
*OPEN	47031		
BP LINKAGE	00021		
CLOSE	47210	47316	92002-16006 740801
*CLOSE	47213		
BP LINKAGE	00022		
\$OPEN	47317	47525	92002-16006 740601
*\$OPEN	47317		
BP LINKAGE	00023		
RWNS	47526	47636	92002-16006 740801
*RWNS	47530		
*RFLGS	47633		

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BP LINKAGE 00024
R/WS      47637 47772 92002-16006 740001
  *R/WS    47637
  *DSXFR   47701
  *D.R     47770
BP LINKAGE 00026
RMPAR     47773 50016 750701 24998-16001
  *RMPAR   47773
BP LINKAGE 00027
.DFER     50021 50072 750701 24998-16001
  *.DFER   50021
BP LINKAGE 00030
.ENTR     50073 50162 750701 24998-16001
  *.ENTR   50102
  *.ENTP   50073
BP LINKAGE 00031

FMGR0(0099)50163 50170 92002-16008 740001
BP LINKAGE 00033
PK..      50171 51614
  *PK..    50323
BP LINKAGE 00041
CR..      51015 52677 92002-16008 760616
  *CR..    51750
BP LINKAGE 00044
COR.A     53045 53060 92001-16005 741120
  *COR.A   53045
BP LINKAGE 00045
READF     53061 53616 92002-16006 760607
  *READF   53073
  *WRITE   53061
BP LINKAGE 00051
REIO      53617 53721 92001-16005 741120
  *REIO    53623
BP LINKAGE 00052
RWNOF     53722 54003 92002-16006 740001
  *RWNOF   53731
BP LINKAGE 00053
NAM..     54006 54102 92002-16006 740001
  *NAM..   54007
BP LINKAGE 00055
P.PAS     54103 54131 92002-16006 740001
  *P.PAS   54103
BP LINKAGE 00056
RWSUB     54132 54403 92002-16006 750422
  *RWSUB   54132
  *NXSEC   54305
  *SKIP    54225
BP LINKAGE 00060
LOCK..    54404 54445 92002-16006 760610
  *LOCK..  54414
BP LINKAGE 00061
FM.UT     54446 55606 92002-16006 760616
  *D.FIO   55126
  *DR.RD   55211
  *D.SDR   54446
  *PK.UR   54646
  *DS.LU   55046
  *D.LI    55047
  *D.LB    55050

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*DS,DF 55051
*DS,F1 55052
BP LINKAGE 00070
  CREA. 55607 55660
  *CREA. 55616
BP LINKAGE 00071
  CREAT 55672 56147 92002-16006 744
  *CREAT 55702
BP LINKAGE 00077

FMGR1(0099)50163
BP LINKAGE 00077
.PAR
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NOTE

To save space within this appendix, a portion of this listing (from the loading of FMGR to the loading of ALGOL) has been deleted.

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1 24998-16001
63
(0099)57527 60172
*ALGL1 60171
*XLNAL 57530
*%ABAL 57527
BP LINKAGE 00466

RT3GN(0090)44002 55637 92060-16037 REV.1631 760622
*PROMT 52712
*READ 50306
*RNAME 50300
*YE/NO 50361
*DOCON 50066
*GETAL 50101
*GETNA 50136
*GETOC 50200
*GINIT 50265
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*ERROR	50414
*INERR	50273
*IRERR	50457
*ABORT	50470
*CRETX	52341
*CLOSX	52372
*CLSAR	52432
*CHFIL	53426
*DRKEY	51545
*SPACE	50405
*LFOUT	51731
*RDNAM	51745
*RDBIN	52030
*GTERM	51451
*DISKA	53476
*DISKI	53524
*DISKO	53557
*DISKD	54233
*IPDCB	55200
*LFDCB	54540
*RRDCB	54760
*NMDCB	55420
*INLST	51001
*LSTS	51005
*LSTX	51032
*LSTE	51145
*TLST	51171
*PLST	51172
*.LST1	51207
*.LST2	51210
*.LST3	51211
*.LST4	51212
*.LST5	51213
*INIDX	50511
*IDXS	50515
*IDX	50542
*TIDNT	50703
*PIDNT	50704
*ID1	50721
*ID2	50722
*ID3	50723
*ID4	50724
*ID5	50725
*ID6	50726
*ID7	50727
*ID8	50730
*ID9	50731
*ID10	50732
*ID11	50733
*ID12	50734
*ID13	50735
*ID14	50736
*ID15	50737
*ID16	50740
*FIXX	51254
*FIX	51260
*PFIX	51370
*TFIX	51367
*FIX1	51405
*FIX2	51406

*FIX3	51407
*FIX4	51410
*LNKX	47542
*LNK	47546
*LNKS	47570
*LNK1	47577
*LNK2	47600
*LNK3	47601
*LLDAD	47313
*LOADS	47322
*GENIO	47331
*FWBPL	47310
*DSTBL	47347
*FSECT	47365
*PAKTD	47340
*TBLNK	46011
*CPLIM	47155
*LRBP	46014
*URBP	46015
*IRBP	46016
*LBBP	46017
*UBBP	46020
*IBBP	46021
*CURP	46022
*UCUBP	46023
*ICUBP	46024
*CUBPA	47156
*CONVD	47454
*LABDO	47604
*USER	47775
*USERS	52001
*SEGS	50014
*SYS	50024
*NAMRC	52126
*NAMBL	52127
*NAMOF	52130
*ERRLU	54352
*ATRCM	50452
*TACOM	54353
*TRCHK	53060
*SWRET	47420
*FMRR	53475
*DPRS2	54471
*BPARS	54472
*OCTNO	50261
*BUFUL	50133
*TCHAR	50256
*OSKAD	54357
*ADBUF	54464
*MAPFG	54360
*NUMPG	54361
*PYPE	54362
*TYPMS	54363
*OSKAB	46006
*SRNT	47167
*SPRV	47170
*TBCHN	47174
*PIOC	47176
*SWAPF	47177
*LBUF	47201

*TBUF	47301			
*LWASM	47175			
*PPREL	47173			
*SDS#	53523			
*CURAL	47171			
*CPL2	47172			
*CMFLG	50134			
*ABCOR	47760			
*MXABC	47761			
*SETDS	47766			
*OLDDA	47753			
*ADBP	46007			
*NADBP	46010			
*OUBUF	53627			
*TTIME	47164			
*TIME1	47165			
*MULR	47166			
*LWSBP	47157			
*NLCOM	47162			
*EOBP	47160			
*#IREG	47161			
*CPLSB	54465			
*ASKEY	54466			
*SISDA	54467			
*SKEYA	54470			
*M1	51576			
*P2	47306			
*P3	47311			
*P4	47315			
*P5	47333			
*P6	54340			
*P14	54342			
*M7400	54346			
BP LINKAGE	00246			
LURQ	55654	56200	92001-16005	751023
*LURQ	55654			
BP LINKAGE	00252			
\$ALRN	56202	56307	92001-16005	741106
*\$ALRN	56202			
*\$RNSU	56236			
*\$RNEX	56246			
*\$LUEX	56262			
*\$LUSU	56241			
*\$DRAD	56272			
BP LINKAGE	00256			
COR.A	56310	56323	92001-16005	741120
*COR.A	56310			
BP LINKAGE	00257			
PARSE	56324	56343	92001-16005	741120
*PARSE	56327			
BP LINKAGE	00261			
CNUMD	56344	56363	92001-16005	741120
*CNUMD	56346			
BP LINKAGE	00262			
CREAT	56364	56641	92002-16006	741022
*CREAT	56374			
BP LINKAGE	00263			
OPEN	56642	57027	92002-16006	741025
*OPEN	56651			
BP LINKAGE	00264			

READF	57030	57565	92002-16006	760607	
*READF	57042				
*WRITF	57030				
BP LINKAGE	00266				
REIO	57566	57670	92001-16005	741120	
*REIO	57572				
BP LINKAGE	00267				
APOSN	57676	60037	92002-16006	750227	
*APOSN	57710				
BP LINKAGE	00270				
LOCF	60047	60235	92002-16006	750416	
*LOCF	60060				
BP LINKAGE	00271				
CLOSE	60236	60344	92002-16006	740801	
*CLOSE	60241				
BP LINKAGE	00272				
NAM..	60345	60441	92002-16006	740801	
*NAM..	60346				
BP LINKAGE	00273				
*OPEN	60442	60650	92002-16006	740801	
*OPEN	60442				
BP LINKAGE	00274				
P.PAS	60651	60677	92002-16006	740801	
*P.PAS	60651				
BP LINKAGE	00275				
RWSUR	60700	61151	92002-16006	750422	
*RWSUB	60700				
*NXSEC	61053				
*SKIP	60773				
BP LINKAGE	00300				
RWNDS	61152	61262	92002-16006	740801	
*RWNDS	61154				
*RFLGS	61257				
BP LINKAGE	00302				
R/W\$	61263	61416	92002-16006	740801	
*R/W\$	61263				
*DSYFR	61325				
*D.R	61414				
BP LINKAGE	00305				
RMPAR	61417	61442	750701	24998-16001	
*RMPAR	61417				
BP LINKAGE	00306				
.DFER	61443	61514	750701	24998-16001	
*.DFER	61443				
BP LINKAGE	00307				
.ENTR	61515	61604	750701	24998-16001	
*.ENTR	61524				
*.ENTP	61515				
BP LINKAGE	00311				
RT3G1(0099)	61605	64111	92060-16037	760617	
*DSETU	62457				
*PTBOT	62753				
*DSTB	63742				
*FSEC	63776				
*DLRM1	62346				
BP LINKAGE	00375				
RT3G2(0099)	61605	65575	92060-16037	760617	
*INPUT	62374				

BP LINKAGE 00520
 RWNDF 65576 65657 92002-16006 740801
 *RWNDF 65605
 BP LINKAGE 00521

 RT3G3(0099)61605 66146 92060-16037 760622
 *FWENT 62424
 BP LINKAGE 00636

 RT3G4(0099)61605 65014 92060-16037 760622
 *NLOAD 62432
 *LODER 62460
 BP LINKAGE 00533

 RT3G5(0099)61605 64435 92060-16037 760618
 *GNIO 62370
 BP LINKAGE 00511

 RT3G6(0099)61605 64350 92060-16037 760618
 *PARTS 62444
 BP LINKAGE 00377

 RT3G7(0099)61605 64311 92060-16037 760618
 *DSET5 62340
 *PTBT5 63142
 *DSTB5 64131
 *FSEC5 64223
 *DLRM7 62345
 BP LINKAGE 00377

 SWTCH(0010)44002 61636 92060-16038 REV.1631 760621
 *SWTCH 46722
 *MAINR 47207
 *DFTR 61220
 *DNFD 61222
 *DNSU 61223
 *DNBP 61224
 *DNTR 61221
 *DSBCH 61215
 *TUNIT 61232
 *TCH 61230
 *TSRCH 61231
 *INITF 61350
 *LNGTH 61347
 *BUFAD 61352
 *XOUT 60544
 *DSTAD 61351
 *CNVAS 61042
 *CLEN 61107
 *DSPLY 61000
 *LINBL 60773
 *BOOTF 61333
 BP LINKAGE 00250
 CNUMD 61637 61656 92001-16005 741120
 *CNUMD 61641
 BP LINKAGE 00251
 GETST 61671 62120 92001-16005 760622
 *GETST 61674
 BP LINKAGE 00255
 OPEN 62126 62313 92002-16006 741205

```

*OPEN 02135
BP LINKAGE 00256
  READF 62314 63051 92002-16006 760607
  *READF 62326
  *WRITF 62314
BP LINKAGE 00257
  REIO 63052 63154 92001-16005 741120
  *REIO 63056
BP LINKAGE 00260
  LUCF 63155 63343 92002-16006 750416
  *LOCF 63166
BP LINKAGE 00261
  CLOSE 63344 63452 92002-16006 740801
  *CLOSE 63347
BP LINKAGE 00262
  $OPEN 63453 63661 92002-16006 740801
  *$OPEN 63453
BP LINKAGE 00263
  P.PAS 63662 63710 92002-16006 740801
  *P.PAS 63662
BP LINKAGE 00264
  RWSUB 63717 64170 92002-16006 750422
  *RWSUB 63717
  *NXSEC 64072
  *SKIP 64012
BP LINKAGE 00273
  RWNDS 64173 64303 92002-16006 740801
  *RWNDS 64175
  *RFLGS 64300
BP LINKAGE 00275
  R/W$ 64304 64437 92002-16006 740801
  *R/W$ 64304
  *D$XFR 64346
  *D.R 64435
BP LINKAGE 00300
  RMPAR 64440 64463 750701 24998-16001
  *RMPAR 64440
BP LINKAGE 00301
  .DFER 64464 64535 750701 24998-16001
  *.DFER 64464
BP LINKAGE 00302
  .ENTR 64536 64625 750701 24998-16001
  *.ENTR 64545
  *.ENTP 64536
BP LINKAGE 00304

DSEG4(0011) 64626 65555 92060-16038 760616
  *DISK4 65130
  *STDS4 64655
  *INP4 64653
  *INIT4 64654
  *FLGTR 64721
BP LINKAGE 00313

DSEG5(0011) 64626 66060 92060-16038 760621
  *DISK5 65214
  *STDS5 64654
  *INP5 64627
  *INIT5 64630
BP LINKAGE 00316

```

SAVE (0099)	44002	44046	92060-16039	REV.1631	76022
BP LINKAGE	00003				
COR.A	44047	44062	92001-16005	741120	
*COR.A	44047				
BP LINKAGE	00003				
RMPAR	44063	44106	750701	24998-16001	
*RMPAR	44063				
BP LINKAGE	00004				
DMT	44127	46120			
*DMT	44136				
BP LINKAGE	00057				
IAND	46123	46132	750701	24998-16001	
*IAND	46123				
BP LINKAGE	00060				
PAUSE	46133	46276	750701	24998-16001	
*.PAUS	46133				
*.STOP	46171				
BP LINKAGE	00062				
REIO	46277	46401	92001-16005	741120	
*REIO	46303				
BP LINKAGE	00063				
PAU.E	46402	46402	750701	24998-16001	
*PAU.E	46402				
BP LINKAGE	00064				
.OPSY	46403	46442	750701	24998-16001	
*.OPSY	46403				
BP LINKAGE	00065				
.TAPE	46443	46455	750701	24998-16001	
*.TAPE	46443				
BP LINKAGE	00066				
.DFER	46456	46527	750701	24998-16001	
*.DFER	46456				
BP LINKAGE	00067				
.ENTR	46530	46617	750701	24998-16001	
*.ENTR	46537				
*.ENTP	46530				
BP LINKAGE	00070				
BUFER	46620	46672	92060-16043	760622	
*BUFER	46620				
BP LINKAGE	00072				
CHDLU	46673	47047			
*CHDLU	46677				
BP LINKAGE	00073				
CHUTP	47050	47256			
*CHUTP	47053				
BP LINKAGE	00074				
LUTRK	47257	47750			
*LUTRK	47270				
BP LINKAGE	00075				
MPFND	47753	50427			
*MPFND	47760				
BP LINKAGE	00102				
PKNTH	50437	50611			
*PKNTH	50442				
BP LINKAGE	00103				
TPPOS	50612	51026			
*TPPOS	50615				
BP LINKAGE	00104				
ASCDC	51027	51156	92060-16043	760622	

*ASCOC	51027				
*ASCOC	51033				
BP LINKAGE	00105				
OCASC	51157	51264	92060-16043	760622	
*OCASC	51157				
BP LINKAGE	00106				
DRT	51265	51354	92060-16043	760622	
*DRT	51265				
BP LINKAGE	00107				
DSCAD	51355	51425	92060-16043	760622	
*DSCAD	51355				
BP LINKAGE	00110				
MEMGT	51426	51441	92060-16043	760622	
*MEMGT	51426				
BP LINKAGE	00111				
SUB	51442	51463	92060-16043	760622	
*SUB	51442				
BP LINKAGE	00112				
READU	51464	51556			
*READU	51467				
BP LINKAGE	00113				
RMOVI	51557	51564	92060-16043	760622	
*RMOVI	51557				
BP LINKAGE	00114				
MSG	51605	52667	92060-16043	760622	
*MSG	51605				
*ITASK	52653				
BP LINKAGE	00116				
RSTOR(0099)	44002	44111	92060-16040	REV.1631	760622
BP LINKAGE	00003				
RMPAR	44112	44135	750701	24998-16001	
*RMPAR	44112				
BP LINKAGE	00004				
MTD	44247	46652			
*MTD	44265				
BP LINKAGE	00005				
IAND	46667	46676	750701	24998-16001	
*IAND	46667				
BP LINKAGE	00006				
PAUSE	46677	47042	750701	24998-16001	
*.PAUS	46677				
*.STOP	46735				
BP LINKAGE	00010				
REIO	47043	47145	92001-16005	741120	
*REIO	47047				
BP LINKAGE	00011				
PAU.E	47146	47146	750701	24998-16001	
*PAU.E	47146				
BP LINKAGE	00012				
.OPSY	47147	47206	750701	24998-16001	
*.OPSY	47147				
BP LINKAGE	00013				
.TAPE	47207	47221	750701	24998-16001	
*.TAPE	47207				
BP LINKAGE	00014				
.DFER	47222	47273	750701	24998-16001	
*.DFER	47222				
BP LINKAGE	00015				
.ENTR	47274	47363	750701	24998-16001	

*.ENTR	47303			
*.ENTP	47274			
BP LINKAGE	00016			
BUFER	47364	47436	92060-16043	760622
*BUFER	47364			
BP LINKAGE	00017			
COR.A	47437	47452	92001-16005	741120
*COR.A	47437			
BP LINKAGE	00020			
CHDLU	47453	47627		
*CHDLU	47457			
BP LINKAGE	00021			
CHUTP	47637	50045		
*CHUTP	47642			
BP LINKAGE	00023			
LUTRK	50050	50541		
*LUTRK	50061			
BP LINKAGE	00024			
MATCH	50542	51101	92060-16043	760622
*MATCH	50542			
BP LINKAGE	00025			
MPFND	51102	51556		
*MPFND	51107			
BP LINKAGE	00026			
PRNTH	51557	51731		
*PRNTH	51562			
BP LINKAGE	00027			
TPPOS	51734	52150		
*TPPOS	51737			
BP LINKAGE	00032			
ASCDC	52155	52304	92060-16043	760622
*ASCDC	52155			
*ASCDC	52161			
BP LINKAGE	00033			
DCASC	52305	52412	92060-16043	760622
*DCASC	52305			
BP LINKAGE	00034			
DRT	52413	52502	92060-16043	760622
*DRT	52413			
BP LINKAGE	00035			
DSCAD	52503	52553	92060-16043	760622
*DSCAD	52503			
BP LINKAGE	00036			
MEMGT	52554	52567	92060-16043	760622
*MEMGT	52554			
BP LINKAGE	00037			
SUB	52570	52611	92060-16043	760622
*SUB	52570			
BP LINKAGE	00040			
READU	52612	52704		
*READU	52615			
BP LINKAGE	00041			
RMOVI	52705	52712	92060-16043	760622
*RMOVI	52705			
BP LINKAGE	00042			
MSG	52713	53775	92060-16043	760622
*MSG	52713			
*ITASK	53761			
BP LINKAGE	00044			

COPY (0099)	44002	44036	92060-16042	REV.1631	760622
BP LINKAGE	00003				
RMPAR	44037	44062	750701	24998-16001	
*RMPAR	44037				
BP LINKAGE	00004				
DD	44104	46124			
*DD	44111				
BP LINKAGE	00065				
IAND	46127	46136	750701	24998-16001	
*IAND	46127				
BP LINKAGE	00066				
PAUSE	46137	46302	750701	24998-16001	
*.PAUS	46137				
*.STOP	46175				
BP LINKAGE	00067				
REIO	46303	46405	92001-16005	741120	
*REIO	46307				
BP LINKAGE	00070				
PAU.E	46406	46406	750701	24998-16001	
*PAU.E	46406				
BP LINKAGE	00071				
.OPSY	46407	46446	750701	24998-16001	
*.OPSY	46407				
BP LINKAGE	00072				
.OFER	46447	46520	750701	24998-16001	
*.OFER	46447				
BP LINKAGE	00073				
.ENTR	46521	46610	750701	24998-16001	
*.ENTR	46530				
*.ENTP	46521				
BP LINKAGE	00074				
RUFER	46611	46663	92060-16043	760622	
*RUFER	46611				
BP LINKAGE	00075				
COR.A	46664	46677	92001-16005	741120	
*COR.A	46664				
BP LINKAGE	00076				
CHDLU	46700	47054			
*CHDLU	46704				
BP LINKAGE	00077				
CHUTP	47055	47263			
*CHUTP	47060				
BP LINKAGE	00100				
LUTRK	47264	47755			
*LUTRK	47275				
BP LINKAGE	00102				
MATCH	47760	50317	92060-16043	760622	
*MATCH	47760				
BP LINKAGE	00106				
MPFND	50321	50775			
*MPFND	50326				
BP LINKAGE	00107				
ASCDC	50776	51125	92060-16043	760622	
*ASCDC	50776				
*ASCOC	51002				
BP LINKAGE	00110				
DCASC	51126	51233	92060-16043	760622	
*DCASC	51126				
BP LINKAGE	00111				
DRT	51234	51323	92060-16043	760622	


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*ORT      51234
BP LINKAGE 00112
DSCAD     51324 51374 92060-16043 760622
*DSCAD    51324
BP LINKAGE 00113
MEMGT     51375 51410 92060-16043 760622
*MEMGT    51375
BP LINKAGE 00114
SUB       51411 51432 92060-16043 760622
*SUB      51411
BP LINKAGE 00115
READU     51433 51525
*READU    51436
BP LINKAGE 00116
RMOVI     51526 51533 92060-16043 760622
*RMOVI    51526
BP LINKAGE 00117
MSG       51554 52636 92060-16043 760622
*MSG      51554
*ITASK    52622
BP LINKAGE 00121

VERFY(0099) 44002 44047 92060-16041 REV.1631 760622
BP LINKAGE 00003
COR.A     44050 44063 92001-16005 741120
*COR.A    44050
BP LINKAGE 00004
RMPAR     44064 44107 750701 24998-16001
*RMPAR    44064
BP LINKAGE 00005
VRFSB     44110 45325
*VRFSB    44114
BP LINKAGE 00006
IAND      45326 45335 750701 24998-16001
*IAND     45326
BP LINKAGE 00007
PAUSE     45336 45501 750701 24998-16001
*.PAUS    45336
*.STOP    45374
BP LINKAGE 00011
REIO      45502 45604 92001-16005 741120
*REIO     45506
BP LINKAGE 00012
PAU.E     45605 45605 750701 24998-16001
*PAU.E    45605
BP LINKAGE 00013
.OPS      45606 45645 750701 24998-16001
*.OPS     45606
BP LINKAGE 00014
.TAPE     45646 45660 750701 24998-16001
*.TAPE    45646
BP LINKAGE 00015
.DFER     45661 45732 750701 24998-16001
*.DFER    45661
BP LINKAGE 00016
.ENTR     45737 46026 750701 24998-16001
*.ENTR    45746
*.ENTP    45737
BP LINKAGE 00023
DCASC     46130 46135 92060-16043 760622

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*UCASC 46030
BP LINKAGE 00024
MEMGT 46136 46151 92767-16043 760622
*MEMGT 46136
BP LINKAGE 00025

RT PARTITION REQMTS:

SSCMD 02 PAGES
PRMPT 02 PAGES
RSPNS 02 PAGES
WHZAT 03 PAGES
SYSON 02 PAGES
JOB 04 PAGES
SPOUT 02 PAGES

RG PARTITION REQMTS:

AUTOR 05 PAGES
EDITR 05 PAGES
ASMB 06 PAGES
XREF 05 PAGES
LOADR 06 PAGES
FMGR 07 PAGES
GASP 06 PAGES
FTN4 10 PAGES
ALGOL 08 PAGES
RT3GN 11 PAGES
SWTCH 11 PAGES
SAVE 05 PAGES
RSTOR 05 PAGES
COPY 05 PAGES
VERFY 03 PAGES

LARGEST ADDRESSABLE PARTITION:

W/O COM 15 PAGES
W/ COM 15 PAGES

LWA MEM RESIDENT PROG AREA 46256

ALIGN AT NEXT PAGE?

YES

* ALIGN

LWA MEM RESIDENT PROG AREA 47777

SYS AV MEM: 01024 WORDS

1ST DSK PG 00021

CHANGE 1ST DSK PG?

21

* FIRST DISC PAGE

SYS AV MEM: 01024 WORDS

PAGES REMAINING: 00043

DEFINE PARTITIONS

-

1,4,RT

* DEFINE PARTITIONS

-

2,3,RT

-

3,3,RT,R

-

4,15,BG
-
5,7,BG
-
6,11,BG
-
/E

MODIFY PROGRAM PAGE REQUIREMENTS?

-
LOADR,15 * MODIFY PAGE REQ
-
ASMB,15
-
RT3GN,15
-
XREF,11
-
ALGOL,11
-
FIN4,11
-
EDITR,11
-
SAVE,15
-
RSTOR,15
-
COPY,15
-
VERIFY,15
-
/E

ASSIGN PROGRAM PARTITIONS?

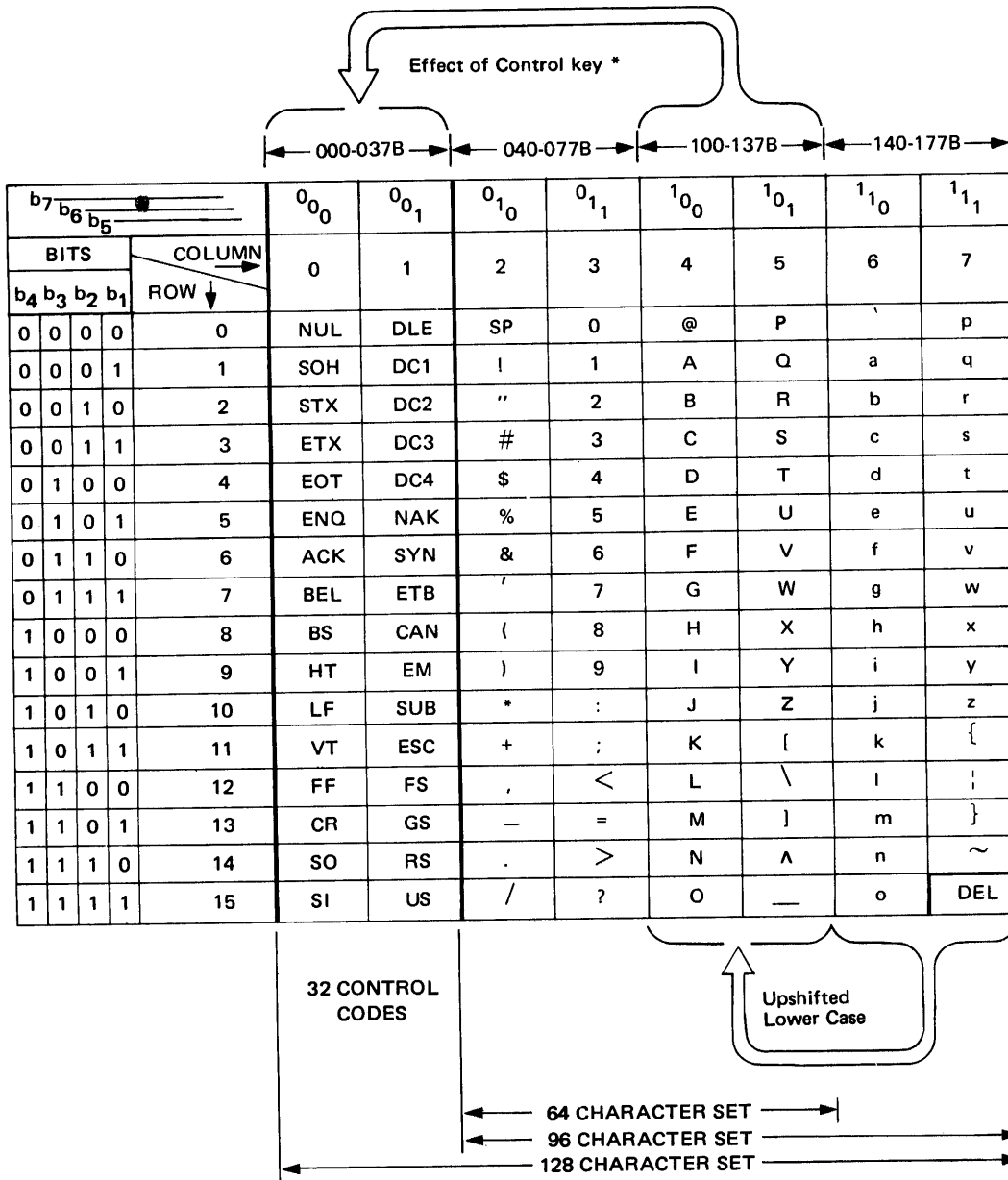
-
WHZAT,3 * ASSIGN PARTITIONS
-
/E

SYSTEM STORED ON DISC
SYS SIZE: 34 TRKS, 027 SFCS(10)

HP CHARACTER SET

APPENDIX

F



EXAMPLE: The representation for the character "K" (column 4, row 11) is.

	b ₇	b ₆	b ₅	b ₄	b ₃	b ₂	b ₁
BINARY	1	0	0	1	0	1	1
OCTAL	1	1	3				

* Depressing the Control key while typing an upper case letter produces the corresponding control code on most terminals. For example, Control-H is a backspace.

HEWLETT-PACKARD CHARACTER SET FOR COMPUTER SYSTEMS

This table shows HP's implementation of ANS X3.4-1968 (USASCII) and ANS X3.32-1973. Some devices may substitute alternate characters from those shown in this chart (for example, Line Drawing Set or Scandinavian font). Consult the manual for your device.

The left and right byte columns show the octal patterns in a 16 bit word when the character occupies bits 8 to 14 (left byte) or 0 to 6 (right byte) and the rest of the bits are zero. To find the pattern of two characters in the same word, add the two values. For example, "AB" produces the octal pattern 040502. (The parity bits are zero in this chart.)

The octal values 0 through 37 and 177 are control codes. The octal values 40 through 176 are character codes.

Decimal Value	Octal Values		Mnemonic	Graphic ¹	Meaning
	Left Byte	Right Byte			
0	000000	000000	NUL	␣	Null
1	000400	000001	SOH	␣	Start of Heading
2	001000	000002	STX	␣	Start of Text
3	001400	000003	ETX	␣	End of Text
4	002000	000004	EOT	␣	End of Transmission
5	002400	000005	ENQ	␣	Enquiry
6	003000	000006	ACK	␣	Acknowledge
7	003400	000007	BEL	␣	Bell, Attention Signal
8	004000	000010	BS	␣	Backspace
9	004400	000011	HT	␣	Horizontal Tabulation
10	005000	000012	LF	␣	Line Feed
11	005400	000013	VT	␣	Vertical Tabulation
12	006000	000014	FF	␣	Form Feed
13	006400	000015	CR	␣	Carriage Return
14	007000	000016	SO	␣	Shift Out
15	007400	000017	SI	␣	Shift In
16	010000	000020	DLE	␣	Data Link Escape
17	010400	000021	DC1	␣	Device Control 1 (X-ON)
18	011000	000022	DC2	␣	Device Control 2 (TAPE)
19	011400	000023	DC3	␣	Device Control 3 (X-OFF)
20	012000	000024	DC4	␣	Device Control 4 (TAPE)
21	012400	000025	NAK	␣	Negative Acknowledge
22	013000	000026	SYN	␣	Synchronous Idle
23	013400	000027	ETB	␣	End of Transmission Block
24	014000	000030	CAN	␣	Cancel
25	014400	000031	EM	␣	End of Medium
26	015000	000032	SUB	␣	Substitute
27	015400	000033	ESC	␣	Escape ²
28	016000	000034	FS	␣	File Separator
29	016400	000035	GS	␣	Group Separator
30	017000	000036	RS	␣	Record Separator
31	017400	000037	US	␣	Unit Separator
127	077400	000177	DEL	␣	Delete, Rubout ³

Decimal Value	Octal Values		Character	Meaning
	Left Byte	Right Byte		
32	020000	000040		Space, Blank
33	020400	000041	!	Exclamation Point
34	021000	000042	"	Quotation Mark
35	021400	000043	#	Number Sign, Pound Sign
36	022000	000044	\$	Dollar Sign
37	022400	000045	%	Percent
38	023000	000046	&	Ampersand, And Sign
39	023400	000047	'	Apostrophe, Acute Accent
40	024000	000050	(Left (opening) Parenthesis
41	024400	000051)	Right (closing) Parenthesis
42	025000	000052	*	Asterisk, Star
43	025400	000053	+	Plus
44	026000	000054	,	Comma, Cedilla
45	026400	000055	-	Hyphen, Minus, Dash
46	027000	000056	.	Period, Decimal Point
47	027400	000057	/	Slash, Slant
48	030000	000060	0	} Digits, Numbers
49	030400	000061	1	
50	031000	000062	2	
51	031400	000063	3	
52	032000	000064	4	
53	032400	000065	5	
54	033000	000066	6	
55	033400	000067	7	
56	034000	000070	8	
57	034400	000071	9	
58	035000	000072	:	Colon
59	035400	000073	;	Semicolon
60	036000	000074	<	Less Than
61	036400	000075	=	Equals
62	037000	000076	>	Greater Than
63	037400	000077	?	Question Mark

Decimal Value	Octal Values		Character	Meaning
	Left Byte	Right Byte		
64	040000	000100	@	Commercial At
65	040400	000101	A	} Upper Case Alphabet, Capital Letters
66	041000	000102	B	
67	041400	000103	C	
68	042000	000104	D	
69	042400	000105	E	
70	043000	000106	F	
71	043400	000107	G	
72	044000	000110	H	
73	044400	000111	I	
74	045000	000112	J	
75	045400	000113	K	
76	046000	000114	L	
77	046400	000115	M	
78	047000	000116	N	
79	047400	000117	O	
80	050000	000120	P	
81	050400	000121	Q	
82	051000	000122	R	
83	051400	000123	S	
84	052000	000124	T	
85	052400	000125	U	
86	053000	000126	V	
87	053400	000127	W	
88	054000	000130	X	
89	054400	000131	Y	
90	055000	000132	Z	
91	055400	000133	[Left (opening) Bracket
92	056000	000134	\	Backslash, Reverse Slant
93	056400	000135]	Right (closing) Bracket
94	057000	000136	^ ↑	Caret, Circumflex; Up Arrow ⁴
95	057400	000137	_ ←	Underline; Back Arrow ⁴

Decimal Value	Octal Values		Character	Meaning
	Left Byte	Right Byte		
96	060000	000140	`	Grave Accent ⁵
97	060400	000141	a	} Lower Case Letters ⁵
98	061000	000142	b	
99	061400	000143	c	
100	062000	000144	d	
101	062400	000145	e	
102	063000	000146	f	
103	063400	000147	g	
104	064000	000150	h	
105	064400	000151	i	
106	065000	000152	j	
107	065400	000153	k	
108	066000	000154	l	
109	066400	000155	m	
110	067000	000156	n	
111	067400	000157	o	
112	070000	000160	p	
113	070400	000161	q	
114	071000	000162	r	
115	071400	000163	s	
116	072000	000164	t	
117	072400	000165	u	
118	073000	000166	v	
119	073400	000167	w	
120	074000	000170	x	
121	074400	000171	y	
122	075000	000172	z	
123	075400	000173	{	Left (opening) Brace ⁵
124	076000	000174		Vertical Line ⁵
125	076400	000175	}	Right (closing) Brace ⁵
126	077000	000176	~	Tilde, Overline ⁵

9206- 1C

Notes: ¹This is the standard display representation. The software and hardware in your system determine if the control code is displayed, executed, or ignored. Some devices display all control codes as "||", "@", or space.

²Escape is the first character of a special control sequence. For example, ESC followed by "J" clears the display on a 2640 terminal.

³Delete may be displayed as "_", "@", or space.

⁴Normally, the caret and underline are displayed. Some devices substitute the up arrow and back arrow.

⁵Some devices upshift lower case letters and symbols (` through ~) to the corresponding upper case character (@ through ^). For example, the left brace would be converted to a left bracket.

RTE Special Characters

<u>Mnemonic</u>	<u>Octal Value</u>	<u>Use</u>
SOH (Control A)	1	Backspace (TTY)
EM (Control Y)	31	Backspace (2600)
BS (Control H)	10	Backspace (TTY, 2615, 2640, 2644)

*command (comments), 3-5, D-1, D-6
 !!command (Abort), 3-5

A

Abort command (!), 3-5
 Answer file, 3-1
 format, D-1
 sample, D-1, D-6
 Assign partitions, RT3GN, 3-40
 Autoboot specification, SWTCH, 5-7
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**READER COMMENT SHEET
RTE-II/RTE-III ON-LINE GENERATOR
REFERENCE MANUAL**

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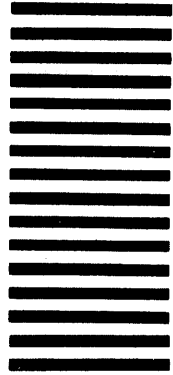
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